Games: JETPilot • Burnout • XP8 A500 • Max Rally • Ffigy

Printers Problems sorted!

CU AMIGA MAGAZINE

March 1997 £5.99 US$13.50 • L22,500 • ASCH235 • BFR 520 • DM 25.00

Graphics Overdrive!

New 3D Graphics card plus software round-up

UK Amiga show!

Full details inside...

Amazing Audio!

Turn your Amiga into a pro studio!

Quickcam

Miniature Amiga video camera



No CD–ROM? Ask your Newsagent!

CD-ROM edition

(3.5 DD disk edition also available)

are you thinking of
UPGRADING
your amiga?





intel inside pentium PROCESSOR

Cyrix

CREATIVE CREATIVE LABS

YAMAHA

matrox

Power Computings PC's only use top branded components and have a 12 month warranty. (On-site warranty in Beds and Milton Keynes area only, between 9am - 5pm)

CPU PROCESSORS

CYRIX 166+	£169.95
PENTIUM 133MHZ	£189.95
PENTIUM 166MHZ	£349.95

HARD DRIVES

QUANTUM FIREBALL 1.2	£159.95
QUANTUM FIREBALL 2.5	£209.95
QUANTUM FIREBALL 3.2	£239.95

Other sizes avaible, please call

PC MONITORS

17" AOC SVGA COLOUR	£449.95
15" AOC SVGA COLOUR	£239.95
14" AOC SVGA COLOUR	£179.95

AOC monitors come with a 3 year warranty, the first is on-site.

PRESTIGE PC EIDE

Midi Tower Case - Branded
i-Will P55 TV Lite 512K Cache
Cyrix or Pentium CPU
16MB 72-pin SIMMS EDO
3.2GB Quantum Fireball HD
1.4MB Floppy Disk Drive
Keytronic Keyboard (W95)
Microsoft 2 Button Mouse
Diamond Stealth 3d 2000 2MB
12x CD-ROM - IDE Panasonic
15"NI MPRII Digital SVGA
Soundblaster 32 PNP
Yamaha YMS-M5 Speakers
Microsoft Windows 95
Microsoft Works & Money

PRESTIGE CYRIX 166+	£1379.00
PRESTIGE PENTIUM 133	£1399.00
PRESTIGE PENTIUM 166	£1569.00
PRESTIGE PENTIUM 200	£1699.00

ULTIMATE PC EIDE

Midi Tower Case - Branded
i-Will P55 TV Lite 512K Cache
Cyrix or Pentium CPU
32MB 72-pin SIMMS EDO
3.2GB Quantum Fireball HD
1.4MB Floppy Disk Drive
Keytronic Keyboard (W95)
Microsoft 2 Button Mouse
Diamond Stealth 3d 2000 2MB
12x CD-ROM - IDE Panasonic
17"NI MPRII Digital SVGA
Soundblaster AWE-64
Yamaha YMSM20 DSP Speakers
Yamaha YSTMSW Sub Woofer
Microsoft Windows 95
Microsoft Works & Money

ULTIMATE CYRIX 166+	£1899.00
ULTIMATE PENTIUM 133	£1939.00
ULTIMATE PENTIUM 166	£2099.00
ULTIMATE PENTIUM 200	£2239.00

INTERNAL MODEM

Internal fax modem running at 33.6bps. Ideal for the Internet.

33.6 INTERNAL MODEM	£89.95

FLOPPY DRIVES

XL 1.76MB DRIVE
The award winning XL 1.76MB drive allows you to store 1.76MB on a high density disk.

POWER FLOPPY DRIVES

3.5MB SUPER XL DRIVE	£129.95
1.76MB XL DRIVE EXT.	£69.95
1.76MB XL DRIVE INT.	£75
1.76MB XL DRIVE A4000	£75
PC880B EXT. DRIVE	£49.95
PC880E EXT. DRIVE	£39.95
PC881 A500 INT.	£29.95
PC882 A2000 INT.	£39.95
PC883 A600/A1200	£29.95

STORAGE

HARD DRIVES

1.2 GIGABYTE IDE	£159.95

FOR OTHER SIZES PLEASE CALL

JAZ 1GB REMOVABLE DRIVE
The iomega Jaz drive is a fast reliable portable storage unit . It reads and writes to cheap and robust 1GB cartridges and is only the size of a small book. Includes Squirrel interface, tools, cables and one 1GB cartridge.

JAZ 1GB DRIVE + CART	£499.95

ZIP DRIVE (inc. cables, Zip tools)

ZIP DRIVE 100MB SCSI*	£149.95
ZIP DRIVE INC. SQUIRREL	£189.95
100MB DISKETTE	£19.95

*REQUIRES SQUIRREL SCSI INTERFACE

A500 M-TEC HD
External IDE hard disk for the A500 comes complete with an internal ROM switcher, and upgradable to 4MB RAM

M-TEC AT500 BARE	£99.95

PLEASE CALL FOR HD SIZES
REQUIRES 30-PIN SIMMS

FLOPPY EXPANDER
Save 1.5MB on a standard floppy drive and 3MB when used in conjunction with the XL Drive 1.76MB.

FLOPPY EXPANDER	£10

STORAGE

VIDEO BACKUP 3
Backup to 520MB onto a 4hr VHS tape. Version 3 has new backup modes for Amiga's with a 68020 or higher CPU.

VIDEO BACKUP SCART	£35.95
VIDEO BACKUP PHONO	£29.95
UPGRADE TO VERSION 3	£20

MEMORY

GOLD — BLUE CHIP AWARD

PC1208 MEMORY
A1200 8MB RAM card which uses 1 x 32 SIMMs and is PCMCIA friendly.

PC1208 BARE	£55.95
PC1208 4MB	£84.95
PC1208 8MB	£114.95

GOLD — BLUE CHIP AWARD

MEGACHIP RAM
Increase your Amiga 500/2000 chip RAM to a total of 2MB. MegaChip does this by using its own 2MB RAM and also now includes a 2MB Fat Agnus. No soldering is required

MEGACHIP RAM 2MB	£159.95
MINI MEGACHIP 1MB	£99.95

MEMORY SIMMS

1MB 30-PIN	£15.95
4MB 30-PIN	£39.95
4MB 72-PIN	£19.95
8MB 72-PIN	£39.95
16MB 72-PIN	£99.95
32MB 72-PIN	£199.95

A500 MEMORY

A500 512K WITHOUT CLOCK	£19.95
A500 512K WITH CLOCK	£29.95
A500 2MB TRAPDOOR RAM	£89.95
A500+ 1MB	£29.95

A600 MEMORY

A600 1MB WITHOUT CLOCK	£29.95
A600 1MB WITH CLOCK	£39.95

GVP RAM

4MB GVP RAM	£159.95
16MB GVP RAM	£459.95

CD-ROM

The Power CD-ROM for the Amiga 600/1200 plugs directly into the PCMCIA port and provides a direct SCSI-1 and SCSI-2 interface, allowing up to six additional devices to be connected. What's more the Power CD-ROM features a 'Hot-Plug' which allows you to connect and disconnect the CD-ROM and any other additional devices even when the Amiga is switched on.

The CD-ROM drive comes with a SCSI interface, PSU, manual, audio lead, mains lead and software which includes Audio CD, CD32 Emulator, MPEG Film Decoder and Photo CD.

A600/1200 x4 SPEED	£179.95
A4000 X4 SPEED EXT.	£149.95
A4000 SCSI INTERFACE	£129.95
SCSI CABLE	£10

FREE WITH POWER CD
Diggers/Oscar/Chaos Engine
Personal Write/Font Maker

RAPID FIRE

RAPID FIRE SCSI-II
Rapid Fire SCSI-II controller card. Install up to 8MB on-board. For the A2000, A3000 and A4000.

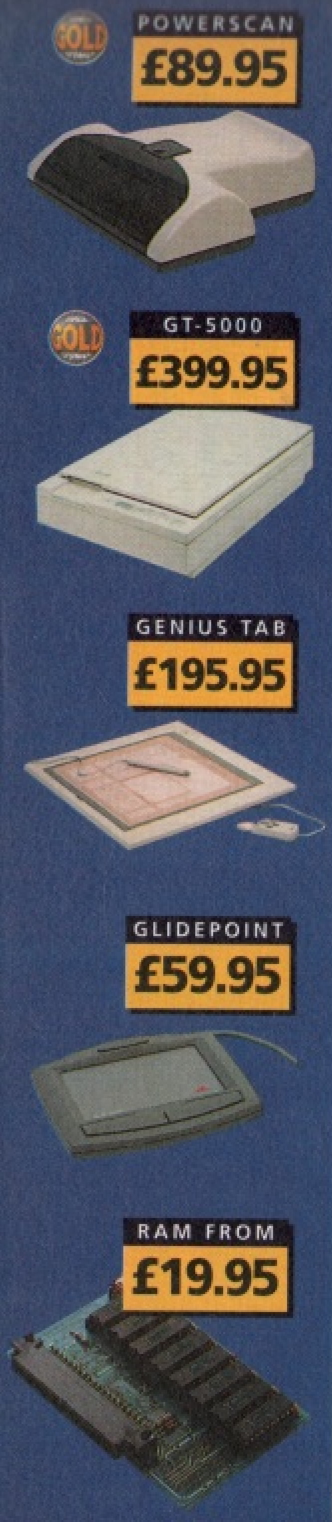
RAPID FIRE SCSI-II	£139.95

SX-32

SX-32
SX-32 is an internal add-on card for your CD32 and features: VGA port, RGB port, parallel port, serial port, external disk drive port (1.76MB), clock, controller for 2.5" hard disk, and a SIMM socket (up to 8MB). Turn your CD-32 into a A1200.

SX-32 CARD	£199.95
CD32 32-bit and CD-ROM	£99.95





SCANNERS

POWER SCAN 4
Scan in 24-bit at upto 200DPI (all Amigas not just AGA)*, Scan in 256 greyscales at up to 400DPI (all Amigas), Thru'port for printer connection, Fully supports AGA chipset, Display HAM8/24-bit images on a non-AGA Amiga (via image conversion), full editing facilities included. Works with 2.04 ROM or above, min 1MB (recommend 2MB).

POWER SCAN 4 B/W	£89.95
POWER SCAN 4 COLOUR	£169.95
OCR (PURCHASE WITH SCANNER)	£20
OCR SOFTWARE	£49.95
POWER SCAN 4 SOFTWARE	£20
PC INTERFACE + COL S/W	£29.95
PC INTERFACE + B/W S/W	£19.95

EPSON FLATBED SCANNERS
24-Bit A4 flatbed scanners, complete with software, cables and manual.

EPSON GT-5000	£399.95
24-BIT INC. POWERSCAN S/W	
EPSON GT-8500	£579.95
24-BIT INC. POWERSCAN S/W	
EPSON GT-9000	£729.95
24-BIT INC. POWERSCAN S/W	

FLATBED SCANNER SOFTWARE
Works with all Epson flatbed scanners.

POWER FLATBED S/W £59.95

GRAPHICS

FLICKER FIXER
ScanDoubler II is a full 24-bit AGA flicker fixer which automatically de-interlaces all AGA screen modes and scan doubles non-interlaced PAL/NTSC modes to allow VGA monitors to display them.

SCAN DOUBLER II £399.95

GRAPHICS

GRAPHIC CARDS

CYBER VISION 64 2MB	£239.95
VIDEO DAC (18-BIT ADAPTOR)	£25
VGA ADAPTOR	£15

GENLOCK

RENDALE
RENDALE 8802 FMC £149.95

GRAPHIC TABLETS

GENIUS TABLET
High resolution pen and cursor controlled graphic tablet, including cables and software. Power Template software includes templates for DPaint V, DPaint IV AGA, PPaint 6.4. What's more you can create your own templates using this software (for any 2.0/3.1 compliant software). When using the cursor it will emulate a 3 buttoned mouse.

GENIUS TABLET 12 X 12 £195.95
INC. PEN, CURSOR AND POWER TAB/TEMPLATE SOFTWARE

GLIDEPOINT
Intuitive cursor control at your finger tips, 'Tap' for an instant selection. Connects to the Serial port. (This is not a graphics tablet)

GLIDEPOINT £59.95

PRINTERS

EPSON PRINTERS

STYLUS PRO	£439.95
STYLUS 200	£179.95
STYLUS 500	£259.95
STYLUS 820	£145.95
STUDIO II SOFTWARE	£49.95

ALL PRINTERS INCLUDE CABLE

MONITORS

MICROVITEC 1438 14" £289.95
PLEASE CALL FOR OTHER SIZES

HI-SOFT

HI-SOFT PRODUCTS

SQUIRREL SCSI	£59.95
AURA	£79.95
MEGALOSOUND	£29.95

SURF SQUIRREL
Surf Squirrel offers an even higher SCSI performance, auto-booting, and ultra-fast serial port. Surf Squirrel is the ideal expansion peripheral for your Amiga 1200. Please call for more information.

SURF SQUIRREL £99.95

SQUIRREL MPEG
Squirrel MPEG allows you to play VideoCD and CDI CD-ROM's, Squirrel MPEG brings high quality digitally mastered images and 16-bit stereo sound to you and your Amiga.

SQUIRREL MPEG £199.95

GVP

GVP GURU ROM V6
A SCSI driver for all Series II host adaptors and accelerator cards for all Amiga computers. Please call for further information. For GVP only.

GURU-ROM V6 £49.95

GVP HC-8 SCSI
ASCSI hard card which can fit 8MB of RAM on-board.

HC-8 SCSI CARD £99.95

IO EXTENDER
Zorro II card that provides an additional serial port, parallel port and connection for optional RS422 and RS232 port.

IO EXTENDER £69.95

CD TITLES

AMINET SET 3	£34.95
AMINET 12	£12.00
AMINET 13	£14.00
ONLINE LIBRARY	£29.95

MODEMS

MODEMS

ACEEX V32 14.4 NOT BT APP.	£79.95
X-LINK V34 28.8 BT APP.	£149.95

ALL MODEMS INCLUDE S/W AND CABLES

AMIGA MOUSE

AMIGA MOUSE AND MAT
Official Amiga mouse and mat.

AMIGA MOUSE + MAT £12.95



CHIPS & SPARES

1 x 4 SIMM STATIC COL.	£25
1 X 4 DIP	£25
256 X 4 DIP	£5
1 X 1 DIP	£5
CIA	£12
GARY	£19
PAULA	£19
DENISE	£19
SUPER DENISE	£25
KEYBOARD IC	£12
FAT AGNUS 1MB	£19
FATTER AGNUS 2MB	£29
PRINTER CABLE	£6
RS232 CABLE	£6
SCSI EXTERNAL	£15
WORKBENCH 3.1 A500/2000	£90
WORKBENCH 3.1 A4000	£95
ROM SHARE DEVICE	£19
2.04 ROM CHIP	£25
HEAVY DUTY 200w PSU	£49.95

FOR ANY SPARES REQUIRED PLEASE CALL

DBISCAN 4000

Flicker Fixer for the Amiga 4000

DBISCAN 4000 £189.95

BREATHLESS

FEATURES

256 AGA COLOURS
3D RAYTRACED GRAPHICS
360° FIRST PERSON PERSPECTIVE
20 AWESOME LEVELS
MULTIPLE WEAPON SYSTEMS
REALISTIC LIGHTING EFFECTS
ATMOSPHERIC SOUND & MUSIC
HD INSTALLABLE
AVAILABLE FOR THE A1200/4000

BREATHLESS (A1200) £24.95



"Breathless has boldly taken the Amiga where no Amiga has gone before." AMIGA FORMAT MAGAZINE

"At the moment there's nothing like it. This game plays as well as it looks" 92% CU AMIGA MAGAZINE

TERMS

PHONE ORDERS
We accept most major credit cards and are happy to help you with any queries.

CHEQUES/POSTAL ORDERS
Ordering by cheque/PO please make payable to POWER COMPUTING LTD and specify which delivery is required.

WARRANTY
All Power products come with a 12 month warranty unless otherwise specified.

TECHNICAL SUPPORT
Help is on hand with a full Technical Backup service which is provided for Power customers.

MAIL ORDER PRICES
All prices listed are for the month of publication only, call to confirm prices before ordering.

EXPORT ORDERS
Most items are available at Tax Free Prices to non-EC residents. Call to confirm prices. BFPO orders welcome.

MAIL ORDER TERMS
All prices include VAT. Specifications and prices are subject to change without notice. All trademarks are acknowledged. All orders in writing or by telephone will be accepted only subject to our terms and conditions of trade, copies of which are available on request.

PLEASE CALL IF YOU HAVE ANY QUERIES

ALLOW UP TO 7 DAYS FOR CHEQUES TO CLEAR

POWER COMPUTING LTD
UNIT 82A SINGER WAY KEMPSTON MK42 7PU
TEL 01234 851500 FAX 01234 855400
http://www.powerc.com/

DELIVERY:
2-3 DAYS £2.50 ☐
NEXT DAY £5 ☐
SATURDAY £10 ☐
MIN DELIVERY £2.50

NAME .... ADDRESS ....
.... POSTCODE ....
TEL. NO. .... SYSTEM ....
DESCRIPTION ....
TOTAL (INC. DELIVERY) £ .... CREDIT CARD NO. ....
EXPIRY DATE .... ISSUE NO. .... SIGNATURE ....

Editorial

EDITOR Tony Horgan
DEPUTY EDITOR Lisa Collins
TECHNICAL EDITOR Mat Bettinson
STAFF WRITER Andrew Korn
COMPANY ART EDITOR Helen Danby
DEPUTY ART EDITOR Anthony Collins
CD-ROM EDITOR Mat Bettinson
CD-ROM COMPILER Neil Bothwick
TECHNICAL CONSULTANT John Kennedy
GAMES CONSULTANT Matt Broughton
CONTRIBUTORS Vampyra, Andy Mitchell, Anthony Brice, Mat Broughton Mark Forbes, Paul Nolan, Larry Hickmott, Jason Compton, Jason Hulance
PHOTOGRAPHY Ben Jennings
COVER ILLUSTRATION Anthony Collins
SOUND FEATURE ILLUSTRATION Carl Elton
SYSTEMS AND REPRO Sarah-Jane Leavey, Sarah Best

Advertising, Marketing & Management

ADVERTISING MANAGER Chris Perera
SENIOR SALES EXECUTIVE Marianna Masters
SALES EXECUTIVE Genene Dick
AD PRODUCTION Ryan Boundy
PRODUCT MANAGER Kirstin Ritchens
PRODUCTION MANAGER Sam Lee
MARKETING EXECUTIVE Claire Matthews
MARKETING MANAGER Alex Gorman
FACILITIES MANAGER Rob McBride
PUBLISHER Andy McVittie
EXECUTIVE PUBLISHING DIRECTOR Sarah Janes

CU Amiga Magazine

PRIORY COURT
30-32 FARRINGDON LANE
LONDON EC1R 3AU
UNITED KINGDOM
0171 972 6700
GENERAL@CU-AMIGA.CO.UK
SUBS ENQUIRIES: 01858 435350
ADVERTISING PRODUCTION FAX: 0171 216 6219

Contacts

READERS' LETTERS AND TECHNICAL PROBLEMS: For general, non-technical, enquiries send your letters to the address above clearly marked for **BACKCHAT**. For technical problems send them clearly marked **Q&A**. Because of the nature of many enquiries they cannot be answered by phone. You can Email us at **backchat@cu-amiga.co.uk or Q+A@cu-amiga.co.uk.**

PD SUBMISSIONS: We get hundreds of new PD programs every week, but we're still hungry for more. If you've written a PD program that you're proud of send it to: **PD SUBMISSIONS, CU Amiga Magazine, Priory Court, 30-32 Farringdon Lane, London EC1R 3AU.**

ADVERTISING OR ADVERTISING PROBLEMS: If you wish to advertise in CU Amiga Magazine, please contact **Marianna Masters** on the above telephone number and address. Contact **Annabel Green** if you have a query regarding any advertisement in CU Amiga Magazine.

COVER DISK PROBLEMS: If you have a faulty cover disk then write or return your disk to our duplicators: **DISKXPRESS, 7 WILLOW COURT, BOURTON INDUSTRIAL PARK, BOURTON-ON-THE-WATER, GLOUCESTERSHIRE GL54 2HQ. TEL: 01451 810788.**

COMPETITIONS: CU Amiga Magazine often runs competitions. To enter one of these simply put your name and address on the back of postcard, along with the answers and send them to us at the usual address (unless otherwise stated in the competition). Competition entries are only accepted by post. One entry per person please and the editor's decision is final. Winners will be notified by post. Other rules may be printed from time to time.

BACK ISSUES: 01858 435 350. Subject to availability. DD disk issues: UK price £5.99 (inc P&P). Rest of world £6.50. CD-ROM issues: UK price £6.99, Europe and Rest of world £7.50.

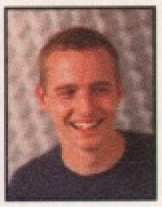
SUBSCRIPTION DETAILS: Subscriptions are available from Tower Publishing, Tower House, Sovereign Park, Lathkill Street, Market Harborough LE16 9EF Tel: 01858 435 350 .
Annual subscription rates (inc postage) 12 issues: UK/BFPO £54. SURFACE MAIL ROW & EUROPE: £60.00. AIRMAIL EUROPE £70.00. ROW AIRMAIL £90. See subs page for special offers.

PRINTED IN THE UNITED KINGDOM BY ST IVES PETERBOROUGH/ROCHE
COVER DISK AND CD-ROM DUPLICATION BY DISKXPRESS

AMIGA MAGAZINE ABC Jan-June 1996 36,856

AMIGA MAGAZINE MARCH 1997 • CONTENTS

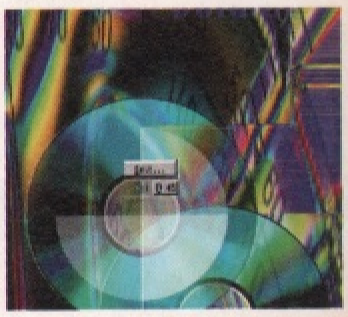
Editorial



Something for everyone this month. I'm determined to give every reader the best value possible throughout the whole magazine, because let's face it, without you, the reader, we wouldn't be here at all. That's why we've got the awesome SoundStudio as this month's main application (check out the CD audio track for taste of what it can do) backed up by the brilliant Chaos Engine 2 from those Bitmap Brothers. In the mag you'll find a complete trouble-shooting guide to printers and everything you need to know about making music with your Amiga. As for 'Graphics Overdrive', that comes in the form of the first review of the Cybervision 3D card and a round-up of stacks of shareware graphics software.

Tony

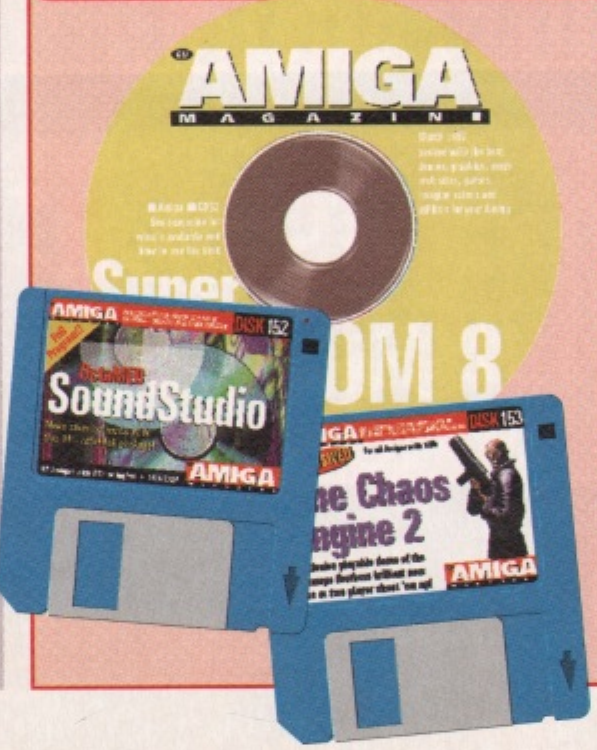
Feature



Feature



Cover Disks and Super CD-ROM



News

Games

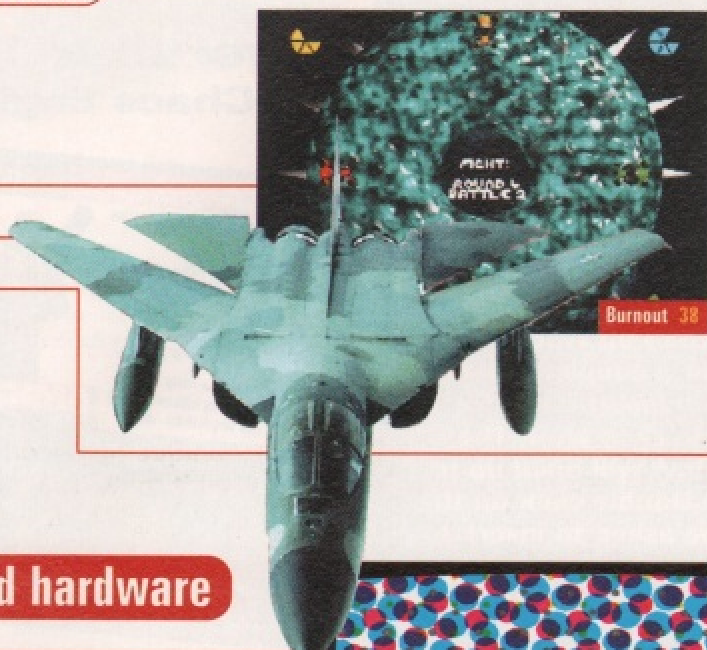
Previews

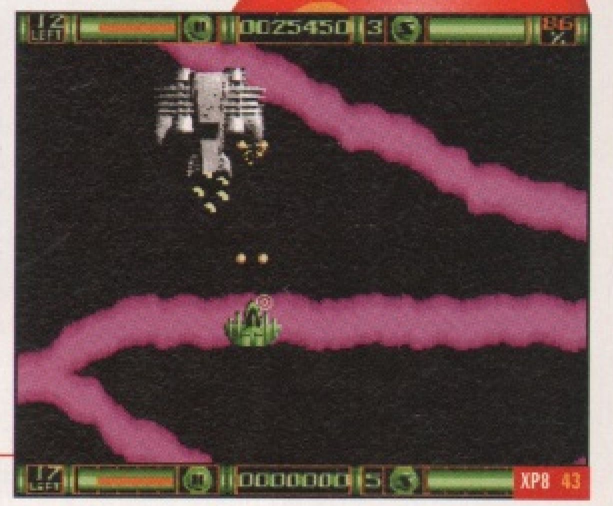
Reviews

Game Tips



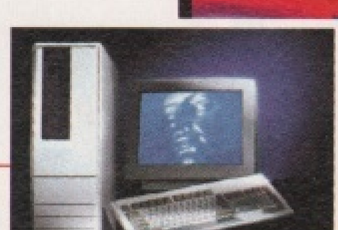
Virtual Karting Deluxe 36
Ffigy 37

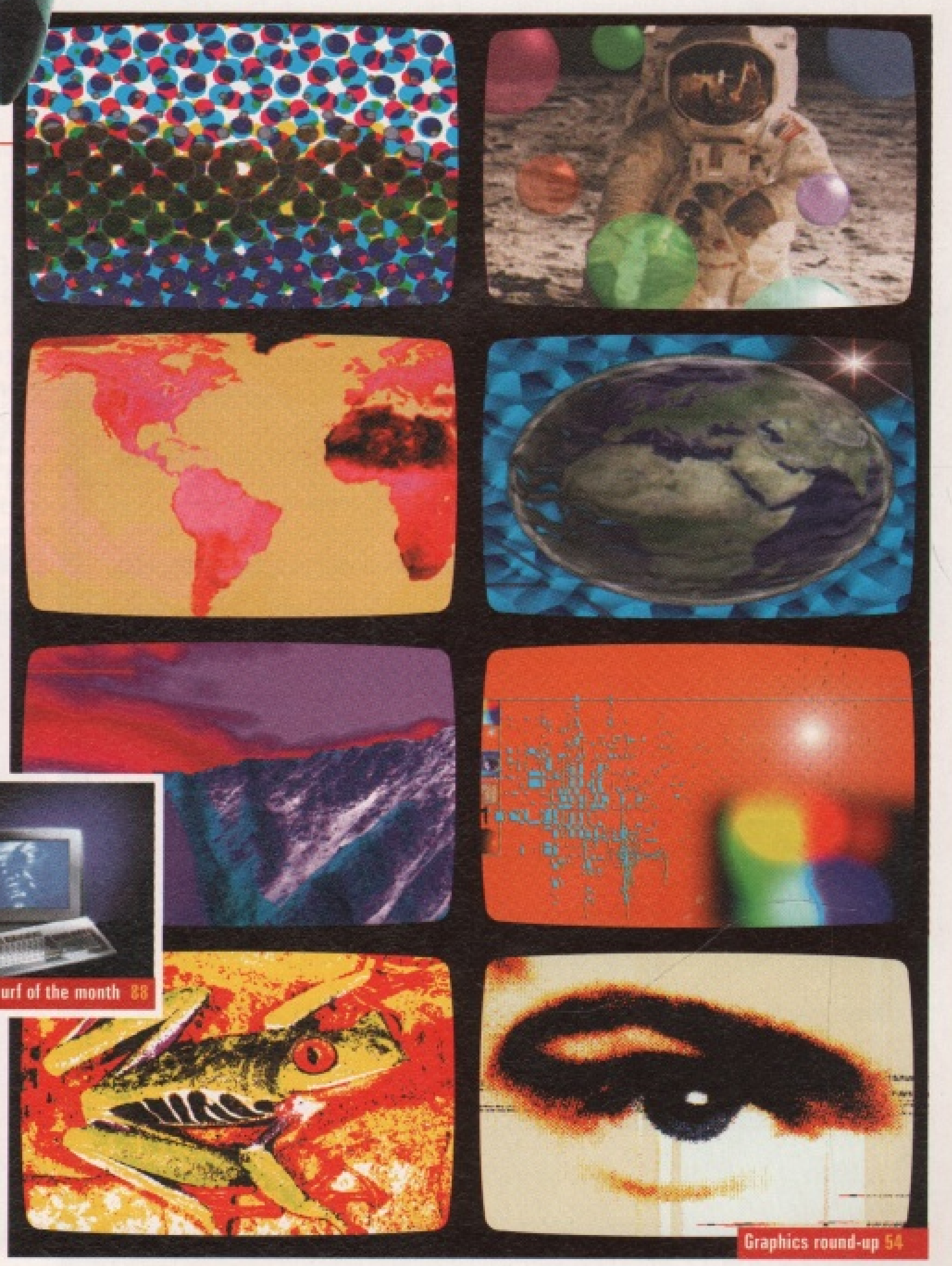

Burnout 38


XP8 43

Tech Scene – utilities and hardware

Workshop


Surf of the month 88


Graphics round-up 54

cover disks
Loading instructions



Cover disk 152
OctaMED SoundStudio

OK, first things first, make sure you write protect the disk before you go any further.

Installation of OctaMED SoundStudio is very straightforward. Load up Workbench and format a couple of blank disks. Then insert disk 152 and double click on it. The disk window will open up to reveal a pair of Icons. Double click on the first icon and in a few moments you will be asked to insert a blank disk and press return. Follow the on-screen instructions and disk one will be unpacked to the floppy for you. Write protect your new OctaMED SoundStudio disk one, and repeat the procedure for disk two by clicking on the second icon and inserting the second blank disk when prompted. The OctaMED SS disks aren't bootable; to use them you will have to start Workbench first. There are two icons in disk one titled Floppy_assigns and Floppy_fonts. Click on these and everything is ready to run. Hard disk users will have to depack to floppies first, as described above. There is no HD installer, you will have to transfer the files yourself. Click on the readme_first! icon in disk one for full instructions on how to do this.

IF YOUR DISK/CD WON'T LOAD

We go to great trouble to ensure that the CU Amiga Magazine cover disks will work on common Amiga models. However, if you do experience problems follow this simple guide.

1: Remove all unnecessary upgrades and peripherals, such as printers and modems. Some trapdoor expansions can also cause problems.

2: Follow the instructions on this and previous pages exactly.

3: Contact our 3.5 inch disk people: DISKXPRESS, 7 WILLOW COURT, BOURTON INDUSTRIAL PARK, BOURTON-ON-THE-WATER, GLOUCESTERSHIRE GL54 2HQ. TEL: 01451 810788.
Tel: 01451 810788. Email:100714.334@compuserve.com

If they advise that the disk is faulty, fill in your details in the form below, and send this form, along with the faulty cover disk and a 25p stamped self addressed envelope to:
CU Amiga Magazine Disk Returns, DISKXPRESS, 7 WILLOW COURT, BOURTON INDUSTRIAL PARK, BOURTON-ON-THE-WATER, GLOUCESTERSHIRE GL54 2HQ. TEL: 01451 810788.

We also vigorously virus check our cover disks on a branded virus checker. If some escape our attention we cannot assume responsibility for it.

NAME: ....

ADDRESS: ....

....

TYPE OF AMIGA OWNED: .... DISK NUMBER: ....

DESCRIBE EXACTLY WHAT HAPPENS WHEN YOU TRY TO LOAD THE DISK:

....

....

....

....

Cover disk 153
The Chaos Engine 2



Welcome to the amazing Chaos Engine 2. You will be glad to know that this game needs no installation – I'm sure you are all itching for some Steampunk action, so just switch on, boot from disk 153 and go!

After a few moments you will be presented with an option screen. Move the joystick up and down to pick your selection, then press fire. First you are asked to chose a one or two player game, then you are offered a choice of four characters to play. The Navvie is slow and dumb but totally nails, the Gentleman fast and clever but weak, the Brigand average but smart and the Mercenary average but aggressive. Once you have chosen, press fire again and soon you will be presented with a briefing screen which tells you what to do. Fire will end this and get you to the action.

Gameplay is quite straightforward. To progress through the level you must switch wall switches by walking up to them and pressing fire, and open doors (if you have a key) in a similar way. Any dynamite you may find can be thrown by pointing in the way you want it chucked and holding the fire button for a few seconds, and you can shoot the nasties by ... no, you can figure that one out yourselves.

The level ends when one or other player has made their way to the last door with the key, so watch out. Your so-called partner may suddenly turn on you just when you thought you were safe...



DISK 152

OctaMED SoundStudio

"Frankly there is no other software that can touch it in any department", we said when we reviewed OctaMED SoundStudio last year, rating it at a jaw-dropping 94%! Now this stunning piece of music software is yours, only with CU Amiga Magazine.



Fabulous features

- Up to 64 sample channels
- 16-bit sound card support
- 14-bit output from a standard Amiga
- 65kHz maximum output rate
- Stereo panning for each track
- Record audio direct to disk
- Make your own audio CDs
- Mix and match 8/16 bit stereo/mono samples
- Load and save IFF, WAV, VOC, RAW & AIFF samples

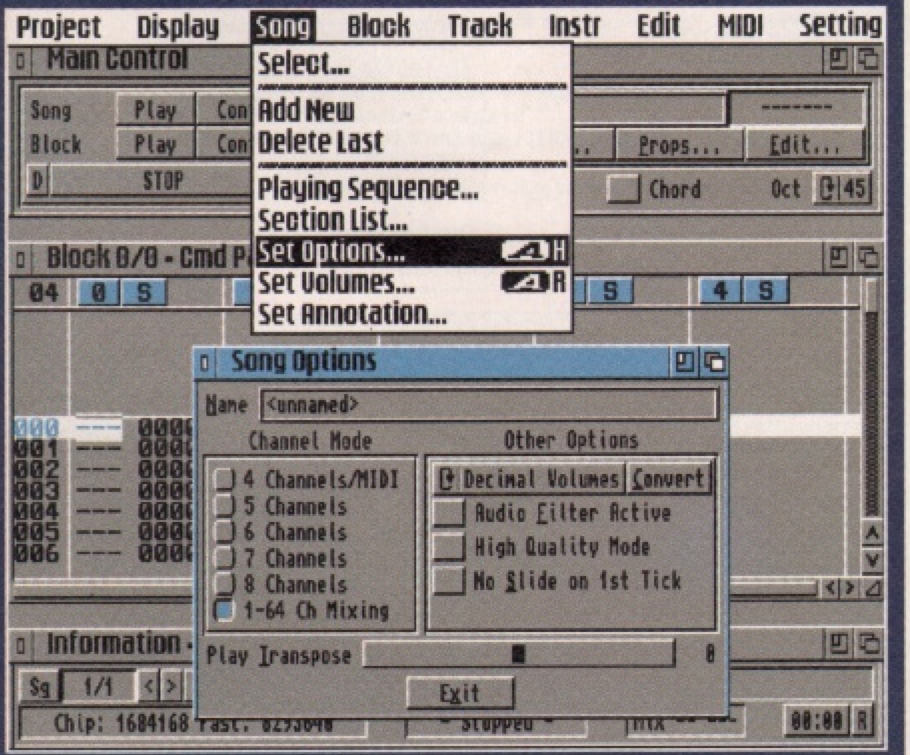
If ever there was a program that deserved the accolade of Ultimate Amiga Music Software, it's OctaMED SoundStudio. The OctaMED series has been running for many years, gradually improving with each new update, but until SoundStudio, it was limited by the basic constraints of the Amiga's 8-bit four channel sound chip. Those constraints are now blown clean away, as SoundStudio opens up a world of possibilities, such as 64 sample channels, 14-bit output from any Amiga, 16-bit output via a range of sound cards, realtime echo effects, stereo panning for each track, even direct to disk recording in stereo 16 bit on any Amiga, which makes it possible to master tracks to hard drive and copy them to audio CD with nothing more than your Amiga and a CD-ROM writer!

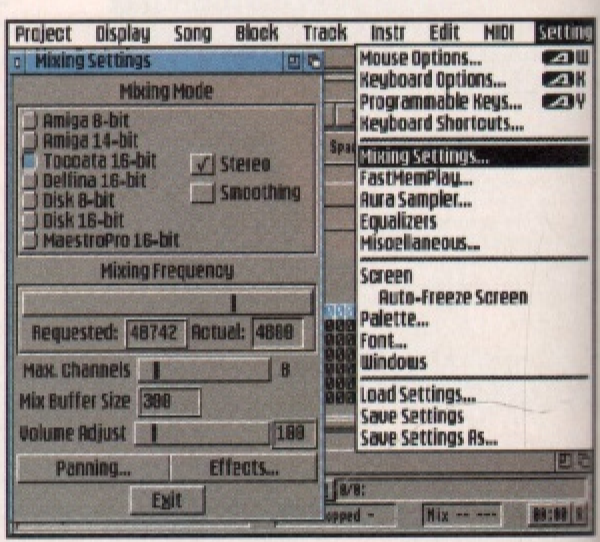
MIDI musicians are catered for too. A complete MIDI system can be driven from SoundStudio with ease, even seemlessly incorporated with your existing sample-based set-up. You'll find the audio track on this month's cover CD-ROM was produced with just such a combination of MIDI and Amiga samples.

SoundStudio performs a range of minor miracles whether you've got a 2Mb A500 Plus, a tooled up A4000T with a 16 bit card and CD-ROM writer or anything in between, transcending the previous limits of your Amiga and turning it into an incredibly powerful music-making machine.

Getting started

If you have the CD edition the best way to find out what SoundStudio can do is to load one of the demo modules on this month's CD. Otherwise find at least one multi-channel module to load and play. Select Open from the Project menu and then use the standard file requester to choose a SoundStudio module from the







relevant section of the disk or CD.

Before you play the module, make sure you have the 'mixing' mode activated. To do this, select Set Options from the Song menu and click on the 1-64 Ch Mixing button, followed by Exit. This takes SoundStudio out of standard Amiga four channel mode and into its own special multi-channel retargetable audio mode.

Next you can select your preferred output mode. Go to the Settings menu and select Mixing Settings. This gives you a number of main output options listed at the top left of the box. If you have one of the 16-bit sound cards included in the list, select that. If not you can still use the Amiga 14-bit option for high quality output from the standard Amiga audio chip.

The other settings are also important to get the best sound quality from your set-up, but for now just click the Stereo button and then Exit. Now click the top Play button next the Song on the Main Control panel to hear the tune.

You'll notice the pulldown menus change as you select different sections of the program. If at any time you want to get back to the main menus, click on the Main Control panel to activate it and the available menus will change. If you close any of the editors or panels you can always bring them back by selecting them from the Display menu. Any that aren't listed in the Display menu can be activated from other menu options.

Online help

At any time you can call up the AmigaGuide online help document by pressing the Help key. This is a fairly comprehensive guide to the many different areas of the program and should answer most questions and problems that arise as you find your way around. ■

Where next?

Now you've had a brief introduction to OctaMED SoundStudio you can get started on our new tutorial series, the first part of which can be found on page 82. But before you dive into that you could take a look at our feature on page 20, which has everything you need to know about turning your Amiga into a complete professional sound studio.

Main controls

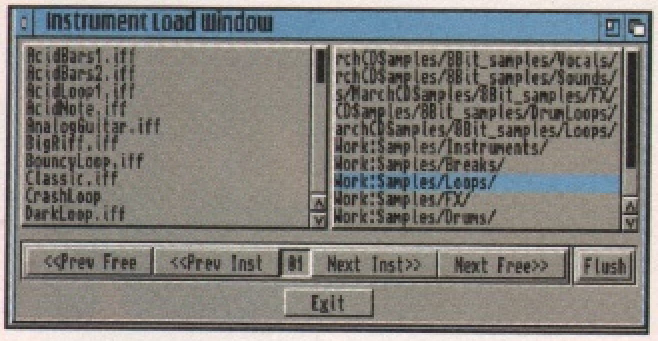
The main control panel houses some of the more commonly used buttons and also offers quick access to four of the most often used sub-editors. The top left corner houses the playing control buttons: Play and Continue for both the whole song and the current bock, plus Stop. The D button sets SoundStudio in record standby mode, started whenever you next press a key. Along the bottom of the Main Control panel are three check boxes: Edit toggles edit mode in which your keyboard presses are recorded onto the current track, Space turns on double-space mode (can be altered to any spacing you require) and Chord allows you to enter chords from the keyboard (limited on A1200 due to a hardware fault). The Oct button displays the current octaves assigned to the keyboard. The top section displays the current instrument number, its name and its length in bytes.

The four buttons in the middle of the panel open up the sub-editors below:

Sample List

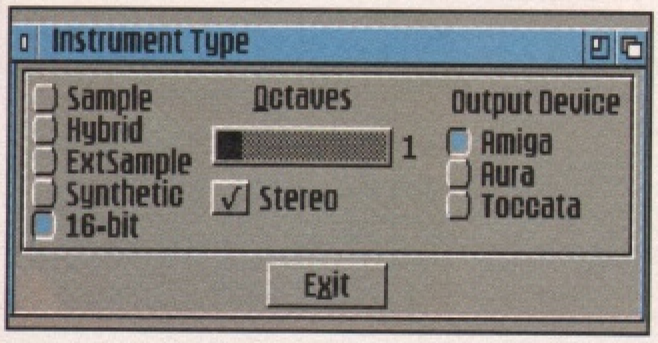
This is a way of saving time when you want to load in a new sample. Instead of fishing around on a range of disks and drives to find the right instrument, you can use this to browse your sound collection from a pre-loaded list of all your instrument directories. This is very handy if you have a hard drive with a number of different sample directories, and especially useful if you are limited to working from floppy disks. If your chosen sample is on a floppy or an unmounted disk, you'll be asked to insert the relevant disk by name.

To add your own sample directories to the list, go to the Display menu and select Sample List Editor. You can then add a number of directories which will be scanned for filenames and added to the Sample List. Select Save List to save the changes.



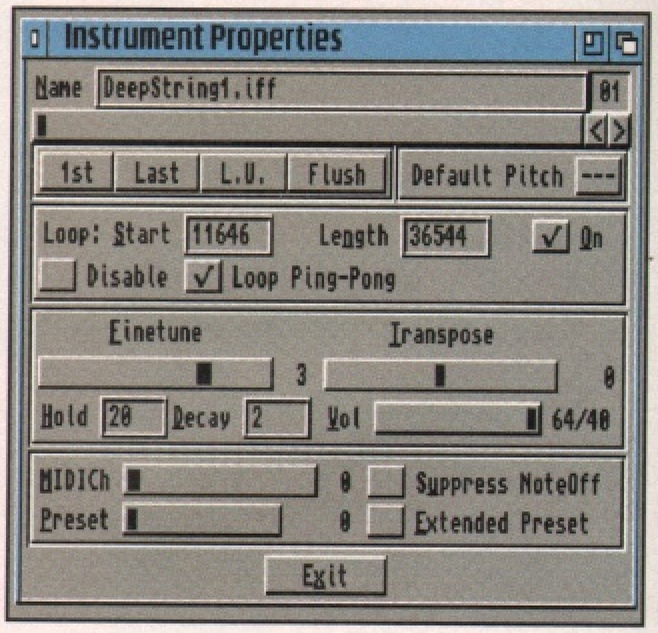
Type

An instrument in SoundStudio is not necessarily an 8-bit Amiga sample. It could be 8-bit or 16-bit stereo or mono. It doesn't actually have to be a sample at all. It could be a synthetic sound made in the Synth Sound Editor or a hybrid cross between a synth sound and a sample. It could even be an external sample, which is a neat way of cuing a sample via MIDI from a second Amiga running SoundStudio. If you have an Aura sampler you can set certain sounds to replay through it, likewise with a Toccata card. However, these last two selections are only relevant if you are using standard four channel mode (as opposed to 1-64 channel mixing mode).



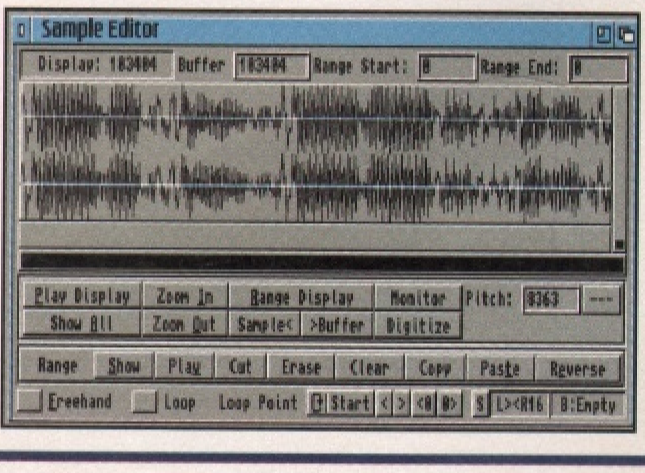
Props

This jumps to the Instrument Properties window. It offers quite precise control over certain aspects of each instrument. For example, the Hold and Decay values allow you to set default values for the sustain and release times of each instrument. This is also where you set up any MIDI instruments to be used in your tracks. If you are using the 1-64 Channel Mixing mode you can also set up ping-pong loops for sampled instruments, in which the sound is first played forwards, then backwards and repeated indefinitely.



Edit

This will take you to the sample editor, unless you have selected a synth sound, in which case you'll see the synth sound editor instead. The sample editor is a very powerful part of SoundStudio, giving you precise control over your sampled instruments. This allows you to individually edit every byte of your samples, either by drawing on the waveform display with the mouse, or with the help of the many editing and effect options.



ZIP DRIVES



Highly rated SCSI drive will store 100mb per cartridge. Comes Complete with power supply, SCSI cable, instructions and cartridge.

ZIP DRIVES £159.99 OR £199.99 with Squirrel

STAR VALUE

CD-ROM DRIVES

TOTAL SCSI CD-ROM DRIVE

Fully featured SCSI CD-ROM drive for use with the A1200 or A600. Features include superb metal enclosure with in-built mains power supply. Includes all software, cables and instructions for immediate use. Full CD32 emulation and Audio CD player software included. No extras needed! Just plug in and go. Choose either PCMCIA fitting Squirrel interface or internally fitting Dataflyer SCSI interface.

TOTAL CD-ROM DRIVES
2 speed £129.99
4 speed £179.99
6 speed £219.99
8 speed £259.99
Prices include Squirrel.
Add £30.00 for Dataflyer or Surf Squirrel

STAR VALUE

ULTRA CD-ROM DRIVE



NEW FULLY BUFFERED INTERFACE

Superb IDE CD-ROM drive system for the A1200. Fully featured, top quality drives in a top quality enclosure with built in power supply. All cables, instructions, software including CD32 emulator and audio CD player etc., included for immediate use. The CD-ROM interface supply plugs inside the A1200 (exceptionally easy to fit by anybody) and provides a connector in the blanking plate at the rear of the A1200, next to the mouse socket.

PLEASE PHONE FOR FURTHER DETAILS AND INFORMATION SHEET

ULTRA 4 SPEED £169.99
ULTRA 8 SPEED £199.99

MEDIAVISION RENO CD-ROM + SQUIRREL £114.99



Superb top quality CD ROM DRIVE complete with Squirrel for immediate use on the Amiga A1200 or a600. Includes CD32 emulation, audio CD player etc as well as its own CD power supply, cables etc. Can also be used as a personal audio CD player and includes stereo headphones!

RENO CD WITH SQUIRREL £114.99

STAR VALUE

FEBRUARY

APOLLO A1200 ACCELERATORS

APOLLO 1230 LITE £99.99



NOW 33MHZ!

High quality low cost 68030 accelerator with MMU and FPU all running at 33mh. Built in battery backed clock. Easy trapdoor fitting. Amazing performance for such a low price. Will take a 4mb or 8mb SIMM. Fully PCMCIA compatible even with 8mb! *Not PCMCIA compatible with 8mb fitted.*

APOLLO 1230 PRO £149.99

TWIN SIMM TECHNOLOGY

All the features you asked for at an affordable price! High performance 68030 with FPU and MMU running at 40mhz. Two 72pin SIMM sockets can take upto 32mb each. Simms can be mixed *(i.e. a 4mb and 8mb will give 12mb)* and can be single or double sided. Fully PCMCIA compatible regardless of how much memory is fitted. Easy trapdoor fitting with battery backed clock

APOLLO 1240/1260



68040/68060+MMU based A1200 accelerator. Features battery backed clock and a 72 pin socket for a standard 72 pin SIMM (up to 128mb). Fully featured, fan cooled trapdoor fitting accelerator.

NEW LOWER PRICE

APOLLO 1240/25	£224.99
APOLLO 1240/40	£289.99
APOLLO 1260/50	£449.99

4MB SIMM £19.99
8MB SIMM £39.99 OR
16MB SIMM £79.99 WHEN
32MB SIMM £169.99 WHEN
PURCHASED WITH AN APOLLO ACCELERATOR

STAR VALUE

HARD DRIVES

2.5" HARD DRIVES



Our high speed 2.5' IDE hard drives for the Amiga A1200 & A600 computers come complete with fitting cable, screws, partitioning software, full instructions and 12 months guarantee. All drives supplied by us are formatted, partitioned and have Workbench (WB2 for the A600 and WB3 for the A1200) installed for immediate use. Fitting is incredibly simple; if you can plug the mouse into the mouse socket, you can plug the hard drive into the hard drive socket.

FREE WHILE-YOU-WAIT FITTING SERVICE FOR PERSONAL CALLERS. PLEASE PHONE FOR APPOINTMENT.

***FREE* 'HOW TO FIT YOUR HARDDRIVE'** video and Stakker disk to increase the drive's capacity with every hard drive ordered

85mb £89.99
A500/+420mb Hard Drive £209.99
540mb £139.99
810mb £164.99

STAR VALUE

siren

No.1 FOR MAIL ORDER

No.1 FOR AMIGA IN MANCHESTER

Order NOW for immediate despatch

FREEPHONE 0500 340548
(credit/switch card sales only)

for enquiries

tel: 0161 796 5279

fax: 0161 796 3208

Send cheques or postal orders (made payable to Siren Software) or credit card details to:-

SIREN SOFTWARE,
178 BURY NEW RD,
WHITEFIELD,
MANCHESTER
M45 6QF,
ENGLAND

Access, Visa, Switch, Delta, Connect etc accepted

OPEN:
Monday to Friday 9am to 6pm
Saturday 9am to 12pm
Personal callers welcome.
Please phone first to check availability of any item.

DIRECTIONS:
From the M62 Junction 17 head towards Bury. We are 50 yards on the right hand side after the third set of lights. The door to our premises is next to Polar opposite the Masons Pub.

All prices include VAT. Postage and packing will be charged at £3.50 per order (U.K.), £7.50 Europe and £12.50 rest of the world.

What's on Super

OctaMED SoundStudio, Chaos Engine 2 demo and whole lot more on this month's top quality CD.

How to use CUCD8

As with prior cover CDs, CUCD8 can be used either by booting on a CD32 or A1200/4000 with adequate CD32 emulation. The CD will not boot under any Kickstart earlier than 3.0. If using the CD via Workbench and intending to run software directly off the CD then it's important to first click on the 'Init CD' icon. This sets up various assigns and makes MUI 3.6 temporarily available if it is not already installed. It's worth noting that running software directly from CD is a touch-and-go business. While we've gone to a lot of effort to make many programs run from the CD, others may have to be dragged to your hard drive either manually or by running an included installer. 'Init CD' also runs the New Icons patch so don't be surprised if the icons change afterwards.

A word on demos and games

Demos and games are almost never coded in a so-called OS Legal way. That means that while they may work for us, they might not work for you for several reasons. Either your hardware set-up is slightly different or some third party software running on your Amiga may upset the demo or consume resources that the demo/game requires. Please do not assume the CD is simply 'faulty' if any of this software refuses to run.

It simply isn't practical for us to make everything on the CD run on every possible hardware / software configuration. The majority of files will be fine on the majority of systems, but the further away your system is from the norm, the more that won't work on it. Do not be too surprised if you find some software doesn't work on your half meg Kickstart 1.2 A500 or your Power PC accelerated 4000T, the people who wrote the software probably didn't have one to check it on.

There are things you can do to make the software more likely to run. Closing down any other software, screens and so on will free up resources. Best of all copy the demo/game onto your hard drive and then boot with no startup sequence. This involves resetting and holding down both mouse buttons then click on 'boot with no startup-sequence.' You'll then be placed into the AmigaDOS so you'd need to know enough about that aspect of your Amiga to navigate to where the offending software is and run it. As a general rule, if the game or demo still doesn't work then it's incompatible with your machine. Some demos will only ever work when run in this fashion. If you get a requester asking for a specific volume then the software needs 'assigns' set up and so is fairly likely it has an installer that should have been run.

Finally, if you are having problems getting anything to run, please please make sure you have read all the documentation before you send your CD to Siberia in fury!

Chaos Engine 2

Here at CU Amiga Magazine we like to bring you the best there is. Second best just isn't enough. We'll fight people to get the good stuff if we have to, but there was no need to strap on the old knuckle dusters this month when this beauty turned up. Chaos Engine 2 is one of the best games to hit the Amiga in ages, and if you don't believe me, there is a full level here for you to try out, with four characters to choose from and the excellent split screen two payer mode ready to rock! The are separate AGA and A500 versions on the CD.

What's in your drawers



Aaah, the sun is shining and the birds have broken into song. It must be that CUCD time of the month! Readers who have used a CU Amiga CD-ROM before will find everything fairly familiar. CUCD8 is set up as a Workbench disk, and can be booted from on an appropriate machine. Clicking the INITCD icon will set up your system to run from the CD properly. The first thing that you may notice as a result of clicking on this is that all the icons change - don't panic, this is the the excellent NewIcons system, not some obscure virus.

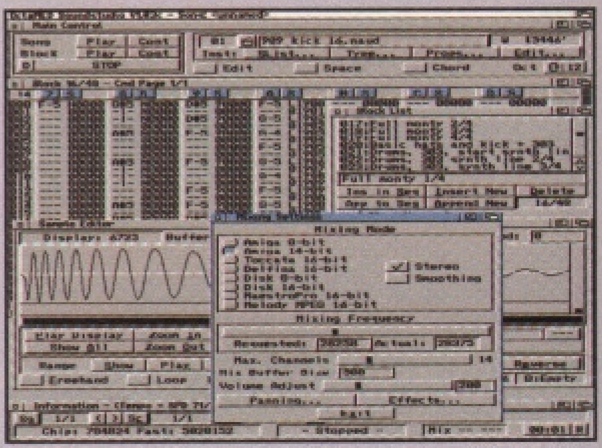
The Workbench 3.1 drawers such as Prefs, System, Utilities and Tools are in the root directory.

The audio track

This month's audio track is called Giraffe, by our esteemed editor and music maestro Tony "the Organ" Horgan. This great track (I had to say that, he's the boss) demonstrates the capabilities of OctaMED SoundStudio. If you want to know more, you can read all about it in the feature article on page 25.

In the root directory of CUCD8

OctaMED Sound Studio



Judging by the number of mods we get sent every month, there are a lot of you out there who are into making music. If you are one of them, then you needed this. This is THE Amiga sound package, 94% rated when we reviewed it in our September 96 issue. Yep this is it, the latest package. Well what would you expect us to give you? Some old version of OctaMED? Nah, not us. The full Monty, as our antipodean CD editor would say.

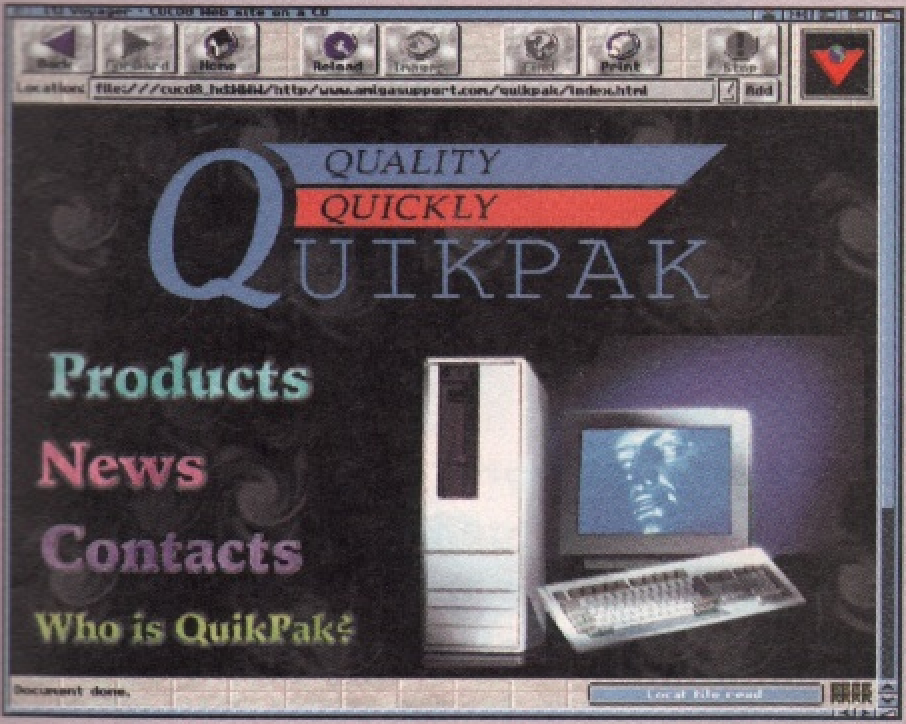
A sample 16-bit track can be found in the parent directory of the samples drawer (the audio track from September 96). Select the open menu option, then click on parent from the file requester to locate it.

Using CUCD8 on non Amigas

If you don't have a CD-ROM for your Amiga but have access to a CD-ROM on another computer, you may still be able to get a lot out of CUCD8. Files can be copied onto PC formatted 720k disk, then loaded into your Amiga using CrossDos, which came as standard with Workbench versions 2 and higher. If you don't know how to use CrossDos, you will find it fully explained in the Workbench manual. Don't expect anything to run from the CD however.

r CD-ROM 8?





Utilities
Multiview, Clock and some tools for working with NewIcon images can be found here.

Tools
Contains the Workbench 3.1 tools drawer

Prefs
The Workbench 3.1 preferences drawer and NewIcon prefs.

System
The 3.1 system drawer plus support files. The latest versions of MUI 3.6, PPShow, Visage, Flick, Parnet, NewIcons, HappyENV, GMPlay, Hippoplayer, Play16, DeliTracker and SuperView are all crammed here to aid access to the rest of the CD.

WWW
Who needs a modem when you have CUCD8? We've taken a load of web sites and stuck them on the CD for you to browse at a speed that would give the fastest modem a nervous breakdown. IBrowse and Aweb are both here for you to use, just click on the one of your choice and get browsing. The QuikPak, Phase5 and PIOS websites are all here, so you can make up your own mind as to who has the safest pair of hands for the future of the Amiga. All the latest and greatest products can be previewed on the websites of HiQ, Blittersoft, Cloanto and the AmigaMall.

Surf of the month pages include a Red Dwarf site, the met office pages (don't expect today's weather), and in keeping with this month's musical theme we've chucked in websites from Japanese music electronics giants Yamaha, Roland and British mixing desk masters Soundcraft.

Inside the CUCD drawer

On-line
All sorts of utilities for the net-heads amongst you, including mail-watch, Voodoo, AmiTalk, the Aminet index and a bunch of toolbar icons for IBrowse.

Programming
Birds do it, bees do it, even educated fleas do it, let's do it, let's code a chunky to planar routine. And if you aren't sure where to start, how about the full, complete source code for Alien Breed 3D2? The question on everyone's lips ... who will compile it first? If Unix is more your flavour, check out the Ixemul developers kit and get that Unix emulation library to sing your tune. All this lost on you? Yearning for do ... while loops and sprite banks? Check out the AMOS FAQs! We cater for all tastes.

Graphics
More anims to tickle your fancy and lots of icons, around 40Mb of objects for users of Imagine, fractals, trekkie pics and more.

Readers
Lots here this month, including some stuff we couldn't cram onto last months disk such as Georges Segal's 8Mb Imagine anim, some great organic art by Joel Nicklasson, and some nice hand drawn and composites by Jon Scutt. Great games include Space Farming, an enormous SF strategy game by 'king' Knut Olav Løite, utils include an X-files guide so detailed it's spooky and the amazing Global Mapping System. Animator Dale Hemenway shows of his new Zip drive by sending us 34 Mb too!

Demos
Check out the entries to the Party '96 demo competition for the cutting edge of Amiga demo programming. Some of these require fairly powerful computers to run, so check any accompanying text files first.

Information
The latest version of the AmigaGuide to the Amiga's shared libraries. All those libraries that have been hanging around on your hard drive for years that even Mulder and Scully couldn't explain fully documented. Also the latest updates on Team Amiga.

Utilities
Check out MagicMenu, an intuition improver, and the amazingly useful SearchGuide, which can save a lot of hunting when you are looking for something buried deep inside a big AmigaGuide.

Sound
Check out the latest version of the brilliant Hippoplayer, the player that copes with more sound formats than anything else. This is the one we use as our default payer for all the mods on CUCD-ROMs. There is also a MIDIplayer with a bunch of sample midi tracks and another stack of mods to keep your neighbours awake late into the night.

Games
Hey, who needs all this boring serious stuff, where are the games? Here, you wingnut! Check out Deface, a great little puzzler, and the demo of the 256 colour high-res demolition derby that is Burnout. There are also a selection of Worms levels and replacement sounds and some card sets for Klondike.

Driving CUCDs

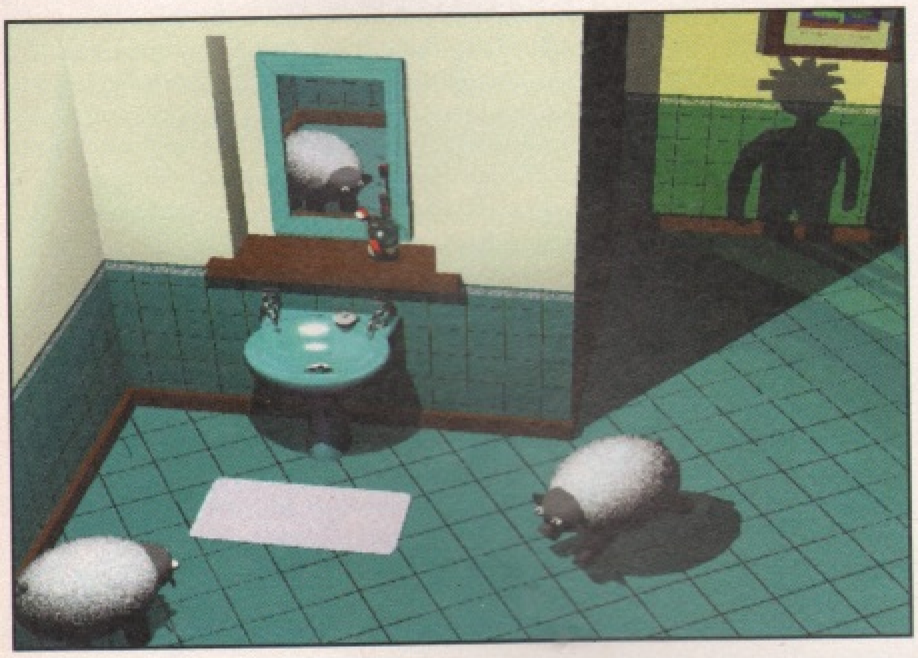
Generally driving CUCDs is as simple as clicking on an icon of something you want to run, play, see etc. You should find it will automatically activate a player, viewer or run the program without further ado. Of course if you access CUCD from a directory utility, then you can use your own choice of players, viewers etc. on the specific files.

We can't emphasise enough the importance of clicking on any readme or other documentation files inside each directory. There's simply too much material for us to detail here so you'll have to explore, read the documentation and see if each program or whatever is of use or interest to you.

So have fun exploring CUCD8 and don't forget to send us any work of your own so we can include it on later CDs! Also feel free to write into the magazine and tell us what you'd like to see on future CDs or how you'd like to see them organised. Address all letters of this topic to CD Editor. Enjoy!

Get your work published!





Do you have software, artwork, utilities, mods, games or any other Amiga creations that you think are worthy of inclusion on a Super CD? If so, get them to us now and give your work a worldwide audience. The best music module each month even gets recorded onto the CD as an audio track!

How to send your work in

All entries, including artwork must come to us on one or more disks. Otherwise they can be uploaded to our FTP site as detailed here.

Make sure you label your disks clearly with your name and address, the name of what you are sending in and the category it is being sent into (like the one opposite).

Important: we cannot accept autobooting disk-based software for use on the CD. We require files which can be used or run from the CD-ROM. Please include all the relevant details regarding system requirements and usage instructions within an ascii text document with your submissions.

Please complete the following form and enclose it with your disks:

System requirements for the enclosed files: ....

....

....

My name: ....

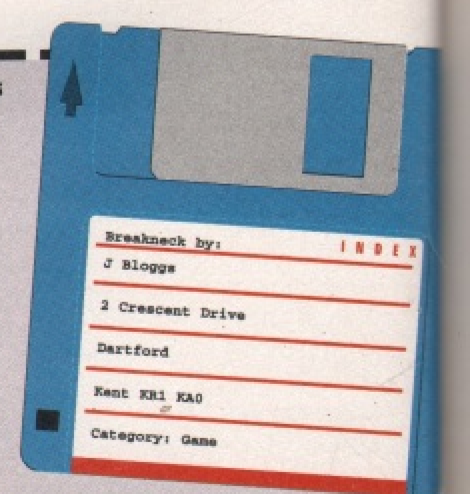
My address and postcode: ....

....

My phone number: ....

I hereby acknowledge that the material enclosed is of my own creation and/or I own the copyright to the material and grant CU Amiga Magazine the rights to publish this material on a forthcoming cover CD-ROM.

....



Send your contributions including the form (left) to:
CD Contributions, CU Amiga Magazine, 30-32 Farringdon Lane, London EC1R 3AU.

If you want to send it to us via our FTP site or Email then this is also welcome. We would suggest that you include all of the information on the postal form left in an accompanying doc to make sure your entry is processed properly. Our email and FTP addresses are:

Internet FTP: ftp.cu-amiga.co.uk/users/cu-amiga/incoming
OR EMail (MIME only): cd-contrib@cu-amiga.co.uk

Conditions

1. What you send to us must be your own creation or you must own the copyright for it. Please indicate this in the relevant space on the form.
2. It will be assumed that any entry we receive, in the form we receive it, will be freely redistributable unless otherwise stated.
3. The publishing rights for all items sent to us marked for inclusion, whether public domain, shareware or commercially copyrighted will be assumed assigned to us for the purposes of placement on a CU Amiga Magazine CD-ROM. Full title and original copyright for all items remains with the creator.
4. CU Amiga Magazine makes no offer of payment whatsoever for material marked for inclusion which is published on a CU Amiga Magazine CD-ROM.
5. Because of the anticipated volume of entries we will not be able to return your work.

Amiga Mice

Replacement Mice £6.95
MegaMouse 400 ....£9.95
MegaMouse Plus (3 Button) £10.95
Optical Mouse £29.95
New Golden Image TrackBall............£19.95
Pen Mouse £12.95
(ideal for CAD)



Ram Boards

A500 512K Ram Board w/o clock ...£15.00
A500+ 1Mb Ram Board w/o clock...£20.00
A600 1Mb Ram Board w/o clock ...£20.00
A600 1Mb Ram Board with clock ...£30.00
A1200 4Mb Ram Board with clock...£49.00
A1200 8Mb Ram Board with clock...£65.00
FPU 33MHz £20.00

Controllers

AlfaPower Hard Drive controller A500 ...£99
AT-Bus Hard Drive controller A2000 ......£69
Oktagon 2008 SCSI controller £99
Multiface III £79
PCMCIA Controller for CDRom for A1200 £69

Spider

NEW MULTI I/O CARD

FOR AMIGA 1500/2000/4000

Active 8 port high speed serial card. Multiboard Support 57600 Baud rate on all channels simultaneously. **£299**

New AlfaQuatro

Specially made hardware and software. Allows 4 ATAPI devices, ie, 2 IDE hard disk & 2 IDE CD Rom to Amiga 4000 internal IDE controller, through Alfapower on Amiga 500/500+ and possibly Amiga 1200 comes, with full IDE Fix software **£59**

Joysticks & Joypads

Amiga Joysticks £9.95
Amiga Joypads....................£9.95

Speakers

Multi Media Speakers
100 watt (pmpo) £30.00
Multi Media Speakers
240 watt (pmpo) £45.00
Multi Media Speakers
300 watt (pmpo)* £59.95
*** 3D surround sound**

92% AUI



Floppy Drives



External Floppy Drive for all Amigas £39.95
Internal Floppy Drive A500/500+ £35.00
Internal Floppy Drive A600/1200+ ...£35.00
A-Grade Double Density box of 50 disks ...£13.00
including colourful labels

IDE Hard Drives

HARD DRIVES + AT-BUS CONTROLLER FOR AMIGA 500(+)/A1500/A2000/A3000/A4000

AT-Bus hard drive controller £69.00
Alfapower hard drive controller £99.00
Alfapower-640 640Mb hard drive £199.00
Alfapower-1.2G 1.2Gig hard drive £259.00
Other sizes please ring



Memory for Alfapower-Plus (new) marked Alfapower-Plus

4Mb SIMMS....................£20.00
8MB SIMMS....................£30.00
16MB SIMMS £79.00

Memory for Alfapower (old)

Every 2Mb Zip-Rams £89.95

IDE 2.5" Hard Drives

FOR AMIGA 600/1200

IDE-170 170Mb hard drive £79
IDE-250 250Mb hard drive...............£99
IDE-420 420Mb hard drive £120
IDE-540 540Mb hard drive £130

IDE 3.5" Hard Drives

FOR AMIGA 1200/4000

IDE-640 640Mb hard drive £99
IDE-840 840Mb hard drive £125
IDE-1.0G 1.0Gig hard drive £175
IDE-1.2G 1.2Gig hard drive £165
IDE-1.7G 1.7Gig hard drive £179
IDE-2.5G 2.5Gig hard drive £239

Miscellaneous Products

DD floppy disks (50)
including multicoloured disk labels £13.00
DD floppy disks (100)
including multicoloured disk labels £25.00
3.5" Hard Drive Kit for A600/1200
+ Install software £15.00
Colourful Mouse Mat
Animal Jungle design and Dinosaur design ...£5.00
Optical Mouse Mat £5.00
2 in 1 Scanner/Mouse Pad
Can be used as a memo pad £5.00
Contoured Wrist Pad £3.00
Plain Wristrest £2.00

CD Cleaners - 1/2 price

CD Rom Cleaner £3.00
Automatic CD Rom Cleaner *(battery powered)* ...£10.00
Laser Lens Cleaner £4.50

Complete CD Rom for all Amigas

Quad Speed CD Rom for A500 ....£129
(needs Alfapower V6.8 or higher)
Quad Speed CD Rom for A600/A1200 £149
(inc CD32 emulation)
Quad Speed CD Rom for A1500/A2000/A4000 ....£109



Special Offer for this Month

640Mb 3.5" Hard Drive £99
1.2Gig 3.5" Hard Drive £165
1.7Gig 3.5" Hard Drive £179
2.5Gig 3.5" Hard Drive £239
170Mb 2.5" Hard Drive £79
420Mb 2.5" Hard Drive £120
A1200 4Mb Ram Board with clock £49
A1200 8Mb Ram Board with clock £65
Greyscale Scanner ....from £79
Greyscale Scanner with OCR
limited stocks £99

STAR BUY

8 Speed CD Rom £169
16Mb Viper 1230 33MHz £199
4Mb Apollo 1220 25MHz with FPU £79

Accelerator Boards

A1220 APOLLO Accelerator Board £99.95
A1220 APOLLO Accelerator Board + 4Mb
New Low Price £79.00
A1230 VIPER Accelerator Board 33MHz..............£119.95
A1230 VIPER Accelerator Board + 4Mb 33MHz ...£169.95
A1230 VIPER Accelerator Board + 8Mb 33MHz ...£180.00

All prices include VAT. Please add £3.50 P&P for items under £30.00, £5.00 for items over £30.00, £8.00 P&P for Scanners, Speakers & Hard Drives, £10.00 courier for next day. Tax Free Export Orders Welcome.

Golden Image accepts Access, Visa, Cheques & Postal Orders. E&OE. Prices subject to change without notice. Goods subject to availability. Specifications subject to change without notice.

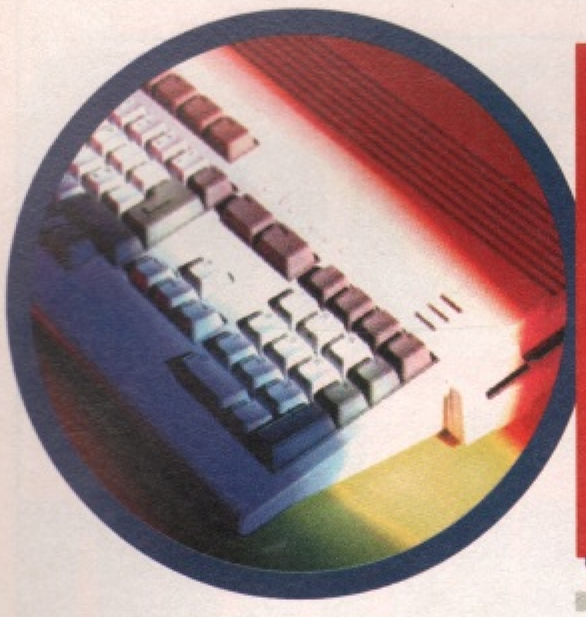
GoldenImage (UK) Ltd

Unit 65, Hallmark Trading Estate, Fourth Way, Wembley, Middx HA9 0LB

Sales Hotline No: 0181 900 9291 Fax: 0181 900 9281

http://www.reserve.co.uk/gold Talking Pages: 0800 600900

VISA MasterCard Access Switch American Express



News

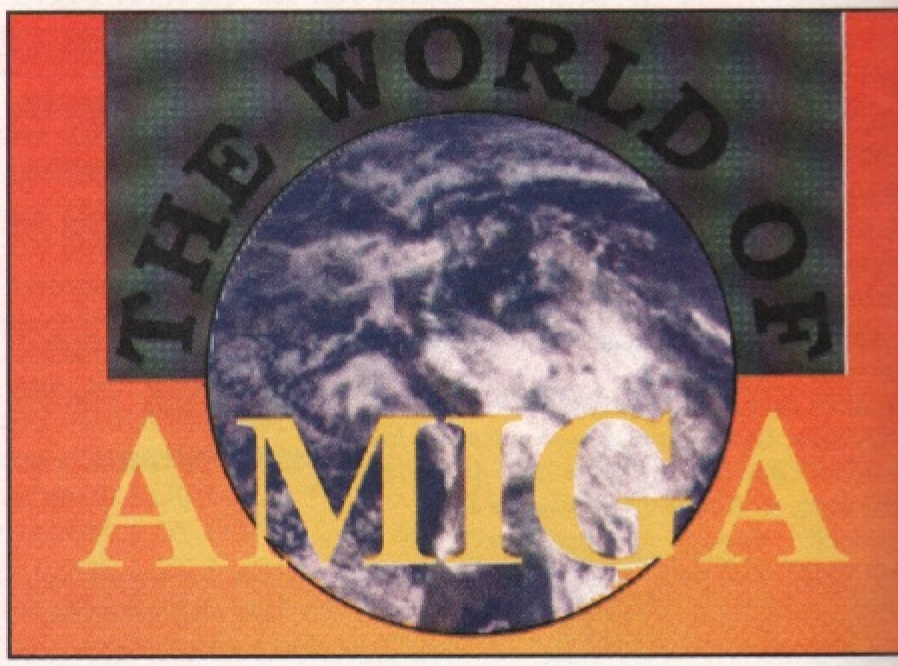
New World of Amiga Show

A date has been set for the next World Of Amiga Show. It's to be held on Saturday 17th and Sunday 18th May 1997 at last year's venue, the Novotel in Hammersmith, West London.

The organisers promise that all the latest developments in Amiga technology will be on display. Apparently response from the Amiga industry has been very positive with a host of big name developers and suppliers all pledging their support for the show. Unconfirmed but reported to be 'pencilled in' for the show are names such as HiSoft, Digita, HiQ, PD Soft, Blittersoft and Epic among others.

Many of the exhibitors are planning to release and show new hardware and software developments, to such an extent that this year's show could be a significant move away from the market-stall theme of recent years to a more conventional showcase for new developments. Even so, you can be sure there won't be any shortage of bargains to be had. Based on previous form, you should be able to pick up many current items at drastically reduced prices. So be prepared and take some spending money!

Last year's show was a big success with far more visitors attending than had been anticipated by the organisers. The size of the arena was far too small leading to a crush that lasted most of the show's duration. No doubt the lesson has been learned and this year's exhibition will be rather better organised so as to minimise queues and give everyone enough space to enjoy the show.



CU Amiga Magazine will be there of course. The CU Amiga Magazine stand was totally mobbed last year and there are plans afoot to ensure that this year will be no exception with a host of exclusives and surprises.

Tickets on the door are priced at £8 for adults and £6 for children. See you there.

Haage & Partner Release StormC 2.0

The German distributor/developer Haage & Partner recently announced a StormC 2.0, the next version of their C/C++ compiler for the 680x0 series of processors.

New features include hierarchical projects, external ARexx control, persistent break points, disassembler, CPU register display and stack checking. Sounds promising for Amiga programmers, expect a review in CU Amiga soon.

Looking more to the future, Haage & Partner have also announced Storm PPC for the Motorola Power PC CPU. A C compiler which runs on 680x0 Amigas but can generate Power PC output code. Very few details are available except that it is still in beta testing while it is optimised still further.

Given that it's the only PPC compiler available, it looks to be the essential tool for developers with Phase 5's PowerUP PowerPC cards.

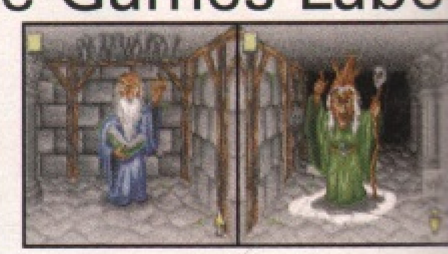
Contact Haage & Partner on +49-6007-930050 for more information.

Epic Announce Games Label

Epic long time suppliers of CD-ROMs, have announced that they are moving into the games market with their own games label, Islona. They are planning to release their games primarily on CD-ROM, although disk versions of some of the titles will be made available.

Their first planned releases (priced around £25) are Kargon, a 3D Dungeon Master style adventure puzzler and Testament, a Doom clone.

Sixth Sense Investigators is another title pencilled in for an early release. Produced by



Cinetech, this Day of the Tentacle style game, was ported over from the PC using their custom adventure porting tool. This means that porting of PC CD-ROM adventure titles to the Amiga could become very cheap and therefore very attractive to publishers.

QuikPak for Amiga?

Following the announcement that VIScorp have in effect pulled out of the Amiga Technologies take-over deal (see News, March issue), Canadian computer manufacturer QuikPak have expressed an interest in acquiring the Amiga rights and technology.

The ever-fruitful rumour mill has elevated QuikPak to the status of front-runner in the bid for the Amiga, although at the time of going to press there is no official evidence to back this up.

QuikPak are the company contracted to manufacture the A4000T for Escom's Amiga Technologies arm. They have since expanded their production to a range of early models of new A4000T-based machines.

Aimed squarely at the high-end of the Amiga market, these new machines include the A4040L, described as a 'luggable system'.

The A4040L/A4060L is designed as a portable non-linear video editing system with a VideoToaster and a VideoToaster Flyer at its heart. It's advertised in a number of configurations of CPU and with or without the Toaster parts, with prices ranging from $4495 to $9995. An A5050T is also promised, combining a 680x0 a Pentium processor in one computer.

That little lot doesn't seem to offer much to the 'typical' European Amiga user, with the Toaster only compatible with the USA TV standard NTSC, and prices likely to be translated directly from dollars to sterling (ie. $4495=£4495). QuikPak have made noises about addressing the lower end scene but so far specific details have not been forthcoming.

In an open letter "to the Amiga community" posted on their web site (which has since been removed) QuikPak acknowledged the loyalty of Amiga users and asked for input and feedback.

You can catch up with the latest news from QuikPak from their web site at http://www.amigasupport.com/quikpak



▲ QuikPak's A4060L 'luggable' video editing system based on an Amiga and a NewTek VideoToaster.



▲ This shot is taken from QuikPak's web site, illustrating their A4060L. Notice how the screen has a PC Windoze display. You may have seen other versions of this picture with an Amiga screen pasted on top.

Vulcan Swoop for Genetic Species



Vulcan software have signed the extremely impressive Doom clone Genetic Species from developers aMBROSIa.

A demo version of Genetic Species has been knocking around for a little while now, and has been generating some real excitement amongst Amiga gamers who have seen it.

Running at extremely acceptable speeds on a decent Amiga even at 1 by 1 pixels in 256 colour full screen mode, this game would be interesting even if it wasn't for the fact that initial impressions suggest that it will be very playable too.

Vulcan say they are working closely with aMBROSIa at the moment, helping them with the graphic design and gameplay. It is going to be a few months before Genetic Species hits the shops yet, but if it is as good as it looks like being, expect it to be the game of '97.

Vulcan say that they are being contacted by software developers all the time; they currently have an amazing 20 titles either signed up or in negotiation, and are always happy to see more. They are offering a developers kit to interested parties which lists their terms of publication.

Vulcan appear determined to show that they are a lot more than just publishers of top down adventure puzzlers with sampled speech. Releases on their way include Breed 2000, oddly titled given that it is set in 2032ad, an SF strategy game, Strangers, a beat 'em up, ultra violent AGA, a blaster with three levels of parallax scrolling in 256 colours, and Hell Pigs, a huge graphic adventure/ action title which will be released on CD and, without the intros etc. on an astonishing 22 floppies. Vulcan Software claim this game is so good they almost fainted when they first saw it!

For more information about Genetic Species or any of Vulcan Software planned releases you can contact them on tel; 01705 670 269 or on their web site www.vulcan.co.uk.





Stateside

by Jason Compton

Zone is Online

Harv Laser, moderator and sysop of the AmigaZone, had promised a Web interface for AmigaZone subscribers on Portal for some time. But Portal was uncooperative and shut down operations over the summer. However, CalWeb, which adopted the now twice-orphaned AmigaZone (the Zone originated on PeopleLink in the mid 80s), is thankfully much better. The Amiga Zone, one of the best Amiga-only online services, can now offer virtually all of its features to subscribers through the World Wide Web.

By going to the page http://amigazone.com, Zone subscribers can access news and Email, as well as the Zone's own message bases and files. Live chat is also a feature that is hoped to be supported on the Amiga in the near future. Of course, the Amiga Zone's world-wide Telnettable interface is still available as well.

For more information about, visit the Amiga Zone Web interface page above, or the general information site at http://www.amigazone. com.

More Changes at VIScorp

VIScorp's fall from popularity in the Amiga market has been nearly as rapid as their earlier ascendancy. As they have been unable to deliver on their stated goals, the public has become disillusioned and the company has begun to express doubts as to its ability to complete the Amiga acquisition at all.

In the midst of all this, two more resignations have occurred. In early January, CEO Bill Buck and Director of European Operations Raquel Velasco resigned from VIScorp. True to form, VIScorp did not discuss the departures, but Chief Operating Officer Hugh Jencks stated that there is no immediate replacement lined up. In the meantime, Jencks and Chairman Jerry Greenberg will continue to operate the company from VIScorp's Chicago headquarters.

In a related story, VIScorp amended an earlier public statement they made which implied that VIScorp had funded Amiga Technologies' operation in bankruptcy. That funding came from an entity called 'Velasco GmbH', which VIScorp says they plan to purchase. It is not a stretch to infer that this 'Velasco' is indeed Raquel Velasco, and that the above resignations are in some way linked to this upcoming acquisition.

Like any company, VIScorp has its share of difficulties with former employees. There is now a good handful of lawsuits and counter-suits involving VIScorp and former employees. The longest running saga, which VIScorp won but is now in appeal, involved Nolan Bushnell, founder of Atari and one-time CEO of VIScorp. Presently, no fewer than four employees who left the company in 1995 are engaged in lawsuits with VIScorp. VvIScorp has obtained a preliminary injunction against Interactive Video Publishing for issues of intellectual property theft, and IVP is made up of three of these former VIScorpians. In addition, an IVP principal and yet another former employee have filed a breach of contract suit against the company.

In their year-end filing with the SEC (Securities and Exchange Commission, the federal governing body for public companies), VIScorp states that they are now doubtful as to whether or not their initial offer for the Amiga will be completed with Escom, but that they are still interested in acquiring the Amiga technology "on the open market." In addition, for the first time the issue has been raised as to whether or not VIScorp can continue as a viable going concern, as the company has completed its sixth year without product revenue. VIScorp can be reached at 312-655-0903, http://www.vistv.com.

VISCORP
VISUAL INFORMATION SERVICES CORPORATION

Nova Design Gets New Showpiece

To help promote their product line of powerful graphics creation tools on the Amiga, Nova Design of Richmond, Virginia has commissioned a demonstration videotape from Chicago-based video production company The Vantage Point.

The nine-minute tape shows off the features of the popular ImageFX 2.6 image processing and effects package, as well as the capabilities of previous versions of Aladdin, the 3D software Nova recently acquired the rights to. Nova plans to release V 5.0 of the software, with a new, updated interface, enhanced features, and tight integration with ImageFX imminently.

The videotape was produced at The Vantage Point entirely with Amiga technology. A Draco Amiga-compatible workstation provided the editing facilities, and was used along with an A2000/040 for the creation of original ImageFX scenes. In addition, professionally produced effects and scenes using ImageFX and Aladdin are showcased on the videotape, including footage from two motion pictures featuring ImageFX production.

Nova Design can be reached at 804-282-1157, www.novadesign.com The Vantage Point can be reached at 773-465-5158, www.xnet.com/~bohus





◀ These renders were all created with Aladdin 4D, a package which is set to be relaunched and revamped by NovaDesign very soon. Expect a review in CU Amiga Magazine within a month or two.







Sound Studio

Turn your Amiga into a professional

Congratulations. You have made a sound decision, as you are now the owner of the most amazing music package ever written for the Amiga. Let Tony Horgan be your guide as we uncover the many talents of this complete software package.

Teijo Kinnunen's OctaMED SoundStudio is one of a kind – a unique music program that leapfrogs the competition and breaks free of the traditional sonic limits imposed by the Amiga's hardware. Until SoundStudio, Amiga music software could, at best, push out eight poor-quality channels, or alternatively four channels of rather better quality sound. Now all that has changed. Even on a basic A1200 SoundStudio can offer 14-bit output (as opposed to the official maximum 8-bit bandwidth) in realtime with echo effects and even more channels than ever before. Amazingly, on just such a basic Amiga, with SoundStudio it's possible to output CD quality stereo 16-bit music consisting of up to 64 channels, direct to hard drive! Hook up a CD-ROM writer (now available for around £300) and you have all you need to master your very own audio CDs.

It's true! Add to that support for a wide range of 16-bit sound cards and at last those old 8-bit limitations are gone forever. Of course it's a doddle to integrate MIDI instruments into your SoundStudio projects too, so the expansion options are limitless.

As you've probably now realised, SoundStudio is the biggest advance in Amiga music software since the first ever tracker was written all those years ago. Over the next few pages we'll cover some of the major features and go into some detail on what they could me for you.

New order

First let's take a look at the heart of SoundStudio's new box of tricks: the mixing section. SoundStudio differs from OctaMED and other trackers in that it has its own form of 'retargetable audio'. Instead of using the sound chip Paula to manipulate and play all the sounds, the software does the hard work of combining all the tracks as they play, processing them according to any effects you have specified. It does this extremely quickly resulting in a steady stream of sound data, which in effect is a continuous stereo sample. This sound data can then be passed onto your preferred output device which could be the Amiga's sound chip, a 16-bit sound card or even a storage device such as a hard drive or Zip disk. Even if you direct this to the Amiga sound chip, SoundStudio will give you the option to output at 14-bit or 8-bit.

There are a number of other advantages that come from this approach. Traditional trackers are limited to processing samples with the Amiga sound chip, which is unable to play samples in reverse for example. This is now possible (without first making a reversed copy of the sample) so you can set up ping-pong loops on any samples. Other effects can be added during the 'mixing' stage, such as echoes of variable length and depth.

One major factor in the overall sound quality you get from SoundStudio is the mixing rate. This is the sample rate of the final mixed sound, so higher mixing rates lead to superior fidelity. There's a side effect to this mixing process which can add a little noise to the final output, although this can be countered using the 'smoothing' function from the mix options. Smoothing takes a lot of processor power and so is not recommended on slow Amigas or on projects that use a lot of channels. However, smoothing should always be used if you are outputting to disk, as this will work fine regardless of CPU speed.

14-bit Paula

If you've got the CD edition of CU Amiga this month you'll find a large selection of 16-bit samples and another substantial section containing 8-bit samples. A smaller collection is also on the cover disks of the floppy disk edition.

Either way, you can mix and match samples from both collections in the same 'songs' without any trouble. In general it's best to work with 16-bit samples, even if you are going to output at 14-bit or even 8-bit, but so long as the samples you have are good and clear there won't be any problems.

If you run the same module through 8-bit and then 14-bit output modes you'll notice that although the 14-bit output is not as loud, it is a lot cleaner with less distortion and fuzz in the top end. You might also notice that this 14-bit output is sometimes not as good as you would get from normal four-channel mode. This is the trade off you make for the extra tracks and effects that SoundStudio offers. However, this isn't a significant problem with a 'fast' Amiga, such as one powered by a 50MHz 030 CPU.

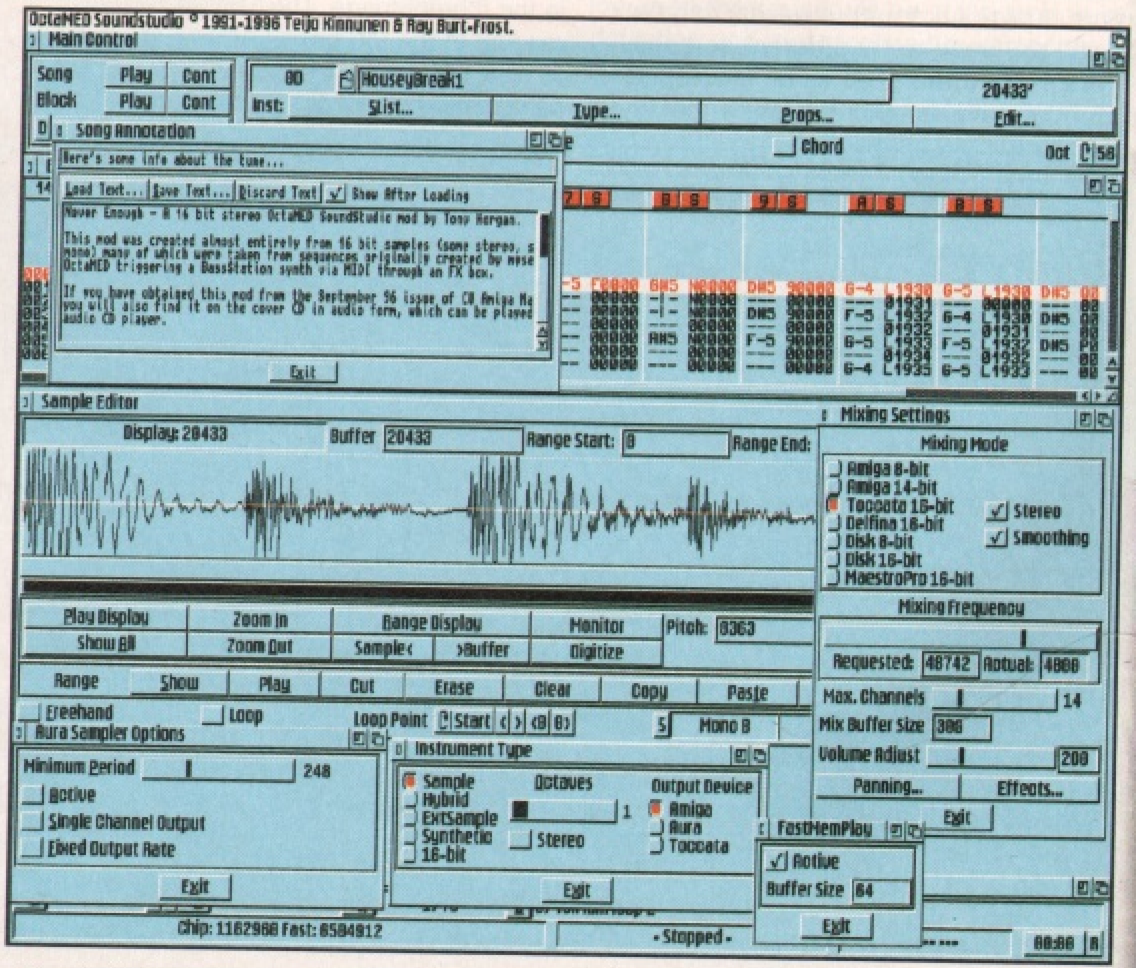
Quirks are bound to be uncovered whenever a program pushes a machine to such extremes. One of these quirks is the maximum mix rate that's possible when using the Amiga's sound chip for output. Normally you will be limited to a mix rate of 28kHz, but this is dependent on the screen mode you are running. It sounds bizarre, but if you have a monitor capable of displaying non-video modes (eg. Multiscan) then you can switch to one of these alternative modes and you'll be able to use a higher mix rate. In this case the highest rate will depend on your CPU power.

Direct to disk

On slower Amigas, such as 68000 and 68020 machines, it's not practical to play loads of channels in realtime and expect top sound quality. However, there's a very simple way to use as many channels as you like, and still get excellent sound quality regardless of the speed of your Amiga.

The secret is to use the direct to disk recording features. The basic theory is that you construct a small section (half a block for example) made up of as many channels as you like, then select Disk 8-bit from the Mixing Settings window, with a mix rate somewhere between 16 and 28kHz. Now when you click the Play button you'll be asked to specify a destination for the output – in other words enter a filename and say where you want the output to be saved (floppy disk for small sections, hard disk for anything up to an entire song, whatever). Click Stop when the relevant part has been recorded, otherwise it will loop until you fill your destination device. Now you can clear the current song and re-load the sample you just made, which will now only use a single channel, or two if you output a stereo file. You can then use standard four-channel mode if you prefer the slightly clearer sound quality.

Working this way you can use as many channels as you like on even a basic A500 Plus with no hard drive. So whatever machine you have, SoundStudio is a boon.



▲ SoundStudio is highly configurable. In the screen shot here, a very high resolution display has been selected in order to have as many windows and control panels visible as possible. You can set up any screen mode you like to suit your own system.

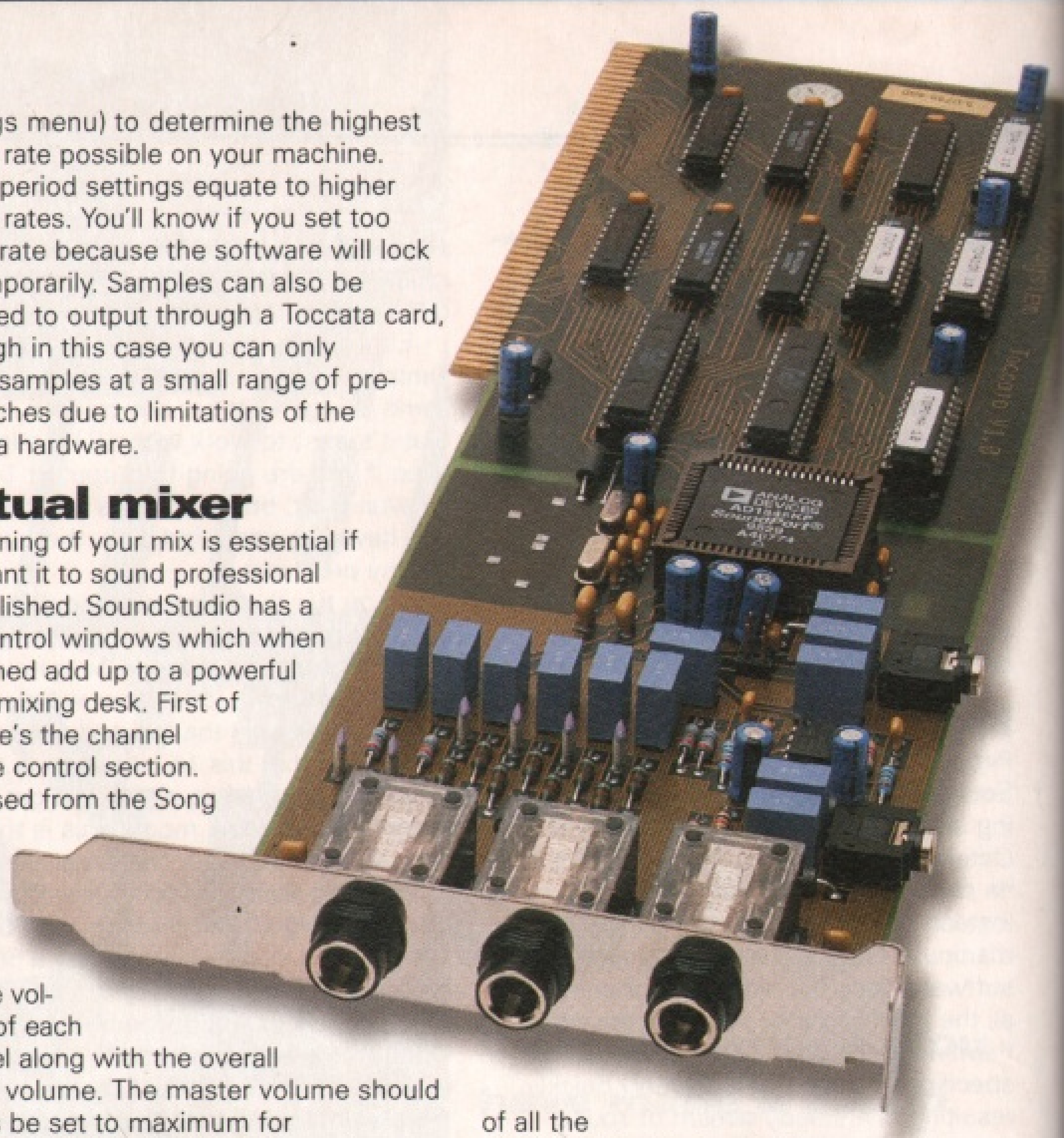


▲ With the new mixing and disk recording options you can now take more advantage of Aura's single channel 16-bit output.

Sound cards

Why Commodore never upgraded the Amiga's 8-bit sound is a mystery to us all, but there have been a number of 16-bit sound cards released by third parties, many of which are compatible with SoundStudio. You can choose from Toccata, Delfina or Maestro cards to act as a 16-bit output. These are all Zorro cards, and so are only available to users of big-box Amigas. You can select any of these as output options from the main Mixing Options window, selected from the Settings menu. A1200 and A600 users can take advantage of the support for the Aura PCMCIA sampler.

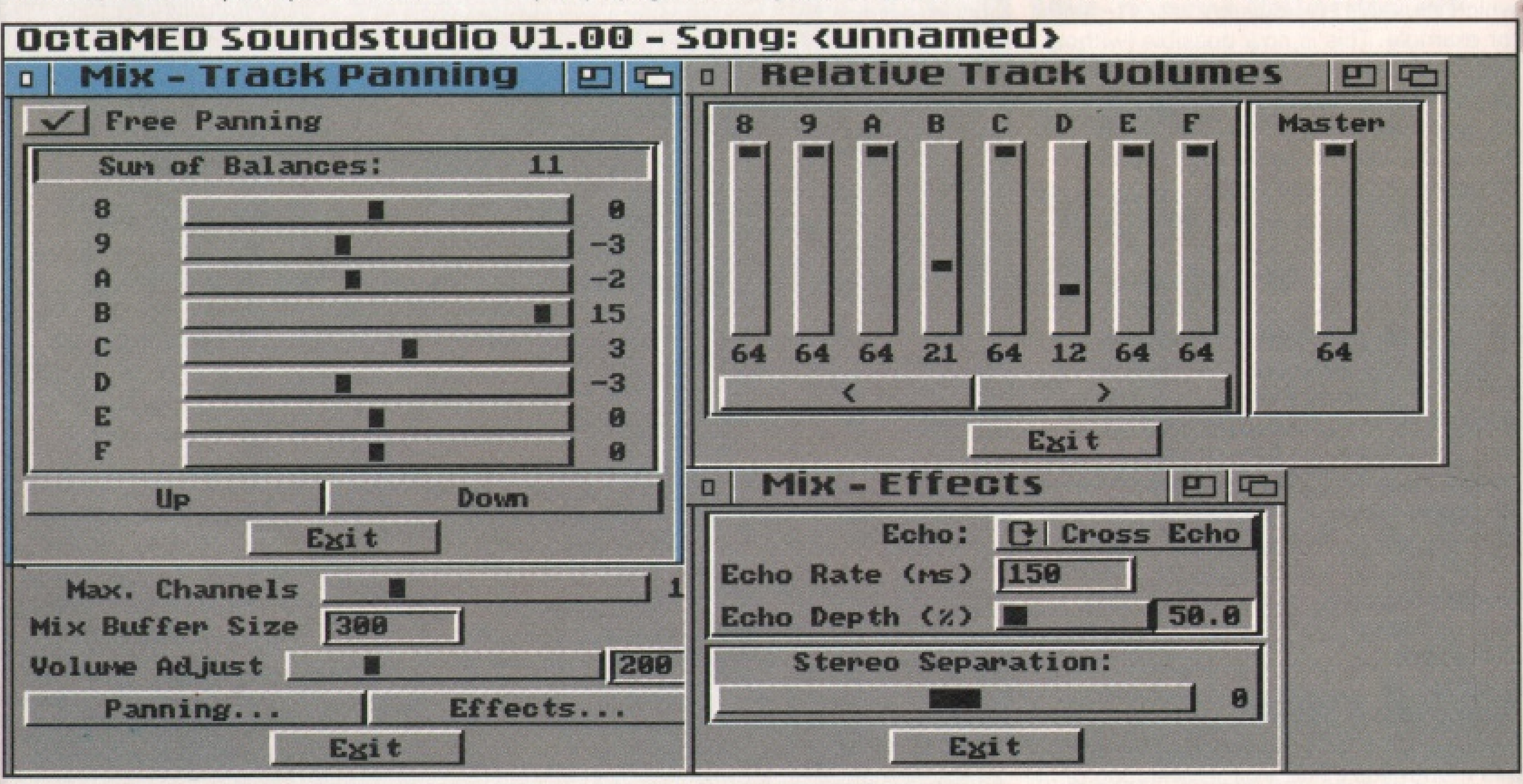
You can't select Aura as an output device from the mixing options, but you can assign individual samples to play through Aura (from the Instrument Type selector). One way to get the most from the Aura features is to record parts of your sing to disk as 16-bit samples and then play these through Aura, re-using the rest of your channels for new samples. Setting up the program for maximum quality Aura output quality can be tricky. You need to try different settings of the Minimum Period slider (accessed from the Aura Sampler option of the Settings menu) to determine the highest output rate possible on your machine. Lower period settings equate to higher output rates. You'll know if you set too high a rate because the software will lock up temporarily. Samples can also be assigned to output through a Toccata card, although in this case you can only replay samples at a small range of pre-set pitches due to limitations of the Toccata hardware.



Virtual mixer

Fine tuning of your mix is essential if you want it to sound professional and polished. SoundStudio has a few control windows which when combined add up to a powerful virtual mixing desk. First of all there's the channel volume control section. Accessed from the Song menu, this is used to set the relative volumes of each channel along with the overall output volume. The master volume should always be set to maximum for optimum sound quality, unless you're doing a manual fade in or fade out of the whole song.

The Mixing Settings window leads off to the other two remaining parts of the virtual mixer. The first of these is the panning controller. This works in a similar way to the volume control, but this time each channel has a horizontal slider to define its position in the stereo image. The Sum of Balances reading at the top gives you a rough guide to how well your overall song is balanced by displaying the average panning value of all the channels. Finally there's the Effects control panel. This deals with the realtime effects processing, currently consisting of two types of echoes (maybe more effects will be added in the future). The standard echo will add an echo to the whole song. Cross echo adds a stereo ping-pong type of echo effect. You can alter the space between the echoes by altering the Echo Rate value, and the volume of the echoes themselves can be changed from the Echo Depth slider. These echoes are applied to all tracks.



▲ Here you can see four of the main windows that make up the 'virtual mixing desk'. At the top left is the Track Panning section, in which each track can be given its own position in the stereo image, while the Relative Volumes panel works in a similar way to set the volumes. Mix Effects controls the optional echo effects which are applied to all tracks.

Master your own CDs

It's never been easier or cheaper to cut your own audio CDs. SoundStudio cuts through a mass of expensive and long-winded processes allowing you to create stereo 16-bit audio files at 44.1kHz without the need for any external equipment at all. These files can then be used directly to cut audio CDs using a CD-ROM writer and some suitable software. That's got to be the ultimate digital mastering system: no mixers, no digital-analogue-digital conversions, and you end up with a perfect recording that can be replayed on any domestic CD player. And yes, you can do this with any Amiga (expect a 1.3 machine), even if it has no 16-bit sound card.

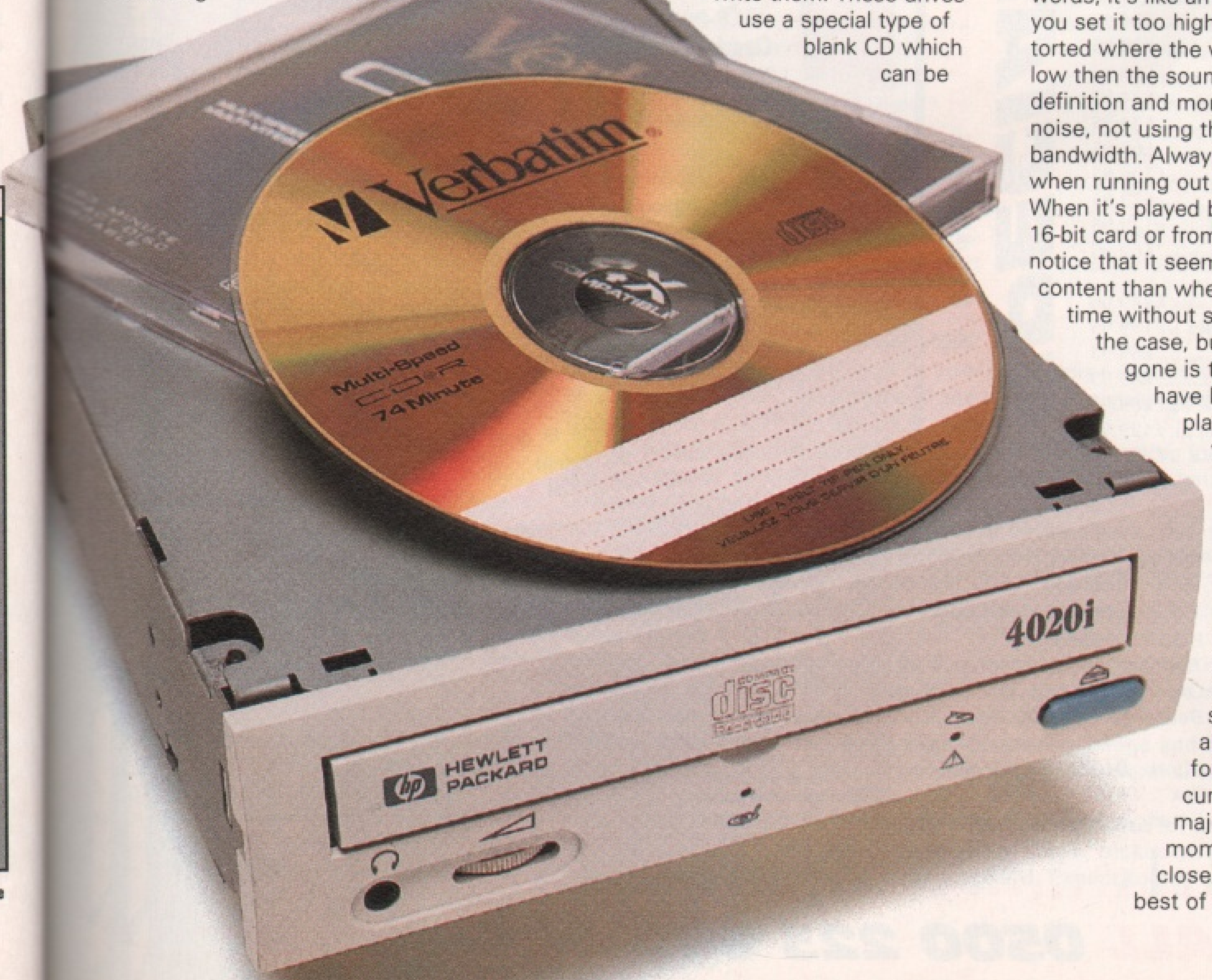
How it works

This is all possible thanks to the 'mixing' stage in which SoundStudio prepares its final sound data to be sent to a specified destination. As was explained earlier, this is a stream of sound sample data. When this is passed to the Amiga sound chip or a 16-bit card, it's turned into sound that you can hear. When it's passed to a file on a disk, it's written as one long sound sample file. Music is stored on audio CDs in pretty much the same way, so in effect you dump the music to your hard disk or any other storage device, then copy it to the CD using special CD writing software (a number of CD writing software packages are available in shareware and commercial form).

It makes no difference whether you have a sound card or not, because the data is sent straight to your specified hard drive destination. The speed of your Amiga is also irrelevant in this case. Normally a slow Amiga wouldn't be able to output at 44.1kHz as the CPU wouldn't be able to keep up. However, when you're writing a file on disk, SoundStudio has built-in time correction so to account for different CPU data transfer rates. So even though it might take 20 minutes to write a complex module that lasted five minutes when played in real time, the resulting file on the hard drive would play back at exactly the right speed when put onto an audio CD.

CD writers

Until very recently, the idea of adding a CD writer to an Amiga would have been reserved for the affluent minority. That's all changed now, as for one reason or another, over the last year prices of CD writers have been plummeted. It's now possible to pick up an internal CD writer drive for around £300 and you can take your pick from a range of CD writing software too. CD writers look just like normal CD-ROM drives. They can read CD-ROMs but of course they can also write them. These drives use a special type of blank CD which can be written to once only. You can't go back and delete or copy over anything once you've 'burned' a blank CD. These blanks cost anything from £5 to £20 each, depending on how many you buy, the brand, and where you get them from. Blank CDs are very temperamental things and have a tendency to 'blow out' during the writing process if they're not happy. It's vital that a blank is clean and free of dust when it's put into the CD writer. Even if dirt doesn't stop it blowing out during burning, it will deflect the laser as it writes, leading to a bad master that probably won't work.



Don't forget

Bearing in mind that blank CDs aren't cheap and their fussy nature, it's important that you have everything set up properly before you start to write one. You can't abort half way through and have another go on the same CD – if you stop a CD writing in mid-flow it will be rendered useless. When running out your hard disk file from SoundStudio, make sure you select the correct file format (check with your CD writing software for formats it can deal with). Also make sure you have the mix rate set to 44.1kHz and that you output a stereo file. If you have the mix rate incorrectly set, the track will play back at the wrong speed or not at all.

Another point to keep in mind is the volume adjustment setting. This is found in the mix settings section and allows you to alter the 'scaling' of the channels to get the best output volume level. In other words, it's like an overall volume control. If you set it too high the sound will be distorted where the waveform clips. If it's too low then the sound will be quiet, lacking in definition and more inclined to sampling noise, not using the full range of the 16-bit bandwidth. Always turn smoothing on when running out a module to hard disk. When it's played back, either through a 16-bit card or from an audio CD, you might notice that it seems to have less treble content than when you played it in real-time without smoothing. This is indeed the case, but the treble that has gone is treble that shouldn't have been there in the first place. Remember this when setting your relative instrument volume levels and editing samples. You may find it best to balance it so that it sounds slightly treble-heavy when played without smoothing. There are a number of CD writer software packages available and in development for the Amiga. Most are currently undergoing fairly major upgrades at the moment. We'll be taking a close look at some of the best of these very soon.

DRIVING FORCES

HiSoft SYSTEMS

NEW LOW PRICES

NEW	IBrowse V1.10 (with frame support)	£29.95
	Net&Web	£39.95
	Net&Web 2	£69.95
	Termite	£39.95
	TermiteTCP	£39.95
NEW	Cinema4D V3	£199.95
NEW	CinemaWORLD	£39.95
NEW	CinemaFONT	£39.95
	Studio II Professional	£49.95
NEW	DiskMAGIC 2	£39.95
	MaxonMAGIC	£29.95
NEW	MediaMAGIC	£49.95
NEW	HiSoft C++	£169.95
NEW	HiSoft C++ Lite	£79.95
	Devpac 3	£49.95
	HighSpeed Pascal	£79.95
	HiSoft BASIC 2	£49.95
	Gamesmith	£79.95
NEW	Twist 3 Database	£99.95
	ProFlight Simulator	£19.95
	Aura 8	£34.95
	Aura 16	£99.95
	Clarity 16	£129.95
	ProMidi Interface	£24.95
	Megalosound	£34.95
	VideoMaster	£69.95
	VideoMaster RGB	£109.95
	VideoMaster AGA	£79.95
	VideoMaster AGA RGB	£129.95
	ColourMaster	£69.95
	Jaz Drive (cased)	£449.00
	SMD-100 MPEG decoder	£199.95
	Classic Squirrel	£69.95
	Surf Squirrel	£99.95
	2x CD-ROM Drive (cased)	£89.95
	4x CD-ROM Drive (cased)	£129.95
	12x CD-ROM Drive (cased)	£229.95

SPECIAL OFFER

SAVE £20 ON THE PRICE OF ANY SQUIRREL WHEN YOU ORDER A ZIP OR CD-ROM DRIVE

ALL MAJOR CREDIT CARDS ACCEPTED

POSTAGE £2, COURIER £4 (NEXT DAY £6)
(ZIP, JAZ, SMD-100 & CD-ROM DRIVES BY COURIER ONLY)

HiSoft Systems
The Old School
Greenfield
Bedford MK45 5DE

Phone 01525 718181
Fax 01525 713716
Email sales@hisoft.co.uk



zip 100 drive scsi

100 MEGABYTES OF REMOVEABLE STORAGE ON ONE CARTRIDGE

INCLUDES £30 OF EXTRAS

HiSoft's Amiga Zip Tools Software
25-50 way SCSI lead converter
One FREE zip cartridge

£159

NO HIDDEN EXTRAS

SQUIRREL CD-ROM PACKS

2x CD-ROM Drive
Classic Squirrel
Three CD-ROMS
£159.95

4x CD-ROM Drive
Classic Squirrel
Three CD-ROMS
£199.95

12x CD-ROM Drive
Classic Squirrel
Three CD-ROMS
£299.95

Without Classic Squirrel DEDUCT £50
With Surf Squirrel ADD £30

NOW WITH THREE CD-ROMS

CHOOSE ANY THREE FROM:
Personal Suite 6.4
Sweet Touch
Global Amiga Experience
Utilities Experience
AGA Experience 2

VALUE CD-ROMS

Personal Suite 6.4	£17.95
Personal Paint 7	£24.95
Personal Paint 7 upgrade	£17.95
Kara Collection	£24.95
Global Amiga Experience	£11.95
Utilities Experience	£11.95
AGA Experience 2	£11.95
Epic Encylopaedia	£24.95
Sweet Touch (glamour)	£9.95

CALL 0500 223 660 FREE

HiSoft Systems—Your Safe Passage Through The Jungle

MIDI sequencing



▲ Not a lot of people seem to realise that OctaMED SoundStudio is a very capable MIDI sequencer. Adding MIDI instruments to your sample-based system is incredibly simple and gives your music so much more potential. How about bolting on a lovely BassStation?

There's no reason why your music set-up should start and end with your Amiga. Contrary to popular belief, SoundStudio is ideal for anyone who wants to run a MIDI system from their Amiga. MIDI instruments and Amiga samples can be seemlessly integrated in the same projects.

In fact, if you really want to get the most from your Amiga, a combination of samples and MIDI instruments is definitely the way to go.

To demonstrate this, the first audio track on this month's CD edition (actually track 2, track 1 is CD-ROM data) was created with SoundStudio and a modest MIDI system. It can be played on any hi-fi CD player or CD-ROM drive.

CD audio track

Track 2, the first audio track on this month's CD-ROM edition, is called 'Giraffe' and was created by myself using a combination of MIDI instruments and 8-bit Amiga samples, all sequenced and recorded live in a single pass from SoundStudio.

The entire set-up used to make it consisted of the following: an Amiga, Omega Projects Sound Enhancer, MIDI interface, Novation BassStation analogue synth, Cheetah MS6 analogue synth module, Yamaha FX 500 stereo effects processor, Fostex X-26 cassette multitrack/mixer, DCC 730.

The kit list

All the Amiga samples were passed through the Sound Enhancer, a small unit that boosts bass and treble frequencies. Amiga samples were used for the zappy techno sounds at the very start, the percussion, stabs and stop effects, and the repeating siren type loop.

The BassStation supplied the bassline while the Cheetah MS6 was used for the synth string chord (you want a whole chord sequence? Maybe next time ...) These were combined with the six-input mixer section of the Fostex X-26 cassette multitracker (no multi-tracking or recording was done with the X-26 cassette deck). Via the single stereo effects loop of the X-26 mixer, the BassStation, MS6 and two channels of Amiga samples were all processed in varying amounts with the Yamaha FX 500 unit. The channels of Amiga samples containing the bass drum and a few other bits and pieces were left 'dry' with no effects added. Of course SoundStudio is quite capable of driving much bigger studio set-ups than this.

The main output from the mixer was recorded onto Digital Compact Cassette on a DCC 730. This was then transferred to hard disk via a Toccata 16-bit sampler card and then written to the master CD.

Production notes

Due to demands of having to put a magazine together this month as well as messing around in the studio (and other lame excuses), it was written and then slightly remixed in a total of around four to five hours. Not surprisingly there are a few production glitches, so let's take a look at them and see how they occurred.

Getting the relative levels of each sound sent to the effect processor was tricky, especially as the sound returned from the effects box was very strong in a narrow band of high frequencies. This is good for 'crisping up' the sound, but too much leads to a hard tinny overtone. During the dropout section in the middle, the intensity is raised by sending more of the siren-type loop to the effects box. During the live mix I accidentally started twiddling the wrong knob (the Cheetah MS6 channel) which went uncorrected. The result of this is the single note from the MS6 coming through at too high a volume all of a sudden once the track builds up again, which was then rather hastily turned back down again as the mistake became apparent.

Overall equalisation levels seem to be about right according to a couple tests on different systems. The mix is not helped by the reverb and distortion on the bassline. Although it makes it more moody than just the 'dry' sound from the synth, it also has the effect of making it less clear and defined in its role as a bassline. A general rule of thumb with basslines is not to put them through heavy reverb effects, but then again if it sounds right, go with it. All the sound sources were mono, so the stereo echo/distortion effect is useful for adding some space to the overall sound. It goes on quite a bit too – eight minutes is a bit drawn out for home listening but it's designed to be a trancey club track, hence the length and the breakdown to just the beats at the end. So now it's your turn. ■

Expand and deliver

Once you start adding extra kit to your core Amiga system you won't be able to stop. Here's a quick list of some of the main items you could consider, and what they'll do for you.

MIXER. **This is essential to combine all your sound sources into a single stereo signal. You can now choose from a wide range of quality small mixers priced between £150 and £200.**

MASTER RECORDER. **There are a number of options here. The most popular is DAT (starts at around £400), DCC is good for those on a very tight budget (£249). Sound module. Modern multi-timbrel sound modules come packed with all kinds of sounds and usually have their own effects processors built-in. Prices start around £200.**

DRUM MACHINE. **Not as popular as they used to be since the rise of the sampler and sound modules with built-in drum kits, but a good one will serve you well. Cheaper models available for around £150.**

EFFECTS PROCESSOR. **Add reverb, echo, distortion, flange and other special effects to your sounds to give them more character and general sheen. Around £200 will get you a good starter model.**

CONTROLLER KEYBOARD. **Not normally a priority purchase for a small system, but most set-ups will eventually include one of these. Makes no sound but controls other sound modules that have no keyboard. Expect to pay around £200 upwards.**

Late Night Opening Wednesday & Thursday till 7.30pm

Open Sunday 11am to 4pm

FIRST COMPUTER CENTRE

LOW COST DELIVERY Tel: 0113 231-9444

- 2-4 Week Days £3.99
- Next Week Day £5.99
- Saturday Delivery £15.00

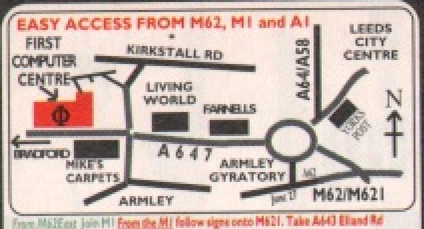
Delivery subject to stock availability

Lombard Finance

SHOWROOM ADDRESS: FIRST COMPUTER CENTRE, DEPT. CU, UNIT 3, ARMLEY PARK CT, STANNINGLEY RD, LEEDS, LS12 2AE.

Please allow 5 working days for cheque clearance. Prices are correct at the time of going to press. Please check our latest prices before ordering. All sales are subject to our standard terms & conditions(copy available upon request). E&OE.

SWITCH · VISA · DELTA · MasterCard



From M62East Join M1 From the M1 follow signs onto M621. Take A643 Elland Rd turnoff from M621. Follow signs for A58. This merges with the Armley gyratory. From M62West Junction 27, A62 to Armley gyratory. From the A1 take the turnoff for A64. This merges with the A58 (by-passing town centre) which meets Armley gyratory.



E-Mail: sales@firstcom.demon.co.uk WEB: www.firstcom.demon.co.uk FAX:0113 231-9191 BBS:0113 231-1422

Hardware

Amiga A1200 MagicPack

Includes, Wordworth V4SE, Datastore, Organiser, Turbocalc 3.5, Personal Paint V6.4, Photogenics 1.2SE, Pinball Mania & Whizz.

Very Limited Stocks Available, Early Purchase Recommended

£379.99

Amiga A1200 Magic Pack Inc.170Mb HD & Scala MM300

Includes same software pack as Magic Pack, But also includes Scala MM300(Req. 4Mb).

£479.99

AMIGA *M1438S* Monitor Only!! *£259.99 When bought with a computer

First Starter Pack

- A1200 dust cover
- 10 x DSDD disks + labels
- Top quality joystick
- Deluxe mouse mat
- 3 x A1200 games

All for only £19.99

PRIMA The Prima *ATOM* PSU

Heavy Duty PSU £69.99

- High Quality 200 Watt PSU.
- Colour Co-Ordinated Casing.
- 4 x The Power of Std. Amiga PSU
- 12 Month Warranty.

The Amiga's Standard PSU cannot support extra heavy power consuming peripherals, eg. RAM/ Accelerator boards & Disk Drives. Over loading the PSU often leads to the Amiga crashing.

CD ROM Drives/Video CD

Ultra CD ROM Drives

- 6 X £189.99
- 10 X £199.99
- 16 X £229.99
- Kit No Drive £119.99

Quick & Easy to install, fits via the Internal IDE Connector, does not interfere with existing H.D.

Amiga Technologies Q-Drive CD/ROM

Fits via PCMCIA Slot

New!!

4X Speed Only....£149.99

PRIMA External SCSI CD ROM Drives

Dual/Quad SCSI CD ROM

- Quality Sanyo Drive
- Own Internal PSU 17W
- Fast SCSI Transfer Rates
- 12 Month Warranty

£139.99 4 X Speed

A SCSI Controller is Required to connect Drive

Internal SCSI CD ROM Drives

Sanyo 254V x4 Speed	£89.99
Teac CD56S x6 Speed	£121.99
Toshiba 5701 x12 Speed	£149.99

SCSI Controllers

GVP 4008+/ Oktagon SCSI £99.99

Big box Amiga eg. A2000/A4000 SCSI Controllers

Squirrel/Surf Squirrel £45.00/£75.00

When purchased with a CD ROM Drive or Modem.

Hard Drives

3.5" Hard Disk Drives

IDE	SCSI
540Mb...£117.99	270Mb....£99.99
850Mb...£133.99	540Mb...£149.99
1.08Gig.£160.99	1.08Gig..£249.99
2.1 Gig..£229.99	2.1 Gig..£319.99

2.5" Hard Drives for A600/ A1200 with installation kit

inc. software, screws, cables and instructions

Seagate · FUJITSU · CONNER

80Mb......£64.99	120Mb....£80.99
170Mb....£85.99	250Mb..£119.99
420Mb..£129.99	540Mb..£139.99
810Mb.£149.99	1.0Gig..£189.99

Build Your Own SCSI Hard Drive

- SCSI case with built in PSU £69.99
- SCSI Hard Drive, Select from above
- SCSI Squirrel Interface £45.00
- 12 Month Warranty.

3.5" Hard Drive Install Kit £19.99

Includes set up software, cables and full instructions, no Hard Drive.

Monitors

AMIGA New Amiga Monitors

Multi-Sync Monitors

14" 1438s....£269.99

14/15" Monitors Inc. Built In Speakers

17" 1764......£579.99

17" 1701......£529.99

Disk Drives

Zip

- Includes:-
- 1 X 100Mb cartridge
- SCSI I/face & adaptor may be req. at an extra cost.

£151.99

Zip Tools Driver Software Suits Zip & Jazz Drives..........£16.99

Amiga External drive	£44.99
Amitek 1.76Mb drive	£69.99
A1200/600 internal drive	£39.99
A500/500+ Internal drive	£39.99

Squirrel I/face

New

SCSI Surf Squirrel

- Hi speed serial port
- SCSI-II interface
- Autobooting HD

from *£79.99 *If purchased with any modem

If purchased separately £99.99

Squirrel

- SCSI-II interface

From only *£45.00 *If purchased with SCSI device

£54.99 if purchased separately

SupraFAXModem Modems USRobotics

Sportster Voice

- 14,400 Data/14,400 Fax £85.99
- 33,600 Data/14,400 Fax £161.99
- Class 1 Fax
- Personal Voice Mail
- Fax on Demand
- Call Discrimination

PRIMA V34+ Fax Modem

Amazing Price/Performance

- 33.6 Baud Rate
- Class 1 Fax
- BABT & CE approved.

Only...£119.99

Complete with cables & Amiga N-comm Software

Amiga SurfWare bundle when purchased with any Modem only...£19.99

Amiga SurfWare software pack

The complete software suit for all your Modem needs.

- Net Software
- Web Browser
- E-mail
- IRC....Only

Only £29.99

Bargains

V32Bis 14.4 Fax Modem £49.99

V22Bis 2400/9600 Modem/Fax £24.99

GP Fax Software.....only £44.99

Full Send and Receive Fax Software for Amiga Computers with a Fax/Data Modem.

Modem Accessories

Phone Line Extension Cables... 5M. £6.99 10M. £8.99 15M. £10.99

Dual Socket Adaptor..........£6.99

RAM Expansion/Accelerators

PRIMA A1200 RAM Expansion

A1200 1 MB RAM *Special price!!*	£69.99
A1200 2 MB RAM	£74.99
A1200 4 MB RAM	£76.99
A1200 8 MB RAM	£93.99
A1200 1MB/33Mhz Co Pro	£95.99
A1200 2 MB/33Mhz Co Pro	£100.99
A1200 4 MB/33Mhz Co Pro	£102.99
A1200 8 MB/33Mhz Co Pro	£120.99

MASSIVE PRICE REDUCTIONS

2 Mb 72 Pin SIMM	£14.99
4 Mb 72 Pin SIMM	£15.99
8 Mb 72 Pin SIMM	£30.99
16 Mb 72 pin SIMM	£75.99
1Mb 30 pin SIMM	£10.99
256x4 DRAM	(each)£4.99

Accelerator Cards

Viper II-33 (Up to 128Mb RAM, FPU socket & R/T Clock)	£129.99
Blizzard 1230-50Mhz (Up to 128Mb RAM, FPU Socket & R/T clock)	£159.99
Blizzard 1260-50 (Up to 64Mb RAM, MMU & FPU & R/T Clock)	£479.99
Blizzard SCSI Module	£89.99
68882-33Mhz PLCC	£34.99
68882-50Mhz PGA	£99.99

A500/600 RAM Expansion

A500 512k RAM no clock	£19.99
A500+ 1 Mb RAM	£29.99
A600 1 Mb RAM no clock	£29.99

Part exchange available on your old memory.

Printers

Canon

Canon BJ30 (Portable mono printer, 30 page ASF built in.)	£159.99
Canon BJC70Colour (Portable colour printer, 30 page ASF.)	£185.99
Canon BJ240 Colour (Colour Printer, 720 dpi.)	£190.99
Canon BJC4100Colour (Quality colour/fast mono printing 720x360 dpi.)	£209.99
Canon BJC4200Colour (New version, With Photo Realism Cart. Option.)	£254.99
Canon BJC620 Colour (720 x 720 dpi, near photographic quality)	£348.99

CITIZEN COMPUTER PRINTERS

All Citizen printers have a 2 year warranty

ABC Colour printer (Simple (as easy as ABC) to use 24 pin printer. Comes as standard with 50 sheet Auto sheet feeder. Tractor feed optional at £34.99)	£119.99
Citizen Projet IIc (300x300 dpi Colour Inkjet printer, 70 sheet Auto sheet feeder, HP Deskjet emulation.)	£164.99

EPSON

Stylus 500 Colour (720 dpi, 4ppm Black, 2ppm Colour.)	£249.99
Stylus 200 Colour (720dpi, 2.5ppm Black, 1ppm Colour.)	£179.99
Stylus 200 (720 dpi, 2.5ppm Black, Colour Upgradeable.)	£139.99
Stylus Pro (720x720 dpi, Photo-Real quality output.)	£389.99
Epson GT-5000 Scanner (Entry level A4 Colour Flatbed Scanner.)	£329.99
Epson GT-8500 Scanner (400 dpi Fully featured A4 Flatbed Scanner.)	£450.99

HEWLETT PACKARD

HP340 Colour Portable (Full Colour, 600x300 dpi mono, 300x300 dpi Col.)	£179.99
HP400 Colour (Full Colour, 600x300 dpi mono, 300x300 dpi Col.)	£154.99
HP 690/693Col. (600x300 dpi Colour printer, now even faster.)	£249.99/£269.99
HP870 Colour (600x600 dpi up to 6 p/p/m mono, 3p/p/m colour)	£395.99
HP 5L Laser printer (4 p/p/m 600 dpi)	£339.99
HP 6P Laser printer (8 p/p/m 600 dpi)	£569.99

ACCESSORIES

Printer Switch Box 2 way	£12.99
Printer Switch Box 3 way	£17.99
1.8 Metre printer cable	£4.99
3 Metre printer cable	£6.99
5 Metre printer cable	£8.99
10 Metre printer cable	£12.99
Epson 200 8 Hr. Warranty	£46.99
Epson 500 8 Hr. Warranty	£75.99
Epson Iron-On Transfer Paper	£12.99
Epson 720 dpi Paper Pack	£12.99
Canon T-Shirt Transfer Pack	£POA
Canon BC-06 Photo Cart.	£24.99
Canon BC-09 Fluorescent	£24.99
Canon BC-22 Photo Kit	£37.99
Canon BC-29 Fluorescent	£32.99
Canon Bubble Jet Paper	£14.99
HP DJ690 Photo Cartridge	£29.99
HP Photography Paper	£9.99
HP Banner Paper	£9.99
HP Deskjet Paper Pack (500)	£10.99
HP Premium Glossy Paper (10)	£9.99

Studio 2 New version 2.11

"If you want to get the best possible results from your printer, get a copy of Studio".

£49.95 or £44.95 when purchased with a Printer.

Consumables

Ribbons

Citizen Swift/ABC mono	£3.99
Citizen Swift/ABC colour	£12.99
Star LC90 mono ribbon	£4.99
Star LC10/100 mono	£3.69
Star LC10/100 colour	£7.99
Star LC240c colour	£13.99
Star LC240c mono	£8.99
Star LC240 mono	£5.99
Star LC24-10/200/300 Colour	£13.99
Re-Ink Spray for mono ribbons	£11.99

PREMIER-INK Cartridge Refills

Save a fortune in running costs with your ink/ bubble jet. Compatible with the HP Deskjet series, Canon BJ10/20/80/130/200/300/330, Star SJ48, Citizen Projet and many others.

Full range of colours available.

Single refills	(22ml)	£6.99
Twin refills	(44ml)	£12.99
Three colour kit	(66ml)	£19.99
Full colour kit	(88ml)	£27.99
Bulk refills	(125ml)	£24.99

Laser Printer Supplies

Hewlett Packard Laserjet 5L	£65.99
Hewlett Packard Laserjet 5P	£75.99
Hewlett Packard Laserjet 4L	£68.99
H. Packard L.jet 4/M/5/M/N	£99.99
Canon LPB-460 Toner	£79.99

Laser printer supplies for all major manufacturers available......Call.

Ink Cartridges

Canon BJ10/Star SJ48	£17.99
Canon BJ200/230	£18.99
Canon BJ30 (3 pack)	£12.99
Canon BJC 70 mono (3 pack)	£10.99
Canon BJC 70 colour (3 pack)	£17.99
Canon BJC 4000 colour (single)	£16.99
Canon BJC 4000 mono (single)	£6.99
Canon BJC 4000 mono high cap.	£28.99
Canon BJC 600e mono/col.	£8.99/£7.99
Citizen Printiva mono/col.	£5.99
HP. Deskjet 340 mono	£21.95
HP. Deskjet 500 mono/col.	£22.99/£24.99
HP. Deskjet 660 mono/col.	£23.99/£25.99
HP. Deskjet 850C mono/col.	£27.49/£28.99
Epson Stylus mono/col.	£13.99/£27.99
Epson Stylus Col. IIs mono/col.	£17.99/£24.99
Epson Stylus 500 mono/col.	£16.99/£24.99
Star SJ144 mono/colour (single)	£7.99
Printer Dust Covers	£5.99

Paper

Fanfold (tractor feed) 500 sheets	£6.99
Fanfold (tractor feed) 1000 sheets	£12.49
Fanfold (tractor feed) 2000 sheets	£21.49
Single sheet 500 sheets	£6.99
Single sheet 1000 sheets	£12.49
Single sheet 2000 sheets	£21.49
Epson Stylus 720 dpi paper pack	£13.99
H.Packard Glossy paper pack (10)	£9.99
High quality Inkjet Paper (500)	£10.99

Disks

Bulk DSDD	
10 x £3.49	100 x £26.99
30 x £9.99	200 x £49.99
50 x £14.99	500 x £114.99

Branded DSDD	
10 x £4.99	100 x £36.99
30 x £12.99	200 x £69.99
50 x £18.99	500 x £155.99

Bulk DSHD	
10 x £3.99	100 x £29.99
30 x £10.99	200 x £55.99
50 x £16.99	500 x £129.99

Branded DSHD	
10 x £4.99	100 x £36.99
30 x £12.99	200 x £69.99
50 x £18.99	500 x £155.99

Disk labels x500 £6.99

Disk labels x1000 £9.99

Video

Quantum · rombo

VIDI Amiga 24 (RT)+
Colour Real Time Amiga video capture system
- Composite & SVHS inputs.
- Time Lapse remote grabbing.
- BMP,TIFF & PCX File Support.
- Load/Save 24 Bit ILBM & Anims

£139.99

VIDI Amiga 24 (RT) Pro
Professional Colour Real Time Amiga video capture system
- Composite & SVHS inputs.
- 16.7 million colour grabbing.
- BMP,TIFF, PCX, ANIM, ILBM.
- Processing controls & effects

£219.99

Pro-GRAB SVHS 24RT Plus
- Compatible with VHS & SVHS.
- Save & load in multiple file formats
- Support for virtual memory
- Additional teletext facilities
- Large preview window

Req. kickstart 2.04 & 1.5Mb free memory

£129.99

Genlocks

hama

Genlock 290
- Full fading of mixed graphics
- 2 ergonomically designed fader
- High quality output signal
- Independant power supply

£639.99

Genlock 292
- Full fading of mixed graphics
- Fade to black of output signal
- Demonstration software inc.
- Independant power supply

£264.99

A-Cut
- Video edit controller
- Works on Kickstart 2.0 and above
- Scenes defined, sequenced/exchanged
- Independant power supply

£99.99

Fusion Genlock
- Comes with Scala HT100
- 92% Amiga Shopper June 95
- Composite only Genlock

Only!! £99.99
Entry level Genlock

Graphics

New!! Epson GT-5000
- A4 Flatbed scanner
- 300 dpi optical scan resolution
- Inc. PC Editing & OCR software

£329.99

NB! The Amiga range of computers req. additional driver software and a Bidirectonal parallel cable.

Epson GT-8500
- Bi-directional Parallel & SCSI Interface
- A4 Flatbed scanner
- 400 dpi optical scan resolution
- 3200 dpi output resolution

EPSON scanners **Only..£450.99**

Epson GT-9000
- Bi-directional Parallel & SCSI Interface
- A4 Flatbed scanner
- 600 dpi optical scan resolution
- 4800 dpi output resolution

£629.99

Epson Flatbed Scanner Software & Cable...£59.99

Hand Scanners
Power Scan v4. £89.99
256 g/scale on AGA Amigas, 64 g/scale non AGA
Power Scan Col. £174.99
24 bit colour scanner, 16.7 million colours

Graphics Software

New Photogenics 2 CD
24-Bit Graphics Manipulation
Requires 2chip/4 fast RAM minimum, Hard Disk & CD Rom Drive, K.start 3.0 or higher.
only!! £89.99

Cinema4D £169.99
Amiga Ray-Tracing software
Req. 3Mb of RAM, and Kickstart 2 or higher.

Scala MM400 £279.99

Special Offers
- X-CAD 2000.......£9.99
- Vista Pro Lite.......£4.99
- Full Retail Box and Manuals
- Blitz Basic 2.1.....£29.99

Music

Technosound Turbo 2 Pro
8/12 bit Stereo Sampler plus many more advanced features
A bargain at only **£29.99**

Mega-Lo-Sound
8 bit direct-to-disk sampler
Great value only.. **£24.99**

ProMIDI Interface
- MIDI in, MIDI thru & 2 x MIDI out
- Compatible with all MIDI software

only!! £17.99

- 2 x 3metre MIDI cables £9.99

AURA 16/8 £74.99/£29.99
Octamed compatible
16 or 8 bit stereo direct-to-disk PCMCIA samplers

OctamedSound Studio
Latest version of the best music making program for the Amiga. **£22.99**

Home Office

Final Writer 5
Word Processor/Publisher
Latest version of this award winning software
only!! £72.99

Final Writer Lite
Requires Kickstart 2.04 or above, 2Mb of Ram and 1 Floppy Drive, Hard Drive installable if desired.
£39.99

New Wordworth 6 CD
- Any Amiga 2.04 or higher
- 3Mb of Memory
- CD Rom drive & HDrive.
- On Line documentation

£39.99

Wordworth 6 Office CD
- Wordworth 6
- Datastore 2
- Organiser 2
- Money Matters 4.

£49.99

Mini Office Integrated Package
- Wordprocessor
- Spreedsheet
- Database
- Graphics
- Disc Utilities

£46.99

Final Data £39.99
- Requires Workbench 1.3 or more 1Mb of memory & 1 floppy drive.

Twist 2 £74.99
Relational Database
- Requires Workbench 2.1 or above & 2Mb of memory

Final Calc £94.99
- Requires Workbench 2.0 or above, 2Mb of memory min., H.Disk with 5Mb of free space

TurboCalc 4 £49.99

Directory Opus 5.5 £45.99
- Requires Workbench 2.0 or above, and a Hard Drive.

Other Titles Available

Disk Magic 2 £34.99	IBrowse £23.99
Maxon Magic £26.99	Net&Web £29.99
Devpac 3 £63.99	Net & Web 2 £66.99
Gamesmith £79.99	Termite £31.99
Hisoft BASIC 2 £63.99	Termite TCP £47.99
Hisoft C++ £149.99	Lightwave3D £429.99
High Speed Pascal £69.99	
Quarterback Disk Suite £34.99	
GB Route Plus & GB Route Edit £29.99	

Cables

Amiga-CD32 Serial Network cable	£24.99
Amiga Parnet Parallel Network	£14.99
Modem Cable 9-25/25-25	£9.99
Null Modem Cable	£9.99
Amiga-VGA Monitor Adap.	£6.99
Amiga-RF TV Cable	£2.49
Amiga-CM8833 Monitor	£9.99
Amiga-TV Scart Cable	£9.99
Printer Cable (1.8 metre)	£4.99
Disk Drive/Monitor Ext.	£14.99
Analogue PC J.stick Adapt.	£7.99
Mouse/Joystick Extension	£4.99
Mouse/Joystick Autoswitch	£9.99
MIDI Cables (3 metre x2)	£9.99
Centronics-Centronics	£9.99
SCSI D25-50 way Cent.	£11.99
SCSI D25-50 way Micro-D	£15.99
SCSI Adaptors from..	£15.99
SCSI Terminators from...	£19.99
Internal SCSI Cables from...	£9.99
2.5" IDE Hard Drive Cable	£5.99
Amiga-3.5" Hard Drive	£18.99

Custom Cable Suppliers
For all your custom cable requirements just give us a call, we can usually supply most cables next working day.

Peripherals

Wizard 560-dpi Amiga Mouse
£12.49

Alfa Data 400-dpi Mega Mouse+
- 3 Button Mouse
- Extra Long Cable

£12.99

2 Button Mega-Mouse E £9.99

AlfaData Crystal Trackball
Only...£34.99

Amiga Modulator
£34.99

Amiga PSU
£34.99

Mousemat 4mm	£2.49
Zip Stick joystick	£9.99
Roboshift mouse/joystick switch	£9.99
Amiga Joystick	£7.99
Amiga Contol Pad	£9.99
Kickstart 2.04/2.05	£24.99
CIA 8520A I/O chip	£18.99
FPU 25mhz PLCC	£29.99
FPU 33mhz PLCC	£34.99

Zydec Speakers
- ZyFi-2....£26.99
- ZyFi Pro..£57.99

Prima PSU
200watts of Power
4x Standard PSU Power **£69.99**

Special Offer

Blitz Basic

Blitz Basic2.1
Popular BASIC programming language for all Amiga's
Special offer **£29.99**

Special Offer

Vista Lite-3

Vista Pro Lite
Requires 2Mb of Ram & Hard Disk With Kickstart 2.04 or above.
£4.99
Limited Offer

Amiga CD ROM's
Delivery £1.50 per title or £3.99 for 4+

1078 Weird Textures	£12.99
17Bit & LSD Vol. 1	£17.99
17Bit & LSD Vol.2	£17.99
17Bit & LSD Vol.3	£17.99
17Bit Collection	£10.99
17Bit Continuation	£14.99
17Bit Phase 4	£6.99
17Bit 5th Dimension	£17.99
3000 JPEG Textures	£12.99
17Bit & LSD Vol.2	£17.99
3D Images/Objects	£8.99
AGA Experience 1 NFA	£12.99
AGA Experience 2 NFA	£12.99
AGA Toolkit 97	£8.99
Amiga Developers CD	£12.99
Amiga Desktop Video 2	£12.99
Amiga Repair Kit	£39.99
AmiNet 8	£12.99
AmiNet 12	£12.99
AmiNet 13	£12.99
AmiNet 14	£12.99
AmiNet 15	£12.99
AmiNet 16	£12.99
AmiNet 17	£12.99
AmiNet Set 1	£23.99
AmiNet Set 2	£23.99
AmiNet Set 3	£26.99
Arcade Classics Plus	£12.99
Artworx	£8.99
Assassins CD Vol. 3	£17.99
C64 Games v1.1	£23.99
C64 Sensations v2	£16.99
CAM	£22.99
Card Games CD	£12.99
CD-PD 1	£5.99
CD-PD 2	£5.99
CD-PD 3	£5.99
Colour Library	£8.99
Dem Rom	£12.99
Demo Collection v1	£5.99
Emulators Unlimited	£17.99
Encounters	£12.99
Epic Collection 2	£17.99
Epic Int. Encyclopedia	£25.99
Euro CD v1	£12.99
F1 Licenseware	£26.99
Fractal Universe	£17.99
Gamers Delight 2	£28.99
Gateway	£9.99
Geek Gadgets	£17.99

Amiga Developers CD Ver 1.1 £12.99
This CD contains all the materials needed to develop software for the Amiga. From Amiga Technologies comes the complete Amiga Developers Tools and Documentation.

New!! Photogenics V2 CD ROM £89.99
New features Animation Support, New Effects System, Virtual Images Plus More....

Buy Weird Science Network 2 CD & CD-32, Serial Network Cable. For only, £35.99

New!! EPIC M/M Encyclopedia £25.99

New!! CD Rom World Atlas £24.99
Full colour Multimedia Atlas for the Amiga. Rated Absolutely Superb

New!! Magic Publisher 4 CD set £39.99
Inc. Wordworth 4 TD, Final Writer 4 SE, 10,000 Fonts and 5,000 Clips and more.

Now Available Zoom-2 £18.99
Long awaited New version of this very popular CD. The latest PD from 2 Libraries.

Octamed Sounds Studio CD £22.99
Totally revamped new version of this top selling CD, includes endless new and improved features.

New!! AmiNet 17 - Now Available £12.99

Scoop Purchase !! Insight Dinosaurs
Designed for the CD32/CD-TV but usable on any Amiga with CD. Now Only £4.99

Ideal Xmas Gift!!
Guinness Disc of Records £17.99
CD Version of the ever-popular fact filled book.

GIF Sensations 2	£17.99
Giga Graphics 4	£28.99
Global Amiga Exprnce	£21.99
Grafix Sensations 1	£17.99
Guinness Disc of Records	£17.99
Horror Sensations (18)	£17.99
Hottest 6	£17.99
Image PD CD	£17.99
Into-the-Net	£17.99
Insight Dinosaurs	£4.99
Learning Curve	£17.99
Light ROM 4	£24.99
Light ROM Gold	£17.99
Magic Publisher	£39.99
Magic WB Enhancer	£8.99
Meeting Pearls v4	£8.99
Movie Maker Special FX	£17.99
Multimedia Toolkit 1+2	£17.99
Multimedia Backdrops	£17.99
Network CD 2	£12.99
Nothing but GIFs AGA	£17.99
Nothing but Tetris	£9.99
Octamed 6+Sounds Terr.	£17.99
Octamed Sound Studio	£22.99
Oh Yes More Worms	£8.99
Pandora's CD	£7.99
Pov-Roy	£22.99
Prima Shareware v1	£9.99
Retro Gold	£17.99
Scene Storm	£17.99
Sci-Fi Sensation 2	£17.99
Sound FX Sensation	£12.99
Sound Library	£17.99
Source Code	£17.99
Space & Astronomy	£18.99
Special FX Vol. 1	£17.99
System Booster	£17.99
The Spectrum CD 96	£16.99
The Personal Suite	£17.99
Utilities 2 (PDSoft)	£17.99
Utilities Experience	£13.99
Weird Sc. AMOS PD	£16.99
Weird Sc. Animations	£16.99
Weird Sc. Clip Art	£8.99
Weird Sc. UPD Gold	£17.99
Workbench Add-Ons	£20.99
World Atlas	£24.99
World Info 95	£17.99
Women of the Web	£21.99
Zoom 2	£18.99

FREE!! Prima Shareware CD-ROM worth £10 with every order of CD-ROM software over £30

Printers: Problem Solved!

At CU Amiga Magazine we get more enquiries on printers than any other subject. Which should I buy? Why doesn't it work? Can I get a driver for this? Printer guru Larry Hickmott is here with all the facts.

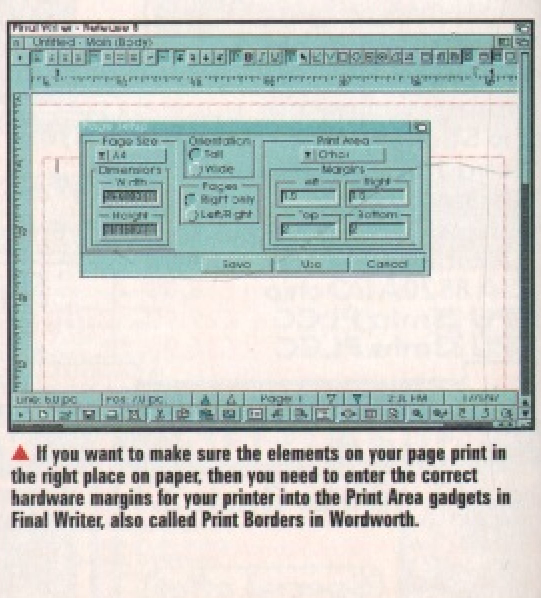


If I had to name one thing people do with computers that is sure to give them grey hairs, it would be printing. I know from experience, because I've now got as many grey hairs as a certain well known ex football manager by the name of Kevin Keegan! This aging process can be avoided by putting in a little homework, such as reading CU Amiga Magazine! I think we all know that a printer is one of the first 'extras' that computer users buy for their machine, but do you really know much about what makes it all tick?

Possibly not, because in this era of plug and play, what most people want is to take the printer home, plug it in and then start printing. Not only that, from the letters I get, it seems most people expect perfect results from the time they hit the print button. Unfortunately, printer technology doesn't work like that on the Amiga – yet.

When it comes to using a printer on your Amiga, you need to understand not only how your Amiga works with a printer, but also how the printer itself operates. Only today, yet another letter popped through my letter box from an Amiga user telling me in the best soap opera tradition, how pages don't print in the right place on the paper and how they can't get their printer to fill the paper.

Such questions shouldn't need to be asked once you've read this article to understand more about your machine. For him, and all you other printer users out there, over the next few pages, I'll tell you what you need to know to solve



▲ If you want to make sure the elements on your page print in the right place on paper, then you need to enter the correct hardware margins for your printer into the Print Area gadgets in Final Writer, also called Print Borders in Wordworth.

some fundamental problems and lots more besides, but first, a look at the different categories of printers that are available.

Just your type

Like people, not all printers are made the same. You have different categories of printers as well as different types within each category.

Take ink-jets. Not all ink-jets are the same because you have ones that print in colour and monochrome, others that only print in monochrome, high resolution models, A4 and A3 formats and the list goes on. No wonder people start pulling their hair (only the grey ones of course) out at the wide array of choices there are these days.

Dot matrix

Dot-matrix printers also known as impact printers and pin printers. This antiquated technology has limited uses these days because although dot matrix printers are cheap, so are ink-jets and the price advantage the dot matrix printer once had over an ink-jet has almost disappeared. Like typewriters, pin printers rely on ribbons to make the impression on the page but colour ribbons quickly become dirty which means the images they produce are also dirty. This isn't so much of a problem with black and white ones.

Buy one of these printers if you have a specific need for it like producing tractor fed stationery (like labels) or multi-part stationery (like invoicing) or, like me, you're really strapped for cash (cut the sob stories - Ed).

Ink-jet

If however, you want a printer for day-to-day use, then the ink-jet printer is the ideal buy. Whether it's producing colour coded invoices that bring a smile to an accountant's face or CD covers that look like they've been done on a printing press, the ink-jet is certainly a versatile machine. And with new models capable of 1440 dpi just launched by Epson, new strides are being made to create the perfect printer.

Laser printers

In recent years though, the price of a top quality laser has slowly crept downwards, affecting ink-jet sales in the process. These days, lasers are affordable by most computer owners, not just 'well to do' Amiga people.

The only drawback in buying a laser is that the output is monochrome, but if it's lots of copies you want, then a LaserJet is a must.

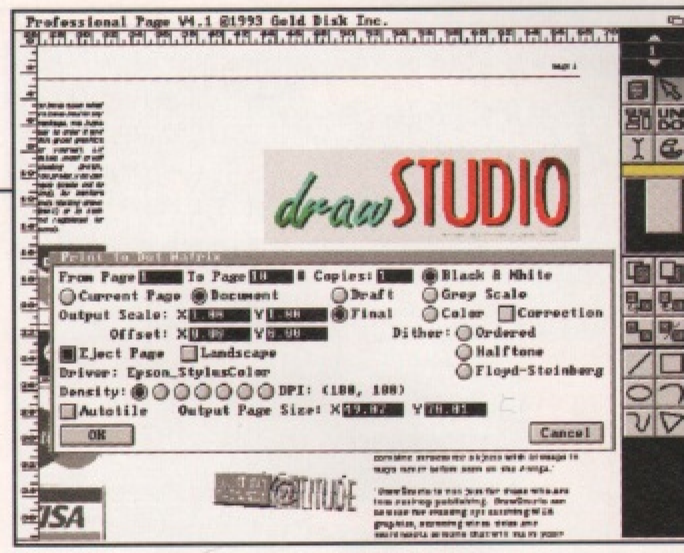
Applications for a laser are more limited than those for ink-jets but if you're into DTP, then you'll probably have a very good reason for splashing out on one.

Other types

As well as the three main types of printers listed above, there are others which are useful for specialist types of work. The main ones that spring to mind are the thermal wax and solid ink type printers, like the Star SJ-144 and Citizen PRINTiva 600C. These are not printers that should be chosen for day to day work like printing letters, due to their higher running costs.

These are more suited for doing T-Shirts and printing on objects that other types of printers won't touch. The PRINTiva 600C, for example, is very useful when printing on surfaces a wet ink printer won't, like glossy card and some art papers. The PRINTiva can also print using metallic colours, something you can't do with your garden variety ink-jet.

> **"When it comes to using a printer on your Amiga, you need to understand not only how your Amiga works with a printer, but also how the printer itself operates."**



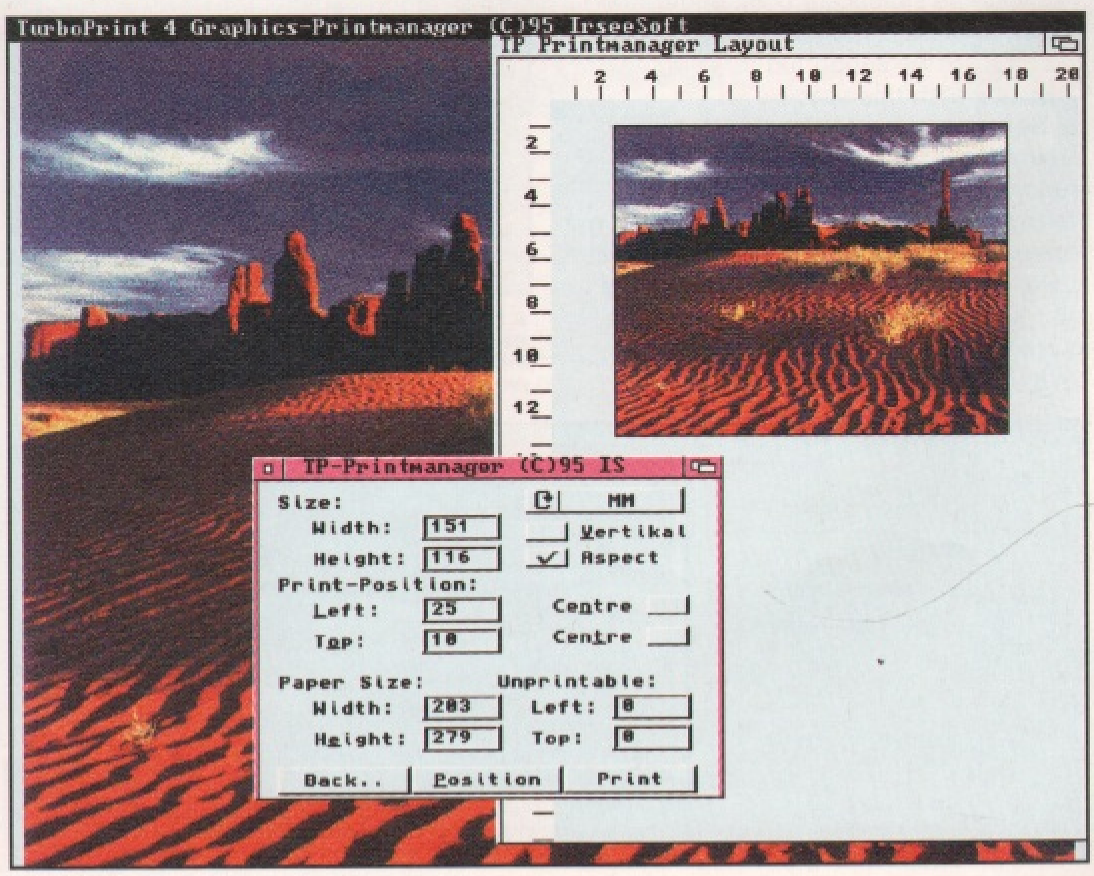
▲ Professional Page lets you set an offset both vertically and horizontally so you can alter where the image on your page prints on the paper, which for those having problems getting elements to print in the right place, is a real bonus.

Another type of printer that gets a mention from time to time is the dye sublimation printer, great for producing photographic work but little else. If I was to pick one area where the dye sub printer does have a place for Amiga owners, it's in photography, especially for the serious amateur or professional who wants to take advantage of digital processing and produce results close to that achieved on photographic paper.

Buying factors

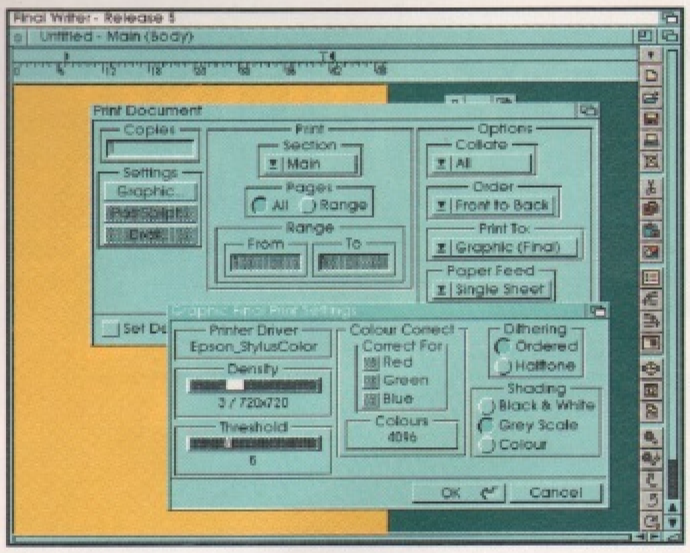
So far, we've only touched on the categories of printers there are. Within each category, are other sub divisions which can make life just as difficult when it comes to choosing a printer to sit alongside your Amiga. Take Epson for example. They have just released a load of new Colour Stylus printers that are very good indeed and a significant improvement over previous models.

The problem faced by you, the printer buyer, when new models like these are



◀ TurboPrint's Print Manager has been superseded by the Graphics Publisher in TurboPrint 5 which will allow multiple images on one sheet.

Continued on page 30 ▶▶



▲ To establish your printer's hardware margins, place a coloured box over the whole page and print it. Now measure the white bits around the edges and you have your hardware margins, also called Print Borders or Print Area.

launched, is that many suppliers, especially Amiga ones, still have old stock. So do you go for the new model or stick with a tried and trusted one?

The deciding factor will be heavily influenced by available printer drivers. For example, I've already mentioned this super new printer from Epson that can output at 1440dpi. Now, at the moment, no printer driver on the Amiga supports this resolution, but will do I expect in the near future.

Compatibility

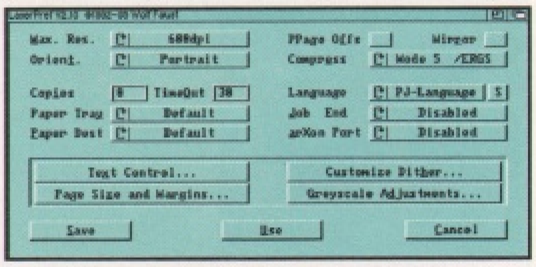
The big question though is whether these new Colour Stylus models will work with existing drivers in packages like TurboPrint and Studio II. In the past, I have found many new models have worked with slightly older drivers, an example being the Stylus 500 worked with the Stylus II driver and Hewlett-Packard's 870 worked with an 850 driver and so on. This is because the printer's command set (PCL, EscP2 and so on) is very much the same.

That doesn't mean the Epson printers will work with existing software though because the significant point about the Epson printers is the increase in resolution which won't be supported for a while. A case of watch this space.

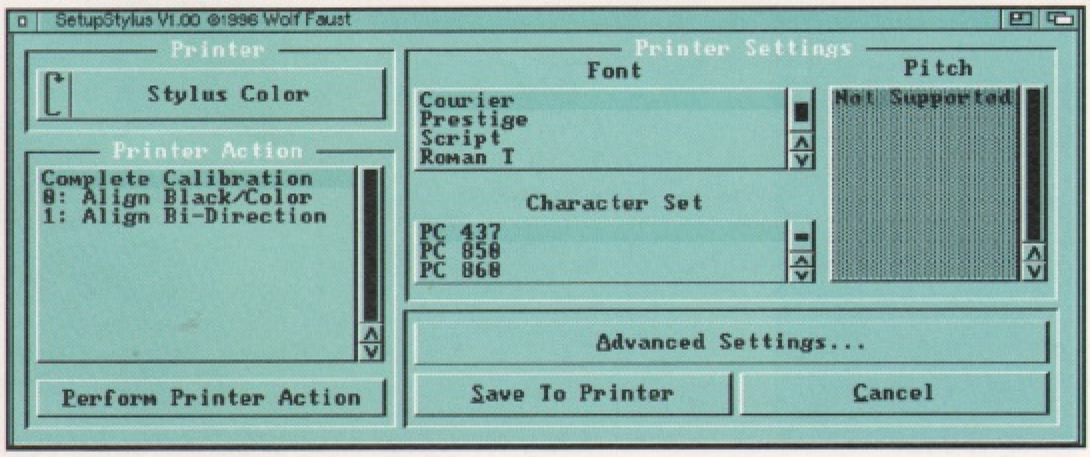
So when given the choice between new and old, use some common sense and if in doubt, go with models you know will work with your Amiga. I'm sure your favourite Amiga magazine will cover these new printers as they come out, letting you know if they work with current software and so on.

In the meantime, here are some worthwhile points to make a note of.

- High resolution output (720dpi) takes a long time to print because there can be many megabytes of data to send to the printer. Sometimes this process can take many hours when printing landscape pages.
- Printers like the Canon BJC-620 are more economical when it comes to replacing colour inks that have run out because you only replace the colour used. Most others printers have tricolour chambers and if one colour runs out, all three have to be replaced.
- The 800 series printers from Hewlett-Packard are very good for 600 dpi monochrome output but I found fine detailed colour images not as good as those from the 720 dpi printers (Stylus 500 and BJC-620). If choosing a HP model, the current one is the 870CXi (not the 820 Windows printer).
- A four colour printer which uses a separate black cartridge and a three colour cartridge, produces better output than a three colour one (no black cartridge for colour output).
- All new printers require a separate printing enhancement package. Owners of Canon printers can get such a package for free from Canon while Epson and Hewlett-Packard customers will need to pay £49.95 for theirs. Do not bother using standard Workbench drivers, because I haven't seen anything yet that matches the commercial packages for quality and reliability. Skimping on proper software just means you are devaluing your printer and not encouraging developers to create new drivers and so on for Amiga owners. In the end, we all lose by not supporting those supporting us.
- Finally, buy an obscure brand printer to save money and you could end up with a white elephant. Play safe and buy a supported brand name.



▲ Packages like Studio II and TurboPrint are often wrongly described as only being printer drivers when in fact, they provide much more, like very powerful preferences utilities which help you get more from your printer.



▶ From time to time, you may need to re-calibrate the print heads on a Colour Stylus and this utility that comes with Studio II Professional will let you do that.

Driving the daisy

There are two parts to getting your printer to work with your Amiga. The first is to get an appropriate cable. For ninety nine percent of people, that means a Centronics parallel cable. These are the same as you would get for connecting most PCs to a printer and as such, are readily available in PC stores right round the world.

The second thing required is more complex. It's called a printer driver and what it does is convert the information being output by your Amiga applications into a language understood by your printer. As you can imagine, each printer is going to have a different set of commands it uses to convert the information from a printer into the image on the paper. This is why you need different printer drivers and ones that are up to date, because although an old LaserJet driver may drive a new LaserJet to some extent (because they are both PCL based), it's highly likely the output will be a lot worse than what the printer would produce if used with a decent set of printer drivers. What's the point in spending hundreds of pounds for duff output?

Which leads me to two packages that are a must for every Amiga owner. One is called Studio II Professional (HiSoft 0500 223 660) and the other TurboPrint 5 (Wizard Developments 01322 527 800). These packages do two things. One is they provide the necessary printer driver so that your printer can understand the stuff being output by your Amiga and secondly, they have enhanced preferences programs which are vital to get the best output these modern printers can produce.

This is not a hard and fast rule and varies from printer to printer, but if I was buying a Hewlett-Packard laser (or compatible), I would opt for Studio II Professional, whereas if I was getting a colour ink-jet, like an Epson Stylus, I would go for TurboPrint. There are other points though to take into account. I'm told the Print Manager for TurboPrint 5 (now called the Graphics Publisher) enables you to print more than one image on the page. Studio II Professional meanwhile has direct support for programs like PageStream 3 and ImageFX 2.6, enabling you to improve the output you're likely to get from these applications. My advice is to talk to those selling the program and find out which pack has the features you need.

Neither package is ahead of the game in terms of providing printer drivers for new printers like the Stylus 600 and 800, but you can bet, they will have drivers for these new models soon after the printers' release.

Larry's top 10 printers for the Amiga

1. Epson Colour Stylus 500
Although now superseded by the fab but untested on the Amiga, Stylus 800, the Stylus 500 produces super quality in colour and black and white and is great value. Requires third party drivers like TurboPrint.



▲ The Epson Stylus 500 is probably the best printer for Amiga owners in terms of value and print quality.

2. Canon BJC-620
For heavy duty colour printing at high resolution, the BJC-620 is very desirable. It has the advantage of letting you replace a single colour when it runs out as well as having a free print enhancement package called CanonStudio.

3. Hewlett-Packard LaserJet 6MP
When it comes to lasers, they don't come much better than this. Priced at around £700, this PostScript version of the 6 series has many great features. For non-Postscript output, you'll need Studio II Professional or TurboPrint.

4. Hewlett-Packard 870CXi
A rugged and very fast printer that costs £100 more than the Colour Stylus but scores well because the 600 dpi monochrome output is very good indeed, and the quality of colour images is certainly better than those from its baby brother, the DeskJet 690, which is getting long in the tooth despite recent improvements.


▲ Although a little pricey compared to the Epson Stylus, the Canon BJC-620 is still a very worthwhile purchase with 720 dpi output and inks that can be individually replaced. It also feels more robust and has controls on the printer instead of software only.

5. LaserJet 5M Plus
This deserves a mention because of its incredibly reliable engine, which keeps churning out prints day after day. A little bit on the pricey side for most Amiga owners, but if you do a lot of DTP, this is the printer.

6. Hewlett-Packard LaserJet 5L
Fancy a laser for less than £350? Then the LaserJet 5L is worth a long hard look. It may be ugly and can't be upgraded to PostScript, but the 5L is an ideal entry level machine into the world of lasers.

7. Epson Stylus 200
I've seen this for just £117, which makes it exceptional value for a monochrome printer and because you can upgrade it with the addition of an upgrade kit, if you're looking for an entry level printer, this may well be it. Don't forget you need a printer driver/enhancement package which adds £50 to the price.

8. Citizen PRINTiva 600C
This gets a special mention because it's almost in a category of its own and so comes top of the class. The PRINTiva is a solid ink printer for doing T-Shirts, metallic colours and so on. A little expensive to run but because it can print on things normal ink-jets can't, it deserves a mention here.



▲ One of the cheapest ink-jets I've ever seen is the Stylus 200, a monochrome printer that can be upgraded to colour with the addition of a colour kit.

9. Canon BJC-4200
Very popular with Amiga owners, is the 4000 series of printers from Canon. The 4200 is the latest and with a price less than £250, it's good value, even if it isn't as good as the mighty 600 series Canons.

10. Canon 4550
Gives you the ability to print A3 without you having to mortgage your house. Use it with CanonStudio or if you already have it, Studio II Professional.



▼ The Canon BJC-4550 is an A3 capable colour bubble-jet that is super value.

Continued on page 32 ►►

A spot of trouble shooting for your printer

Q How can I lessen the time it takes for my Amiga to finish printing a page?

A Buy an accelerator. In recent tests with an '060 board, I found a page with pictures on it that took six minutes from Final Writer on a 68020 Amiga, took only 1 and a half minutes using the '060 board. Printer buffers and a faster printer helps, but the accelerator in your Amiga is what really what counts.

Q My page from the ink-jet has white lines across it.

A Use the printer's clean facility. The nozzles in a print head become clogged for one reason or another, preventing ink from getting to the paper. It could also be a sign your ink is about to run out. Try the clean function first though sometimes the print head just needs a clean!

Q How can I avoid dark lines across the page?

A These are generally (not always) caused by overlapping strips. When your application prints a page, it does so in strips, the less memory you have, the thinner these strips. I have found testing different printers, that the occurrence of these overlapping strips usually occurs in cheaper models. It can also vary depending on what printer driver you use and application. So if this is something you have problems with, it maybe worth fiddling with the settings in your print enhancement package or changing printer driver packages should you be able to afford to do so, or lastly, at some stage get a better printer.

Q My page doesn't print in the right place on the paper.

A This is definitely a preferences problem. What you need to do is establish your printer's hardware margins, enter these into the application you are using (this varies from application to application) and then it should print in the right place. Space prevents me from going into great detail on this but having your page set up correctly with your printer preferences helps enormously. This is why I recommend a package like Studio.

But even with that, I found different settings (such as Page Format) were required for different types of printers, never mind different size papers. Experiment using black and white boxes on your page because printing in black and white is fastest. Do your experimenting at the resolution you normally output at. When you have a document that is set up correctly, use it as a template for other documents and make sure you keep a note of all your preferences.

Q I want to print on card but the manual says I can't.

A The manual says that because it is not recommended because if you do and you damage the print head, then you may invalidate your warranty. However, if you know that you are going to be doing this type of work before you buy a printer, then look for a heavy duty printer that has a near straight paper path. A number of lasers have these, as do some ink-jets like the 600 series Canons (not straight, but fairly close).

The best place to go for information on this subject is the manufacturers' help line. Don't bother mentioning it's for an Amiga because you'll only confuse them but ask which printers do have settings for card or thicker papers. It's also worth finding what damage can occur if used with a particular model so you can better assess the risk.

Q I bought a DeskJet 850 and it mentions in the manual about aligning the print heads. How can I do this?

A TurboPrint has a utility for this. It is a simple enough process but you will need the proper software to do it. Studio II has something similar for the Stylus.

Q I am looking at getting a Hewlett-Packard 870CXi DeskJet. Is there an Amiga printer driver for it?

A Both TurboPrint 4.1 and Studio II drive this using the DJ-850 driver. I am lead to believe TurboPrint 5 has a driver for this model as well.

Q I am looking at buying a laser printer. Should get a PostScript one?

A If you can afford it, certainly. I wouldn't buy a laser that did not have PostScript because there are many instances where PostScript output is preferable to that from printer preferences. It is, in most cases, quicker too.

Q Why when I want to print only text, does it take so long to print?

A Providing you are printing black text, make sure you have selected black and white in the printer set up function for your application. Printing anything including just text, takes time because an image of the page is created in memory at the resolution you have chosen and then dumped to the printer in strips.

The other alternative is to use a text based word processor like Protext where the text is sent to the printer, not an image of the page as mentioned above. Your main obstacle with Protext is finding a copy as I don't know if anyone is still supporting the Amiga version.

Q Are printers for Macintoshes compatible with Amigas?

A In general, no. It is possible to get some to work with an Amiga but you would be best advised if you have to ask this question, to stick to 'PC' type printers which work fine on Amigas. There are exceptions of course, like GDI printers which need a PC to control them. See the top 10 (page 31) for a list of decent printers to choose from.

Q The latest DeskJets have a photographic mode. Will that mean I can print photographs?

A All ink-jets let you print photographic material. This new photographic six colour print mode where you replace the black cartridge with another colour one, didn't seem to make a lot of difference when used on my Amiga. We may test this in the future with TurboPrint 5.

Q Can you tell me how to get rid of the 'blockiness' that I get when I print my pictures?

A Pixelisation or blockiness as you call it, is caused by making a bitmap image to big. To get decent colour images, make sure that you don't enlarge the image when putting it on the page. Lets say you have an image that is 640 pixels wide which on a normal monitor is around 9 inches. When you print it, make it around 5 inches wide on the paper. This is called scaling and what that achieves is that it increases the effective resolution of the image. If though you were having that image printed on a high resolution device for magazine production say, then it maybe advisable to reduce it even further to say 3 inches wide to increase the resolution even more.

Something else you can do is make sure that when you create such images, you have anti-aliasing on. This will help improve the quality but above all, be very careful when scaling bitmap images.

Q How can I use the scalable fonts in my printer for multiple fonts on the one page?

A Unless you have a text based word processor like Protext that has printer drivers that let your select the individual scalable typefaces in your printer, you can't. Some other applications like Wordworth, also have support for this, but Wordworth's support does not seem as comprehensive as Protext's. Printing enhancement packages give you some support for using the fonts in a printer but at the end of the day, if you want to use multiple scalable fonts on a page, you'll need either a package like Protext that can access these fonts or do what most people do, and use the scalable fonts that come with your Amiga or application.

What is generally misunderstood, is that when you use the scalable fonts on a page like PageStream, Wordworth and Final Writer, these fonts are on the Amiga, not in the printer, and the image of the page is generated within the Amigas memory and output as a graphic to the printer. Programs that use the printer's internal fonts, are working in text mode with no graphics.

I could go on for forever about my favourite subject but I've got to call a halt somewhere. We should have some printer reviews soon, so until then ... ■

The World's FASTEST and...
now the BEST VALUE too!



THE FASTEST RANGE OF AMIGA BOARDS AVAILABLE, NO ONE ELSE COMES CLOSE!
COMPARE THE PERFORMANCE FIGURES BELOW FOR YOURSELF

System	MIPS
Std A500/600/1500/2000	0.55/0.72
Standard A1200	1.33
Standard A4000, '030	4.43
A1200 with 1230-IV, '030 & 4Mb	9.91
Standard A4000, '040	19.10
Amiga with 1240T/ERC, 2040ERC or CyberstormII 68040ERC	30.00
A1200 with 1260, '060 & 4Mb	38.71
A1500 /2000 with 2060, '060 & 4Mb	38.71
A4000 with Cyberstorm, '060 & 4Mb	39.85

Comparative MIPS performance figures measured using SysInfo. Each board had the appropriate SIMM fitted (required to activate accelerator).

CYBERSTORM II

68040 VERSION CAN BE EXPANDED TO A FULL 68060

AMIGA 68040ERC and 68060 ACCELERATORS

Now you can choose between the 68040/40ERC Cyberstorm II or the ultra powerful 68060 version. When you fit a Cyberstorm II 68060 Accelerator to your A3000, A3000T, A4000 or A4000T you can, for example, render a graphic with Imagine 2.0 software in just 2.4mins... Compare that with a massive 10.34 mins on a standard A4000 '040/25! With no jumpers both Cyberstorm IIs are fully plug and play and A4000 users can choose the option of a SCSI-2 module (A3000 users already have SCSI built into their Amiga hardware).

- Up to 128Mb of standard SIMMs can be installed and you can even transfer the 72Pin SIMMS from your Amiga A4000 straight onto your new Cyberstorm.
- Optional SCSI-2 module available
- If your budget currently only covers the cost of a Cyberstorm II 68040ERC, you can always upgrade later to the full 68060 processor for extra power.

PRICE CRASH!

Cyberstorm II 40MHz 68040ERC - 0Mb - Expandable to 128Mb	£329.95
Cyberstorm II 50MHz 68060 - 0Mb - Expandable to 128Mb	£529.95
Cyberstorm II SCSI-2 Module	£89.95
Cyberstorm II SIMM RAM Expansions (please call for prices)	£Call

NEW 3D VERSION! CYBERVISION 64 3D

64-BIT ENGINE A2000/3000/4000 (T Series) 3D Version 24-BIT COLOUR ACCELERATED GRAPHICS CARD.

For all Zorro-II/III Amigas & Tower System A1200s with Zorro-II backplanes. The core of this great board is the NEW VIRGE GRAPHICS CHIP from S3. With 3D capabilities it's able to process complex 3D functions in hardware (eg. shaded/textured surfaces) with Trilinear Filtering and Shading/Fogging for super realistic Real Tone 3D Rendering. When used with CyberGraphX 3D Library, Cybervision 64/3D can even offer a broad range of 3D facilities for any software developer. OPTIONAL EXPANSIONS...

- MPEG Decoder - added to the Feature Connector to provide real time MPEG audio and video decoding at full size custom screens or, in Workbench windows (HQ display using 16/24 Bit modes from CyberGraphX Workbench). Stereo audio output is provided via the supplied dedicated line output jack. Upgrade to a Cybervision 64/3D and MPEG bundle (from previous Cybervision 64) for a SPECIAL LOW PRICE! - Call for full details now!
- Monitor Switcher - with integrated scan line doubler. Designed to fit into the Amiga slot this gives automatic switch over from the standard Amiga signal to Cybervision 64/3D's output. Both cards may be fitted inside A3000/4000 models leaving three Zorro-III slots free.

Cybervision 64/3D... 4Mb Version £219.95 HUGE PRICE REDUCTION!

Options... MPEG Decoder £174.95 Monitor Switcher £84.95

BLIZZARD 1230-IV, 1240-T/ERC & 1260 ACCELERATOR BOARD FEATURES...

- May be disabled with Simple Keystroke on boot up - For Full Games compatibility, even badly programed/older Software!
- Battery Backed Self Recharge Real Time Clock
- High Performance Expansion with Full 32-Bit wide DMA
- Easy Trapdoor Installation - no modifications required (1240T/ERC fits in Tower)
- 1230-IV features PGA FPU Socket allowing Optional 50MHz, 68882 FPU

1230-IV

BLIZZARD 030

A1200 TURBO ACCELERATOR and MMU - 50MHz 68030
0Mb Standard, Exp. to 128/256Mb
9.91MIPS with 60 Nanosecond SIMM fitted

Blizzard 1230 MkIV Turbo Accelerator Memory Board

The highest performing 68030 accelerator available for your A1200! With its 50MHz 68030 and MMU, the 1230-IV offers BETTER PERFORMANCE at a LOWER PRICE! With a SysInfo rating of 9.91 (using a 60 Nanosecond SIMM) you can see the 1230-IV is **very** fast... a performance gain of up to 500% is achieved! Via its Fast Expansion Bus, an optional SCSI-2 Controller module can be easily fitted. An industry standard SIMM socket provides for up to 128Mb of auto-configuring 32-Bit FAST RAM (or up to 256Mb with the SCSI-2 option using its extra SIMM socket).

EASY TRAPDOOR INSTALLATION No modification necessary. Reliable low heat output.

1230-IV Turbo 50MHz 68030 & MMU
0Mb, 32-Bit Fast RAM
Expandable to 128/256Mb — £149.95 PRICE CRASH!

Fast 60 Nanosecond SIMM RAM Expansions
32-Bit, 72 pin (*Call for prices*) — £Call

Motorola Maths Co-processor
68882 PGA type FPU, 50MHz — £Call

1240T/ERC

BLIZZARD 1240 T/ERC 040 — NEW

A1200T* TURBO ACCELERATOR and MMU/FPU for *TOWER SYSTEMS
40MHz 68040 - 0Mb Std, Exp. to 128/256Mb
30MIPS with 60 Nanosecond SIMM fitted

Blizzard 1240T/ERC Turbo Accelerator Memory Board

A super LOW COST A1200 Turbo Accelerator Board, ideal for housing on any *Tower System A1200 main board (mechanical dimensions, high power consumption and heat emission require an active cooling cap - we therefore do not recommend fitting to standard A1200's without the appropriate modifications etc.). The "ERC" Processors used on these boards are recycled and vigorously tested 68040 CPUs operating at 40MHz with MMU/FPU - an excellent guaranteed and competitively priced alternative. Available options such as the SCSI-IV Kit and RAM are shared with the Blizzard 1230-IV and 1260.

1240T/ERC Turbo 40MHz 68040 & MMU/FPU
0Mb, 32-Bit Fast RAM - Expandable to 128/256Mb — PRICE CRASH! £249.95 Can be expanded to FULL 68060

1260

BLIZZARD 1260 060

A1200 TURBO ACCELERATOR and MMU/FPU - 50MHz 68060
0Mb Standard, Expandable to 64/192Mb
38.71MIPS with Single Sided 60/70 Nanosecond SIMM

The Blizzard 1260 Turbo Accelerator Memory Board

offers Amiga A1200 owners FULL 68060 POWER with a board that plugs into the trapdoor slot! Your A1200 will operate at twice or even three times the speed of an '040 based upgrade and up to five times the speed of a standard A4000! Available options such as the SCSI-IV Kit and RAM are shared with the Blizzard 1230-IV and 1260.

1260 Turbo 50MHz 68060 & MMU/FPU
0Mb, 32-Bit Fast RAM - Expandable to 64/192Mb — PRICE CRASH! £469.95

EASY TRAPDOOR INSTALLATION No modification necessary. Reliable low heat output.

2040ERC

BLIZZARD 2040 ERC 040 — NEW

A1500/2000 TURBO ACCELERATOR and MMU/FPU - 40MHz 68040
0Mb Standard, Expandable to 128Mb
30MIPS with 60 Nanosecond SIMM fitted

Blizzard 2040ERC Turbo Accelerator Memory Board

The Blizzard 2040ERC is a super new LOW COST board which offers A2000 owners the opportunity to upgrade to the same performance as our Blizzard 1240T/ERC board. Users will then be able to enjoy full A4000/040 power as well as take advantage of the built in SCSI-2 interface.
The "ERC" Processors used on these boards are recycled and vigorously tested 68040 CPUs operating at 40MHz with MMU/FPU - an excellent guaranteed and competitively priced alternative.

2040ERC Turbo 40MHz 68040 & MMU/FPU
0Mb, 32-Bit Fast RAM - Expandable to 128Mb — PRICE CRASH! £309.95 Can be expanded to FULL 68060

2060

BLIZZARD 2060 060

A1500/2000 TURBO ACCELERATOR and MMU/FPU - 50MHz 68060
0Mb Standard, Expandable to 128Mb
38.71MIPS with 60/70 Nanosecond SIMM fitted

Blizzard 2060 Turbo Accelerator Memory Board

offers A1500/2000 owners the same specification as the Blizzard 1260 Turbo (A1500/2000s will operate at up to five times the speed of a standard A4000) with FULL 68060 POWER & also includes built in SCSI-2 interface! If you want the fastest A1500/2000 around... fit a Blizzard 2060 now!

2060 Turbo 50MHz 68060 & MMU/FPU with built in SCSI/2
0Mb, 32-Bit Fast RAM - Expandable to 128Mb — £569.95

SCSI-IV KIT SCSI-2 Module for 1230-IV, 1240T/ERC and 1260, with additional 128Mb SIMM socket — £89.95
(Fast SCSI-2 DMA Controller - up to 10Mb/sec transfer rates with additional SIMM socket allowing extra memory to be fitted)

Blizzard and Cyberstorm products use MOTOROLA 680X0 series processors. They run **WITHIN** the electrical timing specification laid down by Motorola to prevent any possible overheating/reliability problems. So, when you pay for a 50MHz CPU for example, that's exactly what you get... not a 40, 33 or even a 25MHz CPU "clocked" to 50MHz! Look out for the **MOTOROLA MOTIVATED** logo - your guarantee of our commitment to quality and reliability - **BEWARE** of "clocked" CPUs!

T/ERC and ERC Processors used on selected boards are recycled and vigorously tested 68040 CPUs operating at 40MHz - an excellent guaranteed and competitively priced alternative.

OUR RANGE HAS WON MORE AWARDS THAN ANY OTHER...

What the Magazines think...

Amiga Shopper 91% STAR BUY *"...the Blizzard 1260 is destined to become the ultimate object of desire for A1200 owners."*
Amiga Computing 92% BLUE CHIP *"...want the fastest Amiga in the World, get this board."*
Amiga Format "...Ride on the fastest A1200 in the World..." - 95% GOLD Rating

Please Note: Memory, SIMM & FPU prices may change without warning due to exchange rate fluctuations. Please confirm price prior to ordering. CALL TO CONFIRM AVAILABILITY BEFORE MAKING A LONG JOURNEY TO VISIT US. OUR OPENING TIMES ARE... Monday to Saturday, 9.00am until 5.00pm

GH
GORDON HARWOOD COMPUTERS
Dept. CUA/D2 New Street, Alfreton, Derbyshire. DE55 7BP
01 773 836781
or FAX: 01 773 831040
email: 100271.3557@compuserve.com

How to Order from GH...

BY PHONE: Simply call our order line. We accept VISA, Mastercard, Access, Switch, Connect, Delta AMEX and Lombard Creditcharge (most 'store cards' are Lombard eg. Dixons, Currys etc) - WITH NO TRANSACTION SURCHARGES!

BY POST or FAX: Include your name, address and daytime/evening phone/fax number plus order details. If charging a credit/debit card include... number and valid from/expiry date (and issue number with Switch cards). Make Cheques (please allow 7 days clearance), Drafts or Postal Orders payable to Gordon Harwood Computers Limited.

GH PRICES: Please remember to confirm prices in case you are looking at an 'old' magazine. Prices can change (up or down) before the magazine's cover month has passed. Please confirm before sending orders by post. Prices inc. VAT at 17.5%.

DELIVERY: We offer prompt shipment with fully insured express delivery options throughout the UK, Europe and Worldwide at a very modest cost.

COST OF DELIVERY TO MAINLAND UK ADDRESSES ONLY:
Standard Delivery (2 to 4 working days from date of despatch) - £7
Express Delivery (next working day from date of despatch) - £10
NON UK MAINLAND DESTINATIONS - please call for times/prices etc.

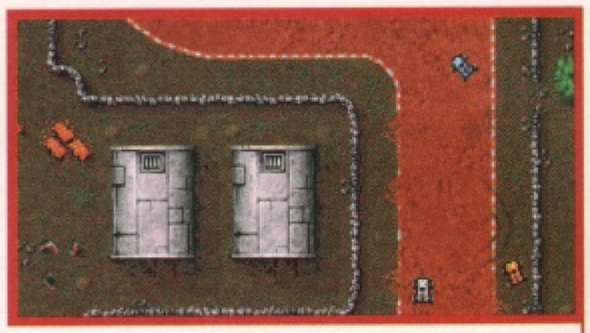
EXPORT: Most items are available Worldwide, and at TAX FREE PRICES to non EC residents and most overseas UK Armed Forces Personnel (with CO's document).

GH WARRANTY: Standard 12 month warranty or, ask about GH's optional comprehensive extended options which are always recommended for professional users to minimise costly down time. Ask GH for full details.

Screen Scene



Whether you like your action hot on the ground or way up in the air you're well catered for. You've got four flight sims and two racing games to chose from here.



Max Rally 36

Previews



Reviews



Burnout 38

Tips & Guides





XP8 43



Dogfight 37

Previews

Max Rally

■ **Due for release: TBA** ■ **Publisher: Fortress** ■ **© 0181 988 8888**

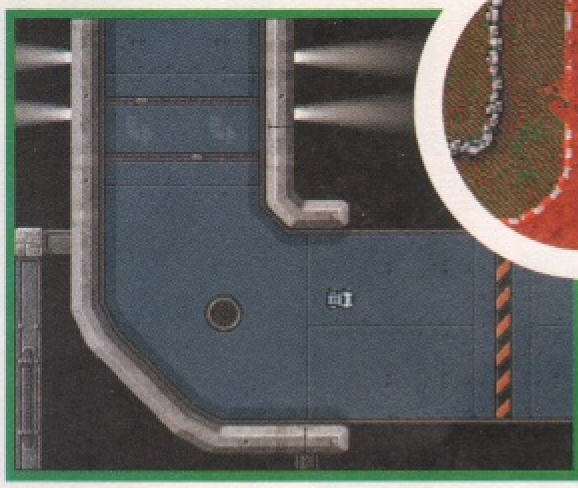
For such a simple and technically basic theme, the top-down racing game has proven a surprisingly popular and managed to hold its own even in these days of texture-mapped 3D super consoles. While Skidmarks and XTreme Racing marked a move away from the genre, Max Rally is set to bring it right back up to date.

Fortress is the development team behind Max Rally. This is their first commercial game which they plan to publish themselves and sell through mail-order. So why write another top-down racer when the likes of Overdrive and Roadkill seems to have it covered? Basically because Fortress wanted to advance the formula further still. To this end, Max Rally takes place over 30 tracks and across four terrains. Fortress promise features such as four-player link-up (definitely a good thing) which will have its own track called 'The Outer Limits' (see screenshots here). You will also get to choose from six different characters and have the ability to alter your vehicle's direction in mid-flight after jumping across a ramp. Usual options such as racing against the clock and computer cars in various championships are also planned.

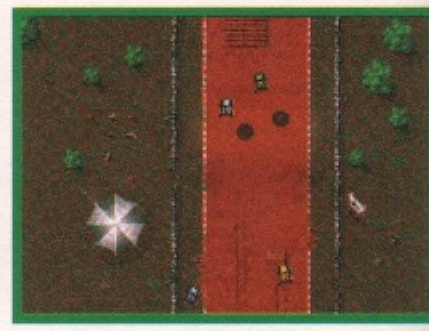
Max Rally will run on all Amigas with 1.5Mb and should retail at £14.99. It is not far from being finished so we hope to have a review very soon. ■

Mark Forbes









Virtual Karting Deluxe

■ **DFR: TBA** ■ **Publisher: OTM** ■ **© 01827 312 302**

Following on from Virtual Karting, OTM's next racing release from the same Italian author Fabio Bizzetti is Virtual Karting Deluxe. Promising to be more playable than its predecessor (not a tall order) the final release will contain another six tracks which should be wider and longer than the original and have lots of twists and turns.

The original was a first in terms of the fast 3D graphics, but the handling of the kart and the narrow tracks made it virtually unplayable. The new version hopes to change all that. Judging from the demo, I'm happy to report that Virtual Karting Deluxe's control method of the kart has been tremendously improved.

Apart from that, much of the original game seems to be there. You can select to play the game in a variety of view points, while at the same time depending on the power of your Amiga, you can select the usual 2x2 or better still, 2x1 graphics resolution which is only available in 3D mode, but provides the player with some tasty visual treats.

Deluxe isn't intended as a direct sequel, more like an enhanced version to keep you interested until Virtual Karting 2 comes out. In the meantime, you'll have to wait, as the game's nearly finished. We will definitely review Virtual Karting Deluxe as soon as possible. ■

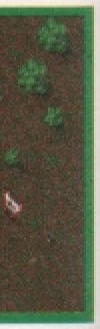
Mark Forbes

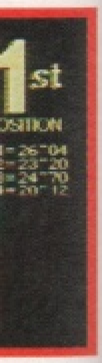


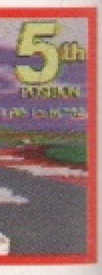












game's
finitely
ke as

Ffigy

■ **Due for release: March** ■ **Publisher: Effigy Software**
■ **✆ 01526 834020**

You may remember in an interview with CU Amiga Magazine (December 96 issue), Effigy Software described their vision of the way forward for the Amiga games. Faced with a declining market they decided that dual format CDs offered a good solution. Pinball Prelude was their first foray into that market and Ffigy was planned as the next.

That was a couple of months ago and work has been continuing on the puzzle/adventure game that they describe as a "3D slapstick extravaganza". Effigy have been busy concentrating on creating the graphics, using LightWave for some of the main character's movements.

So where does the slapstick bit come in? Well, Ffigy is a lovable cutesy character who when the game is finished will be able to interact with his 3D environment and go through the puzzle/adventure game spreading happiness and general kudos all around him.

These rendered screens look great but we'll have to wait to see how the actual game turns out. It is a long way off being finished still but rest assured we'll be there first when it is. ■

Lisa Collins





Burnout



■ **Price: £19.99** ■ **Publisher: Vulcan** © **01705 670269** ■ **http://www.vulcan.co.uk**

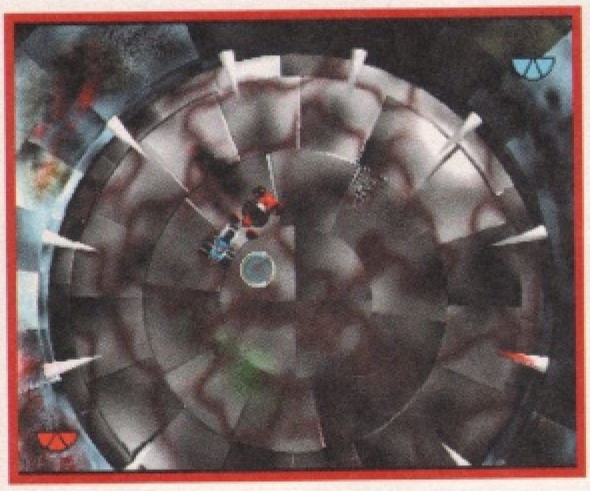
Fans of the film Crash might enjoy this because that's all the cars do in this game. Not a race in sight.



In the ruins of post-apocalypse society, inevitably the first instinct of any survivors would be to strap spikes onto their cars and crash into each other at high velocities. Things like rebuilding society, growing food and so on might be more sensible but people have seen too many Sci-Fi movies to escape this fate. So set in 2045, Burnout puts you at the wheels of one of these cars as you bid for fame and fortune in the sporting arenas.

Burnout has been generating quite a lot of interest. First of all it is Vulcan Software's first departure away from catering for all Amigas. Instead of running on all Amigas with 1Mb as usual Burnout is AGA only. Another reason behind the interest is: not only does it have, to quote the advertising, "100% fully rendered in game graphics... six channels of High Definition sound effects... Hires Laced 256 cols @ 25fps ... Newtonian Mechanics... Complex Artificial Intelligence..." etc., it also sounds like Wipeout, the futuristic racer which is making waves on ahem... other platforms. But a racing game it isn't.





Crash

Burnout is a demolition derby. You choose your car from a choice of four, and enter the arena (also a choice of four, but there will be hundreds of home grown arenas in no time) to battle it out with your opponents, which you do by ramming into them until they explode, knocking them off a platform so that they plummet to a distant fate.

The winner gets the big cash prize, the runners up, miraculously reborn to fight again, get smaller prizes. This can be spent enhancing your car, and therefore your chances in the next battle. You can spend your ill-gotten gains on improving your engine, buying a reverse gear (very useful when you find yourself on the edge of a precipice), fitting your car with spikes etc. There are also cheaper one-off weapons, such as the stinger, which gives an extra meaty slap to an opponent, or grey-out, which makes the action disappear into a dense fog while you escape, or more likely blunder off a ledge in the confusion. Also adding to the general confusion there are several bonus games that crop up throughout the game but they don't have nay indication of what you are supposed to be doing in them. Your car either shoots forward or stalls. Very strange,





The game comes on seven disks, which may be less than a large graphic adventure, but feels a lot longer once you have had to install the thing. Installation is via Workbench only, each disk having to be opened and the



▲ Wow, nice graphics. Pity about the gameplay. The big cylinder type thing shown here is going to be your home ladies and gentlemen for as long as you can stay on it.



▲ The usual suspects are lined up for your perusal. We've got four likely looking robotic lads here.



▲ Here's your option screen looking all moody and atmospheric. Tournament or head to head? Let's see.



▲ The mystical pentacle where all the action takes place. Spooky.

individual files dragged from their floppies into the appropriate folders. After all that, the files have to be unpacked by double clicking on each one. Even if Vulcan hate writing proper installers, a custom AmigaDOS routine could do everything for you about ten times easier and ten times faster. It would have taken little longer to write as it will take every buyer to install the thing. This is very poor.

Piece of art

Once it is up and running, everything begins to look rosy. The intro graphics are excellent, and the options screens all bode well for the game, offering up to four players via keyboard, joysticks and joystick adapters, Aura Interactor output and cars with wide ranging statistics. Then the game starts and it all goes wrong again. Yes the screens do look gorgeous but they only move a few pixels up and down, and even then they have a tendency to strand you off-screen. The vehicle sprites are all nicely designed fully rendered 3D objects but they lack animation and don't show the effects of damage, indeed the first thing that really tells you your car is damaged is when it vanishes with a pop. No debris or anything like that. As for Newtonian mechanics, I seem to remember notions of equal and opposite reactions - these collisions betray clear evidence of released elastic potential energy which must mean that.... hmm, the cars are made of rubber!



Shareware

There is a lot about Burnout that makes you think Public Domain. Damn fine PD admittedly, but the gameplay just never seems to go anywhere, and amusing as the idea may be, it just doesn't last. There is no real progression in the game, no increase in the difficulty, and very little sense of long term achievement. Even multiplayer action didn't seem fun, and looking at those graphics won't keep you happy for ever.



I hate to sound discouraging, after all releases like this for higher spec. machines are the only way the Amiga games scene has a snowball's chance, but that's the way it goes. Pretty AGA graphics just aren't enough. ■

Andrew Korn

BURNOUT

A500 · A500+ · A600 · **A1200** · A1500 · A2000 · A3000 · **A4000**

workbench version	3.0
number of disks	7
RAM	6Mb
hard disk only	
graphics	90%
sound	70%
lastability	27%
playability	50%

OVERALL
I really wanted to like this – but didn't.
43%

Weird Science

Weird Science Ltd. 1 Rowlandson Close, Leicester, Leicestershire. LE4 2SE
Tel. +44 (0)116 234 0682 Fax. +44 (0)116 235 0045
email. sales@weirdscience.co.uk or tech@weirdscience.co.uk

NEW WWW SITE NOW OPEN AT www.weirdscience.co.uk

AMINET SET 3



£34.99

Aminet Set 3, dated July 1996, consists of 4 gigabytes of software in 9,000 archives. Including the full versions of Imagine 4.0, XiPaint 3.2, Octamed 5.0. With 95 megs Utilities, 79 megs Documents, 408 megs Text Software, 12 megs Disk/HD Tools, 7 megs Hardware related, 756 megs Pictures & Animations, 208 megs Graphics software, 394 megs Graphics & Sound Demos, 563 megs Games, 685 megs Music modules, 28 megs Music software, 131 megs Communications and more.

SET 4 AVAILABLE SOON
PRE-ORDER FOR £ 29.99

SYSTEM BOOSTER



£19.95

The Amiga System Booster CD enables users to really make the most of their computers with a superb collection of tools to push the capabilities of the Amiga to the limits. Nearly all the fantastic utilities can be started by simply direct from the compact disc. No de-archiving required. The the contents include a vast collection of screen blankers, mouse tools & commodities, backup, file management, cache programs to optimise system performance, data recovery, CD-ROM utilities, virus killers and a whole host more. This CD-ROM programs for beginners and professionals.

MAGIC PUBLISHER



£49.95

Magic Publisher comprises of four compact discs and on this unique CD-ROM set you will find all you need to create professional looking documents. There are more than 10,000 Fonts (Colour Fonts, Bitmap, IFF, Adobe, Intellifonts, Truetype & DMF), more than 5,000 clipart. Many of these are exclusive to this compact disc. Full commercial versions of Final Writer 4 SE and Wordworth 4 TD are included. Both rated as great word processors on the Amiga. Tools for creating WWW pages along with backgrounds and special clip art for this purpose is also included. A 100 page booklet contains printouts of all the fonts and clipart.

AMINET SET 1 OR AMINET SET 2



£19.95

Aminet Set 1 or 2, consist of 4 gigabytes of software in 12,000 archives. The software is on four compact discs. With Utilities, Documents, Text Software, Disk/HD Tools, Hardware related, Pictures & Animations, Graphics software, Graphics & Sound Demos, Games, Music modules, Music software, Communications, Amiga Development software, Business software and more. All of the archives are easily accessible with a simple Index menu system with search.

NEW LOWER PRICE

AMIGA DEVELOPERS CD



£14.99

The Amiga Developers CD from Amiga Technologies comes complete with the all the developers tools and docs. provided to the official developers. Included are the complete CD32 developers tools with Build CD and ISO CD, Envoy 2.0 package, Enforcer, Workbench 2.0, 3.0, 3.1 tools and documents with the updated native developers kit, SANA II package and the installer package. Also included is a vast amount of info. A must for Amiga enthusiasts.

MODS ANTHOLOGY



£29.95

A collection 18,000 music modules arranged of four compact discs all sorted by composer, groups and type. All stored ready to use from the compact discs. Provided with 11 megs of Module lists and 25 megs of module players for many different computer platforms. This 7 years titanic work provides over a 1,000 hours of music enjoyment along with information on may of the composers whose work is featured.

GEEK GADGETS



£19.95

Geek Gadgets contains virtually all of the tools you need to get started programming on the Amiga, including advanced C, C++, Fortran and ADA compilers, assembler, linker, EMACS editor, "make", source code control systems (rcs & cvs), text and file utilities, GNU debugger, text formatters (groff & TeX), and much more. Everything comes with complete source code and all binaries have been compiled from the supplied sources. All tools on the Geek Gadgets CD can be run directly from the CD-ROM, without the need to install any files on to your Hard Drive.

AMIGA REPAIR KIT



£49.95

The Amiga Repair Kit CD comes complete with the all with all the tools required to backup and rescue your precious data on hard drives. Disk Salve 4 will rescue and restore most damaged, corrupt and even deleted files from floppies, hard disks etc. During the process it will attempt to fix all problems caused by software failures or physical damage. RDB-Salve 1.1 is a superb program that will allow you to restore your valuable data even if the Rigid Disk Block has been destroyed or over written. Recovery can recover files from normal or corrupted disks. Essential Amiga Tools.

AMINET CDs



£14.99



£14.99

Aminet, the worlds largest Amiga archive, provides compact discs of the sites latest software uploads. Each volume contains about 1.1 gigs of archives with a superb menu system for un-archiving the files and a simple search facility to help you find exactly the file required. The search facility will even list the compact disc that the file is on. The latest Aminet CD's contain a theme. The Aminet 16 theme is music modules. Aminet 15 is available now and so is Aminet 16.

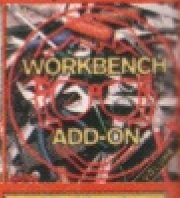
Aminet CD's 12 to 14 are also still available.

Each Aminet CD costs just £ 14.99 and provides the very latest Amiga shareware software on CD.

AMINET 17 AVAILABLE IN FEBRUARY



Meeting Pearls 4 (Software Collection) £ 8.95



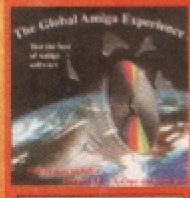
Workbench Add-on CD (Utilties) £ 24.95



Giga Graphics Four CD-ROMs Image Collection £ 19.95



Xi-Paint v. 4.0 24 Bit Image Manipulation £ 49.95



Global Experience Commercial Demos Software £ 24.95



Art Studio 24 Bit Paint Package £ 39.95

International Distributor:

SCHATZTRUHE

GTI
Grenville Trading International GmbH
Carl-Zeiss-Str. 9
79761 Waldshut-Tiengen. Germany
Tel. +49 7741 83040
Fax +49 7741 830438
Email: amiga@gtigermany.com

EURO CD VOL. 1



£11.99

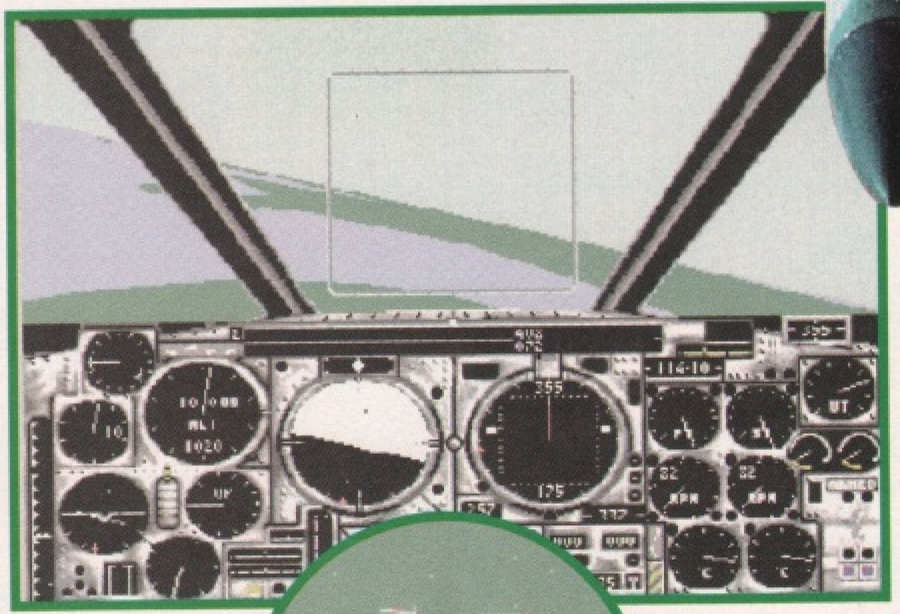
The Euro CD contains a vast variety of programs and data for the Amiga in the Aminet mould. However this CD differentiates itself by have the contents ready to run without de-archiving. The contents include Animations 36 megs, Commercial 21 megs, Demo's 65 megs, Disk tools 12 megs, Fonts 12 megs, Games 57 megs, Misc. 6 megs, Modules 110 megs, Music 21 megs, Objects 12 megs, Pictures 118 megs, Presentations 23 megs, Printer 1 meg, Programs 23 megs, Samples 4 megs, System 10 megs, Text files 26 megs, Utilities 16 megs and Vidules 3 megs. Full English docs. and menus.



JETPilot

■ Price: £16.99 ■ Publisher: Vulcan Software ✆ 01705 670269

Yikes! This ain't no game! There are far too many keys and not enough aliens.



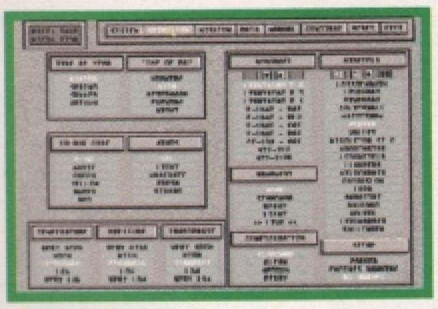


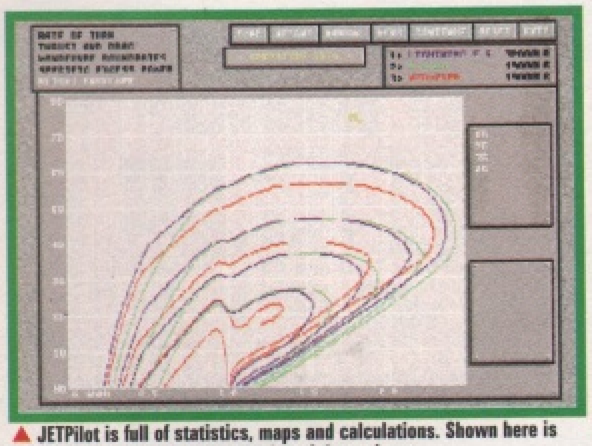
They're calling it 'The Pinnacle of Realistic Flight Simulation'. 'They' in this case are Vulcan Software, the game's publisher, so perhaps that's not so surprising. JETPilot is the first Amiga flight sim to have appeared for some years now. Many would say Amiga flight sims peaked with F-29 Retaliator, or the Microprose offerings for those who like a bit more depth. Alas the near mythical TFX has still not appeared and so it seems a logical step that one of the Amiga's most prolific game publishers should rectify the situation. But can it really live up to that bold opening claim?

Need for speed

JETPilot comes with a range of options designed to get it running at a reasonable speed on any Amiga from a basic A500 to a fast 030-based Amiga or better. Even so, 'fast' is not a word that springs to mind however you have the game setup. The game itself is set in the present day and includes aircraft such as the Lightning F1, 3 and 6, MiGs and even the incredible Lockheed F-104. These are controlled via either an analogue joystick or a combination of mouse and keyboard. The controls are initially hard to get the hang of and committing the various keystrokes and functions to memory also takes a bit of time. However, the good news is that after only a short while you should be going up-diddly-up-up and down-diddly-own-down without too many problems.

If it's pretty graphics and loads of fancy scenery you're after, you're likely to be disappointed. However, if you want a flight sim you can sit in front of with a pot of tea and a tinker with fine tunings and options for hours on end, it's a different story. While the 3D engine leaves a lot to be desired, a lot of work has obviously gone into making the various statistics as realistic as possible (but then I'm not an RAF fighter pilot, so frankly I'm just taking their word for it that all the details are right – do you know the acceleration rate of any of these planes?).





▲ JETPilot is full of statistics, maps and calculations. Shown here is the comparative performance rating of three planes.

Sensibly, the Vulcans have included the option to practice all the elements of the game, from simple tasks such as landings, takeoffs and navigational training, to more involved tasks such as ILS and auto approach, radar practice, missile firing, air-to-air-gunnery, and thrilling abbreviated spills such as DACT, GCI VIS and CGA practice. Before you can get down to the game for real you have to first prove yourself by completing 21 exercises (again, just to prove that you do know how to land, etc.) and then it's combat time …

Sadstick

You're never up against overwhelming odds, instead choosing from a number of combat options where you can face up to two opponents alone before wingmen become obligatory. Of course, if you're a social creature, you'll want to go up against twelve bogies with six CPU chums – if only to utilise the remarkable 'look over your shoulder at your team mates' button.

JETPilot isn't about to win any awards for the most stylish game ever but it should satisfy flight fanatics not so concerned about heart-stopping ariel acrobatics and gung-ho blasting action. You have control over just about every option you could think of, so alter the atmospheric settings from the time of year, time of day, weather conditions or starting location, or simply muck about with the various camera views; watching from above, below, inside, or even from nearby airfields (and in case you're wondering, you're the little black spot!)

Happystick

You've got radio communications (the comical old Amiga voice synth) 27 airfields around Europe to visit, tons of HUD and navigational aids and maps, and the possibility of future data disk expansions.

Compared to the classics mentioned earlier, JETPilot doesn't measure up too well. If you want a new flight sim then by all means take a look, but you may well find deeper, more exciting alternatives in the bargain bins and budget sections (see page 44).■

Matt Broughton



JETPILOT

A500 · A500+ · A600 · A1200 · A1500 · A2000 · A3000 · A4000

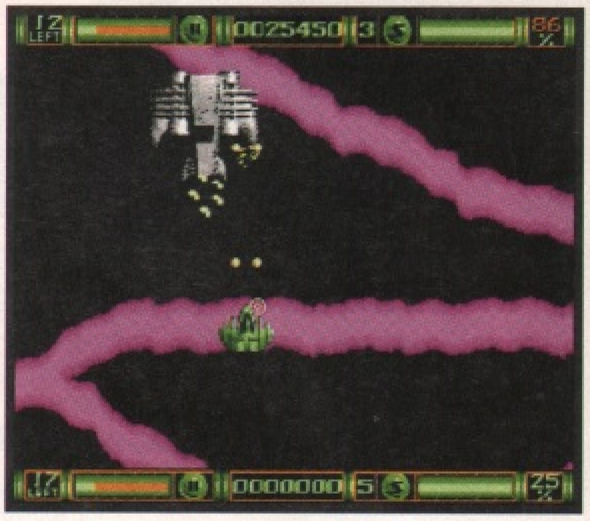
■ workbench version.........1.3
■ number of disks 4
■ RAM 1Mb
■ hard disk installable ......yes

graphics	64%
sound	50%
lastability	71%
playability	68%

OVERALL
Detailed flight sim that lacks speed and graphical detail. **66%**

XP8

All Amigas



■ Price: £14.99 ■ Publisher: Effigy Software ✆ 01526 834020

You may remember XP8 in its AGA form: a fast scrolling smooth shoot 'em up in the style of Banshee with a bit of Stardust thrown in. While it didn't score up in the same dizzy heights as the aforementioned games it still received a healthy 72% rating. A £19.99 price tag and too much sameability in the gameplay bringing its score down slightly.

This all-Amigas version is much the same as the AGA one suffering only a slight loss in the graphics. However, it stills scrolls very smoothly so I had no problem controlling the ship using either a joystick/pad or keyboard.





The aim is simple, you've got a set number of mines to destroy for each mission. However, you've got to avoid or blast away all manner of meteorites/space type things that are trying to kill you along the way. Luckily, you don't have to rely on your dodging skills alone as you've lots of power ups be had.

Although the same criticism of sameabilty could be levelled this version of XP8, it still runs and scrolls very smoothly. The music is nothing to write home about but I'm pleased to say it's now at the lower price of £14.99.

It's been a long time since I've played a vertical shoot 'em up and I must say that I really enjoyed this one. It's also good to see software companies still producing games for all Amiga owners. ■

Lisa Collins

CD32
A500
A500+
A600
A1200
A1500
A2000
A3000
A4000

75%



Budget Games

MicroProse re-releases from Guildhall Leisure: 01302 890000

A bunch of re-released flight sims come under the gaze of Mark Forbes.



B17 FLYING FORTRESS

Price: £14.99

When B17 was released back in 1992 it scored in the high eighties. Five years on and Amiga flight sims really haven't progressed much further. Now it's on offer again only half the price.

Unlike many of Microprose's best known flight sims, B17 is not set in the present day, but in World War 2 when pilots had none of the computerised guidance systems and weapons of today. As such, it's a rather different kettle of fish to the likes of Gunship 2000 and F15 Strike Eagle.

Most of the traditional features in B17 are there like bombing from the skies and dogfighting with the enemy air patrols. The 25 missions that must be completed successfully are extremely involving and lend a solid 'meaty' feel to the gameplay, lifting it above a mere shoot 'em up or technical reproduction of an old war plane.

While B17 is a very sophisticated game in terms of detail and depth, it lacks a little speed. Unfortunately further delays come from floppy disk loading and disk swops – no, it's not hard disk installable!

What B17 lacks in whizz-bang gadgets and excitement, it makes up for with its unique character and atmosphere. The clinical computerised world of the modern flight sim can leave the player feeling like something of an observer, while B17 offers plenty for those who like to get lost in a game.

79 %

STARLORD

Price: £14.99

Here's a twist if I ever did see one. Why not make another flight sim but only this time set it in space? Not altogether an original idea, but Elite, Frontier, and Wing Commander managed to do it quite well! StarLord doesn't.

The actual flight-based action is OK but the emphasis is placed more on strategy and having to remember plenty of keyboard controls. However, it has no depth and is boring. A flight sim in space? A combat strategy game in space? It fails both ways unfortunately, as it ends up doing neither at all well. The graphics aren't great by any means and the audio also has a primitive sound to it. The gameplay is muddled and confusing in places and it takes a great deal of effort to get anywhere and to figure out just what's going on.

Starlord is by no means an essential purchase, despite the cheaper price. You'd be better off looking for Frontier or Wing Commander instead.

35 %

DOGFIGHT

Price £14.99





One of the hardest game types to do on the Amiga has got to be the flight sim. The only good ones I can think of that have been memorable were: Combat Air Patrol, F-29 Retaliator, Gunship 2000, Knights of the Sky (please release this one Guildhall), and that's it. Unfortunately, TFX was never released although in my humble opinion it could have been the greatest flight sim of all-time on the Amiga, but that's another story.

Dogfight is not in my list of great flight sims. It's truly awful. I'm not being overly harsh, I never liked it when it was released by Microprose first time round. From the early beginnings of the loading Dogfight it's easy to see that a lot of effort has been piled into Dogfight's presentation screens and not enough into the main program. It's the classic, nice box, nice manual, shame about the game though!

Once you've seen the impressive title page and listened to the jolly war-time music, along with the mission briefing, you'll be fooled into thinking that Dogfight is a great game but it's not. The biggest problem is the graphics and sound. The visuals move very slowly and are annoyingly jerky, and the poor sound effects fail to convey any of the excitement you would expect to experience in a real dog fight.

Even if you ignore the both the graphics and sonics, Dogfight is really badly programmed too. Everything that's tedious and inept about shoot 'em up flight sims can be found in this slow, dull game. Dogfight just crawls along as you try to bank left and right to get your enemy in your sights and try to launch a missile or fire cannon rounds to destroy them.

At the end of the day what we seem to have here is a poor PC to Amiga conversion that has been so badly executed not even die-hard sim fans would want this.

If you're desperate for a high quality sim why not save your money and get Gunship 2000. If you do get Dogfight, just don't expect to be playing it for more than five minutes. I can't say I didn't warn you now can I?





30 %



Adventure Helpline

They seek me here, they seek me there, but if you've got a problem then this is the only place where you'll find the girl that knows all the answers.

Elvira 2 – Jaws of Cerberus

I'm stuck. In fact I'm really stuck. I don't know what I need or even where to start looking for the Freezing Blade Spell, the Bind Demon and the Resurrect Spell. I also need help to get rid of the Vampire at the top of the house.

David Jorge, Portugal.

The ingredients for the Freezing Blade Spell are: the pen and knife from the meat locker. Use this along with the Bless Spell on the dagger from the second level and you'll have a very powerful weapon. The Bind Demon Spell requires the rope from the bottom of the lake in the Spider Cave.

The Resurrect Spell is used at the end of the game and for that you'll need a brain, heart, scalp, eggs and a prayer book.

If you use the tuning fork to shatter the skylight the result will get rid of the Vampire for you. I'm not too sure I should be telling you that bit. I don't want anyone getting ideas. By the way is that a tuning fork in your pocket, or are you just pleased to see me?

Valhalla 3

I've been stuck on level three of this great game for ages but I'm too chicken to ask my mates for help. I have no idea what to do, I have a silver plate, gathers (no moss), run deep, saves nine and a stealth potion.

Richard Smith, Essex.

Well I can certainly move you on from where you are. Go down the stairs from the point where you picked up the silver plate, then go west to a row of four tables and drop the plate on one of them.

Go east as far as you can, down the stairs, then down another set to the east. At the bottom turn west to where you'll see a butterfly. Stand two steps away from it and drink the stealth potion. Now you can creep forward and pick up the butterfly.

Head back to the Bug Case and drop the butterfly on it to get a crown. Drop the crown on the tomb of Ivan the Terrible to get a key which will open a chest containing a New Penny.

Just in case things don't turn out right for you, here's the level code – TOHOT (A bit like me really.)

Space Quest IV

I'm stuck in the time zone on Galaxy Galleria. I've hidden in the Radio Shack store to get past the policemen but I can't get past the one which is waiting at the Monolith Burger store.

I have broken the Astro Chicken machine in the arcade if that helps. I've got lots of stuff, but I need to get back to the time machine. What exactly do I do now?

Paul Littlewood, Norwich.

The only way you could have gotten this far is by walking around the shopping mall dressed in women's clothes. I'm shocked. It appears that what your friends say about you is true after all.

I don't think you've really missed anything, you just need to do a better job of dodging the police at the end of this section.

When you you arrive at the mall pick up the ATM card. Go to Sacks and buy some clothes. Go to Monolith Burgers and get a job there. You can skip the arcade sequence if you want.

After getting money from the job go and put the ATM card into the machine. Also pick up the cigar butt. After failing the ID test go to Sacks and buy some women's clothes. Go back to the ATM machine and withdraw all the money. Go into the software store, look at the discount stuffs and buy the SQ4 hintbook. You have to move things around to see it.

Go to Radio Shack and buy a PocketPal connector. Next, go back to Sacks and go into the dressing room to change back to Roger Wilco. Go into the arcade and wait for the Sequel Police to come. Being pursued, move around all of the different areas. Drift around and wait for the Police and come after you. When they do, go down quickly and go back into the arcades.

Read the hintbook to get the first three digits of a code and open the paper (from the nest) to get the second half. Enter the time hopper and type in the code.

Innocent Until Caught

I'm pulling my hair out by the roots trying to find something to reveal the laser beams in the bank. I know I need the bonds from the bank vault, so could you please help me with this frustrating predicament?

Tim Bromley, Merseyside.

Well I do know that the answer lies with a bag of flour, a mushroom and a fly. Does that help? And from what I can see you have neither of these items, so let's start there.

You get the flour from the sergeant in the police station. See there are some nice policemen, you just need to flutter your eyelashes and speak nicely to them. The mushroom is beside a fence near the hill. You need to do a bit of work to get a fly. Go to the hot dog stand there you should get a hot dog and then fill your jar with mayonnaise. Replace the cap on the jar. You can now move towards the fly and use the cap to capture it.

That's all you need to know for now, I'll let you wrestle with these three ingredients in the bank vault to solve the puzzle there.

The Secret of Monkey Island

I'm stuck on Monkey Island. I don't know what to do as I can't get through the creaking door on board the ghost ship without the noise alerting the crew. Please help me?

Mrs F.E. Moulton, Essex.

You obviously need a bit of grease to make things go smoothly and I know just the place to get some.

First find the ghost feather which is lying near some chickens then use it to tickle the foot of the sleeping crew member until he drops his jug of grog. You can now use this grog with the dish in the room with the rats. Once the rats get sloshed you'll be able to pick up some grease which is there. ■

If you've got a little problem with your favourite RPG or adventure game and would like Vamp to help you out, drop a line to: Vampyra, CU Amiga Magazine, Priory Court, 30-32 Farringdon Lane, London EC1R 3AU.



FINAL THOUGHT: IF GOD HAD WANTED US TO WALK AROUND NAKED THEN WE WOULD HAVE BEEN BORN THAT WAY!

GASTEINER

0181 345 6000

Facsimile 0181 345 6868

18-22 Sterling Way, North Circular Road, Edmonton, London N18 2YZ

LONDON'S AMIGA SALES & REPAIR CENTRE

RAM CARDS

WE CARRY RAM CARDS FOR ALL AMIGA COMPUTERS AT VERY LOW PRICES

AMIGA A500	
1/2MB	£15.99
A500+	
1MB	£19.99
AMIGA A600	
1MB	£19.99
1MB WITH CLOCK	£34.99
AMIGA A1200 RAM CARDS COME WITH CLOCK & FPU SOCKET	
0MB	£29.99
1MB	£39.99
2MB	£49.99
4MB	£54.99
8MB	£79.99

BLIZZARD 1230 IV

0MB	£149
4MB	£169
8MB	£189
16MB	£209
32MB	£259

FPU

33MHz plcc	£10
50MHz pga	£50
crystals	£5.00

MEMORY SIMMS

At Gasteriner we have simms & memory for all ram cards & accelerators made for Amiga computers A500, A600, A3000,A1500,A2000 A4000

30PIN SIMMS	
1MB	£10
4MB	£25
72PIN SIMMS	
2MB	£9
4MB	£15
8MB	£22
16MB	£65
32MB	£119

SCANNERS

	EX VAT	INC VAT
GT 5000 EPSON	£350.00	£411.25
GT 8500 EPSON	£700.00	£822.50
GT 9000 EPSON	£600.00	£705.00

ARTEC 600DPI FLATBED SCANNER

with amiga software

£269.00 BEST BUY

HARD DRIVES

WE SELL HARD DRIVE FOR ALL AMIGA COMPUTERS. WE HAVE SCSI OR IDE HARD DRIVE TO FIT AMIGA A500, A600, A1500, A2000, A3000 & A4000 WHATEVER CONTROLLER YOU MAY HAVE? IF IN ANY DOUBT PHONE OUR TECHNICAL PEOPLE

SCSI

FASTEST DRIVES

	EX VAT	INC VAT
290MB INT SCSI	£50.00	£58.75
730MB INT SCSI	£99.00	£116.33
1.2GIG INT SCSI	£159.00	£186.83
2GIG INT SCSI	£285.00	£334.88
4GIG INT SCSI	£600.00	£705.00
730MB EXT SCSI	£130.00	£152.75
1.2MB EXT SCSI	£219.00	£257.33
2MB EXT SCSI	£300.00	£352.50
4MB EXT SCSI	£650.00	£763.75
8MB EXT SCSI	£999.00	£1173.83

IDE 3.5"

BEST BUYS

420MB	£99
850MB	£129
1.3GIG	£149
1.7GIG	£169
2.5GIG	£199
3.2GIG	£249

IDE 2.5"

SUPER SMALL HARD DRIVES

170MB	£69
340MB	£89
520MB/540MB	£129
810MB	£159
1GIG	£199
1.3GIG	£259
2GIG	£369

FAX & MODEM

NEW 33.6 WITH CABLES FOR ALL AMIGA **£69.00**

CD ROM & WRITERS

CD ROM	EX VAT	INC VAT
4 SPEED	£100.00	£117.50
2SPEED	£79.00	£92.82
8 SPEED	£200.00	£235.00
CD WRITERS		
PINNACLE	£549.00	£645.08
RICOH 2 SPEED	£329.00	£386.57
YAMAHA 4 SPEED	£629.00	£699.00



PRINTERS

EPSON 200	£119
EPSON 500	£249
EPSON PRO	£379
HP640	£249
HP870	£379

MONITORS

	INC VAT
MICROVITEC 14" (NEW)	£250
MICROVITEC 15"	£359
MICROVITEC 17"	£469
SHOP SOILED PHILIPS 8833	£119
SAMSUNG 15"	£259
SAMSUNG 21" (NEW)	£1059
SONY 15"	£329.00
SONY 17"	£586.32
GASTEINER 15"	£258.50
GASTEINER 17"	£419

BITS & BOBS

ZIP DRIVES	£149
JAZZ DRIVES	£420
SQUIRREL	£50
SURF	£89
SMD MPEG	£199
SCSI OKTAGON	£89
MULITIFACE III	£74.99
ALFAQUATRO	£55
IDE CONTROLLER FOR A500, A1500,A2000,A4000	£79

OFFER OF MONTH

SyQuest ezflyer 230MB

£199 INC VAT

ZIP, JAZZ & SYQUEST CARTS

ZIP CARTS	£15
EZ135 CARTS	£15
EZ230 CARTS	£23
JAZZ CARTS	£79
SQ 200 CARTS	£59

DELIVERY CHARGES

SMALL CONSUMABLES AND SOFTWARE ITEMS UNDER THE VALUE OF £59 PLEASE ADD £3.50 P&P.OTHER ITEMS EXCEPT LASERS, NEXT DAY COURIER SERVICE £10 PER BOX. OFFSHORE AND HIGHLANDS, PLEASE CALL FOR A QUOTATION. IN ADDITION WE OFFER THE FOLLOWING EXPRESS SERVICES: SATURDAY DELIVERY NORMAL RATE PLUS £15 PER BOX, MORNING, NEXT DAY NORMAL RATE PLUS £10 PER BOX, E&OE PRICES ARE SUBJECT TO CHANGE WITHOUT PRIOR NOTICE. ALL TRADEMARKS ACKNOWLEDGED. TRADERS TERMS & CONDITIONS AVAILABLE UPON REQUEST.

REPAIRS WHILE-U-WAIT!!

COMPUTERS AND MONITORS

That's a promise for computers!!

Attention Dealers

Ring/Fax Now for best trade prices and terms on Repairs, Spares, Floppy Drives, Hard Drives, CD Rom Drives and Memory Upgrades.

- FAST TURNAROUND
- 90 DAYS WARRANTY ON ALL REPAIRS!!
- £10 EXTRA CHARGE FOR WHILE-U-WAIT SERVICE
- COURIER CHARGES £7·05 EACH WAY
- A1500/A2000/A3000/A4000......£QUOTATION

Please call for PRICE MATCH

A500, A500+ & A600 £39·95

A1200 £49·95

MODEMS

BABT APPROVED + NCOMM SOFTWARE

14·4k...£59·95 28·8k...£124·95

2·5" HARD DRIVES

For A600 & A1200

60Mb.......£55·00	120Mb.....£75·00	250Mb...£105·00	540Mb...£149·95
80Mb.......£65·00	170Mb.....£90·00	420Mb...£129·95	1GIG......£199·95

All hard drives are pre-formatted, partitioned with Workbench loaded and include 2·5" IDE cable and software

2·5" IDE Cable and Software (if bought separately)...............................£9·95

APOLLO ACCELERATORS

- 1230 Lite...£99·95
- 1230/50....£159·95
- 1240/25 ...£229·95
- 1240/40 ..£299·95
- 1260/50 ..£489·95

SIMMS

- 4Mb.............£29·95
- 8Mb.............£49·95
- 16Mb ....£89·95

Heavy discounts on SIMM prices if bought with an Accelerator.

3·5" HARD DRIVES

540Mb ....£115·00	1·08GIG ....£150·00
850Mb ....£130·00	2·1GIG ....£235·00

SIMPLY THE BEST AFTER-SALES SERVICE

MEMORY UPGRADES

- A500 Upgrade to 1 Meg £13·95
- A500+ Upgrade to 2 Meg £19·95
- A600 Upgrade to 2 Meg £19·95

UNBEATABLE PRICES
Please call for latest best price

A1200	0Mb	4Mb	8Mb
	£45·00	£75·00	£95·00

33MHz FPU plus Crystal .... £39·95

GUARANTEED SAME DAY DESPATCH (Subject to availability)

INTERNAL FLOPPY DRIVES

A500/A500+......... £29·95 A600/A1200 ...£34·95

CHIPS ✤ SPARES ✤ ACCESSORIES

1 Meg Fatter Agnus ....£19·00	8520 CIA A600/A1200.........£14·50
2 Meg Fatter Agnus ....£24·00	8374 Alice A1200 ....£30·00
8362 Denise ....£9·00	8364 Paula A600/A1200 ......£16·50
8373 Super Denise ....£18·00	Video DAC A1200 ....£19·00
5719 Gary ....£7·50	A600/A1200 Keyboard ....£60·00
8520 CIA A500/A500+..........£15·00	Lisa A1200 ....£35·00
8364 Paula A500/A500+ ......£12·00	Gayle A600/A1200 ....£25·00
Kickstart ROM 1·3 ....£15·00	Budgie A1200 ....£30·00
Kickstart ROM 2·04 ....£22·00	Mouse (290dpi) ....£15·00
Kickstart ROM 2·05 ....£29·00	SCART lead ....£15·00
A500/A500+ Keyboard ....£50·00	Mouse Mat ....£4·00
6570 Keyboard Chip ....£20·00	10 Boxed Branded Disks ....£6·00
68000 Processor ....£8·00	Printer Cable ....£6·00
Power Supply A500/A600/A1200...£35·00	Surf Squirrel ....£95·00
Exchange A2000/A1500 Power Supply ...£80·00	Squirrel SCSI Interface ....£55·00

* All chips are available ex-stock
* Please call for any chip or spare not listed here

QUAD SPEED CD ROM DRIVES

Including Squirrel Interface

£189·95

LOLA GENLOCKS

- L1500.....£169·95
- L2000S..£349·95

SPECIAL OFFER

A1200 without hard drive ....£299·95	A1200 with 340Mb hard drive ....£429·95
A1200 with 80Mb hard drive ......£349·95	A1200 with 510Mb hard drive ....£499·95
A1200 with 170Mb hard drive ......£379·95	⋆ Call for more good deals

ANALOGIC ANALOGIC ANALOGIC

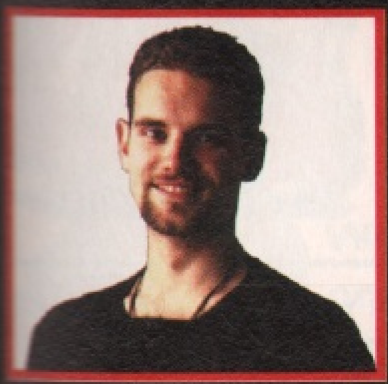
Analogic Computers (UK) Ltd
Unit 6, Ashway Centre, Elm Crescent,
Kingston-upon-Thames, Surrey KT2 6HH

Open Mon-Fri 8·00am-5·30pm, Sat 9·00am-5·00pm Fax: 0181 541 4671

Tel: 0181 546 9575

⋆ All prices include VAT ⋆ All prices & specifications subject to change without notice ⋆ Fixed charge for repair does not include disk drive/keyboard
⋆ We reserve the right to refuse any repair ⋆ P&P charges £3·50 by Royal Mail or £7·05 for courier ⋆ Please allow 5 working days for cheque clearance
⋆ All sales/repairs are only as per our terms and conditions, copy available on request.

ACCESS VISA MasterCard



by Matt Broughton, Games Consultant.

Snip Tips

Yee-haw and howdy pardners! Things have been mighty quiet on the ranch but thanks to those Ocean Hit Squad-ers, there are at least free games and top tips abound. Er ... right.

HEIMDALL 2

Core Design

Jonathan 'Jonny' Drain (and isn't that a hilarious nickname!) sent in pages of cheats, but considering most were for games older than me (and I'm tremendously old) I thought I'd just pick out this juicy treat in case folks didn't know it already. Basically, to gain invincibility, combine the runes for Operation and Detection (they look like a 'C' and a 'funny C'. Fairly obviously, it's well worth mucking about with runes to find different effects, and if you die, simply create or buy mana potions, resurrect the player and then take the mana potion.

CAPITAL PUNISHMENT

Click Boom

"Hi! I'm Terje Karlsen, and I'm from Norway!" And very nice too. Yes, our chums across the sea have been at it again, and young Terje has just found the secret moves and wants to share them with us. Press the fire button three times and then move the joystick in any direction for a new move or an automatic combination (like kick, kick and punch). The effect will depend on the character in use, but they do all work and try fire, fire, fire, down with Corben Wedge for a body roll. Grrr!

DUNGEON MASTER 2

Interplay

I'm indebted to a Mr S Haining of Hartlepool, for a rather splendid profit-making tip for the epic RPG that is Dungeon Master 2. Simply start the game, pick your three heroes and leave via the ladder. Move the table and pick up the gear in the alcove, including the key. Now select your best weapons and use the key on the door. Kill the monsters outside and if you walk around you'll find a shop selling food. Go in and pull the table back and pick up the gear, which should include a key. Go back outside and find the door with the engraving. Use the key and then follow the path around until you reach the entrance to the building. Now turn left and follow the path straight down until you reach a tree (killing an enemy on the way round).

Still facing the tree, take five steps left, watching out for the Beasts and follow the path down and around towards the fog. Pick up the gear from the stone table and go to the edge, picking up all the mana blossoms. Run back to the tree and send your characters to sleep for about two minutes (in real time). Run back to the stone table again and the plants should have grown back. If they haven't, sleep again in a safe place. It's best to save every time you go back to the blossoms as you can get magic bolts and lightening hitting you. By repeating this you can build up a healthy stash of mana blossoms which can be taken back to the food shop and sold for tons of gold. You need to watch your food and water levels when doing this, and keep stocking up at the shop of kill the beasts for the steaks you get (which can also be sold if you have any left over!) The easiest way to kill them is to run around them (they're very slow) and you'll also improve your experience this way. Brilliant or what!





▲ There are some secret moves waiting to be discovered in this blood thirsty beat 'em up. And Terje Karlsen from Norway knows what they are and you will too once you've read them here.

PREMIER MANAGER 3

Gremlin

Now I know we've had tons of these phone numbers over the years, but I wasn't actually sure if I'd seen this one before, so here it is for your pleasures ... enter '400040' into the telephone for a team full of Super-Players, each with high fitness, morale and excellent skill on BOTH feet. YIKES! If you put one of these players on the market, everyone will want him, and even better - you can use the number as many times as you want. Nice. ■

THAT'S THAT!

Indeed it is, but don't fret, we'll be back next month with more game-spoiling tips codes and cheats. Of course we can't do this without you, so get writing, and don't forget to let me know what machine you have 'cos there's a free Hit Squad game for any tipsters who get their work printed. Be seeing you ...

MAGNUM
A1200 Expansion Cards

FREE OPUS 4.12 WORTH £50

FREE SOCCER MOUSE WORTH £19.99 WHILE STOCKS LAST



OVER 35 MIPS OF SPEED WITH A 68060!

'060 POWER NEW

MAGNUM RAM8 CARD
SPEED INCREASE OF 2.3 TIMES - 2.88MIPS ♦ AVAILABLE WITH 0, 2, 4 OR 8MB OF 32-BIT RAM INSTALLED ♦ USES STANDARD 72-PIN SIMMS ♦ OPTIONAL PLCC TYPE FPU (FLOATING POINT UNIT) ♦ BATTERY BACKED CLOCK/CALENDER ♦ FINGER CUTOUT TO HELP INSTALLATION ♦ TRAPDOOR FITTING - DOESN'T VOID WARRANTY ♦ 0-4MB - PCMCIA COMPATIBLE (FOR USE WITH OVERDRIVE, SQUIRREL ETC.) ♦ ZERO WAITE STATE DESIGN.

MAGNUM 68030/68040 & 68060 CARDS
SPEED INCREASE OF UP TO 27 TIMES ♦ 68030/40 OR 60 PROCESSOR RUNNING AT 25/40 OR 50MHz (NEW PROCESSOR CHIP - NOT OVERCLOCKED) ♦ MMU IN ALL PROCESSORS ♦ UP TO 32MB OF RAM CAN BE ADDED ♦ KICKSTART REMAPPING ♦ OPTIONAL SCSI-II INTERFACE ♦ CAN ACCOMMODATE A 72-PIN INDUSTRY STANDARD SIMM ♦ 68040/60 HAVE BUILT-IN FPU, 68030 CARD HAS OPTIONAL PLCC/PGA TYPE FPU (FLOATING POINT UNIT) ♦ BATTERY BACKED CLOCK/CALENDER ♦ TRAPDOOR FITTING - DOESN'T VOID WARRANTY ♦ PCMCIA COMPATIBLE SO YOU CAN STILL USE PRODUCTS SUCH AS OVERDRIVE HD OR CD/ZAPPO CD-ROM OR SQUIRREL ♦ ZERO WAITE STATE DESIGN.

LOWEST EVER PRICES — FREE UK DELIVERY

	0MB	4MB	8MB	16MB	32MB
RAM8	£49.99	£89.99	£119.99	N/A	N/A
RAM8 & 33MHz FPU	£79.99	£119.99	£149.99	N/A	N/A
68030/25MHz & FPU	£99.99	£139.99	£169.99	£209.99	£279.99
68030/40MHz	£129.99	£169.99	£199.99	£239.99	£309.99
68030/40MHz & FPU	£149.99	£189.99	£219.99	£259.99	£329.99
68030/50MHz	£169.99	£209.99	£239.99	£279.99	£349.99
68040/25MHz	£249.99	£289.99	£319.99	£359.99	£429.99
68040/40MHz	£329.99	£369.99	£399.99	£439.99	£509.99
68060/50MHz	£499.99	£539.99	£569.99	£609.99	£679.99

SCSI-II Interface for the Magnum 68030/68040 & 68060 Cards - Warranty safe installation, supplied with software - **£79.99**

560DPI 3 BUTTON MICE & MATS
for all Amigas & Atari STs

NEW FREE AMIGA DRIVER DISK



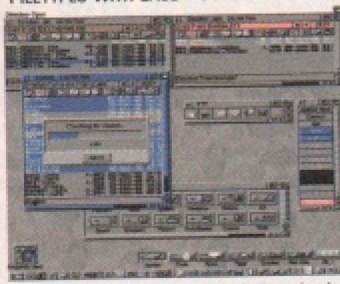
AWARD WINNING 560DPI RESOLUTION ♦ 90% RATING IN CU AMIGA ♦ MICRO SWITCHED BUTTONS ♦ AMIGA/ATARI ST SWITCHABLE ♦ ALL 3 BUTTONS CAN BE USED WITH MANY PROGRAMS SUCH AS DIRECTORY OPUS 5

BEIGE £12.99 BLACK £14.99
MAT £2.99 OR £1 WITH A MOUSE

DIRECTORY OPUS 5

VERSION 5.5 NOW SHIPPING

THE BEST JUST GOT BETTER! AFTER 12 MONTHS OF FURTHER DEVELOPMENT OPUS 5.5 IS NOW READY AND SHIPPING. STUNNING NEW FEATURES INCLUDE:- ♦ ICON ACTI[…] MODE ♦ WORKBENCH REPLACEMENT MODE DRAMATICALLY ENHANCED ♦ OPUSFTP CAPABILITY TO ACCESS INTERNET FTP SITES WITH A LISTER ♦ BORDERLESS BUTTON BANKS ♦ FILETYPE-SPECIFIC POP-UP MENUS ♦ CYBERGRAPHICS RTG SUPPORTED ♦ INDEPENDENT HOTKEYS ♦ SCRIPT SYSTEM TO EXECUTE COMMANDS U[…] EVENTS ♦ MULTIPLE CUSTOM MENUS WITH SUB ITEMS ♦ AUTOMATIC FILETYPE CREATOR TO CREATE AND TE[…] FILETYPES WITH EASE ♦ A FONT VIEWER ♦ LISTERS FIELDS FOR TITLES, RE-SORTING BY FIELDS, PLUS A 'VERS[…] FIELD ♦ COLOUR RE-MAPPING OF BUTTON/ICON IMAGES WITH SUP[…] FOR 'MAGIC WORKBENCH' ETC. ♦ SELECTIVELY HIDE UNWANTED [..] ICONS ♦ CLIPBOARD SUPPORT FOR CUT, COPY AND PASTE IN GAD[…] & LISTERS ♦ RESIZE, ICONIFY, AND SCROLL BUSY LISTERS WHILE ♦ ICON AND LISTER SNAPSHOTS ARE STORED SEPARATELY FRO[…] WORKBENCH - SO YOU COULD SNAPSHOT YOUR CD-ROM ICON[…] ♦ LISTERS CAN NOW DISPLAY A BACKGROUND PICTURE/PATTER[…] ♦ INTERNAL OPUS CLI TO QUICKLY TEST COMMANDS & AREX[…] SCRIPTS ♦ MANY NEW INTERNAL COMMANDS AND MANY NEW AREXX COMMANDS HAVE BEEN ADDED OR EXTENDED WITH NEW FEATURES. YOU CAN NOW EVEN ADD YOUR OWN INTERNAL COMMANDS! £49



Workbench 2+ & Hard Disk Required

PRO SYSTEM
Complete A1200 Hard Disk Kits

FREE OPUS 4.12 WORTH £50

YES, AT LONG LAST, A PROFESSIONAL WAY TO INSTALL A HIGH CAPACITY HARD DISK WITHOUT CARDBOARD & GLUE! OUR PACKS OFFER YOU OUR EXCLUSIVE AND COPYRIGHTED BRACK-IT 1200 FITTING SYSTEM & A CHOICE OF HIGH SPEED/LOW COST HARD DISKS.

3 YEAR WARRANTY

BRACK-IT 1200 FITTING SYSTEM
DESIGNED TO ACCOMMODATE THE NEWER DRIVES ON THE MARKET OFFERING HIGH CAPACITY & SPEED AT GREAT PRICES. OUR PACK INCLUDES ROBUST STEEL FITTING BRACKETS, ALL CABLES FOR POWER AND DATA, INSTRUCTIONS & 7 DISKS FULL OF HOT SOFTWARE SUCH AS DIRECTORY OPUS 4.12 (WORTH £50), MUI 3, MCP, GALAGA AGA, VIRUS CHECKER, MODS, REORG, ABACKUP AND MUCH MORE. ALL SOFTWARE CAN BE INSTALLED WITH OUR CUSTOM CLICK 'N' GO SYSTEM. ALL DRIVES ARE PRE-INSTALLED WITH THE SYSTEM SOFTWARE & ABOVE DISKS - UNLIKE OTHERS WE PROVIDE THE DISKS JUST IN CASE!

640MB	£149
1.0GB	£179
1.6GB	£219

INCLUDES BRACK-IT SYSTEM (NORM. £35) & UK DELIVERY

NEED THE DRIVE INSTALLED? A PROFESSIONAL ENGINEER […] OUR COLLECTION, FITTING […] DELIVERY SERVICE IS JUST […] - CALL FOR MORE DETAILS

SATURN
External 1Mb Floppy Drive for all Amigas



FREE OPUS 4.12 WORTH £50

FREE 3 GAMES WHILE STOCKS LAST

COMPATIBLE WITH ALL AMIGAS ♦ HIGH QUALITY SONY DRIVE ♦ ROBUST METAL CASE ♦ ANTI-CLICK AS STANDARD ♦ ENABLE/DISABLE SWITCH ♦ LOW POWER CONSUMPTION ♦ THRU PORT FOR EXTRA DRIVES £39.99

OR £59.99 WITH POWERCOPY PRO 3 - THE BEST BACKUP SYSTEM

TURBOPRINT 4.1
Printer Enhancement Software



IF YOU HAVE A PRINTER - YOU MUST GET TURBOPRINT 4.1. IT RADICALLY ENHANCES THE PRINTOUTS YOU NORMALLY GET BY REPLACING THE AMIGA PRINTER SYSTEM WITH THE FASTER AND VISIBLY BETTER TURBOPRINT SYSTEM. OPTIONS INCLUDE POSTER PRINTING, COLOUR CORRECTION, DITHERING, COLOUR BALANCING, ON-SCREEN PREVIEW AND MUCH MORE... MOST PRINTERS ARE SUPPORTED -CALL TO CHECK. AMIGA SHOPPER 90%. £49.99

QUARTERBACK DISK SUITE
Quarterback 6.1 & Quarterback Tools Deluxe

THE CLASSIC QUARTERBACK 6.1 AND QUARTERBACK TOOLS DELUXE ARE BACK ON SALE. CONSIDERED BY MOST AS THE DISK BACKUP AND DISK RECOVERY PROGRAMS WE HAVE AVAILABLE, FOR A LIMITED PERIOD, THE TWO PACKAGES COMBINED AT AN UNBELIEVABLE PRICE (NORMALLY £79.99). DISK BACKUP AND DISK RECOVERY/OPTIMISATION ARE TWO KEY TASKS THAT JUST SHOULDN'T BE LEFT TO INFERIOR PD ALTERNATIVES. GET THE BEST GET THE QUARTERBACK DISK SUITE. £34.99

ENTERPRISE
DeskTop Workstations for all Amigas



SINGLE WORKSTATION 507 x 95 x 315MM ~~£39.99~~ £24.99

DOUBLE WORKSTATION 507 x 155 x 315MM ~~£34.99~~ £29.99

WIDE WORKSTATION 665 x 95 x 315MM ~~£34.99~~ £29.99

ALL SIZES ARE W x H x D

£5 OFF FOR A LIMITED PERIOD

GP FAX
Fax Software Solution for all Amigas with a Modem

SEND FAXES TO AND FROM YOUR AMIGA. EVEN FAX DIRECTLY FROM YOUR APPLICATION. AMIGA FORMAT GOLD AMIGA COMPUTING 9/10 FAX COMPATIBLE MODEM REQUIRED £44.99

REPAIRS
by Qualified Technicians

PRICES INCLUDE COLLECTION & DELIVERY

- ALL AMIGA COMPUTERS COVERED
- PRICES FROM AS LITTLE AS £29.99
- MANY REPAIRS BY WIZARD REQUIRE NO PARTS
- PRICES INCLUDE INSURED COURIER COLLECTION & DELIVERY, LABOUR, FULL DIAGNOSTICS, SERVICE, SOAK TEST & VAT.
- FAST TURNAROUND
- ALL TECHNICIANS ARE TRAINED & FULLY QUALIFIED
- UPGRADES BOUGHT AT SAME TIME FITTED FREE!
- 90 DAYS WARRANTY ON ALL REPAIRS

ALL FOR JUST £29.99 + PARTS

BSB
Books & Videos

INSIDER GUIDE - A1200
INSIDER GUIDE - A1200 NEXT STEPS
INSIDER GUIDE - ASSEMBLER
INSIDER GUIDE - DISKS & DRIVES
INSIDER GUIDE - WORKBENCH 3 A TO Z

TOTAL! AMIGA - WORKBENCH 3
TOTAL! AMIGA - AMIGADOS
TOTAL! AMIGA - AREXX NEW
TOTAL! AMIGA - ASSEMBLER

MASTERING AMIGA SCRIPTS
MASTERING AMIGA BEGINNERS
MASTERING AMIGA PRINTERS
MASTERING AMIGADOS 3 - REFERENCE
MASTERING PROGRAMMING SECRETS

AMIGADOS PACK
TOTAL! AMIGA - AMIGADOS & MASTERING AMIGADOS 3 - REFERENCE USUALLY £43.94 - SAVE NEARLY £9

A1200 BEGINNER PACK
2 BOOKS (INSIDER A1200 & NEXT STEPS), A […] VIDEO, 4 DISKS OF PD TO GO WITH THE BOOKS/[…]

A1200 WORKBENCH 3 BOOSTER PACK
2 BOOKS (DISKS & DRIVES & WORKBENCH 3 A […] 90 MINUTE VIDEO, 1 DISK & REFERENCE CARD

PC TASK 4.0
Advanced 486 PC Software Emulator

RUN PC PROGRAMS WITHIN AN AMIGA WINDOW, USE YOUR AMIGA HARD DISK, RUN WINDOWS 3 & MS-DOS, VERSION 4 NOW ALLOWS:- 486 EMULATION, CD-ROM SUPPORT, CYBERGRAPHICS SUPPORT & MANY INTERNAL SPEED ENHANCEMENTS. V4.0 REQUIRES AN '020 PROCESSOR OR BETTER.

CALL ABOUT UPGRADES £69.99

WIZARD DEVELOPMENTS

FREE UK DELIVERY

ORDER HOTLINE
01322-527800
OR FAX 01322-527810

CONTACT US ON INTERNET
SALES@WIZARD-D.DEMON.CO.UK

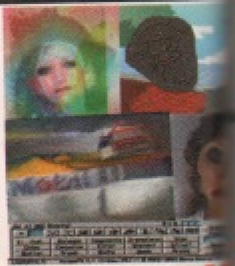
Access VISA SWITCH

BETWEEN 9AM AND 5.30PM, MONDAY TO SATURDAY, TO PAY BY CREDIT CARD. TO PAY BY CHEQUE OR POSTAL ORDER PLEASE SEND YOUR ORDER TO - WIZARD DEVELOPMENTS, PO BOX 490, DARTFORD, KENT, DA1 2UH

Cheques should be made payable to WIZARD DEVELOPMENTS. Prices include VAT & carriage to the UK mainland. Please add £5 to your order for EC destinations and £10 for other countries. All products are subject to availability. E&OE. Advertised prices & specification may change without notice. All sales are subject to our trading conditions - copy available on request.

IMAGE FX 2.6
The Complete Image Processing Solution for all Amigas

THE BEST IMAGE PROCESSING PACKAGE THERE IS FOR THE AMIGA. AMIGA FORMAT GOLD - CU AWARDS. BUBBLE FILTER, FIRE FX, WIRELESS HOOKS, SHEAR & STRAW MODES, ENHANCED LIGHTNING EFFECTS, FILMGRAIN ADD/REMOVE, LIQUID DISTORTION, SPONGE DRAWMODE, SPARKLE EFFECT & MUCH MORE ARE IN VERSION 2.6.



2MB & HARD DISK REQ. £1[…]

EASYLEDGERS 2 - THE ONLY FULL ACCOUNTS PACKAGE, LEDGER BASED ACCOUNTS SYSTEM, AMIGA FORMAT GOLD
CALL ABOUT TRAIL OFFER
HARD DISK & 2MB RAM REQUIRED £119.99

33MHz FPU KIT - PLCC TYPE FPU & CRYSTAL - WILL FIT MOST CARDS - CALL TO CONFIRM. £34.99

DISKS
50 DISKS & COLOUR LABELS £14.99
100 DISKS & COLOUR LABELS £24.99

OTHER PRODUCTS

A500 512K RAM EXPANSION	£17.99
A500PLUS 1MB RAM EXP.	£24.99
A600 1MB RAM EXPANSION	£24.99

ALL WITH A FREE OPUS 4 WORTH OVER £50

4MB 72-PIN SIMM	£40
8MB 72-PIN SIMM	£70
16MB 72-PIN SIMM	£110
32MB 72-PIN SIMM	£180

ALL SIMMS ARE NEW AND HAVE A 1YR WARRANTY

Tech Scene



We've gone graphics crazy this month. There's the wonderful Cybervision 3D and a round-up of shareware packages. Plus lots, lots more.



Quickcam 60



Cybervision II 3D 52



Golden Image Trackball 63



SMD 100 58

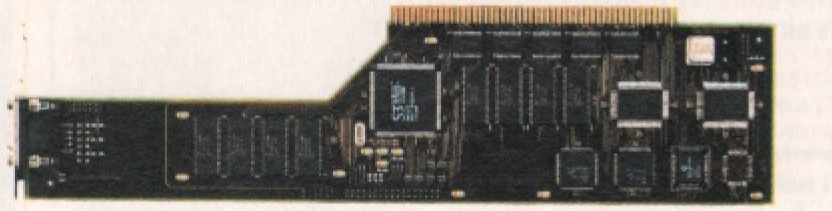


CD Scene 70

Cybervision 3D

■ Price: £219 ■ Developer: Phase 5 Digita Products ■ Supplier: Gordon Harwoods © 01773 836781

Though AGA can still fight with the best of 'em a graphics card like this can do wonders.



▲ The mighty Cybervision 3D card itself. Notice the cut-out section where the scan-doubler and monitor switcher is added.

If you've the money, deskspace and inclination, a big-box Amiga is a wonderful thing. Their Zorro slots enable the addition of third-party hardware that can't be added to the A1200 or at least is very difficult. The prize example is the graphics board.

For an ideal computer display, we want a high resolution coupled with a high refresh rate so that the display is crisp and easy on the eye with no visible flicker. Then, of course, we want lots of colours so that the graphics look great and don't need to be dithered. Lastly, this display should be fast so you're never left waiting around for things to draw. While AGA can cope reasonably though not as well with the former categories (with the use of DBLPal or Multiscan), in the speed stakes it's totally eclipsed by a Zorro graphics board such as the Cybervision 64/3D.

Phase 5's previous Zorro graphics board was the Cybervision 64. It was the best graphics card for Zorro-equipped Amigas. Based on the S3 'Trio64' or the 'Stealth' chipset, internally it's fully 64-bit for blinding performance. The successor to the CV64, reviewed here, is the CyberVision 64/3D. This card is based on the S3 'ViRGE' chip-set which integrates a 3D engine into much the same sort of design as the CV64. Unlike the Zorro III only CV64, the CV3D is a dual Zorro II and III autosensing card.

Improve on AGA

How do these cards work? When the Zorro card is fitted to a big-box Amiga, it normally presents two video connectors to the rear panel. One of which is connected with a supplied lead to the Amiga's native video output. The other is the video output of the card and is connected to a monitor. The provided RTG software will create brand new screen-modes which appear in AmigaOS's display database. Then all screen mode requesters show the new modes.

When an Amiga screen mode is used, the card switches the native Amiga video through. When a new graphics board mode is used, the card's graphics chip generates the video instead. Here's where the CV3D differs from the rest. As standard it has no video pass-through at all. It requires the addition of a scan-doubler module which has the switcher and a video scan-doubler which means that native 15Khz screen modes will work on a SVGA monitor. That way you could afford a decent 17" display, rather than a 14" multiscan monitor which can handle 15KHz modes as well.

The problem is the scan-doubler module is extra and it wasn't released at the time of review. So every time the screen flicks to a native Amiga screen, there's no video output at all. Since this means games, non OS-legal software, guru messages or a messed-up RTG software installation, this is not a good thing. I believe Phase 5 should have included the video switcher as standard with the scan-doubler itself being a plug-in module.

Simple enough

This shortcoming aside, installation is fairly straightforward. The card fits well and the cut-out section near the rear makes it even easier to plug in. Installing the software required some manual unplugging of the video lead to insert into the Amiga's video out since my startup-sequence was modified from the norm. For those who used the CyberGraphX RTG software the Installer does a great job of backing up the old files. This needs to be done because the software supplied with the CV3D is the brand-new beta version 3 of CyberGraphX.

With our Amiga 'Microvitec' 1764, the standard 64KHz monitor provides a range of useful screen modes. Switching Workbench to the 800 x 600 256 colour mode produces impressive results. The speed is considerably greater than the old GVP Spectrum (also a Zorro III card but with a slower chip-set) which I use from day to day. I was spoilt with the Spectrum before but this is a whole order of performance better. My outrageously textured MUI GUIs appear faster than vanilla

How fast is fast?

Test	AGA PAL	AGA Prod	GVP Spectrum	Phase 5 CV64	Phase 5 CV3D
Draw Lines	939 (1)	571 (0.6)	16297 (17.4)	50662 (54)	148584 (158)
Draw Circles	1396 (1)	636 (0.46)	42964 (30.8)	144559 (104)	85400 (61)
Scroll X	21 (1)	14 (0.66)	484 (23)	2464 (117)	2420 (115)
CON: Output	240 (1)	168 (0.7)	490 (2)	1334 (5.6)	1586 (6.6)
Areafill	94 (1)	62 (0.66)	340 (3.6)	33884 (360)	48828 (519)
Swap Screens	501 (1)	574 (1.15)	24 (0.05)	83 (0.17)	67 (0.13)

All speed tests from WSpeed by JAMI Software Development running on an A4000T with Cyberstorm 68060 50Mhz.

AGA PAL: is Hi Res Interlaced PAL 256 colours
AGA Prod: is Productivity mode 256 colours
GVP Spectrum: 640 x 512 256 colours
Phase 5 CV3D: 640 x 512 256 colours

(Figures in brackets are relative to AGA PAL performance. For example (2) means twice as fast as AGA PAL.)



▲ An example of a 24-bit screen and CGraphX compatible applications; the Voyager web browser and Cybershow are shown here.

Gadtool varieties on AGA. What's more, screen changes from one CV3D mode to another were a lot faster without the annoying delay experienced with the spectrum.

Buggy software

Unfortunately, there are some problems with the new version of CGraphX. Firstly, Final Writer hangs the machine when I try to open on a CV3D screen. Not good. Despite numerous updates to the latest version before going to press this is still the case. For one of the major applications on the Amiga, this is unacceptable.

Firing up the Voyager Web browser on a 16-bit screen (65K odd colours, good compromise between speed and colours) presents a blank display. Damn. Time to have a play in the CGXMode screen editor. This program allows editing and creation of brand new screen modes of differing resolutions, scan rates and colour-depths. Unfortunately it's just as rubbish as the previous version of CGraphX. A small confusing GUI which isn't a patch on even the ancient EGS screen-mode editor and certainly not PicassoMode or Picasso96Mode.

After a few hours playing in CGXMode, I realise that it isn't possible to open an 800 x 600 16 bit screen. This doesn't make sense since I could open a lower resolution 16-bit screen. I could even make a 24-bit screen but no 16-bit. OK since the card is so fast, I'll deal with a 24-bit screen. The default 24-bit 800 x 600 display has a silly 48Hz flickery display so I deleted it and duplicated the 8-bit 70Hz mode and cycled the depth gadget to 24-bit.

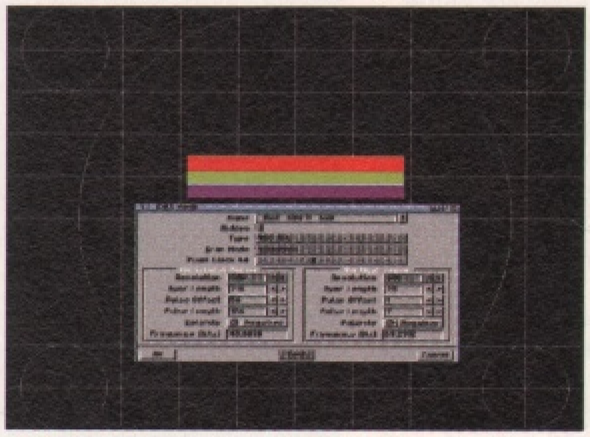
Press test and it works great. Saving this out and rebooting ... there's no 800 x 600 24-bit screen mode. Checking CGXMode again, there it is but it's not appearing in the display database. Phase 5 are unhelpful but I find out from another CV3D user that I should delete some unused modes. Bang, the 800 x 600 24-bit screen appears. Hallelujah, all is not lost. I would have preferred 16-bit but 24-bit is pretty fast on the CV3D anyway. There's one basic 3D demonstration program that Phase 5 sent me but unfortunately it wants an 800 x 600 15-bit screen which I couldn't get to work. Darn.

The version of the software shipped with the card on floppy disk also exhibits graphical glitches on MUI GUIs and even the CLI scrolling. The later versions of the software fixed much of this but to date there are still problems. Menus on screens of less than 256 colours are corrupt for example. The RTG seems to mess up the display when reverting to AGA with 32 colours or so. Glitches in the CLI scrolling are still there, sometimes flicking screens needs two attempts and DOpus 4 fails to open a Workbench clone screen also. CGraphX representatives reminded me the software was beta. I'm afraid I don't see that as an excuse when it's shipped with a commercial product. Surely the time of testing has passed? There's very little provided in the way of software utilities on the floppy disk shipped with the CV3D. Certainly nothing to do with 3D at all. One nice utility though is the Osiris MPEG player. On my 68060 equipped machine it can play most MPEG files at an acceptable rate which is the first time I've seen this happen on the Amiga with a software decoder. Unfortunately, though it claims to play Video-CDs, the software claims that all our Video-CDs are not 'XA' mode CDs when I know full well that they are.

Unsupported 3D

So what's the 3D about then? Basically CyberGraphX V3 has an implementation of the so-called 'OpenGL' 3D system which means that software supporting this should be able to be ported to the Amiga or at least software coded from scratch to support it. The idea behind CyberGraphX supporting this is that such software should work on any 3D graphics card and not just the CV3D. This idea worked for 2D so it's naturally being applied to 3D though it's early days and there's no real software at all. Don't expect someone to write a Doom clone for it though, it's a gimmick feature which is currently unsupported.

Performance wise the CV3D is a nippy card, comparable to the CV64. Fitted with 4Mb of DRAM as standard it's capable of 24-bit in 1024 x 768 and 16-bit above that. The memory should allow it to do high modes in 24-bit but this limitation is with the ViRGE chip-set. Other than the Phase 5's momentary lack of reason in omitting the monitor switcher, the negative aspects are software related and so liable to improve with future releases just as CGraphX 2.x did.


▲ The cryptic though workable CyberGraphX screen mode editor. Seen here on the test pattern generated to check out new screen modes.

To sum up the negative points; a CV3D owner finds themself with buggy RTG software, no video pass-through and no 3D software to support the 3D features. Some 18 months after the CU Amiga 90% rated CV64, I would have expected a faster card with better software for cheaper. Sadly, this isn't it.

The bright side

The bright side is; the card is comparatively cheap at £220. However, since the monitor switcher is more or less essential at £85, the actual total comes out at slightly more than £300. This is the same price as the CV64 was but you do get a scan doubler into the bargain (providing that works). Unlike the promised but never delivered MPEG decoder for the CV64, we have it on good authority that the CV3D MPEG decoder will appear, though not cheaply, at £175. It's still a top-notch graphics card, well built and the software will no doubt be fixed soon. Taking a leap of faith, the CV3D would serve you well for a long time.

Should you buy a CV3D? While it's a promising graphics card it's not really anything new (apart from the unsupported 3D) or any better value for money. It could be argued that it's a step backwards. You may choose to wait until we review the Villagetronic Picasso IV and its new Picasso96 RTG software in the next issue.

I appreciate Phase 5 have things on their mind but the CV3D package could have been more polished on release. We'll keep you informed of any updates and fixes. ■

Mat Bettinson

CYBERVISION 64/3D

A500 · A500+ · A600 · A1200 · A1500 · A2000 · A3000 · A4000

system requirements:
Any Amiga with a spare Zorro slot.

ease of use 84%
Installation is easy, RTG is transparent though bugged.

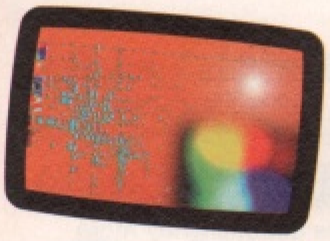
performance 78%
Excellent graphics performance but no video switcher as standard.

value for money 79%
At first glance cheap but adding the monitor switcher, same old price.

OVERALL
A promising though flawed miracle card.
81%



Graphics



-the other packages

There are plenty of alternatives to the likes of ImageFX, Vista, Brilliance and Photogenics. And they're cheaper too.



Personal Paint, Art Effect, Photogenics, XiPaint, X-Cad Pro 2000, Vista Pro, WCS, Cinema 4D, Imagine, LightWave, Clarissa, ImageFX ... the list goes on. Under supported in many other, the field of graphics is still one in which the Amiga can hold its head up high. These commercial packages have shown their worth time and time again - and been reviewed time and time again, too. Of course it's necessary to take a look at the latest release of a software package as important as any of these but we thought it was about time we had a look at what else was out there.



The greatest single resource for the Amiga these days is the PD/shareware scene. Sure, shareware isn't usually developed to the degree that a commercial release is, but there are some real masterpieces out there. What's more, the need to produce something which is commercially viable just does not exist for a shareware/freeware writer, there are no advertising costs, no distribution fees, little or no packaging costs. Which means that as well as packages designed to compete with the ImageFXs of this world, there are weird and wonderful packages that would just never make as a commercial release.





GFXLab24

24-bit Image processor

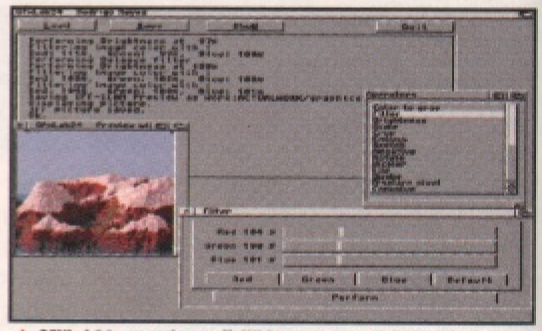
As the name suggests, GFXLab24 is a powerful 24-bit image converter and processor. It can load files by datatype and in formats such as Targa and PNG, currently being touted as the successor to GIF. GFXLab24's output options cover IFF and IFF24, JPEG, PNG and GIF, including transparent GIFs.

With 25 functions to chose from and a real time preview window to see the results of your modifications before they are set in stone, GFXLab24 offers real image manipulation power. Image processing operators include some fairly standard functions such as convert to greyscale, negative and colour filtering, but rather than the simple routines you might expect in a piece of PD, these are often powerful processes that allow you to alter the red, green and blue channels separately, play with contrast, gamma, brightness and so on.

GFXLab24 also has a range of operators for producing special effects, such as emboss, sketch, whirl and quantize, and 'toolbox' functions such as removing isolated pixels, particularly useful for scanned images in which signal noise often appears, or pixel dispersal, which moves pixels around by a random amount to fuzz borders.

GFXLab24 doesn't have the power of Image FX2.6, but it is a very good system, and is less system hungry than its commercial rival. Best of all, it is freeware.





▲ GFXLab24 struts its stuff. I'll have more red please, Bob.

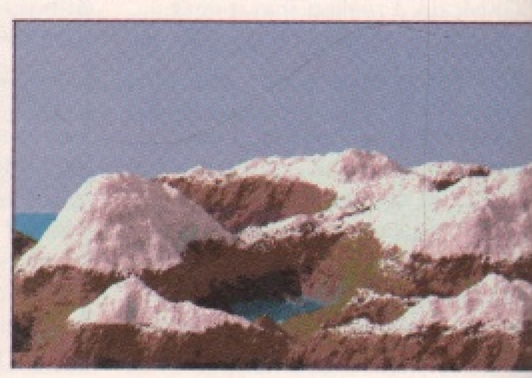
AMountains

Fractal landscape generator

Everyone should be familiar with the concept of fractal landscape generators by now, after all we gave an excellent one away on the September issue cover disk last year. Vista is a dream to use, with dozens of user variables and a friendly GUI front-end.

AMountain takes a very different approach, offering raw power instead. It works in a fundamentally different way to Vista – while Vista treats the landscape as a 3D object, thus allowing you to generate flight-path animations and the like, AMountains fakes the 3D appearance of the landscapes it generates. The downside is that you can't move the camera, the up side is that it is very fast. The image here was produced in about three minutes, where Vista would take much, much longer to produce an image of this resolution.

AMountains is a port of the Unix Xmountains, and as is usually the case with Unix ports has been written by people who think GUIs are for wimps. There





▲ NWiper performing a realtime spinning screenwipe. Show-off.

are a lot of options to play with, smoothing, contrast, vertical stretch, altitude, sea level, slope, contours, colour-banding, light angles, etc., but they are all set via CLI parameters or by changing tooltypes on the Workbench icon. It will output to any screenmode you choose, including CyberGraphics. There is no save, so output has to be taken with a screen grabber.

AMountain's algorithm generates the landscape in vertical lines, scrolling the screen to make room for more once it is full. By grabbing the screen regularly and carefully pasting the grabs together you could make hugely wide scrolling fractal backdrops. Imagine Defender looking like that.

NavWiperPro

3D Video wiper

NavWiper is an impressive utility from Amiga VR meister Michiel E den Outer which performs three dimensional texture mapped screen wipes. Impressive video titling can be an expensive thing to produce but a very reasonable £20 registration fee will buy you a keyfile to run this powerful utility.

The idea behind NavWiper Pro is that you define an animation length in seconds, position a wireframe shape in several keyframes, define a texture bitmap and hit go. The program calculates the position of the shape in all the inbetween frames, allowing you to make the wireframe flip, rotate and move. The final image is rendered in realtime (or close) to an ANIM5 file, applying the texture you have defined (the image you want to wipe) to the wireframe shape using a chunky-to-planar routine not unlike the kind that can be found in games such as Gloom and AB3D.

This is not an all-round titling system, rather something with a very specific use, but one it performs very well. Sequences containing spinning and zooming screens can look impressive indeed - imagine instead of swapping images by sliding the first image from atop the second you could have the first image plunge away from the screen as if it was falling into the second, spinning and flipping as it goes. NWiper Pro will do this for you very quickly and very easily.

Xtrace

Bitmap to vector converter.

One of the areas in which the Amiga has lagged behind other platforms is on vector graphics. Vector images are mathematically encoded rather than stored as a bitmaps, which means that they can be interpreted at any size without the pixels becoming embarrassingly large. Most users will have come across the difference between vectors and bitmaps in the use of fonts. When printing graphics, similar problems may occur due to the differences in screen resolution and bitmap resolution.

The idea is that you feed a standard bitmap image to Xtrace, and it breaks it down into a series of shapes made up of straight lines. Because these shapes are made of lines it is possible to rescale the image to any fraction by simply drawing the all the lines that go to make up the image that much longer or shorter.

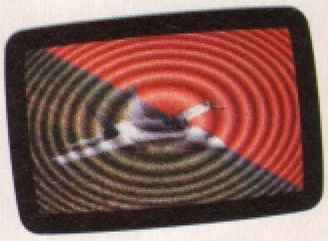
Xtrace has numerous features to make the output as good as possible. You can perform operations on the original bitmap such as stripping out unused colours, or clearing up isolated pixels, which will make little or no difference to the image but significantly reduce the complexity of the vector version. The final result can then be output as DR2D or EPS (Encapsulated PostScript). The shareware fee is 30DM.



AmiFig

Structured drawing package

Staying on the theme of vector graphics, Amifig produces structured images. Another piece of software based on an older Unix application, XFig, the workings of this program should be relatively familiar to regular readers, as a commercial structured drawing package, Design Works, was given away last month. AmiFig does not have the user-friendliness of DesignWorks, but has more power functions, a characteristic of Unix conversions. AmiFig has a 30DM registration fee, but the unregistered version only limits the size of files you can save, so you can try before you buy.





Visual 1.13

Image Cataloguer

Keeping track of large numbers of images can be a nightmare. The standard solution is a database with small 'thumbnail' copies of the images so they can be identified at a glance. Most software of this type will keep track of the file paths so that by clicking on one of the thumbnails, the full image can be viewed. The problem with this is that if you move a file, the program will lose track. Visual is a clever and original implementation to get around this problem.



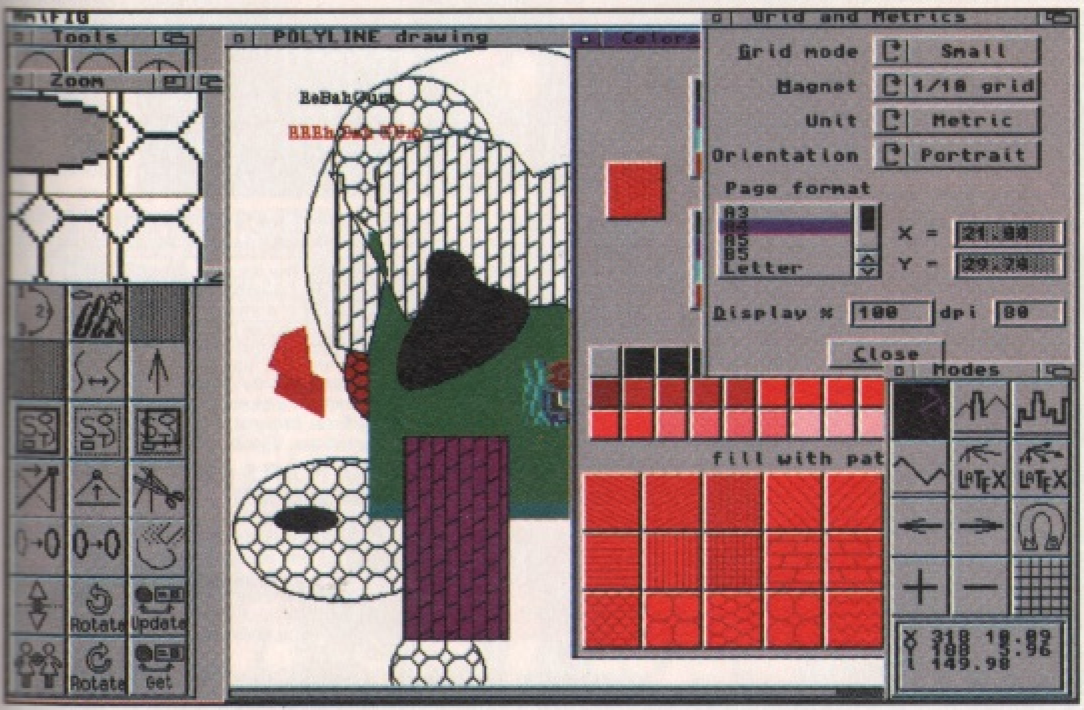
Visual is in fact a visual directory browser. It represent the contents of each directory in icon format on the screen, which is either represented by a plain default icon or a small custom icon if one exists. These custom icons are thumbnails, generated by ImageFX or ADPro via Visual's ARexx port. The advantage of this is that all the icon can be moved with the original file and Visual will happily show the icon for the image in its new directory. The trade off is an extra set of icon files. ■

Andrew Korn





Readers with our CD issue will be glad to know that all this software is on the CD in the Magazine directory.



EPIC CD-ROMS

The Best just got Better

VISITORS WELCOME

DEALER ENQUIRIES WELCOME *Telephone: 0181 873 0310 for more information.*



INTO THE NET contains all the tools required to access and explore the internet with ease. The double CD set contains usable versions of MIAMI, Voyager, iBrouse, AmiTCP and more. In addition the CD's contain many utilities for creating your own WEB pages, down-loding mail, and much more.

Most items are directly usable from the CD's

Suitable for any KS2/3 Amiga.

IN-TO-THE-NET CD224 £19.99



Contains around 5000 erotic hand drawn Images in the Japanese anime tradition.

This CD is of an Adult nature and should not be purchased by anyone likely to be offended by drawings depicting nudity and / or sex acts.

Includes images only suitable for persons over the age of 18.

ANIME BABES (18) CD191 £19.99



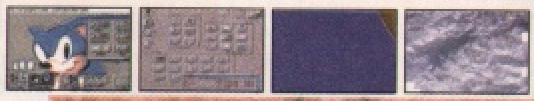
NEW!

Mick Davis's Cartoon Clipart Volume One is a new Amiga CD-ROM containing around 500 commissioned cartoon images, all of which can be used "royalty-free". Each image is stored as IFF, and all have been scanned at the highest possible resolution to ensure the best quality when printed. Supplied with a 30+ page printed index of each image. Every commissioned image on this CD is 100% original and does not/will not appear on any other CD-ROM.



MICK DAVIS' CARTOON CLIPART CD235 NEW £24.99

The new Magic Workbench CD contains the largest collection of Magic Workbench Icons. Includes Backdrops and tools ever compiled. Includes well over 5,000 Magic WB Icons, Over 600 specially selected Magic Workbench backdrops in 8, 16 and 256 colours, over 30megabytes of Workbench tools, gadgets, patches and desktop enhancer tools/utilities. The CD also includes Magic Workbench aswell as many other items never before released on any Amiga CD ROM. If you want to update/enhance you existing Workbench 2 or 3 then this is the perfect Workbench add on CD ROM. This CD is only suitable for any Kickstart2/3 based Amiga's such as the A500+, A600, A1200, and A4000.



MAGIC WORKBENCH ENHANCER V2

SEEDY ROMS
THE HOTTEST AROUND

Adult Sensation is possibly the Amiga's largest selling adult title. It features over **4,000** high quality 256 colour images of the "adult" nature. Image viewers and coverters are included for any Amiga. (OVER 18 ONLY) **(CD01) £19.99**

Adult Sensation 2 not only contains **4,000** new colour images but also includes tons of adult related samples, adult music modules, tonnes of adult stories, adult animations, black&white 70's photos, adult games and more. (OVER 18) **(CD115) £19.99**

Sexy sensation, this CD contains around **2,000** specially chosen high quality BMP & GIF Images. Viewers & graphic converters are included for easy and quick access to any of the pictures on any Amiga. (OVER 18) **(CD169) £19.99**

Adult Sensation 3D actually contains over **2,000** true 3 Dimensional colour images. 3D viewing software and top quality 3D glasses are also supplied. Available now! (OVER 18)

Rated 90% **(CD146) £19.99**

Adult Animations contains hundreds of naughty? animations/film clips for Adults only. Viewing software included for the Amiga. Limited first stocks so order now. HURRY!!!! (STRICTLY OVER 18's ONLY) **(CD146x) £29.99**

Adult MENsation is a collection of unigue images of the male body. This CD-ROM has been compiled to forfill the hundreds of requests for a CD dedicated to the ladies. Very easy to use. Okay on any Amiga. **(CD164) £19.99**



1.2gigabyte (1200mb) ready-to-fit Amiga hard drive. Pre-formatted and installed with Workbench 3. Supplied with all cables and instructions. With FREE harddisk sw!

AMIGA 1.2GIG HARD DISK Only £179.00 + £4.00P&P



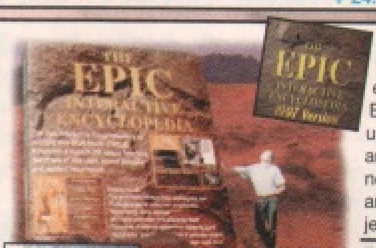
Quad(4x) speed CD-ROM drive complete with interface for the A1200. Supplied with installation software. Includes a FREE copy of the *Epic Collection*. *Please quote:* ***Q-Drive***

Now only £149.00 + £4.00P&P*

AMIGA CD-ROM DRIVE

OVER 100 AMIGA CD-ROM TITLES AVAILABLE.

NEW FOR 97



97% of registered users have rated the Encyclopedia 9/10 or higher.

We took everyones valid comments with concern to the first release of the Encyclopedia and changed, modified updated the whole product to the extent that it now includes over 20,000 subjects. The new 1997 version of the Epic Interactive encyclopedia is available now, it features a superb new updated multimedia interface, hundreds of film clips, images, sound samples and subject information text. The 1997 version now supports a multitude of new features inluding: Colour images, Full-screen filmclips, National anthems, and a unique *Inter-ACT*™ feature which allows you to interact with certain subjects like: chess, piano, etc. A superb reference title for the whole family.

"I worked on this title for almost two years, and it still impresses me". *Vince Pike, Epic*

"It has to be said that the graphics set new precedents in Amiga multimedia presentation" *Graeme Sandiford, Amiga Format*

"Why is it you are the only company producing decent Amiga CD-ROMs" *G. Hamilton*

"If you're on the lookout for some interactive reference material then this fits the bill". *Tony Horgan, CU*

AS SEEN ON TV



The new main interface *Kids Catagory selector* *Export screen* *Install & Setup*

The main menu *The Explorapedia menu* *The subject creator* *Hotlist Manager*

1997 AGA version features include:

- ***True 256 colour Multi-media Interface*** unlike anything seen on the Amiga™
- ***Produced in the UK*** unlike most encyclopedias
- ***Around *16,000* subjects covered*** from Aalborg to Zygote
- ***Hotlist editor*** So you can create lists of subjects
- ***Hundreds of samples*** Music tracks and and over 200 samples
- ***Thousands of pictures*** Over 3,000 colour/mono pictures included
- ***Dozens of film-clips/animations*** Over 200 subject related film-clips
- ***View many film-clips "full-screen"*** New *Zoom* option
- ***Now includes Music tracks*** National anthems and different music styles
- ***Import new subjects*** from the Internet or from floppy disk
- ***Export data to printer or file*** and use it in your own projects
- ***Kids Explorapedia*** Eight kid's interactive play-about sections
- ***Enhanced *speech* facility*** Improved speech synthesis
- ***Subject creator*** Create your own subject data
- ***Network compatible*** Can be run through CD32 or CDTV

AVAILABLE FOR ALL AGA AMIGA's (with 4mb+ ram & Hard drive)

	EPIC ENCYCLOPEDIA	GROLIER	HUTCHINSON'S
PRODUCED IN	1996/1997	1993	1991
NO. OF PICTURES	3000+	?	1300
MADE IN THE	UK	USA	USA/UK
AGA INTERFACE	✓	✗	✗
UPGRADABLE	✓	✗	✗
NO. OF SAMPLES	100's	?	163
SEARCH MODES	NORMAL/DEEP	NORMAL	NORMAL
FILMCLIPS	✓	✗	✗
SUPPORTED	✓	✗	✗
MUSIC	✓	✗	✗
Inter-ACT	✓	✗	✗

**Requires an Amiga 1200 or 4000, a hard drive, a CD-ROM drive and 4mb+ of ram. (6mb ram recommended)*

AMIGA BACK FOR THE FUTURE



Upgrade your existing version to the 1997 version.

*Simply return your current CD-ROM version along with a cheque of just £11.99 plus P&P

THE EPIC INTERACTIVE ENCYCLOPEDIA '97

SCHATZTRUHE & GTI TITLES

Aminet set one	24.99
Aminet set two	24.99
Aminet set three	34.99
Aminet 14 October	12.99
Aminet 15 November	12.99
Aminet 16	12.99
Amiga Repair Kit CD	49.99
Amiga System Booster	19.99
World Info	19.99
Turbo Calc v2.1Spreadsheet	9.99
Amiga Developers CD	14.99
Print Studio Pro	39.99
Magic Publisher (4cd)	49.99
Meeting at Pearls 4	9.99
Mods Anthology (4cd)	29.99

CREATIVE AMIGA CD-ROMS

LightROM *Gold*	19.99
3D Objects. (LWO & IOB)	9.99
Octamed Sound Studio	29.99
CD32 Network set 2	34.99
Personal suite Reduced	19.99
The Learning Curve	19.99
DEM Rom	14.99
Light ROM4	29.99
Octamed 6 CD Reduced	19.99
Xi Paint 4.0	49.99
1078 Weird Textures	19.99
3000 jpeg Textures	19.99
Into The NET (2cd)	19.99
Multimedia Backdrops	29.99
Sounds Terrific 2 (2cd)	19.99

This superb highly rated Amiga CD-ROM World Atlas features flexible quick access to individual countries via continental maps, county list, capital or general index. Concise, informative county histories. Each country is supported by a series of maps depicting regional position, major cities, etc

WORLD ATLAS AGA CD220x £14.99

GIF SENSATIONS (2CD) Contains around 10,000 colour images suitable for DTP. *(CD128) £19.99*

NOTHING BUT GIFS Features thousands of very high quality images. *(CD197) £19.99*

IMAGE CD-ROMS Both for just £30.00

LIGHT-ROM 4 £29.99 The latest issue contains thousands and brand new objects for Lightwave™

LIGHT-ROM GOLD £19.99 Contains the best Lightwave™ 3D objects from LightROM issues 1, 2 and LightROM 3.

LIGHT-ROM CD-ROMS Both for £54.99

The Kara Collection™ is a professional and unique set of fonts, backdrops and tools for special effects in pictures, animations, titling and presentaions. £34.99

KARA FONTS CD

This CD-ROM contains over 1000 digital elevation maps(DEMs).

For use in VistaPro, Scenery, Animator or World Construction Set

DEM-ROM (£14.99)

Available Now!

A superb new VHS video featuring demo's of all our CD-ROM titles.

Order a copy now

Just £2.50 inc P&P

Reduced!

AGA Experience 2 contains 100% original AGA material including pictures, AGA demos, AGA games, and AGA tools. Most information runs direct from the CD. **Normally £19.99*

AGA EXPERIENCE 2 (CD210x £9.99)

Aminet 16 contains over 600mb of the very latest Amiga software, including games, demos, animations, music, tools, comms, patches, etc. Available for £12.99 or £10.99 when you take out a subscription.

AMINET 16 (CD239) £12.99

This CD was rated 95% in AF, it features all the tools and information, specifications etc, needed to produce and develop Amiga software. Includes the latest versions of the installer, CD pressing software, CDXL toolkit, etc.

DEVELOPERS CD v1.1 (CD228) £14.99

We Price Match

FREE

Choose any of the following CD-ROMs FREE with every £25 you spend!

Spend £25 choose one free CD

Spend £50 choose two free CD's etc.

Games EXPLOSION Contains hundreds of games. *FCD263*

DEMO MANIA Vol1 Contains hundreds of great demos. *FCD264*

DTP TOOLKIT Fonts, Clipart and many tools. *FCD265*

TOOLS FOR FOOLS Hundreds of great utilities and tools. *FCD267*

ANIMATION NATION Hundreds of stunning animations. *FCD268*

COMPUTA MUZAK Hundreds of music modules. *FCD266*

FREE

POSTAGE COSTS

1. *Standard.* (UK) £1 per CD (Overseas) £2 per CD
2. *Next Day Delivery.* (UK) costs £10 for upto 10 CD
3. *Same Day Delivery* (UK) major towns/cities P.O.A
4. *Cash on Delivery* (UK) costs £17 for upto 10 CD

SMD-100

■ **Price: £199** ■ **Developer/Supplier: HiSoft © 01525 718181 http://www.hisoft.co.uk**

Your favourite films on CD with top quality sound and music can be a reality, but don't throw away your video of Trainspotting just yet.

When I was at University in a remote Australian town, video conferencing was seen as being a great money saver for local business. Thanks to video compression, some bad quality video and audio could be squeezed into a 2 megabits per second stream. At that rate a CD would only hold 40 minutes of the terrible quality video on offer. Just what does this have to do with HiSoft's SMD-100 AKA the Squirrel MPEG? Video compression is what it's about.

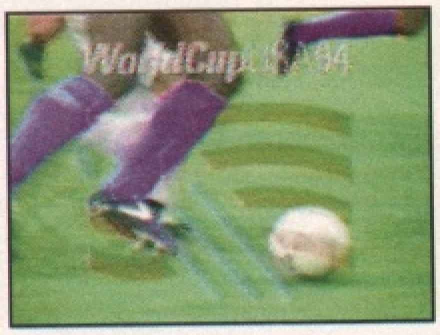
MPEG got better

However, things have improved since then and now a single chip can be used for playback at CD's standard single-speed rate of around 150K/s. Video quality also has the capability of being rather good depending on the quality of the encoding system in the first place. And MPEG (Motion Picture Experts Group) compression also supplies near-CD quality audio as well.

Of course none of this is new. Commodore threatened to make MPEG big in the Western World with the MPEG cartridge for the one-time successful CD32. Unfortunately, they chose this time to go bankrupt so we'll never know how things could have been. This MPEG cart allowed the CD32 to play so-called Video CDs which are essentially MPEG on a CD-ROM so that you get 74 minutes of movie on a disk. Yes, that means most Video CDs come on two CDs with a change being needed somewhere in the middle.

Stand alone

So what is HiSoft's SMD-100 then? They've gone for the unique approach of creating a stand-alone MPEG decoder box. The SMD-100 is a SCSI device and in fact it's a SCSI controller of a kind which orders a connected SCSI CD-ROM to play and send the MPEG stream to the SMD-100 for decoding. For this purpose the black-box SMD-100 has two full sized Centronics style SCSI connectors on the rear so it may be placed inside a SCSI 'chain' i.e. between your computer and CD-ROM or even at the end if a terminator is attached to one of the connectors. There are convenient dip-switches on the rear to configure the SCSI address and finally a 9-pin genlock connector and a SCART socket for video output.



▲ The artifacts generated as a side effect of the compression method are not too prominent.



▲ MPEG gets away with its lossy compression with the help of fast frame rates.

So with an appropriate cable, the Amiga's RGB video can be passed through the SMD-100 and the monitor attached to the Scart socket. The video output will then appear in the colour-0 genlock space as with normal genlocks. You could have your Workbench on top of Four Weddings and a Funeral, for example, but more likely uses could be kiosk and video titling presentations.

Most people will want the SMD-100 to play Video-CDs, a task which is does very well again depending on the encoding quality. I took the SMD-100 home with a hand full of movies and Manga video-CDs and jacked it into my 29" Sony TV. After connecting to a CD-ROM I found the SMD-100 hung once or twice and needed to be powered down by removing the power lead. This may have been a temporary SCSI 'hang' or the like. The SMD-100 comes with a remote control which directs it to tell the CD-ROM to play, stop or eject etc.



Nasty artifacts

Video output was superb on all titles though there were some nasty movement artifacts on a few badly encoded CDs. MPEG relies on predicting motion but it finds it particularly hard to reproduce with the resolution



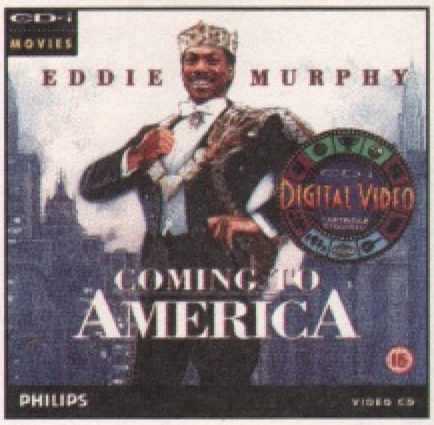
▲ Picture quality of MPEGs from the Internet is often substandard, due to poor original recordings.

plummeting quickly on a 'busy' scene. Otherwise, the quality was generally far better than VHS video. Stills were, of course, digitally perfect (just where was that Basic Instinct?) but the clincher for me was the sound. It's awesome, better than even Hi-Fi VHS with no dropouts, just sheer CD-like audio. Having to change a CD in the middle was no major hassle and balances against the fact I often tapped pause and wandered off for a coffee without fear of mangling the tape. Video CD is great, why oh why didn't it take off as a rental format?

Where the SMD-100 lets the show down is in what it could have been. Being a SCSI device it could be sent data from the Amiga with ease. HiSoft planned a ROM upgrade for the SMD-100 and a software suite on the Amiga to do just this but sadly they claim there is now not the demand for such an upgrade. This means you won't be able to obtain MPEG files and play them with the Amiga (on the Amiga screen with the genlock capability). You also won't be able to create your own 24-bit animations, convert to MPEG and play back at full frame rate. No, the SMD-100 is nothing more than a Hi-Fi Video-CD player which has to hijack your Amiga's SCSI CD-ROM in order to function.

So much more

You tell me if I'm being unreasonable in thinking this is a massive potential undeveloped here? When pressed, HiSoft mentioned the lack of demand and the difficulty of obtaining smooth footage by playing from hard drive. The latter just



▲ Commercial MPEG Video-CDs are generally of superior quality too their VHS video equivalents.

doesn't seem to add up here, I'm sure my hard drive can manage a bit better than the measly 150KB/s than the SMD-100 needs for full rate FMV. Perhaps if you call HiSoft and tell them you'd like an SMD-100 if they finish the Amiga software, they might think differently. Until then it looks like a great product sadly not carried through. ■

Mat Bettinson

SMD-100

A500 · A500+ · A600 · A1200 · A1500 · A2000 · A3000 · A4000

system requirements: A SCSI CD-ROM and a suitable TV/monitor

ease of use 90%
Quite idiot proof, play; stop, pause and eject.

performance 72%
All it toes is play Vide-CDs. There is so much underdeveloped potential left.

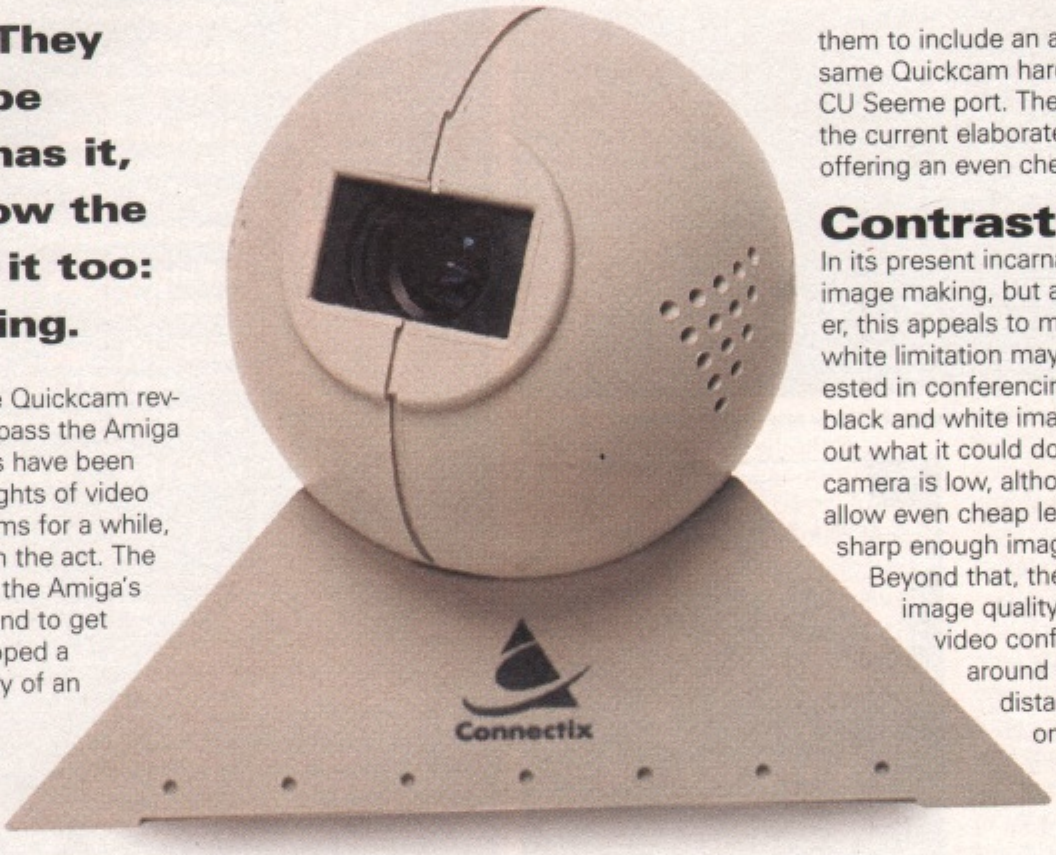
value for money 73%
Quite expensive for the use it is but it is well built.

OVERALL Good to watch Video-CDs on but could do much more. **78%**

Quickcam Interface

■ Price: £39.95 ■ Developer/Supplier: Eyetech © 01642 713185

Roll up, roll up. They said it couldn't be done. The Mac has it, the PC has it, now the Amiga can have it too: video conferencing.



Thanks to Eyetech, the Quickcam revolution isn't going to pass the Amiga by. Mac and PC users have been able to enjoy the delights of video conferencing via cheap Quickcams for a while, and soon the Amiga will be in on the act. The problem has been one of ports; the Amiga's parallel port isn't up to the job, and to get around this Eyetech have developed a bizarre hydra-headed monstrosity of an interface which connects the Quickcam to your Amiga via the parallel and the disk drive port.

Not quite yet

Before everyone rushes out to buy one expecting to be able to video conference with their friend in Croydon or colleague in Tokyo, I ought to say that it isn't there yet.

For £40 you get a cable and some software. EyeTech do not supply the Quickcam itself. This is available from many PC dealers, such as DABS Direct (tel:0800 55 88 66) for £65. The software is a useful but fairly basic image grabber. Setting up is a breeze; plug the camera in, switch on the computer, click on the Quickcam program icon and you're off. From the software you can alter the contrast, exposure, zoom and size, watching your alterations taking effect as you do them. The input resolution from the camera is 320 by 240 pixels, in 64 shades of grey, but this can be scaled down to 80 by 60 pixels to get a greater update speed. How fast the screen updates is partly dependant on the speed of your system; on a 68030 based system I got screen updates at about 1 frame per second on the largest screen, and not far off realtime rates on the smallest. The software can freeze images and save them out as a greyscale IFF, or can spool frames to disk for you to make into an Anim yourself; Eyetech told us that they hope to build in Anim support but a CLI utility such as Buildanim will turn the spooled frames into an Anim in no time.



▲ Art Ed Helen poses for the camera. Quickcam produces fair results – in good lighting conditions. Inset: careful exposure and post-processing allow more creative images.

CUseeme

Eyetech will sell you a video conferencing solution with colour and sound, but it costs £260 and only works as an Amiga to Amiga system. However, the imminent release of Hypercom from VMC, which Eyetech are distributing in this country as PortPlus should offer a solution. Portplus is an A1200 plug-in board which adds fast serial and parallel ports – Eyetech believe this will allow them to include an audio digitizer through the same Quickcam hardware and produce a full CU Seeme port. The Portplus would also make the current elaborate connector unnecessary, offering an even cheaper Quickcam solution.

Contrasting appeal

In its present incarnation, it is only a tool for image making, but as a sometimes photographer, this appeals to me very much. The black and white limitation may concern those only interested in conferencing, but I've always preferred black and white images and was keen to find out what it could do. Lens quality on this sort of camera is low, although modern lens coatings allow even cheap lenses like this to produce sharp enough images at these low resolutions.

Beyond that, the major limiting factor in image quality is focus - the lens focus on video conferencing cameras is fixed at around half a metre, about the right distance for a camera mounted on top of your monitor, and although the small aperture allows a reasonable depth of field, beyond 2m things go very soft.

The contrast and exposure range allowed imaging in a good range of conditions, although extreme brightness ranges, such as are encountered when people are backlit by sunlight through a window, was beyond its capabilities. In more controlled conditions it was possible to produce quite acceptable images with it, and the combination of the on-air contrast and exposure controls alongside post-production with a software such as PPaint, Art Effect or Photogenics opens up all sorts of creative possibilities. The high red-biased colour balance emphasises skin blemishes delightfully, but that's all part of the adventure. ■

Andrew Korn

QUICKCAM INTERFACE

A500 · A500+ · A600 · A1200 · A1500 · A2000 · A3000 · A4000

system requirements:
OS1.3+, parallel and disk drive ports.

ease of use 90%
Real plug and play simplicity, my only complaint is that you have to convert Anims yourself.

performance....................................80%
Image quality is low if par for the course, software doesn't do much yet.

value for money 90%
A good price for a very complex custom cable construction and an ingenious hardware / software solution.

OVERALL
Not as useful as it could be, but enormous fun at the very least.
89%

AMIGA A1200, OFFERS PLEASE CALL

GREY-TRONICS LTD

LOWEST PRICES · BEST SERVICE · RAPID DELIVERY

SALES FREE CALL 0500 737 800
OTHER ENQUIRIES 0181 686 9973 / 0181 781 1551

3.5" DISKS

Grade A+ Disks

100% CERTIFIED ERROR FREE DISKS & LOCKABLE BOXES

	MAXELL DS/DD	DS/HD		
10 3.5" Disks	£4.75	£5.99	+ 10 see through box	Add £1.00
30 3.5" Disks	£10.99	£9.99	+ 100 cap lockable box	Add £4.00
50 3.5" Disks	£16.99	£17.99	+ 100 cap lockable box	Add £4.00
100 3.5" Disks	£28.99	£28.99	+ 100 cap lockable box	Add £4.00
150 3.5" Disks	£39.99	£41.99	+ 2 x 100 lockable box	Add £8.00
200 3.5" Disks	£51.99	£51.99	+ 2 x 100 lockable box	Add £8.00
500 3.5" Disks	£123.99	£126.99	+ 5 x 100 lockable box	Add £17.50
1000 3.5" Disks	£229.99	£229.99	+ 10 x 100 lockable box	Add £30.00

FREE LABELS + FREE DELIVERY BY PARCEL FORCE

CD ROM DRIVES

COMPAQ Double speed with Squirrel.....£139.99
RENO Double speed with Squirrel.....£147.99

GENLOCK

FUSION VIDEO GENLOCK

It is a high specification video genlock that is ideal for both the first time user (for adding titles, graphics & effects to home movies) and the semi professional user (Wedding videos, Corporate presentations) FREE Scala HT100 (enables you to add special effects and overlay text on to your video **£99**

INKJET CARTRIDGES AND REFILLS

HP Deskjet 500C/5000/560C Black.....£22.99
HP Deskjet Black Refill.....£7.99
HP Deskjet 600/660C Black.....£22.99
HP Deskjet 500C/560C/600/660C Colour.....£25.99
Canon BJ10/200 Black.....£16.99
Canon BJ10/200 Black Ink Refill.....£7.99
Citizen Project IIC Colour.....£34.00
Citizen Project IIC Mono.....£20.50
Add £2 for delivery

ACCESSORIES

AMIGA CABLES

Amiga to TV Scart.....£10.99
Amiga to Sony TV.....£10.99
Amiga to Amiga (Parnet/Null modem).....£10.99
Modulator overhang lead 23M/23F.....£11.99
Joystick Splitters.....£5.99
Joystick Extension Lead 10ft.....£5.99
Printer Lead.....£4.00

DUST COVERS

Amiga 1200/500/500P/600.....£4.00
Microvitek/Philips Monitors.....£4.00
Star/Citizen/Panasonic Printers.....£4.00

ACCESSORIES

Amiga Disk Drives Free Direct Opus 4.12 ...£39.99
Amiga Mouse (Top Quality).....£11.50
Internal Drives A500/A500+/A600/A1200....£34,£44.00
TV Modulator (2 yrs warranty).....£34.00
Deluxe Mouse Mat.....£1.99
1000 Labels.....£8.99
3.5" Disk Head Cleaner.....£1.99
Python 1M Joystick.....£8.75
CD32 to Amiga 1200 inc. software.....£29.99
Competition Pro Pad.....£15.99
Keyboard for CD32 (Require SSXI).....£37.99
ADD £2 FOR DELIVERY

TOP QUALITY RIBBONS

BLACK

Amstrad DMP 2000/3000.....£3.00
Amstrad DMP 4000.....£3.66
Amstrad PCW 8256/8512/LQ3500.....£3.00
Amstrad 9512.....£3.50
Citizen 120D/LSP10/Swift 24/9.....£2.85
Epson LQ100.....£4.10
Epson LX80/86/90.....£2.50
Epson LQ400/500/800/850.....£3.45
Epson FX/MX/RX80/LX800.....£3.45
NEC Pin Writer P2200.....£3.50
Seikosha SSP1200/1600/2000.....£4.00
Panasonic KXP1123/1124/1180.....£3.30
Panasonic 2135.....£8.25
Panasonic KXP2123/2180.....£4.00
Star LC10/20/100.....£2.99
Star LC200.....£3.50
Star LC2410/24200.....£3.00

COLOUR

Citizen Swift 24.....£12.99
Panasonic 2135/2123/2180.....£13.99
Star LC10/20/100.....£7.00
Star LC200.....£12.30
Star LC2410/24200.....£12.50
ADD £2 P&P

MAGNUM RAM UPGRADES & ACCELERATORS

FREE OPUS 4.12	0MB	4MB	8MB	16MB	32MB
RAM BOARD	49.99	87.99	109.99	N/A	N/A
RAM BOARD & 33Mhz	79.99	117.99	139.99	N/A	N/A
68030/33Mhz & FPU	99.99	137.99	167.99	199.99	269.99
68030/40Mhz	129.99	164.99	189.99	229.99	299.99
68030/40Mhz & FPU	149.99	184.99	209.99	254.99	324.99
68030/50Mhz	169.99	207.99	237.99	277.99	339.99
68040/25Mhz	249.99	287.99	314.99	354.99	419.99
68040/40Mhz	329.99	367.99	394.99	434.99	499.99
68060/50Mhz	499.99	537.99	567.99	609.99	677.99
SCSI II INTERFACE	79.99				
33Mhz PLCC FPU	35.00				

PCMCIA Compatible for use with overdrive or CD/Zappo CD Rom or Squirrel. Zero wait state design.

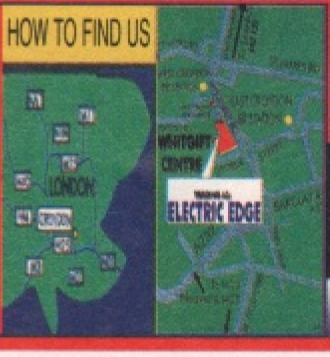
U.K. & INTERNATIONAL DELIVERY SERVICES - (BFPO ORDERS WELCOME + SURCHARGE)

LAND

AIR

SEA

HOW TO FIND US



A500/500+/600 UPGRADES

A500 up to 1Mb Including clock.....£24.99
A500+ up to 2Mb Including clock...£28.99
A600 up to 2Mb Including clock.....£39.99

HARD DRIVES

INTERNAL 2.5" + CABLE + SOFTWARE

All our drives are formatted, partitioned and have Workbench, all you need just plug it in.

80Mb 2.5".....£79.99 250Mb.....£124.99
120Mb 2.5".....£89.99 340Mb.....£134.99
170Mb 2.5".....£109.00 520Mb.....£159.99

INTERNAL 3.5" IDE for A1200 & A4000

850Mb 3.5".....£139.99 1.6Gb 3.5".....£199.99
1Gb 3.5".....£159.99 2.0Gb 3.5".....£239.99
1.2Gb 3.5".....£174.99 2.5Gb 3.5".....£259.99

All 3.5" IDE Hard drives require an adaptor cable when fitted into an A1200

INTERNAL 3.5" + Steel fitting bracket + cables + Free Opus 4.12 +7 disks full of essential software

1Gb + Full kit.....£179.99 1.2Gb + Full kit £179.99

MEMORY SIMMS

QUALITY PRODUCT
LOWEST PRICES

Can be used with Viper, Apollo, Magnum, Haw and many others, Call for latest prices, as memory prices can change daily

72 PIN / 32 BIT

4Mb £35
8Mb £50
16Mb £99
32Mb £199

30 PIN / 16 BIT

1Mb £17
4Mb £60

PRINTERS

FREE PRINTER LEAD

INK JET - DESKTOP & PORTABLE

CANON BJC 240 COLOUR
- Prints up to 4 pages per min colour
- Built in smoothing function giving an effective 720 x 360dpi mono & 360 x 360dpi colour
- Built in sheet feeder 100 sheets
- 3 Years warranty

£194.99

CANON BJC 4100 COLOUR
- Prints up to 4.5ppm colour
- 720 x 360 dpi colour print & mono print
- 100 sheet automatic feeder
- Print on various media A4, B5, A5......
- 3 Years warranty

£229.99

CANON BJC 620 COLOUR
- Maximum resolution 720 x 720dpi
- 4 colour, 4 cartridge system
- Monochrome printing 1.6ppm

£349.99

Canon 240 Colour.....£194.00
Canon 4200 Colour.....£249.99
Canon BJ30 mono printer for home or portable use.....£144.99
Canon BJ70 colour printer for home or portable use.....£194.99
Hewlett Packard 400 colour.....£154.99
Hewlett Packard 690 colour NEW.....£259.99
Hewlett Packard 870 colour NEW.....£399.99
Hewlett Packard 820 colour.....£339.99
Epson Stylus colour 500 NEW.....£250.00
Epson Stylus colour 200 NEW.....£179.99

MONITORS

Amiga M1438S.....£287.99
Microvitec 14" + Free speakers & Amiga adaptor..£274.99
Hitachi or Panasonic Monitor/TV.....£174.99
Amiga 15" (1540S).....£359.99
Microvitec 17" (170S).....£529.99

SUPERHIGHWAY MODEM

AFFORDABLE, FAST 33,600 bps,
5 years warranty - CE & BAST approved

* Up to 134,400 bps using MNP5/4 & V42 bit Data compression and error correction
* Class 1 & 2 Fax Interface
* Strong metal external case & Front panel LEDS

NEW **£119**

ORIGINAL AMIGA SURFWARE
Software pack
* Suit all your modem needs
* Net software * E-mail
* Web Browser * IRC etc.
£29.99

Amiga Surfware pack when purchased with any modem £19.99

GP Fax Software £44.99
Send & receive fax with Fax/Modem

PHONE LINE EXTENSION CABLES - 3M £3.99 - 5M £5.99 - 10M £6.99 - 15M £7.99
Dual Socket Adaptor £3.99 - Modem cable £10.99

ALL PRICES INCLUDE VAT & DELIVERY (unless otherwise stated). Delivery within 3 days (UK MAINLAND ONLY).
ADD £10.00 FOR NEXT DAY DELIVERY CALL OR SEND CHEQUES/POSTAL ORDERS TO:

GREY-TRONICS LTD, UNIT 1015 WHITGIFT CENTRE,
CROYDON, SURREY CRO 1UU

SALES HELPLINE: 081-686 9973 Mail order prices only FAX: 081-686 9974

All offers subject to availability. E&OE. Prices/Pack details may change without notice. Please allow 6 working days for cheques to clear.

Mon-Sat: 9-6pm Thurs: 9-8pm Sun: 11-5pm

Geek Gadgets V1

■ Price: £19.95 ■ Developer: Fred Fish ■ Supplier: Weird Science © 0116 234 0682

Gadgets for geeks? Well, it's not really for geeks, it's for those of you who want to get into Unix.

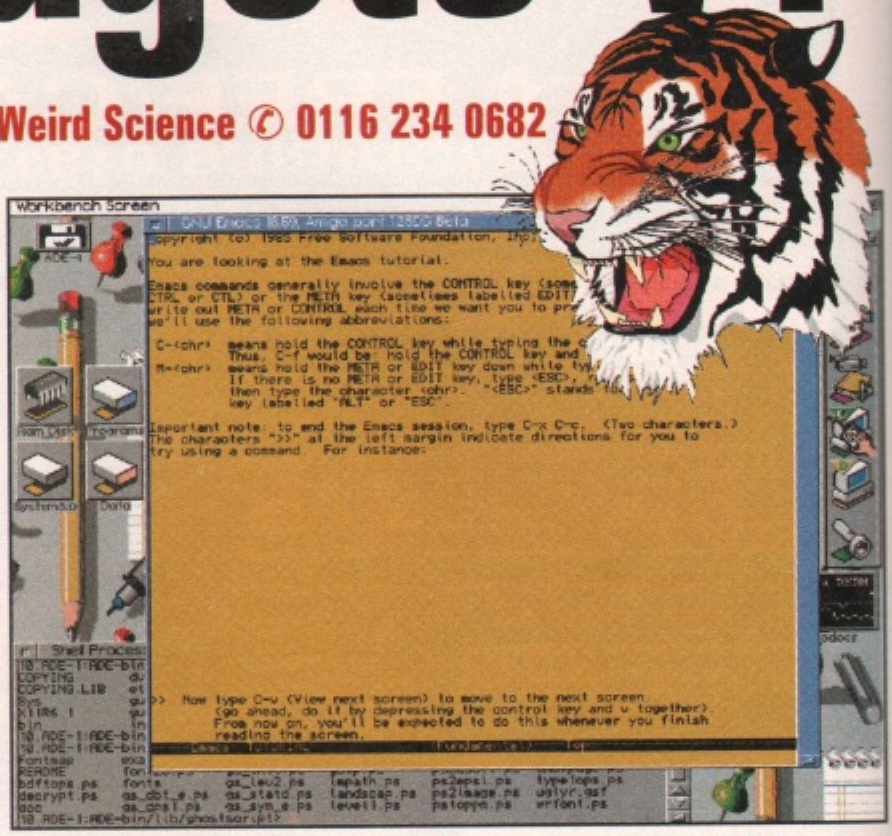
If the title of this CD puts you off then you can probably stop reading this review. Geek Gadgets is (at present) something that only hardened developers should consider investigating. Or put another way, if you spend your life in a Shell or crave to run the kitchen-sink text editor (Emacs) on your Amiga then you may well find this CD a rare treat.

To my ADE

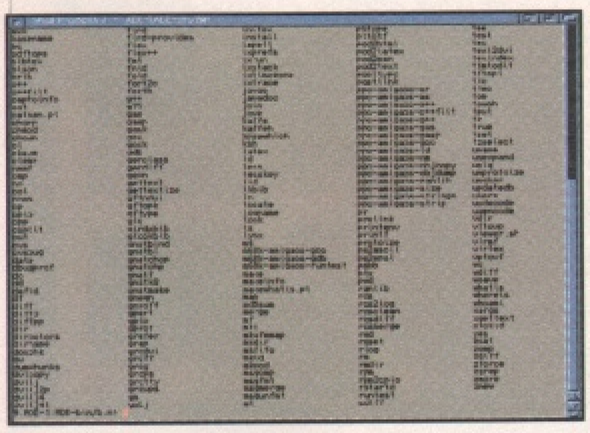
Geek Gadgets contains the Amiga Development Environment, a project started out of the work done by Fred Fish on his Fresh Fish CDs. It's basically a collection of Amiga ports of popular GNU software from the Unix world. Most notably this includes an excellent port of the multi-talented GCC, which is a C/C++/Objective C compiler with support for cross-compilation (there's even PowerPC capabilities included!).

Another famous GNU product is Emacs. This is a monumental beast of a text editor, which is almost an operating system in itself. The secret to its versatility is the underlying Lisp programming language. This enables you to do just about anything and to configure every action. But it takes some learning and is not for the faint-hearted. Interestingly, this port is quite an old one (it's Emacs v18) but it seems to have the benefit of stability.

Next up on the top three GNU programs is GhostScript. This is a PostScript interpreter which can be used as a previewer or to print to non-PostScript printers. It was a pleasant surprise to find that this worked pretty well. Not straight away, unfortunately, but eventually the magic incantation was found that allowed my A1200 (with a mere 10Mb) to display the infamous tiger picture.



▲ Everything but the kitchen sink ...



▲ A whole load of new programs to play with.

X factor

The main collection of programs on this CD comprises tried-and-tested and largely bug-free versions. A set of 'alpha' releases, including a version of the X windowing system is also included. The big problem when testing this was the absence of a 'libX11.ixlibrary' file. After many hours trying to work out what was wrong, a program called 'a2ixlibrary' was found.

In fact, 'a2ixlibrary' is a shell script, which requires you to be running a suitable, Unix-like shell rather than the standard Amiga CLI. This raised another set of problems: just running 'sh' gave no joy since it wasn't set-up correctly. It seems that this CD would benefit from a lot more Amiga-specific set-up documentation, not just the standard GNU manuals. Just a short description of the set-up that Fred Fish uses regularly would be a start.

Can I use it?

Since the majority of the software is covered by the GNU licence, it must be accompanied by full source code. Depending on your point of view, this can be a developer's dream or worst nightmare. Some of the code is not the most readable or instructive in the world, but as large collections of sources go this is probably one of the largest!

So, what's the real point of this CD? Well, at the moment it's not likely to be useful for anyone else apart from those that want to be able to do cross-compilation, those who want to make themselves a more Unix-like environment on their Amiga, or those who want to help develop parts of the ADE. Fred Fish and the group of Amiga programmers who have made the ADE have obviously done a lot of work and are to be congratulated on, particularly, the GCC and Emacs ports. But there's a long away to go before this stuff becomes accessible to the more humble Amiga users out there. ■

Jason Hulance

The odds are stacked against it

Now why are some of these Unix ports a bit unreliable and crash-prone? Well, a major benefit of programming under an operating system like Unix is the advanced memory management and virtual memory. Programmers can be a bit more lazy in their memory usage than they can under, say, AmigaOS. This shows itself particularly in many programs' usage of stack space. Under AmigaOS your stack size is quite limited and must be fixed at load time. Under Unix you can generally have an enormous stack which will also grow dynamically as needed. So, it's actually quite remarkable that this group of Amiga programmers have managed to get any of these ports working acceptably.

GEEK GADGETS V1

A500 | A500+ | A600 | A1200 | A1500 | A2000 | A3000 | A4000

system requirements:
CD drive

ease of use 65%
Not for mere mortals, but great for geeks.

performance 78%
Very variable, but GCC and Emacs are the highlights and work very well.

value for money 75%
A lot of sources and a lot of programs, but variable quality and usefulness.

OVERALL
Excellent snapshot of the ADE, but not suitable for all yet.
75%

Golden Image Trackball

■ **Price: £19.95** ■ **Supplier: Golden Image ✆ 0181 900 9291**



mouse replacement trackball. On first impression, it feels rather shoddily made, its cheap plastic construction inspiring little confidence but a mouse I have from the same factory has lasted fairly well though, and the trackball does have a year's guarantee so I thought it worth a try out at least.

In use the trackball manages rather well, certainly in comparison to the Alfa Data trackball we reviewed a while back. There is no way, however, of removing the ball and cleaning it without taking the whole thing apart, which is not good for long life, but this is par for the course with trackballs.

The design is ergonomically excellent, the button arrangement well spaced and the ball easy to move. I found menu selection surprisingly easy, especially when replacing a single button Mac mouse in ShapeShifter.

Drawing with the trackball didn't give quite the precision of a mouse, although it produced better results than the older Alfa Data model. A sketch done with the trackball had rougher lines, whilst the mouse allows more confidence in exact positioning. There is a slightly greater sense of freedom with the trackball that encourages more lively sketching, but I preferred the feel of the mouse overall.

There is of course the ultimate test of all trackballs, Missile Command. Compared to a mouse, both trackballs won hands down. Comparing the two, I found the Alfa Data to be as good, the only time I didn't significantly prefer the Golden Image model.

Trackballs have never been hugely popular with most Amiga owners, although I have met a few people who absolutely swear by them. If a trackball appeals to you, or if your desk is so small you keep running the mouse right off the edge, then you could do a lot worse than this. ■

Andrew Korn

TRACKBALL

A500 · A500+ · A600 · A1200 · A1500 · A2000 · A3000 · A4000

system requirements:
Any Amiga

ease of use 90%
Well designed case makes it easy to use and is fatigue free.

performance 80%
A little bit wobbly.

value for money 88%
Excellent price... for a trackball.

OVERALL
Top tracker but I'll stick with my mouse.

82%

PD Scene

public domain

Commercial quality games and whatnots at silly prices. That's the beauty of public domain. Andrew Korn surveys the scene.

Parasite
game



Parasite is a sort of a Doom type of game. It is a little bit like Corporation with just the smallest hint of Dungeon Master thrown in for good measure. As is the usual way with Doom clones, you're in a big dungeon, or space station or something, armed only with a knife, a machine gun, a pistol and a med pack and you have to find your way out, blasting a few monsters on the way and collecting any nice loot that happens to be lying around. There's an assortment of weapons knocking about for you to pick up and there are locked doors you will need to find keys to open.

This is no true 3D game, just the lower budget sort common to most first person RPGs. Despite this, the game comes across much more as a Doom type, with lots of walls to check for secret rooms full of goodies and the option to play multiplayer with a split screen and blast seven bells out of your mates.

Presentation is of a fairly high standard, full of atmosphere, but the graphics miss a commercial sheen, backgrounds are confusingly undifferentiated and monsters are lacking animation.

The puzzles are not of the highest order either – it took me ages to get out of the first room, not because of some brain taxing conundrum, but because it didn't occur to me to try opening a door with a knife where a machine gun had failed.



Available from:
F1 Licenseware, 31 Wellington Rd., Exeter, Devon EX2 9DU.
Tel: 01392 493580.
Price: £3.99 plus 75p P+P.

83 %

1497
Multiplayer strategy

Game of the Month



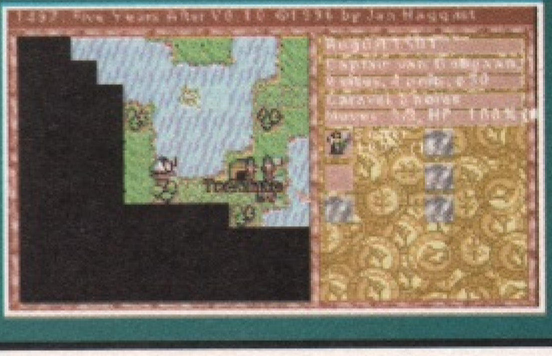


I have often thought how much better Sid Meier's Colonization or Civilisation would be with a multi-player option. Dutch Colonization fan Jan Haggqvist agrees and has done something about it. 1497 is his version of Colonization for up to four players and it is in many ways a better game than the original.

In case you missed Colonization when it came out, it is a game of discovery, colonization and conquest. 1497 differs from Colonization in several significant ways. There is no Europe to go back to with your goods, and money is made by selling to local traders. There is also a much smaller range of colonist's occupations, because 1497 has disposed of the secondary economy – in 1497 you sell all of your raw materials rather than more profitably converting them into trade goods as in Colonization. This takes the depth out, but as there are up to four persons playing in this game, this is a very sensible omission; a single move would otherwise take most of an evening.

1497 has a more varied range of terrain, including Volcanoes, which look great and can be mined for gems, but have the disadvantage of occasionally erupting and burning your settlement to the ground. Graphically 1497 comes out rather well; there isn't the polish of its commercial inspiration, but there are some nice animated touches and it scores highly over Colonization in the speed stakes, scrolling far faster.

Sadly, there isn't the sense of progress that the 'founding fathers' feature gave to Colonization, but maybe with encouragement Jan will put something like that in an update. Overall however, 1497 plays quickly enough for a four player game to be completed before senility sets in. Not quite a masterpiece but it's a fine upstanding shareware package.



Aminet path:
Games/2play
1497.lha (112k)
or call your local PD library.

93 %

Aminet Gems
Voxel engines



With so many of our readers on-line these days, an increasing number of people use these pages to decide what files to FTP rather than what disks to buy. So I will be going on the occasional trawl of the Aminet to look for smaller gems for those of you. This month, I went hunting Voxel engines. Voxels are, roughly speaking, 3D pixels and voxel engines are a technique used for generating relatively fast 3D scenes, notably in the PC helicopter blaster Comanche.

Schwarz and Schreiber's VoxelAGA, written in AmigaE, is the fastest of the lot, managing around 40fps on a fast '030, but it is also the least graphically impressive, the landscape looking like rolling hills of mud. V_Engine2 from Jorg Gonska is visually much more impressive, resembling a medium resolution Vista render, and managed an acceptable 10fps or so. VoxelEngine is Jorg's latest update, a total rewrite with even better graphics, a lovely cloud-filled sky, fire button controlled height, and an fps counter which informed me that it manages 11.47fps on the same machine, 3.87 fps on an unexpanded A1200 and 16fps on the office '060.

Aminet Paths: VoxelAGA: GFX/AGA/AgaVoxel_fix.lha
V_Engine2: GFX/AGA/V_Engine2.lha
VoxelEngine: GFX/AGA/VoxelEngine25.lha

Premier Sixes
Footy manager game

There is a lot that is impressive about this title where the aim is to manage a premier league team in a six-a-side competition. It looks very good, with a front end which is a little bit Champ Manager, and plays well, with a text commentary which again follows the Champ Manager lead of simple highlights, but manages to convey a better idea of what is taking place. There is a wealth of player stats to give you a sense of your players, and the tactics section has enough depth to allow a lot of tweaking of your style to counteract opposition tactics. After each game, each player is rated for their performance out of 10, shots on target and assists are totalled and the computer chooses a man of the match.

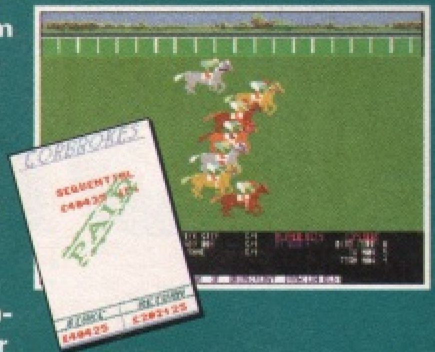
Sounds good? But all isn't rosy. You can't look at the stats of other players, the highest scorer table only covers your own team and so on. Not that such information is all that important as you can't buy and sell players anyway. There is a lot going for this game but to rate higher it needs a transfer market for a sense of involvement.

Available from: Mr. Robbie Mapping, 1 Howler Cottage, Winterweight Road, Swindon, S.Yorks S64 8LA Price: £2.50 including P+P, elsewhere £1.



83 %

Punter v3.2
Digital gee-gees



Punter's author, Steve Bye, originally wrote this program for the Spectrum years ago, and that breeding shows in some of the crudest graphics I have seen in a long time. Which isn't to say that I don't like the game. There is a season full of races, with loads of horses for you to bet on. Three pundits advise you, each in their own style, from the boffin who analyses form rationally to the TV pundit who confidently informs you the first three places and is always wrong. You can even buy your own horse. Up to four players can play and it's the type of thing that'd give you hours of amusement with a bunch of rowdy friends.

Available from:
F1 Licenseware, 31 Wellington Rd., Exeter, Devon. EX2 9DU. Tel: 01392 493580. Price: £3.99 plus 75p P+P.

82 %

Scene Slides
Slideshow

Scene slides autoboots, plays music at you, shows you a title page of Raquel Welch and then drops into the AmigaGuide front end. From there every picture is a mouse click (and possibly a disk change) away. There is also the option of viewing each disk as a slideshow, which is a nice timesaver for the lazy viewer who can't be bothered to click buttons.

The artwork, all hand drawn, is what the compiler considers the best of the Amiga scene, hence the title. There is the odd portrait of Einstein or Claudia Schiffer, but the majority consists of barbarians, dragons and big-breasted mermaids. Many of the images are direct copies from big name fantasy artist such as Boris Vallejo, but there are some very good original pieces too. The only complaints I have is that there are no credits – I'm sure the artists would have liked acknowledgement.



Available from:
Freestyle PD., 108 Woodside Way, Short Heath, Willenhall, West Midlands WV12 5NG. Tel: 01922 710985.
Price £3.00 plus 50p P+P.



82 %

POSTAGE & PACKING	
UK	-INCLUDED
EUROPE	- £ 2.00
REST OF WORLD	- £ 3.50

Premier Mail Order

Please Send Cheques/POs Made out to Premier Mail Order or
Visa/Mastercard/(Switch + Issue No) & Expiry Date to:
Dept:CU02 14 ORWELL COURT, HURRICANE WAY, WICKFORD, ESSEX, SS11 8YJ

TEL: 01268 571157
FAX: 01268 733731
EMAIL : 100307.1544@compuserve.com

Mon-Fri 9am-7pm Sat 10am-4pm. Please note: Some titles may not be released at the time of going to press.
Most titles are despatched same day, but can take up to 28 days. VAT is included on all titles

Title	500	1200	CD
688 Attack Sub	10.99	------	------
A320 APPROACH TRAINER	9.99	------	------
Alien Breed 3D 2	------	22.99	------
Archer Macleans Pool	10.99	------	------
Assassins Games	------	------	19.99
Award Winners 2	19.99	------	------
B17 FLYING FORTRESS	12.99	------	------
Banshee	------	7.99	------
Birds of Prey	12.99	------	------
Black Crypt	10.99	------	------
Blastor	17.99	------	------
BLITZ BASIC 2.1	18.99	------	------
Blitz Tennis	19.99	------	------
Bloodnet	14.99	14.99	------
Body Blows Galactic	------	22.99	------
Bravo Romeo Delta	8.99	------	------
BREATHLESS	------	22.99	------
BRUTAL FOOTBALL	------	------	8.99
BRUTAL PAWS OF FURY	------	19.99	14.99
Budokan	10.99	------	------
Cannon Fodder	12.99	------	------
Cardiaxx	8.99	------	------
CHAMPIONSHIP MANAGER 2	19.99	------	------
CHAOS ENGINE 2	19.99	19.99	------
CLUB FOOTBALL THE MANAGER	7.99	7.99	------
Club & Country	7.99	------	------
Core A1200 Bundle - *Skeleton Krew, Banshee, Heimdall 2*	------	12.99	------
Cosmic Spacehead	17.99	------	------
COVERGIRL POKER	7.99	------	------
Craft for AMOS	17.99	------	------
CRICKET MASTERS	16.99	------	------
Deluxe Paint V	59.99	------	------
Desert Strike	10.99	------	------
DOGFIGHT	8.99	------	------
Dune 1 or 2	12.99	------	------
Emerald Mines	------	------	12.99
ENIGMA	------	19.99	------
Epic	12.99	------	------
EUROPEAN CHAMPIONS	8.99	------	------
EXILE	7.99	7.99	7.99
EXILE DATA DISK	5.99	------	------
EXTREME RACING	------	7.99	------
EXTREME RACING DATA DISK	5.99	------	------
F29	10.99	------	------
F117A	8.99	------	------
FEARS	------	7.99	------
FIELDS OF GLORY	------	------	8.99
FOOTBALL MASTERS	16.99	------	------
Football Statistician Pro	14.99	------	------
FORMULA ONE MASTERS	16.99	------	------
Gearworks	7.99	------	------
GLOOM	------	7.99	7.99
Gloom 2	------	------	19.99
GLOOM DELUXE	7.99	------	------
G GOOCH-2ND INNINGS	4.99	------	------
G GOOCH- WC TEST MATCH	7.99	------	------
G GOOCH-W CLASS CRICKET	7.99	------	------
G Gooch - 94/95 D/Disk	4.99	------	------
G Gooch - Battle for Ashes	4.99	------	------
GUARDIAN	------	7.99	7.99
Hard Nova	8.99	------	------
HUMANS 3	------	14.99	14.99
IMPOSSIBLE MISSION 2025	------	------	8.99
Immortal	10.99	------	------
Indianapolis 500	10.99	------	------
International One Day Cricket	4.99	------	------
INTOS -AMOS	16.99	------	------
Jimmy White's Snooker	12.99	------	------
John Madden Football	10.99	------	------
KGB	12.99	------	------
Kick Off 3	------	9.99	------
Kick Off 3 Euro Champs	------	9.99	------
KICK OFF '96	------	12.99	------
Kingpin	10.99	12.99	12.99
LEGENDS	------	8.99	8.99
Lure Of The Temptress	12.99	------	------
Messengers Of Doom	19.99	------	------
Midwinter	10.99	------	------
Morph	------	7.99	8.99
MULTI MEDIA EXPERIENCE	24.99	------	------
NAPOLEONICS	7.99	------	------
Navy Moves	6.99	------	------
NECROMANTICS	------	------	21.99
Nigel Mansells W/Champ	8.99	------	------
Odyssey	17.99	------	------
One Day Cricket	8.99	------	------
ON THE BALL-LEAGUE EDITION	19.99	------	
PGA Tour Golf	12.99	------	------
Pinball Dreams & Fantasies	12.99	------	------
PINBALL FANTASIES	------	12.99	12.99
Pinball Illusions	------	12.99	12.99
Pinball Mania	------	12.99	------
PINBALL PRELUDE	19.99	19.99	19.99
Populous & Promised Lands	12.99	------	------
Populous 2	12.99	------	------
PowerBase v3.5 (Database)	12.99	------	------
Powerdrive	9.99	9.99	------
Powermonger & D/Disk	12.99	------	------
Premier Manager 3 Deluxe	13.99	------	------
Prem Man 3 Multi Edit Sys	10.99	------	------
Pushover	8.99	------	------
Realms	10.99	------	------
Rise Of The Robots	------	12.99	------
Risky Woods	10.99	------	------
ROADKILL	------	7.99	7.99
Road Rash	10.99	------	------
Rugby League Coach	19.99	------	------
Ruffian	13.99	------	------
SENSIBLE GOLF	14.99	------	------
Sensible World Of Soccer 96/97	16.99	------	------
Shuttle	12.99	------	------
Skitchin	17.99	17.99	17.99
SLAMTILT	------	19.99	------
Sleepwalker	8.99	8.99	------
SOCCER STARS 96	22.99	22.99	------
Soccer Team Manager	10.99	------	------
SPECIAL FORCES	8.99	------	------
Speris Legacy	------	19.99	19.99
Spherical Worlds	17.99	------	17.99
Star Crusader	------	14.99	------
Star Fighter	------	19.99	------
STARLORD	8.99	------	------
STREETFIGHTER 2	18.99	------	------
Strike Fleet	10.99	------	------
STRIP POT	------	7.99	7.99
SUBVERSION	4.99	------	------
SUPER LEAGUE MANAGER	7.99	7.99	7.99
SUPER SKIDMARKS	7.99	------	7.99
SUPER TENNIS CHAMP	7.99	------	------
SUPER TENNIS CHAMP 2 D/D	5.99	------	------
Supremacy	10.99	------	------
Syndicate	12.99	------	------
TEST MATCH CRICKET	4.99	------	------
The Clue	------	19.99	------
The Games	10.99	------	------
Total Football	22.99	------	------
Touring Car Challenge	12.99	------	------
Tower of Souls	19.99	19.99	------
Treble Champions 2	4.99	------	------
Turbo Trax	19.99	------	------
Turning Points	12.99	------	------
UFO	12.99	------	------
Ultimate Golf	8.99	------	------
Ultimate Soccer Manager	------	19.99	------
VITAL LIGHT	------	------	4.99
Watch Tower	------	16.99	------
Wing Commander	12.99	------	------
Wizkid	10.99	------	------
World Cup Golf	------	------	29.99
WORLD CUP YEAR '94	19.99	------	------
World of Football	19.99	------	------
WORLD GOLF	12.99	------	------
WORLD OF SOCCER	4.99	------	------
Worlds at War	6.99	------	------
WORMS	9.99	------	9.99
Worms: The Directors Cut	------	18.99	------
XP 8	19.99	19.99	------
Zeewolf	12.99	------	------
ZEE WOLF 2 - WILD FIRE	22.99	------	------

SPECIAL OFFERS

Title	500	1200	CD
BADLANDS PETE	4.99	------	------
Body Blows	12.99	12.99	------
Bubba n Stix	4.99	------	4.99
BUBBLE & SQUEAK	7.99	7.99	7.99
CHAOS ENGINE	6.99	------	------
CHUCK ROCK	------	------	4.99
Chuck Rock 2	------	------	4.99
ClockWiser	9.99	9.99	9.99
COALA	------	12.99	------
COLONISATION	12.99	------	------
Cool World	8.99	------	------
Corporation	4.99	------	------
Dennis	------	------	12.99
Dragonstone	4.99	------	4.99
FIRE FORCE	------	------	4.99
FIRE & ICE	------	------	6.99
GFL Championship Football	3.99	------	------
GLOBAL EFFECT	------	------	4.99
Heimdall	4.99	------	------
Heimdall 2	------	7.99	------
HYPERDOME	------	------	4.99
INTER BASE	7.99	------	------
INTER OFFICE	12.99	------	------
INTER SPREAD	7.99	------	------
INTER TALK	7.99	------	------
INTER WORLD	7.99	------	------
J Nicklaus Designer Clip Art	7.99	------	------
Jetstrike	9.99	9.99	9.99
JOHN BARNES	------	------	4.99
LAST NINJA 3	------	------	4.99
MARVENS MARVELLOUS ADV	------	4.99	------
MEAN ARENAS	------	------	4.99
MEDIEVAL WARRIORS	3.99	------	------
Morph	------	7.99	------
MYTH	------	------	4.99
Naughty Ones	------	------	12.99
NINE LIVES	3.99	------	------
OPERATION COMBAT 2	4.99	------	------
Out To Lunch	------	------	12.99
OVER THE NET	3.99	------	------
PLAYER MAN 2 EXTRA	------	7.99	------
Powergames	------	------	12.99
Sabre Team	------	------	12.99
SIMON THE SORCEROR 1	12.99	12.99	12.99
Skeleton Krew	------	7.99	4.99
SKIDMARKS	7.99	------	------
SOCCER KID	------	------	6.99
Steve Davis Snooker	4.99	------	------
Syndicate	12.99	------	------
Torvak	4.99	------	------
TOTAL CARNAGE	3.99	------	4.99
TRIPLE ACTION 2 - *SecondsOut, Hunter, Lancaster*	3.99	------	------
TROLLS	------	------	19.99
TURBO PACK 3	3.99	------	------
Universe	4.99	------	8.99
VIRTUAL KARTING	------	12.99	------
VITAL LIGHT	4.99	------	4.99
Wembley International Soccer	------	7.99	7.99
WEMBLEY RUGBY LEAGUE	7.99	------	------
WHITE DEATH	4.99	------	------
Wolfchild	4.99	------	------
Wonderdog	4.99	------	------
WORLD CLASS RUGBY 95	4.99	------	------
WRECKERS	3.99	------	------
Zool	8.99	------	8.99

EDUCATIONAL

Title	500	1200	CD
10/10 Dinosaurs	12.99	------	------
10/10 Early Essentials (3-7)	12.99	------	------
10/10 English (6-16)	12.99	------	------
10/10 Essential Maths (5-12)	12.99	------	------
10/10 Essential Science (5-12)	12.99	------	------
10/10 French (6-16)	12.99	------	------
10/10 German (8-16)	12.99	------	------
10/10 Junior Essentials (5-11)	12.99	------	------
10/10 Maths Algebra (6-16)	12.99	------	------
10/10 Maths Geometry (6-16)	12.99	------	------
10/10 Maths Numbers (6-16)	12.99	------	------
10/10 Maths Statistics (6-16)	12.99	------	------
10/10 Spelling Puncuation	12.99	------	------
10/10 Structured Spelling	12.99	------	------
Better Spelling (8-10)	13.99	------	------
Better Maths (12-16)	13.99	------	------
Cave Maze (8-12)	10.99	------	------
Fraction Goblins (8-13)	10.99	------	------
Insight Dinosaurs	------	------	14.99
Junior Typist (5-10)	10.99	------	------
Kid Pix	10.99	------	------
Magic Maths (4-5)	13.99	------	------
Maths Dragons (6-13)	10.99	------	------
Maths Mania (8-12)	13.99	------	------
Picture Fractions (7-10)	10.99	------	------
Reasoning With Trolls (5-12)	10.99	------	------
Tidy The House (6-10)	10.99	------	------

JUNIOR ADVENTURES

Title	500	1200	CD
Robin Hood (8+)	13.99	------	------
Scrooge - Xmas Carol (8+)	13.99	------	------
The Three Bears (5-10)	13.99	------	------
Wind In The Willows (6+)	13.99	------	------
Wizard Of Oz	13.99	------	------

JOYSTICKS & ACCESSORIES

AAR=ANALOG ADAPTER REQUIRED

Item	Price
4 Player Joystick Adapter	4.99
Amitek Fusion Genlock	94.99
Analogue Joystick Adaptor	4.99
Automatic Joystick/Mouse Splitter	14.99
Competition Pro Xtra Clear Joystick	10.99
CH FLIGHTSTICK (ANALOGUE) (AAR)	29.99
Cruiser Joystick	7.99
External 880K Floppy Drive	59.99
GRAVIS ANALOG JOYSTICK (AAR)	19.99
Internal 880K Floppy Drive A500	47.99
Internal 880K Floppy Drive A600/A1200	49.99
JUPITER JOYSTICK	7.99
Mouse	10.99
Mousemat	1.99
Joystick/Mouse Extension Cable	6.99
Joystick Y Splitter	4.99
Logic 3 Delta Ray Autofire JY156	10.99
Logic 3 Alpha Ray - Autofire	10.99
Logic 3 Sigma Ray - Autofire	12.99
POWER SUPPLY UNIT	39.99
Quickjoy Pedals SV129	9.99
Quickjoy II Turbo SV124	10.99
Screenbeat 3 Speakers SB203	12.99
Screenbeat 4 Speakers SB204	11.99
Screenbeat 5 Speakers SB205	11.99
Screenbeat 25 Speakers SB 225	21.99
Screenbeat Pro 50 Speakers SB250	32.99
Screenbeat RCA Adapter Cable	1.99
Screenbeat Power Supply	7.99
Thrustmaster XL Joystick (AAR)	27.99
Zipstick Super Pro Autofire Joystick	10.99

AMIGA CDROM

So Ho CDROM

Title	Price
Amiga Tools 3	24.99
Amiga Utilities 2	19.99
Aminet Set 1 or 2	24.99
Aminet 7,8,9,10,11 or12	14.99
Aminet 94-02	9.99
Amos CD	19.99
Animations	19.99
Artwork Colour	9.99
C-64 Sensations	19.99
CD Boot	32.99
CD Write	32.99
Clip Art	9.99
Fonts	9.99
FreshFonts 1 or 2	19.99
Gateway	9.99
Giga Graphics	24.99
Gold Fish 1 or 2	24.99
Graphics Sensation	14.99
Hottest 4	9.99
Hottest 6	14.99
Illusions in 3D	4.99
Meeting Pearls 3	9.99
Multimedia Toolkit 2	24.99
Network CD2	14.99
Octamed 6	24.99
Professional Fonts & Clipart	9.99
Professional IFF & PCX Library	19.99
Professional Utilities 1-1500	19.99
Sound Library & GRX Library	19.99
Textures 1	32.99
The Beauty Of Chaos	9.99
The Colour Library	9.99
The Light Rom	32.99
The Light Rom 2	32.99
The Light Works	24.99
UPD Gold	24.99
World Of Clipart	9.99
World Of GIF	9.99
World Of Photo	9.99
World Of Sound	9.99

Glamour Titles - Over 18 Only Amiga CDROM

Title	Price
Adult Sensations	19.99
Asian Dream Girls 1 or 2	14.99
Asian Pleasures 1 or 2 or 3 or 4	29.99
Coloureds & Asians	10.99
European Dream Girls 1 or 2 or 3	14.99
Hot Pie	9.99
Hot Spot Women 1 or 2 or 3	15.99
Oriental Fantasies 1 or 2 or 3	15.99
Photo Studio	15.99
Pixels of Passion 1 or 2	29.99
Sexy Sensations	19.99
Scandanavian Cover Girls 1 or 2 or 3	15.99
Women From Lesbos 2	15.99
World Of Pinups Vol 1	9.99
World Of Pinups Vol 2	12.99

BLANK 3.5" DISKS

RECYCLED DS/DD Low Density
10 @ 2.99 20 @ 5.50 50 @ 12.50 100 @ 22.50

PD & Shareware

BUSINESS

Title	Price
B001 A-Gene (1 meg)	1.25
B004 Ami Cash	1.25
B005 Amibase Prof	1.25
B006 600 Business Letters	1.25
B011 A-Gragh	1.25
B013 Analytic ALC	2.50
B015 Stock Analyst	1.25
B017 Budgets V1.34	1.25

EDUCATIONAL

Title	Price
E002 The Bible (4 Disks)	4.99
E003 World Databank	1.25
E006 Total Concepts	1.25
E007 Bank Talk	1.25
E008 Dunks DTP	1.25
E009 Colour The Alphabet	1.25
E010 The Highway Code	1.25
E011 Junior Maths	1.25
E012 Electronic Train Set (1 MEG)	1.25
E013 Learn & PLay 1	1.25
E014 Learn & Play 2	1.25
E015 Treasure Hunt	1.25
E016 Wrathed One	1.25
E017 Story Land 2	1.25
E018 Wottsname	1.25

CREATIVE

Title	Price
C002 Label Designer	1.2[illegible]
C003 Super Fonts	1.2[illegible]
C005 Deluxe Paint Tutor	1.2[illegible]
C006 Shadow Demo Maker	1.2[illegible]
C009 Lllinois Labels	1.2[illegible]
C011 Word Power	1.2[illegible]
C012 Font Farm	1.2[illegible]
C013 Wine Maker	1.2[illegible]
C014 Assassins	1.2[illegible]
C016 Garden Designer	1.2[illegible]
C017 X Beat	1.2[illegible]

UTILITIES

Title	Price
U003 The Workshop	1.2[illegible]
U008 Asteroid	1.2[illegible]
U010 Autograph	1.2[illegible]
U014 Panasonic Printer Driver	1.2[illegible]
U015 H.P. Printer Driver	1.2[illegible]
U016 Seikosha Printer Driver	1.2[illegible]
U017 Cannon & Citizen Printer Driver	1.2[illegible]
U020 Bad Format	1.2[illegible]
U021 Amiga Beginers Guilde	1.2[illegible]
U022 Better Bench V1.2	1.2[illegible]
U023 De-grader 500 600 1200	1.2[illegible]
U024 Extermin-8 Virus Killer	1.2[illegible]
U028 Action Replay For The 600	1.2[illegible]
U029 Amiga Tutorial	1.2[illegible]
U030 A.C.E.S Database	1.2[illegible]
U038 Number Pad For 600	1.2[illegible]
U039 Calorie Base	1.2[illegible]
U040 J R Comm	1.2[illegible]
U041 Race Raptor	1.2[illegible]
U042 Pools Pools V2	1.2[illegible]
U043 Training Log	1.2[illegible]
U044 Mastie Niblick	1.2[illegible]
U045 D-Solve	1.2[illegible]
U047 Relo Kick v1.4	1.2[illegible]
U048 Procad Electroid	1.2[illegible]
U049 Dividends Winner	1.2[illegible]
U052 Essential Virus Killer	1.2[illegible]
U053 Soccer League	1.2[illegible]
U054 TERM V 4.0	3.[illegible]
U055 Virus Checker V 7.18	1.2[illegible]

DEMOS & RAVE

Title	Price
D001 Night Breed	1.2[illegible]
D002 Iron Maiden Slideshow	1.2[illegible]
D003 Good Morning Vietnam	1.2[illegible]
D004 Creep Show	1.2[illegible]
D005 Fraction Horror Show	1.2[illegible]
D006 Total Recall Slideshow	1.2[illegible]
D007 Evil Dead (1 meg)	1.2[illegible]
D008 Batman Cartoon	1.2[illegible]
D009 Robocop	1.2[illegible]
D010 Viz Slideshow	1.2[illegible]
D011 Not The 9 Oclock News	1.2[illegible]
D012 Raider Of The Lost Ark	1.2[illegible]
D013 Predator Demo	1.2[illegible]
D014 Safe Sex	1.2[illegible]
D015 Stealthy 2 (1 meg)	1.2[illegible]
D016 Jimi Hendrix Slideshow	1.2[illegible]
D018 Holsten Pils	1.2[illegible]
D019 Popeye Meets The Beach Boys	1.2[illegible]
D021 Moonwalker Demo	1.2[illegible]
D022 Mike Tyson (1 meg)	1.2[illegible]
D024 Terminator	1.2[illegible]
D026 Life Of Brain	1.2[illegible]
D027 The Garfield Slideshow	1.2[illegible]
D028 Teenage Turtles Slideshow	1.2[illegible]
D029 WWF Slideshow	1.2[illegible]
D030 The Gathering GFX	1.2[illegible]
D041 Enterprise Leaving Dock	1.2[illegible]
D042 Girls of Sport	1.2[illegible]
D043 The Run (1 meg)	1.2[illegible]
D046 How To Skin A Cat	1.2[illegible]
D047 Calendar Girls	1.2[illegible]
D049 Techno Warrior	1.2[illegible]
D050 Jesus Loves Acid	1.2[illegible]
D052 Rave Length	1.2[illegible]

MUSIC

Title	Price
M028 Pink Floyd The Wall Remix	1.2[illegible]
M029 No Limits	2.[illegible]
M030 Cybernex	1.2[illegible]
M031 Motiv-8	1.2[illegible]
M032 Sound Track Sampler (4 disks)	4.[illegible]

GAMES

Title	Price
G014 Zalycon	2.[illegible]
G015 Earth Invaders	[illegible]
G017 Mayhem	[illegible]
G018 The Fun House	[illegible]
G019 Amos Games	[illegible]
G020 Games Galore	[illegible]
G021 Quadrix (pal only)	[illegible]
G022 Buzzard	[illegible]
G023 Break Out	[illegible]
G024 Demolition Mission	[illegible]
G025 Lady Bug (not 600 or 1200)	[illegible]
G026 Depth Charge	[illegible]
G029 Dual	[illegible]
G032 Relayer	[illegible]
G034 Top Secret	[illegible]
G035 Flagcatcher	[illegible]
G036 Wizwar	[illegible]
G038 Calculus Combat	[illegible]
G039 Blob	[illegible]
G040 Sector	[illegible]
G041 Gush	[illegible]
G042 Smurf Hunt	[illegible]
G044 Quiz Master & Editor	[illegible]
G045 Revenge Of The Mutant Camels	[illegible]
G047 White Knight	[illegible]
G048 Wibble World Giddy	[illegible]
G051 Atlantis	[illegible]
G053 Legend Of Lothian	[illegible]
G054 Iron Clads (not 1200)	[illegible]
G055 Wizars Wars	[illegible]
G056 Fortress (demo)	[illegible]
G057 Neighbours Adventure	[illegible]

SPORTS

Title	Price
SP001 Top Of The League	[illegible]
SP004 Mr.Men Olympics	[illegible]
SP005 Slamball	[illegible]
SP006 Strikeball	[illegible]
SP007 Amos Cricket	[illegible]

SIMULATIONS

Title	Price
SM001 5 Simulation Games (not 1200)	[illegible]
SM002 Return To Earth	[illegible]
SM003 Napoleonic Warfare Sim v5	[illegible]
SM004 Wheel of Fortune (not 1200)	[illegible]
SM005 Card Sharp	[illegible]
SM006 Sub Attack	[illegible]
SM007 Roulette	[illegible]
SM008 Act Of War	[illegible]
SM009 Micro Market	[illegible]

WE ALSO SELL SOFTWARE & PERIPHERALS FOR FOR: PC; MAC; PSX; SEGA SATURN; SEGA MEGADRIVE - E&OE

PD Utilities

public domain

Utilities are those essential little gadgets that make life much easier. Same goes for public domain. Here is a selection of some darned useful little items that once you try out you wonder how you ever got by without them. Well Andrew Korn thinks so anyway.

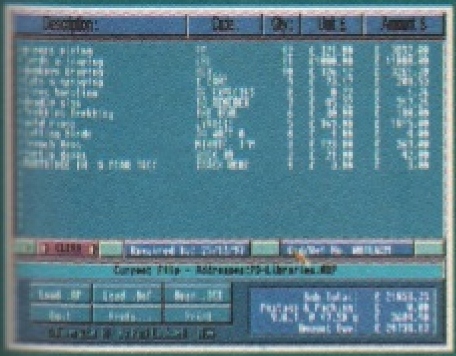
Onform2.0

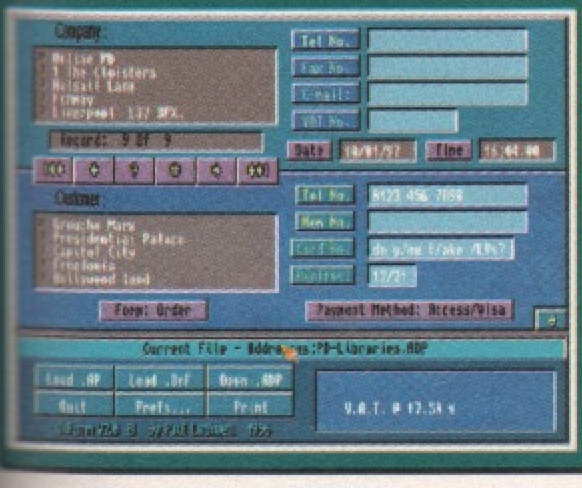
Business forms utility

Whilst order forms and invoicing can be easily produced with more general purpose software such as spreadsheets or word processors, there's no doubt that a dedicated utility can be a real boon to a small business. Onform is a convenience utility – it produces a well laid out order form or invoice, handling financial calculations automatically with more ease and simplicity than using a less specialised utility. Simple database features come in handy especially for a company which uses a range of suppliers or has account customers.

The program is easy to use once you have it set up, but on initial usage, user preferences must be defined, which can be a bit of a pain. There is ample documentation which can be read off-line or used as an on-line help feature, but for some bizarre reason the help screen can only be scrolled (at a snail's pace) with the cursor keys, which makes it next to useless if you want to read something near the end of the text document. It is far faster to exit the program and read the document through Workbench.

The printout was clear and well designed, but a fault in the page formatting left the thousands digit off unit prices, which effectively limits you to products of £999.99 or less each, although the totals columns did show the correct value. If you can live with this, and invoicing/ordering takes up a lot of your time, this could be a real time-saver.





Available from: Paul Lathwell PD, 3 Sweetbriar Close, Gadebridge, Hemel Hempstead, Herts HP1 3PA. Or contact your local PD library.

83%

Art Effex

Kid's paint package



Graphics packages on the Amiga get better and better all the time, but not easier to use. Photogenics and Art Effect may be able to handle all sorts of powerful image processing functions but they aren't the best thing for your kids to learn on. Which is where Art Effex comes in. There is an absolute bare minimum of control features – no screenmode selection, even the palette is uneditable and don't expect watercolour draw modes. On the other hand, if you're a six year old the facility to stamp down images of smiling suns and clouds is far more important.

There are actually many things wrong with this package – the airbrush effect was so fast it quickly filled its boundaries and produced patchy squares, the zoom function is rather badly implemented and so on, but there are also many things right. The toolbar is simple, intuitive and brightly coloured, amusing samples play when you draw (yes, you can switch them off!) and the whole thing is designed to allow simple, colourful images to be produced quickly and without difficulty.

There is a bit too much falling between two stools here – I can't help thinking that some features are in for the sake of looking like a paint package, such as the image processing options which just draw a few lines over your picture, and add very little to the program, but overall this is the kind of fun, trouble-free package you should be looking at if you have kids whose artistic tendencies need encouragement.

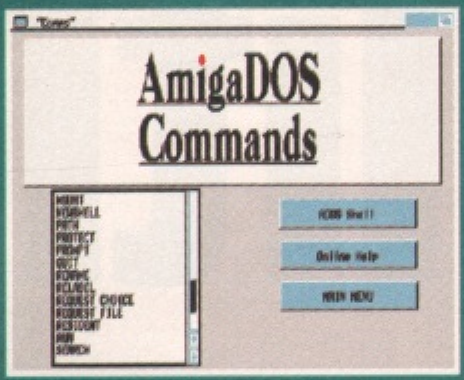
The demo version is slightly cut down, the full version has a much larger range of stamps (built in brush images) and one or two minor extras such as not being save disabled.

Available from Arrow PD, PO Box 7, Dover, Kent CT1 4Ap. Tel: 01304 832344. Price: 75p plus 75p P+P. Full Version: £3.99.

85%

AmigaDos Guide v2

Multimedia guide



During the long and noble history of the Amiga it has been sold with any number of bundles and packages, and almost all of them have lacked anything approaching decent AmigaDOS documentation, which is a pity because AmigaDOS is actually really quite easy to use and extremely powerful.

The AmigaDOS Guide is a multimedia presentation of a broad reaching, if not extremely detailed guide to AmigaDOS, it's commands, error messages, and applications. There is also coverage of some of the Workbench applications such as the preference utilities and multiview. It won't make you a world authority on AmigaDOS, but it will cover the basic usages of the AmigaDOS commands.

The people who would get most out of this package are not absolute beginners. It expects a reasonable familiarity with the concepts of AmigaDOS, although if you are happy doing the odd Dir, Copy and Delete, you know enough to start benefiting. The entries on each command tell what it is for, but miss out a little on the details on usage. For instance the coverage of DiskDoctor advises against using it on FFS disks, which is the standard line. Advising against touching it with a monkey on a ten foot pole would have been more useful advice.

Available from: Online PD, 1 The Cloisters, Halsall Lane, Formby, Liverpool L37 3PX. Tel: 01704 834335. Price: 75p plus 75p P+P.

83 %

UFA

Multimedia guide

UFA, not pronounced 'You Eff Eh' as you might expect but rather 'Ooofah' as in 'Ooofah cryin' out loud, I cut meself!" is a two disk multimedia first aid guide from the slightly weird mind of Mark Sweeney and it might just save your life. It is a well laid out hyperbook presentation demonstrating what to do in cases of epilepsy, sudden childbirth, drug overdoses, lacerations, even bullet wounds and all complete with true to form first aid book style cheesy illustrations. I can't honestly imagine that anyone with a compound fracture is going to limp over to their Amiga to find out what to do next but as an educational tool, it's very good.

There is even a bonus disk with a nice point and click hyperbook presentation of one of those "Choose Your Own Path" books that were so popular before the Japanese invented Sega and Nintendo, Wacky, and informative too.

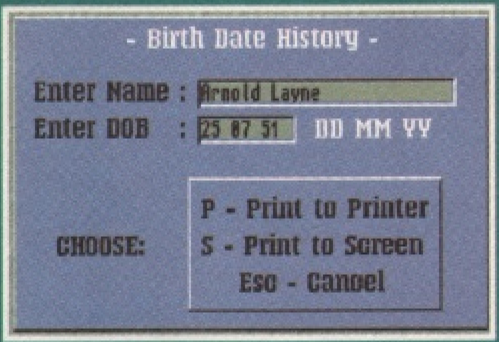


Available from: Simple Software, 15 Birchfields Road, Longsight, Manchester, England M13 0XP. Price: £3 plus 75p P+P.

85 %

Birthdate History v2.24

Birthday database



This is one of those utilities that have absolutely no practical value but can be of enormous use when your dippy halfwit cousin comes to visit and demands to have a demonstration of your computer. You know that trying to explain OctaMed would be a nightmare and cousin halfwit would find Worms offensive, so you load this up and it will keep them amused for ages.

Birthdate History is written in Blitz basic. It has a simple but effective interface, and looks good. Operation is ultra simple – you type in your name and date of birth, and off it goes, producing an output to printer or screen which tells you all sorts of useless but interesting information about when you were born, such as the news stories of the period, the hit films and music of the time, the sports results, famous people who share your birthday and so on.

The disk comes with a configuration file which allows you to edit the data and add more records for the last few years of the century which is a breeze to use and demonstrates how much better blitz is at GUIs than Amos.

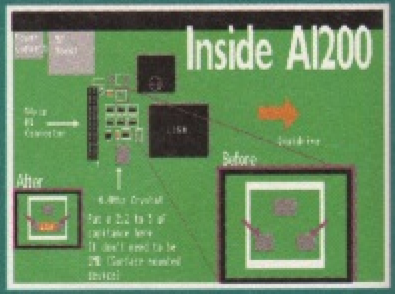
There is a shareware fee of £5 the author asks you send if you find yourself still using the software after 30 days, which is fair enough. After all, that's about how much you'd expect to pay for a printout from something like this from your local tourist trap.

Available from: Online PD, 1 The Cloisters, Halsall Lane, Formby, Liverpool L37 3PX. Tel: 01704 834335. Price: 75p plus 75p P+P.

86 %

LPDSET-1

Utils anthology



Links PD have come up with an ingenious way of getting you to pay for their catalogue disks – they have shovelled it full of great Aminet downloads. 450k of archives are stored on the disk alongside GuiArc and a simple PPGuide de-archiving front end to access them as well as a PPGuide catalogue of all the disks they will sell you.

There are no docs directly accessible from the PPGuide front end, so you have to guess from the titles what software you are interested in. It would have been very little work for the disk compilers to write a line or two about what each archive contained, which would, for instance, save non German readers from bothering de-archiving the tempting sounding A1200TowerFAQ. There is an emphasis on technical documents, with a couple of patches to get hardware running properly when the Amiga doesn't quite agree with it, a monitor driver which claims to allow flicker free hi-res on 1084 monitors and a variety of files for the DIY-er such as an A1200 Hardware FAQ, a fix for the screen flicker on early A1200, using a PC power supply etc.

On the software front, there are a few small but rather good utility programmes too. DARC is a rather good file finder with built in de-archiving, very useful if you always forget where you put yesterday's downloads. Diary PD is a plain but powerful diary program, and Win95 is yet another taskbar utility, which is both the least interesting and most useful I've come across.

I can see the compilers of LPDSET-1 in my mind's eye, deciding to make their catalogue disk more interesting by shovelling stuff from Aminet onto it. Not that this matters too much when the shovelware is all pretty good.

Available from: Links PD, 20 Stirling Court, Grantham, Lincs. Tel: 01476 401481. Price: 75p plus 75 P+P.

81 %

100 + DEMOS

Mega Pack — Compatable with all Amiga

…very impressive collection of over 100+ demos.

100 + DEMOS PACK ONLY £6.99

COMMODORE C64 GAMES PACK



… C64 GAMES..£3.99
… C64 GAMES..£6.99
… C64 GAMES..£13.99
… MEGA C64 GAMES PACK...£21.99

…contain over 500 COMMODORE C64 games, smaller pack available … emulator not includes due to there are 3 excellent emulator … which you can choose which version most suit your machine spec. … speed of the game is all depend on your AMIGA PROCESSOR … RECOMMEND IF YOU HAVE AN ACCERATOR FITTED TO YOUR AMIGA.

EMULATOR AVAILABLE
For use with these games pack
A64 V3 £1.99
FRODO 64 ..£1.99
MAGIC 64 ..£1.99

101 GAMES PACKS

101 GAMES PACK I

the original 101 games pack. Amazing value over 100 alsort of various types of games, Very easy to use menu system, suitable for all Amiga.

only £9.99

101 GAMES PACK II

…all new 101 games pack, include some of … Amiga PD games E.G. Zeus, Wonderland-… Tiles, ECTS much to many to list, all … selectable from an easy to use menue, … games come with full playing instruction

only £10.99

NEW

101 GAMES PACK III

101 Games PC rated 90 % in Amiga Shopper issue 54

The very latest101 games pack 3, highly rated, review 88% in AS. This pack contained all new 101 games collection, All games are select from an very easy to use menue system. this pack as with pack 1 & 2 will run on all AMIGA

only £11.99

AMIGA GAMES PACKS

BOARD GAMES PACK II

A super collection of the very best board games ever released include monopoly, scrabble, chess checkers etc.. Highly recommend run on all Amigas

5 disk set only £4.99

BOARDS GAMES 3 — NEW

The very latest board games pack 3, This pack contains 23 all new board games, Must for all board games fans

5 disk set only £4.99

ARCADE GAMES PACK II

A collecton of some of the finest arcade games like cybernetic, galaxian, Omiga race, space invader etc.. Highly prized collection, Run on all Amiga. Very popular pack.

5 disk set only £4.99

ARCADE GAMES III — NEW

…new arcade games pack 3, This pack … a new collection of the best arcade … just like pack 2 highly recomend

5 disk set only £4.99

CARDS GAMES PACK II

This collection is very similar style to the above. The disk are packed with some of the most playable & best card games for the Amiga. Included are all the popular card games, MUST FOR ALL CARD GAMES FANS, Run on all Amigas

5 disk set only £4.99

CARDS GAMES PACK III — NEW

…cards game pack III, … contain 21 all new cards … blackjack, poker, … amazing value

5 disk set only £4.99

PUZZLE GAMES PACK II

This 5 disk pack contain 19 puzzles type games all selected for their quality and originality, highly addictive no Amiga should be without. Runs on all Amigas

5 disk set only £4.99

PUZZLE GAMES PACK III — NEW

…pack 3 contains 19 more … game like othello, … quadrix etc. too … run on all Amigas

5 disk set only £4.99

MINI WB GAMES PACK III

This is a very unusual but extremely fun to play. What mini wb games is just like normal games except it's just tiny screen size, example: play pacman on 6x4 in. & you can play few games at the same time, Amazing. Runs on all Amigas except (WB 1.3)

5 disk set only £4.99

INTERNET PACK

…specially design for Any Amiga user who do not have … drive or the INTERNET, But want to obtain mass of software … Each pack contained 10 disks, all the software are … when unpack you could end up with 30+ disks full … not for complete beginner

…LATEST UTILITIES 10 DISK PACK £9.99
…LATEST GAMES 10 DISK PACK........£9.99
…5 UTILTIES & 5 GAMES DISKS OF ABOVE) ...£9.99
…are latest & constantly up date with the latest software

SPECIAL AMIGA PACKS



ZX SPECTRUM 48k MEGA 1000

All spectrum pack are compatible with all AMIGA

Spectrum Games pack
Only £29.99 + £2.50 (p&p)
(All on floppy disk)

Want to play 1000s of Spectrum games on your Amiga? All pack below are complete with SPECTRUM emulator & printed instruction, ready to run on your Amiga, nother other hardware require.

50 SPECTRUM GAMES PACK..............£ 4.99
100 SPECTRUM GAMES PACK............£ 7.99
200 SPECTRUM GAMES PACK............£10.99
400 SPECTRUM GAMES PACK............£19.99

Various pack

All pack below come on 5 disk only cost £4.99 per pack

To order any pack below just write the pack name & if more than one pack available please state eg: CGfont pack3 to order CG font pack no:3 ect

Clip-Art

These clipart below are in IFF format, This format is universal compatable with any Paint programor any DTP eg Dpaint, Wordsworth, Pagestream,ect



mono clip art pack 1,2,3,4,or 5
Colour Clip-art pack 1,2,3,4or 5
(please state pack require 1-5)

Fonts pack

These font pack are suitable to any paint programe eg DPpaint, Ppaint ect
WorkBench font pack 1..(5 disk full of fonts)
WorkBench font pack 2..(5 disk full of fonts)
Large Colour & logo type font pack 1 (5 disk)
Large Colour & logo type font pack 2 (5 disk)

CG-FONTS

These high quality fonts pack scalable & are compatable with all version of D.T.P, wordsworth, Page-stream WB3, ProPage 2, Finalwriter, ect
COMPUTER GRAPHIC FONTS pack 1,2,3,or5
(5 disk per pack please state packs reqire)

3D Object

Imagines object pack 1 or 2 (5disk per pack)
Imagines true 3d font pack 1 (5 disk)
Caligari object or true 3D fonts (state) (5 disk each)
Light Wave object pack 1 or 2 (5 disk per pack)
Light Wave true 3D fonts (5 disks)
Real 3D or true 3D fonts Obect (state) 5 disk per pack

Other

VARIOUS WORKBENCH ESSENTIAL UTIL.
OVER 18 ONLY DEMOS PACK 1,2,OR,3.
LOTTER WINNER PACK
1000S GAMES HINT & CHEAT II

All pack in these box come on 5 disks & cost £4.99. Per pack. All pack are compatable with all amiga

MANGA AKIRA (6disk)



6 DISK PACK WITH MANGA AKIRA GAMES, DEMO, ANIMATION, SLIDESHOW, ECT MUST FOR ANY MANGA FAN RUN ON ALL AMIGA.

6 DISK SET ONLY 5.99

AMOS PACK

A 10 disk collection full of example of top programe written in amos, also include are massive collection of demo,library,code ect all written in AMOS ideal for any one want to get the most of AMOS. HIGHLY RECOMMEND

10 DISK PACK...ONLY £ 9.99

EDUCATIONS

E021 STORY LAND II interact puzzle games rec
E023 TALKING COLOURING BOOK talking Dpaint bril
E024 EASY SPELL II improve your kid spelling
E025 SCRABBLE require 2-4player. Brillant
E027 OSWALD Very colourful large cartoon game
E030 EVOLUTION breed your own hybrid
E031 IQ TEST + IQ GAMES pack 1 excellent
E033 TYPING TUDOR very good typing tudor
E038 AMIGA TUTORIAL 7 part tutorial
E039 COMPUTER CARE how to care about AMIGA
E051 INVISIBLE WORLD brillant recommend
E075 WORLD-WAR 2 graphics tutorial on worldwar
E094 HIGH WAY CODE TUTOR on highway code
E96 READ & LEARN (2D) THREE LITTLE PIGGY Story with speech & graphic. brillant recommend
E097 BACK TO SKOOL (3) collection of the best
E100 LITTLE TRAVELER imfomation on world wide
E101 WORLD GEOGRAPHY world with map & text.
E103 DISCOVERY OF THE ATOM. Tutorial
E109 MR MEN OLYMPIC (2D) many event to complete
E118 WORKBENCH 2 tutorial on Work Bench 2
E121 PICTURE PUZZLE brillant JIGSAW type games
E122 WORD FACTORY Brillant, teach kid words
E126 CHILDREN SONG 2 contain 5 excellent song
E175 FRANTIC GUIDE TO COMPUTER(2D)brillant
E256 EARLY LEARNER teach kids how to read

HARDS-WARE Project 3

Build dozen of project included an accerator for £15, put your Amiga in tower case, use PC part eg Disk drive, ect H recommend, not suitable for beginner

3 disk set only £5.00

AGA/A1200/A4000

AGA008 KLONDIKE DELUXE AGA (3D) best A1200 card games with glamours lady as cards face 18 + only
AGA013 MOTOR INVADER 2 (2D) Brillant INVADER gane
AGA021 MAGIC WORKBENCH improve the your WB & add some function to your WB really BRILLANT
AGA41 ADULT SLIDE Vol 1-9 (2 disk each)
AGA62 BODY SHOP VOL 1-7 (2 disk each)
AGA80 FITCHICK vol 1-3(2disk each)
AGA102 AGA DIAGNOSTIC - NEW system tester
AGA138 OFFICIAL WORKBENCH 3 Harddrive installer
AGA139 WB3 HARDDISK PREF & INSTALLER installing
AGA140 CROSS DOS PLUS v5.1 read/write PC files
AGA145 BIG TOPS (18 + only)HMMmm
AGA170 CINDY CRAWFORD Vol II (2disk)
AGA174 MAGIC WB EXTRA vol 1 & 2 (2disk)
AGA230 LOVE 2 disk-simply brillant DEMOS
AGA295 DE-LUXE MONOPOLY- Board game.
AGA296 DONKEY KONG Arcade classic conversion
AGA297 BOMB PAC Extreamly good to play
AGA299 DE-LUXE SCRABBLE-new version
AGA303 PAMLA.ANDERSON.(2) 18+ only
AGA321 HOT-BABE 1 (2) MUST BE OVER
AGA322 HOT-BABE 1-5 (2) PER VOLUME
AGA393 PC EMULATOR V3- Latest PC emulator
AGA400 HYPER RACE (2) Super racing games
AGA410 CINDY CLAWFORD (3) new
AGA411 ELLE MACPHERSON (3)
AGA412 CLAUDIA SCHIFFER (3)
AGA413 BIG GIRLS II (3)
AGA414 GIRLS GIRLS (2)
AGA418 FEMALE BODY BUILDER (3)
AGA419 EXCELLENT CARD GAMES 3 latest
AGA421 COLOUR WB make your WB more colourful
AGA422 RIDGE RACER Demo on the Amiga,
AGA431 Explain Amiga workbench error code ect.
AGA432 BEACH BABE (5) -Over 18 only
AGA429 POWERDROID-96 New Asteroid
AGA430 ULTIMATUM -The ultimate 3D Tank Battle

FREE Mouse Mat

Worth £2.99

Order any 3 pack on this page & claim your free mouse mat worth £2.99 free, please add anextra 41p stamp for the mouse mat postage

HOW TO ORDER

To order any pack or title on this page just write the pack name or the title name, & send it with your order to (address right)

ALL ORDER SAME DAY DESPATCHES VIA FIRSTCLASS POST
ALL PACK ARE COMPATIBLE WITH ALL AMIGA UNLESS STATE

PRICE & POSTAGE

ALL SINGLE DISK ARE £1.00 PER DISK
ALL PACK (DISKS) PRICE AS STATED
PLEASE ADD 70P PER ORDER FOR P&P

PAYMENTS

WE ACCEPT ALL CHEQUE, PLEASE MADE CHEQUE PAYABLE TO O.N.I.S.
WE ALSO ACCEPT POSTAL ORDER.........PLEASE SEND ORDER TO ⟶

PLEASE MAKE PAYMENT PAYABLE TO

O.N.I.S

PLEASE SEND ORDER TO

9 WILL STREET
LOZZEL
BIRMINGHAM
B19-1PP
Tel: 0374-678068

ALIEN & UFO multimedia



An amzing 9 disk pack with 100's of document & official UFO, Alien, abuction, Animal mutilation, top secret goverment coverupmany with picture to back up the claims, picture taken direct from this pack. highly recommends, compatible with all Amiga (A1200 & A4000 owner please state so we can send you special AGA version).

Alien & UFO (9 disk) only £8.99

UFO THE CLOSE ENCOUNTER

More chilling document on UFO, ALIEN, top secret goverment x-file on UFO ect

6 disk set only £5.95

PRINTER PACK III

A Brand new collection of printer software, Need to print a picture, neat text booklet etc. etc.. Must for any printer highly recommend, run on all Amiga sytem

5 disk set only £4.99

KID DISK PACK 1-5

Brillant collection of education programe ideal for teaching kids various subjects while retaining the fun and games element.

5 disk set only £4.99

EDUCATION PACK 1....£4.99

Various education programe & education games

5 disk set only £4.99

EDUCATION & 21 GAMES

Collection of the best mixture of education games, math, painting, dinasour ect & 21 games pack. Compatible with all AMIGA

5 disk set only £4.99

EDUCATION & 21 GAMES II

NEW — All new education pack & 21 games, highly recommend

5 disk set only £4.99

GAMES

G356 WONDER LAND amacing graphic recommed
G362 DELUXE PACMAN + best pacman ever release
G435 ROULETE american roulete excellent
G438 TRAILBLAZER 2 C64 conversion
G441 ETYPE 2- Simply the best asteroid
G455 CASTLE OF DOOM VG graphic adventure.
G567 STARBASE 13 (2D) Bril like MONKEY ISLAND
G657 AMOS LOADSA MONEY best FRUIT-MACHINES
G659 MR MEN OLYMPIC (2D) many event
G673 BOBBY GARDEN + DIGGER (NEW) Brillant
G680 SPACE-INVASION 2 - Fantastic Galaxain
G696 AMIGA-BOY-Game boy emulator + tetriz
G772 UN-SENSIBLE SOCCER very similar to Sensible scoccer games. RECOMMEND
G796 6 EXCELLENT CARD GAMES collection
G839 BOULDER PACK 640 BRAND NEW LEVEL on 8 disk must for all Boulder dash fan
G870 CHESS II & CHECKER the best around
G892 PENGO 2- Maze type games. Recommend
G893 SUPER OBLITERATION similar to PANG
G896 ULTIMATED QUIZ -pub style quiz machine
G982 BANDIT MANIA - fruit machine demo
G938 ULTIMATE TOUR TENNIS (2disk)
G942 MACDONA-LAND-similar to ZOOL (not A1200)
G943 JOUST III- C64 games with update graphic.
G944 DELUXE GALAGA V2.6-Very Latest Galaxain.
G956 TRAIN-DRIVER SIMULATION-realistic train sim.
G958 KNOCK-OUT -Mini derby destruction,
G960 MORTAL KUMQUAT 3 - Weird but fun beat-em-up
G961 CODE NAME NANO- Thrust clone (NANO FLY 2)
G962 MICRO MARKET V3-Get rich by buying share.
G973 SPELL TRIZ -addictive-tetriz but with letter
G975 H.E.R.O -games convert from the Atari 2600

UTILITIES

U024 D-LOCKS proctect your disk & files
U334 EMULATOR COLLECTION II (lot of emulator)
U490 207 utilities-COMPILATION
U620 HOW TO CODE IN C (2disk) + many examples
U622 ACTION REPLAY V1.5-cartridge on disk
U623 ACTION REPLAY V4 (A1200 ONLY) same as above
U650 COPY & CRACK TOOL 2 powerful copy program
U680 NEW SUPER VIRUS KILLER(not WB3)kill 316+ virus
U714 ENGINEER KIT various test kit for Amiga
U739 TURBO IMPLODER V3.1 powerful disk cruncher
U746 3D GARDEN DESIGNER can wiew from any angle
U740 CROSS DOS 5.1 plus read/write PC<>AMIGA disk
U752 EPU STACKER double the storage of your DRIVE
U846 C64 emulator V3 (2DISK) latest
U848 SPECTRUM EMULATOR V2- latest
U849 VIC20 Emulator include ton of games
U867 DISK RERPAIR KIT 4-disk repair, undelete,ect
U1012 TEXT-ENGINE V5 (not WB1.3) very latest wordprocessor with spell checker. highly recommed.
U1013 DIARY-2000 use just like the real diary
U1016 ULTRA ACCOUNT - very good account programe.
U1022 PRO-FOOTBALL 1.1(2) football predictor
U1025 MESSY SID 3- Latest PC<>AMIGA disk converter
U1026 HD GAME INSTALLER 4- Install more games to HD
U1027 SOFT-MEMORY-Double Your Coumpter memory. This does not require HD or MMU.
U1028 MAGIC-USER-INTERFACE V3.1 NEW version
U1029 ORIC 48K EMULATOR (Not 1.3) At last it Work
U1030 MSX II Emulator V2.1. (WB3.0) MSX computer on
U1031 900 AMIGA GAMES HINT,& CHEAT V4 (2 disk).
U1033 CANNON printer driver for BJ210,610,4000 & 4100
U1034 WITCHES COOK BOOK- anti-aging cream is one of many recipt on this disk

CD-ROM Scene

Andrew Korn has all the latest CDs. Nobody but nobody gets to see them before him.

Aminet 15 and 16





Typical isn't it. Nothing for a month, then two come at once. In true Aminet tradition, Aminet 15 presents 500Mb or so of data that has arrived since Aminet 14, reviewed in our January issue. Aminet 16 has about another 600Mb of new material since then. In case you are new to the Aminet, it is grouped by subject for easy access, the subjects covering things like biz/patch which is filled with upgrade patches for commercial and shareware software, or GFX/3Dobj, where objects for Imagine, and LightWave can be found.

The bonus on Aminet15 is a collection of MPeg files. MPeg compression is a video compression system used on video CDs, a hard process to make look good, requiring continual adjustment to get decent results. The unfortunate consequence is that the image quality in these MPegs is very low, and what with Amiga MPeg players all working through software, you'd be lucky to get anything close to smooth playback on an '060. On my '030 50MHz they run at about four frames per second. On the plus front Aminet 15 has a good games section, with two notables being Wheels, a very fast 3D Voxelspace racing game, and Genetic Species, a brilliant Doom clone which runs on that '030/50 at about as well as Doom on a 486. There is also Nanodum, a 256 colour fast Doom engine (no game) which takes up only 4k - totally useless, but fairly amusing.

On the utilities front, Aminet 15 is well served, notable inclusions being WhirlGif 2.0, the GIF animation maker, MUI 3.6, and the excellent XTRACE which converts bitmaps to vectors. Less obviously useful entries include the Oric Atmos emulator and the Water-cooled Amiga DIY project. HighGFX is a new monitor driver, which unlike the standard MonEd hacks is a new screenmode, claiming SVGA like resolutions of 1024 by 768, but it didn't work on a 1438 monitor.

Aminet 16 seems to have done well in the graphics department, with a collection of Escheresque drawings from Unreal, a Croatian computer surrealist, and some very strange animations from Pole Maciej Wojciechowski and friends. There is also a pix/Eric directory containing a couple of comic strips and a colourful Halloween pic of his latest furry female creation, a skunk called Sabrina and directory of (vile) tileable textures.

The utilities directory contains a collection of tools and utilities for the Zip drive. Although Zip drives will 'plug and play' on an Amiga, Iomega haven't bothered producing Amiga versions of the various utilities they supply with the drives. This small collection gives you write protection, low level formatting, AppIcon disk ejection, etc. There are also Mac and PC format mountlists to allow cross platform reading of Zips via CrossMac and CrossDos. Inclusion of the month award goes to Amigaload, a superb hardware/software hack which displays your computer's CPU load on a moving coil (needle) meter plugged into your joystick port.

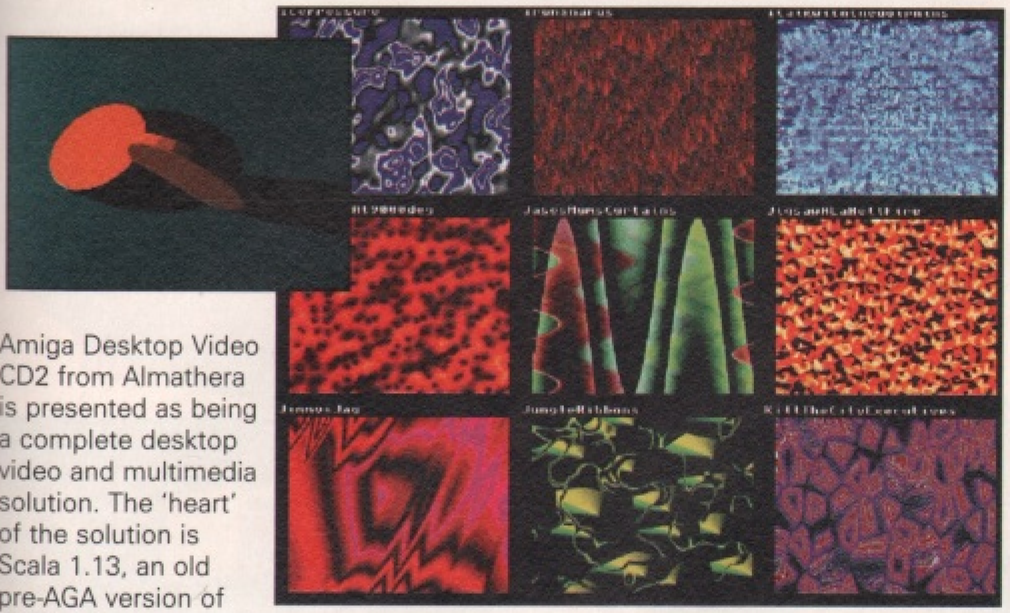
On the Games front, Aminet 16 has some interesting demos. Slipstream is a Wipeout type game, Gravity Fight is one of the best gravity wars games going and Wendetta is a shoot 'em up with glorious graphics. Particular note has to go to Evil's Doom, not yet another Doom clone, but an AGA-only RPG which looks stunning, and has some great cheesy fantasy gibberish such as "...when seas were of blood and books were made with human skin...".

X-Philes will be kept occupied by two issues of Dreamland, a disk magazine - the truth is in there, somewhere.

Available from: Weird Science, 1 Rowlandson Close, Leicester, Leicestershire LE4 2SE. Tel: 0116 234 0682 Price: £14.99 each plus £1 P+P for 1, £1.50 for two.

90

Amiga Desktop Video CD2



Amiga Desktop Video CD2 from Almathera is presented as being a complete desktop video and multimedia solution. The 'heart' of the solution is Scala 1.13, an old pre-AGA version of the package; although it is still a perfectly useable titler, most users will want to use the resources supplied on this disc with their own more up-to-date authoring packages.

What really makes up the meat of the disc is the fonts, graphics and backdrops. Discs full of these things are ten a penny, and to stand out in the marketplace, any new disc really has to have an edge, something its rivals don't have. In the case of Amiga DTV CD2, this edge is appropriateness. Scanning through the 200 colourfonts, 150+ adobe type 1 fonts and 200 odd backdrops, I got a real sense that they had been selected, where so often things are just shovelled. The fonts all look like they might be of use, and specifically of use in a DTV context. The textures are all similarly useful looking, some simple and effective, some over the top and insane, but no random you'll-be-lucky-if-you-ever-find-a -use-for-them images of the sort that are so common in this sort of disc. What's more, an increasing rarity, you'll find a lot of textures here that aren't on every other CD-ROM in your collection. There is a small selection of short animations, mostly things like rotating pens and coins which again seem appropriate to the purpose.

Several of these animations are also supplied in IFF frames, which make them far more useable for purpose they are intended, especially in then instance of the VTR clock.

The presentation of the disc is very straightforward. There are no flashy front ends or elaborate search routines. Instead the compilers rely on that old faithful, Workbench, with a few little utilities scattered around to make life easier. If, for instance, the default textfile reader doesn't suit you, no problem, Toolalias is there, a commodity which intercepts default tool calls to tools you don't like and translates them into tools you do. The textures are all indexed, and can be viewed from Workbench with either of the two viewers supplied, as can the sample images supplied with each colourfont.

You get the feeling that the compilers of this CD cared about what they were doing and really put some thought into what people would find useful. It shows in the way they have named the textures; people just don't invest that much time coming up with comedy titles in shovelware.

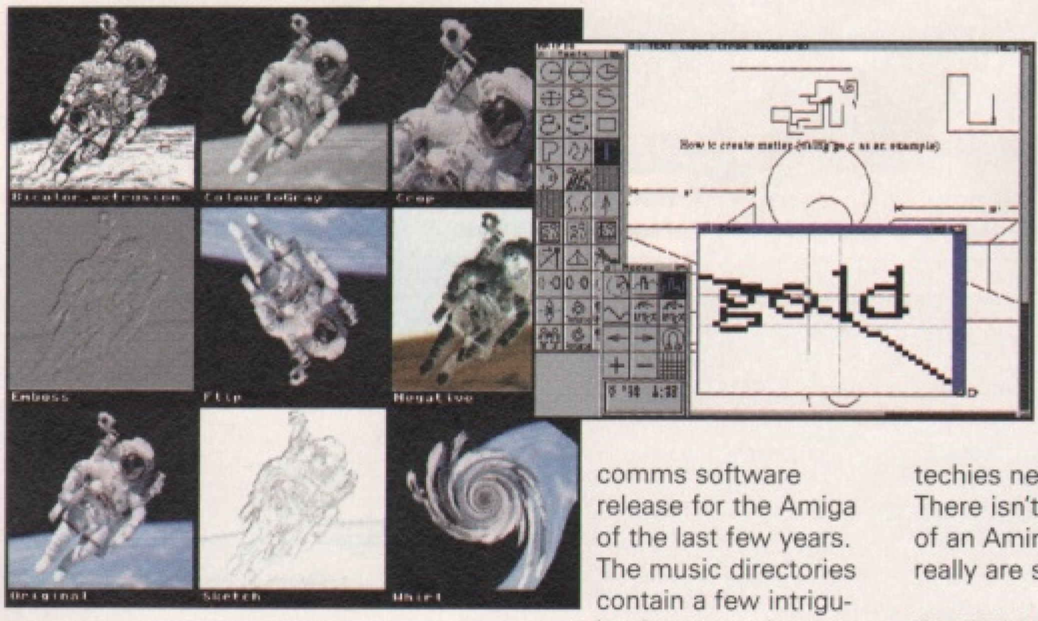
Available from: Almathera, Southerton House, Boundary Business Court, 92-94 Church Road, Mitcham, Surrey CR4 3TD. Tel: 0181 687 0040 Price £14.95 plus £2.25 P+P.

90 %

Meeting Pearls 4

The Meeting Pearls collections are kind of like an Aminet geek special. Thousands of software titles, sorted into Aminet-like directories of subject matter, with an Aminet-like front end. This CD is aimed at the more technical user though, and this is reflected in the wider range of options presented to you when you click on a file from the front end, allowing you to view docs, run software, copy the drawers, open a file handler utility or add to a hotlist. Alternatively there is a MUI-based search engine and directory tree utility. If the Meeting Pearls front end scores highly over Aminet's in the power and usefulness stakes, the CD compilers seem to have got far less to start up from the front end than is typical for an Aminet collection.

The techie nature of the disc is apparent in the software selection too, with a large selection of programmers utilities, including the Amiga E programming language, a version of Lisp and a collection of source code for chunky to planar routines.



A strong selection of utilities includes some interesting and obscure pieces of software, such as a spectrogram analyser, which takes sample data and converts it into a 'voiceprint' which is, at least in theory, as foolproof an identification system as a fingerprint. Comms users are well catered for, with a version of pretty much every significant comms software release for the Amiga of the last few years. The music directories contain a few intriguing items, such as an editor for Yamaha DX7 voices, and the disk utilities directory contains a bunch of AFS tools, including an AFS volume defragmentation utility. For the REAL techies, there is some HAM radio software – ever wanted to send your E-mail at really slow speeds via the airwaves?

Getting a little less techie, the graphics directories are a real bonus. GFXLab24 is a very powerful image converter/processor, and AmiFig is a port of the powerful Unix structured drawing package XFig.

The games directory contains all the usual suspects; nothing much new, but some old favourites such as Shepherd, Space Taxi and Zerberk. After all, techies need to have fun too. There isn't the breadth and depth of an Aminet collection, but there really are some pearls.

Available from: Weird Science, 1 Rowlandson Close, Leicester, Leicestershire LE4 2SE. Tel: 0116 234 0682 Price: £8.95 each plus £1 P+P.

88 %

Art Gallery

Fevered twists of the imagination are translated into art on millions of Amigas out there and sent in for the world to see. Here's the pick of the bunch.



Artist: Patrice Mille, Belgium
Amiga: A1200 SW: Imagine, Photogenics



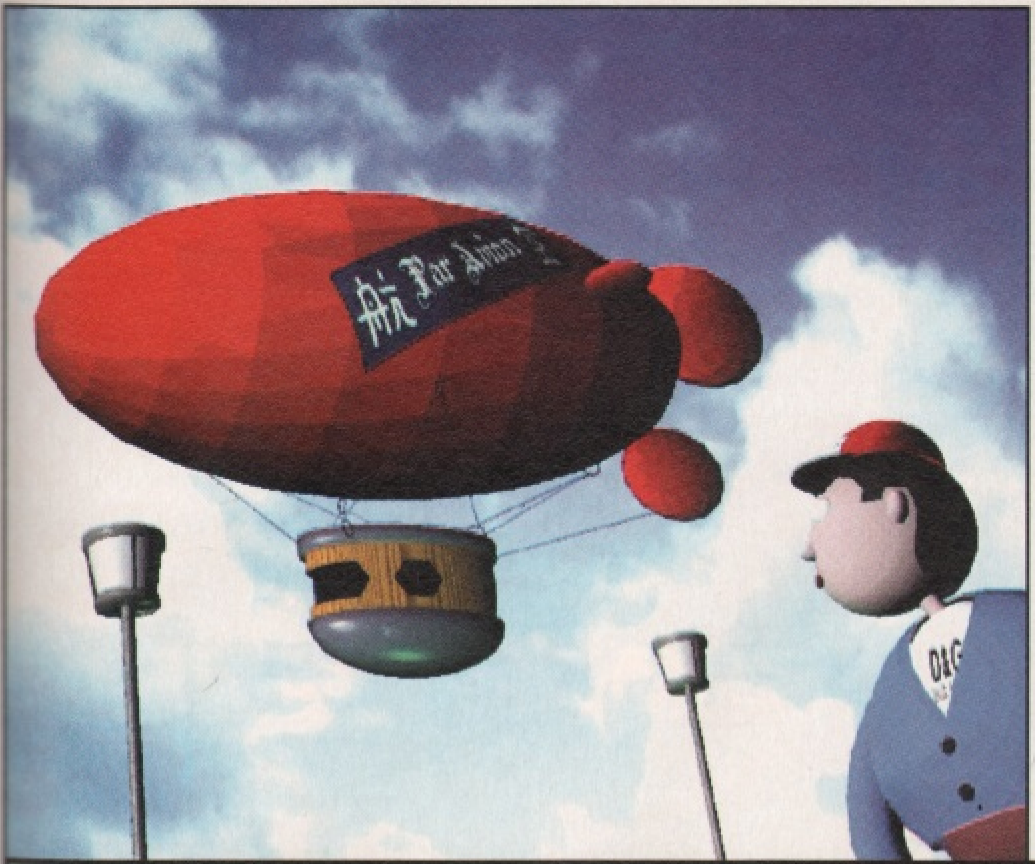
Artist: Jeff McDermot, Stockton on Tees Amiga: A1200
Software: Imagine 3



Artist: The mysterious IJL from Chester sent in this picture. That's all we know about it but it looks good.



Artist: Jonathan Scott, Norwich Amiga: A1200
Software: Cinema 4D, DPaint IV



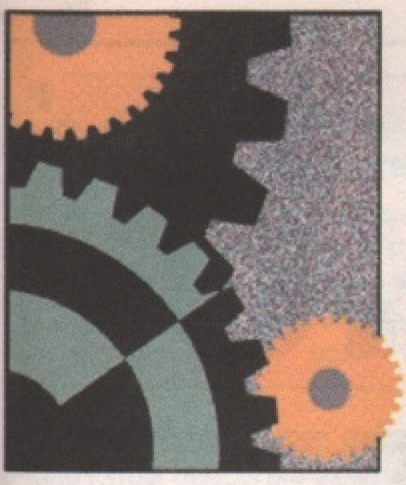


Artist: David Jorge, Portugal Amiga: A1200
Software: LightWave

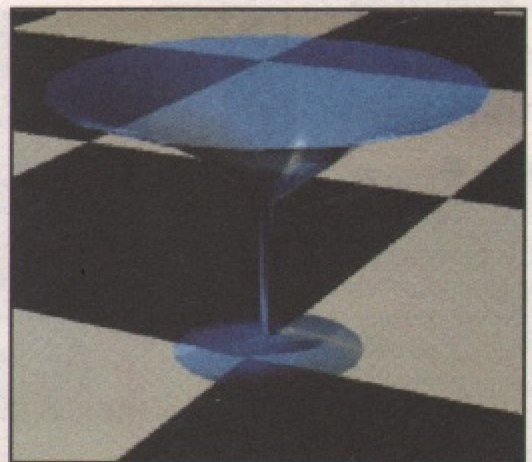


(Above and top left) Artist: Angus Lee, Inverness Amiga: A1200, 1260 Blizzard
Software: Imagine 3, DPaint IV, ImageFX 1.5

AmigaWorkshop



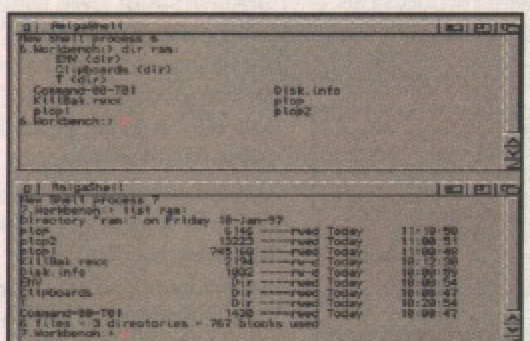
Those of you on a quest for knowledge should go no further. Welcome to the section of the magazine that does its best to verse you in all things Amiga.



Imagine 4.0 p76



OctaMED Soundstudio p82



Masterclass p94

Extras

Imagine 4.0

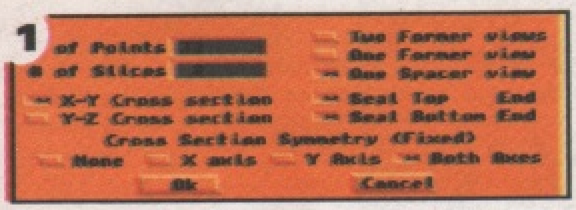
PART 3

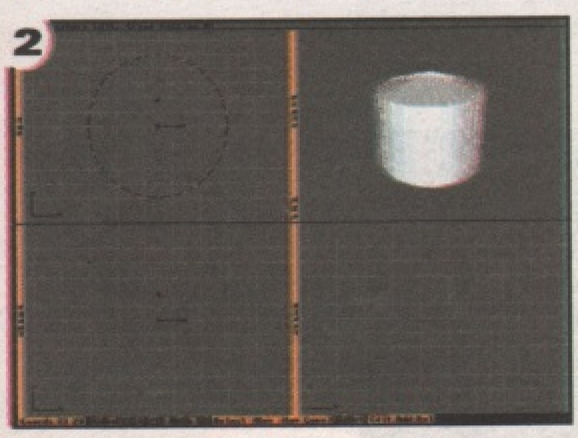
We're staying on form with a little help from Imagine 4.

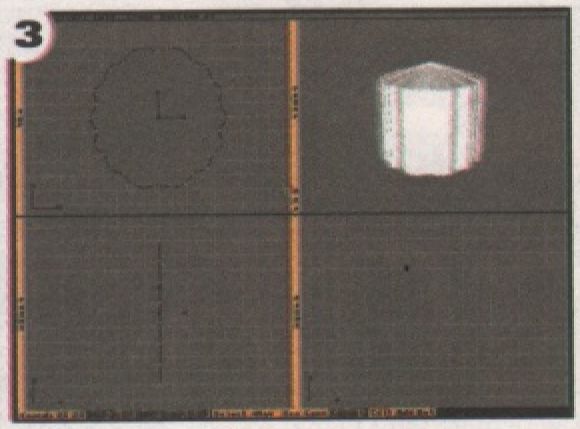
Some objects are easier to make in the Forms Editor as it is designed to create objects from cross-sections. There is total control over symmetry, so objects as diverse as wine glasses, boat hulls, human bodies and stone pillars are easier to create than in the Detail Editor.

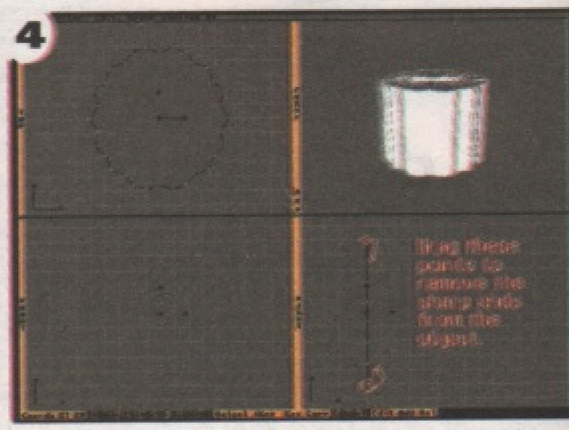
The Forms Editor, however, is not designed to be used instead of the Detail Editor, but along side it. The Forms Editor doesn't provide the same degree of control over the appearance of objects (colour, textures and so on) concentrating purely on creating them. It's therefore common practice to create an object in the Forms Editor, and then import it into the Detail Editor for finishing off. However, although it's possible to import an object created in the Forms Editor into the Detail Editor, the reverse is not possible. So keep a separate copy of any objects created in the Forms Editor, even calling them a different name to disassociate them.

The Forms Editor can appear rather complicated, mostly because there are three ways of using it: these are determined by the use of either 'Formers' or 'Spaces'. I can guarantee you though that if you work your way through this tutorial you'll soon be totally at home.









Spacer objects

We'll start by creating some objects which do not vary along their length. Imagine you have cut a particularly shaped hole in a piece of plastic and then squeezed some modelling clay through it. You'll end up with a tube of clay which has your shape all long its length. As an example, here's how to make a stone pillar. We'll define the object in the Forms Editor, and then load it into the Detail Editor, apply a texture and render it.

1. Go to the Forms Editor, and select 'New' from the Object menu. You'll see this requester appear. Copy the settings from this one into your own requester. It will create a long cylinder, closed at both ends and use symmetry options to make editing easier.

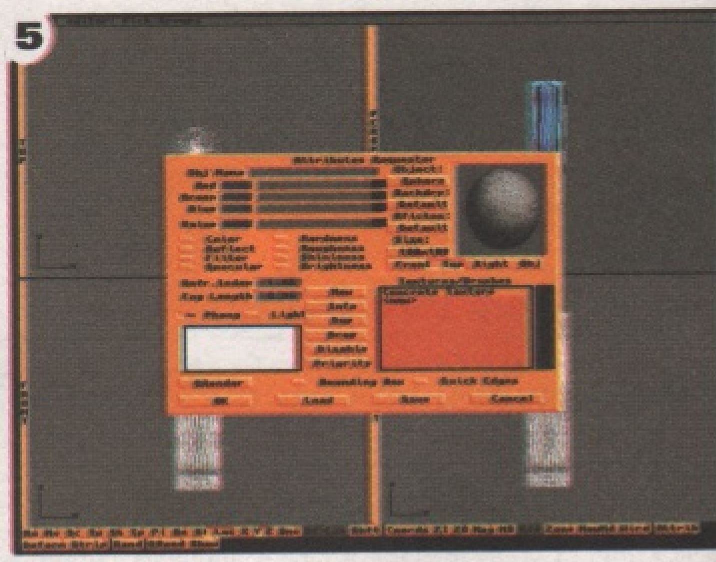
2. When you click on OK, you'll see an image like this. It looks like a tube with two pointy ends. It's the points in the top left window which we are interested in now though.

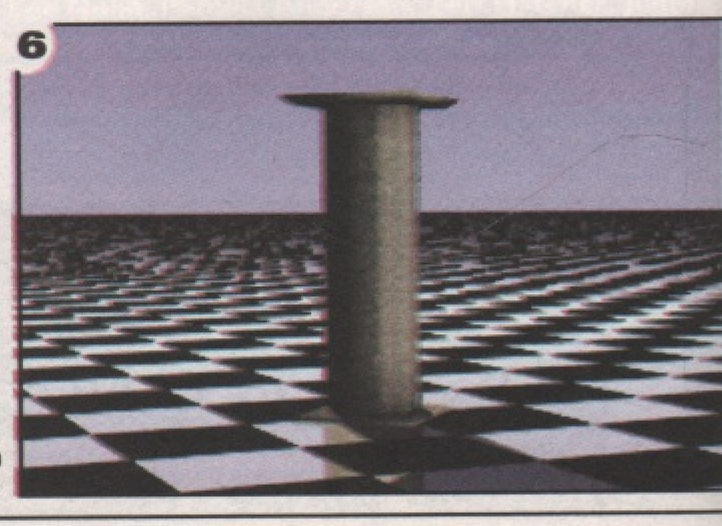
3. Click and drag the points shown in the top left window. You won't need to select move or anything: unlike the Detail Editor, the default action is to move the points. You won't need to move them all as the symmetry option will make it easy.

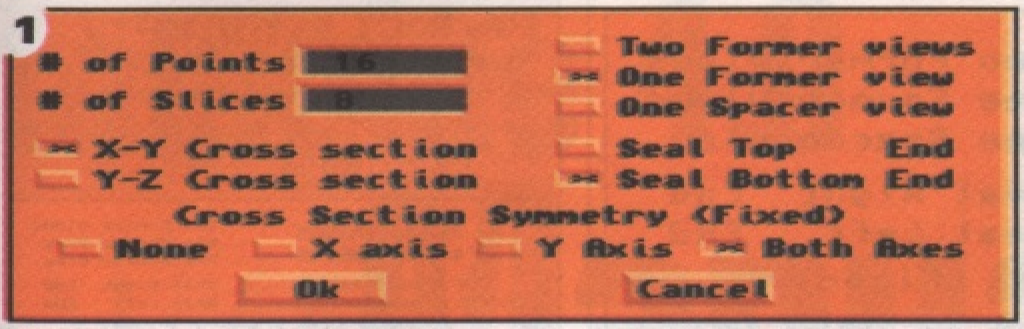
4. To remove the points, click and move the two points at the end of the line in the bottom left window, and drag them to the same level as their neighbours. You won't be able to move them left or right, only up and down.

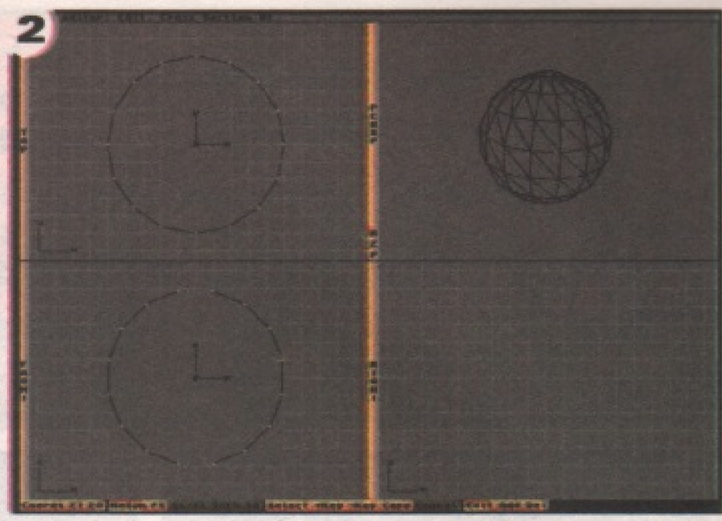
5. Now save the object, and load it into the Detail Editor. There you can stretch it, and apply a suitable texture, such as concrete. Remember to save the object from the Detail Editor under a different name, as only objects saved from the Forms Editor can be loaded back into the Forms Editor.

6. A stone pillar, created in the Forms Editor, tweaked in the detail editor and rendered in the project editor.









One former objects

One former objects are those which have a shape which you could make on a lathe, like a chair leg or a Pawn chess piece. The big difference to the first object we defined is that there is more than one cross-section used to define the outline. However, the cross-sections are symmetrical in all directions. Let's use this technique to create a wine glass.

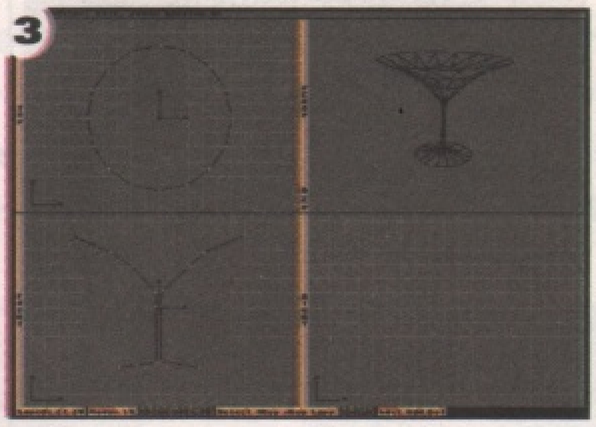
1. Go to the Forms Editor, and create a New object like before. This time select the following settings. We'll start by creating a wine glass object, which is sealed at one end only (or else you couldn't fill it!).

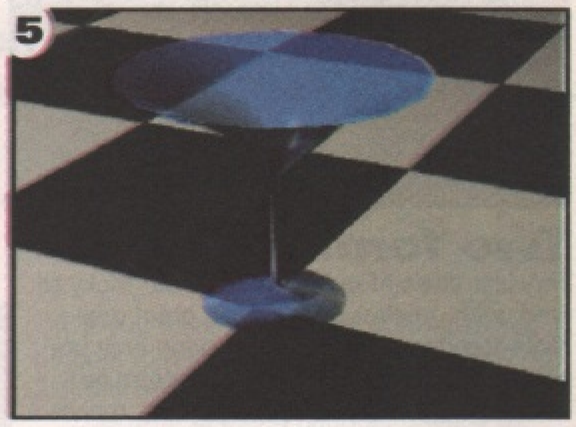
2. The new object looks like a sphere. However, think of the bottom left display points as describing the size of the cross-sections. The share of all the cross sections is defined by the points in the top left display.

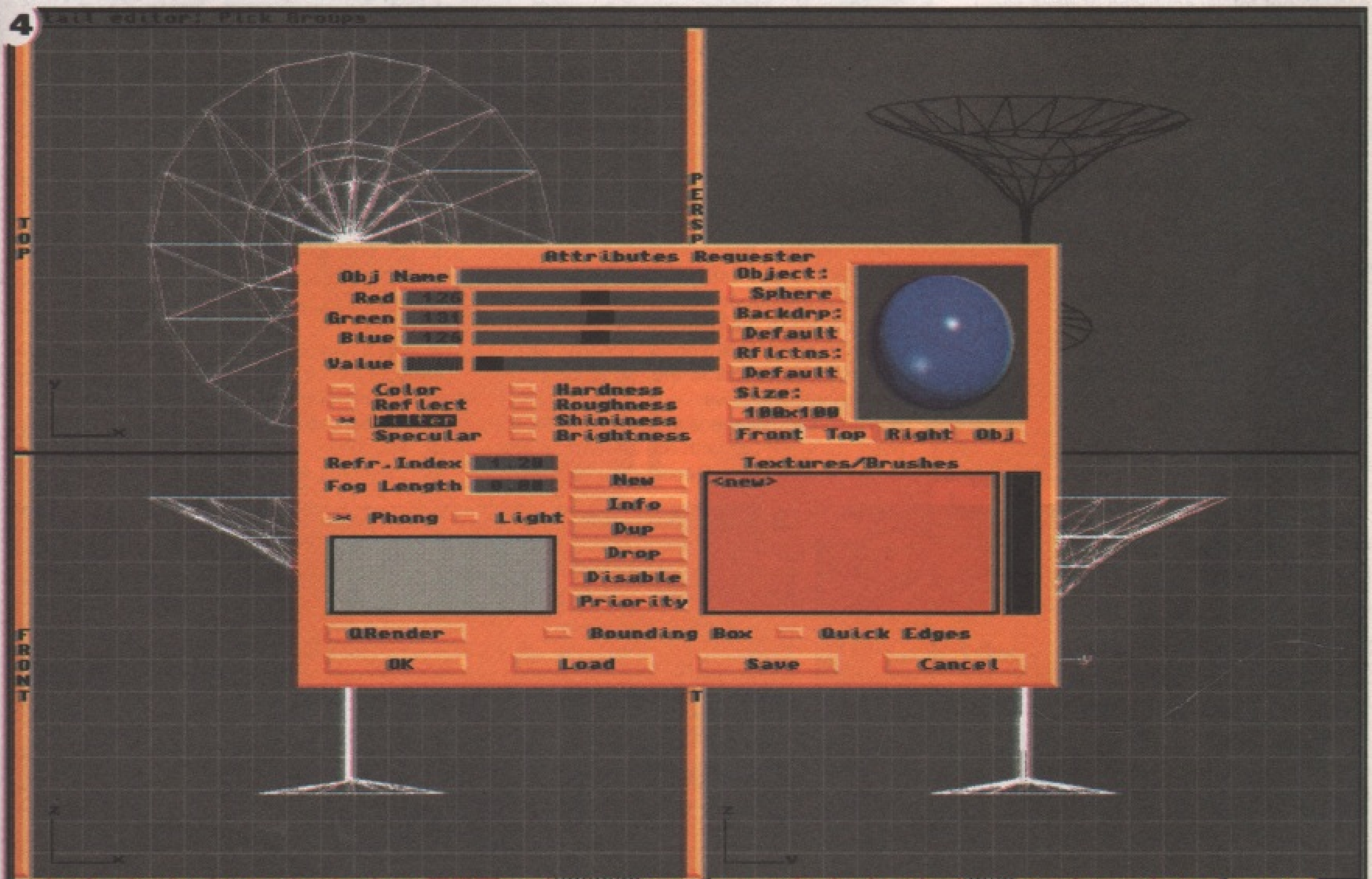
3. Now drag the points in the bottom left display to form the outline of a wine glass. Keep the top left points the way they are to keep the glass circular, at least for the time being. You can drag the points up and down to make your glass taller or shorter, but move them in pairs.

4. Load the object into the Detail Editor, and use the Attributes setting to make it transparent. You can also set the specularity and hardness along with the refractive index to make a nice glass effect.

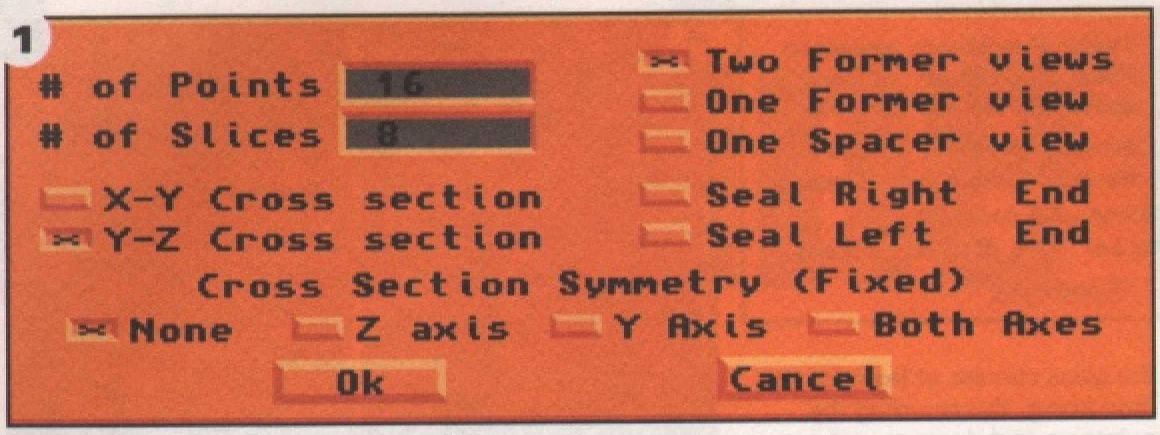
5. Finally, we have a wine glass, created in the Forms Editor.

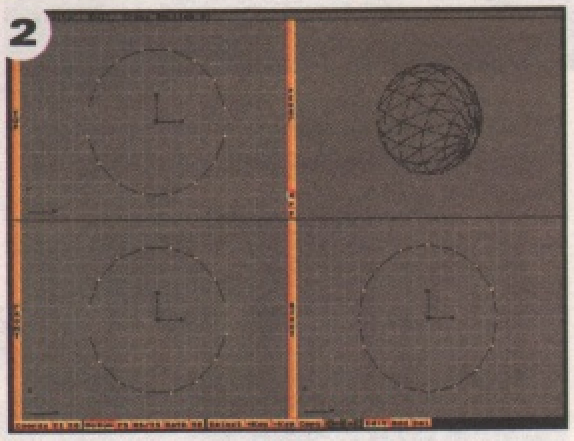


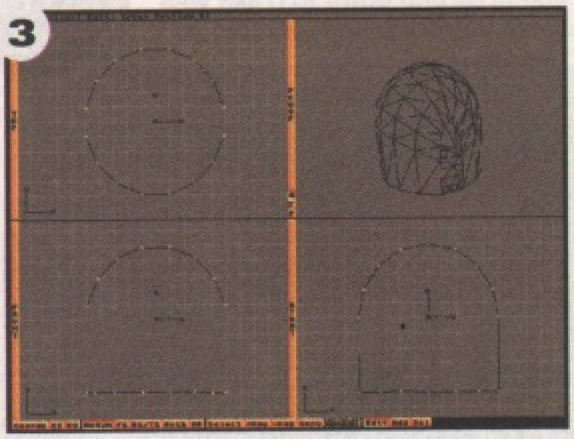




Continued overleaf ▶▶▶

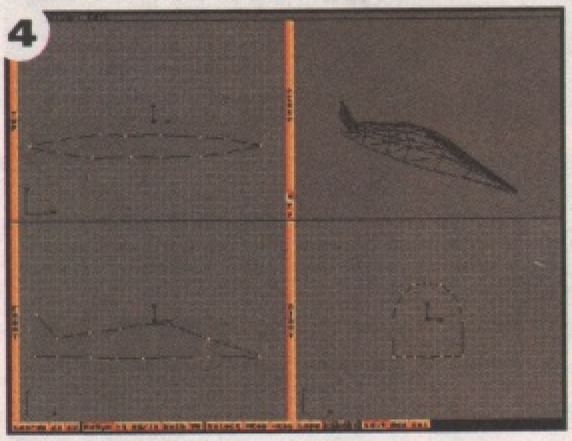






Two former objects

This last class of object is the most tricky to work with, because it allows a great deal more freedom. Rather than having only one profile (normally shown in the bottom left window) there are two profiles. This makes it easy to get totally confused. It does allow you to created much more complicated models though, as we'll see. For example, we'll make an object which could become the body of an aeroplane, with a little more work. Notice how this time the object is being worked on horizontally!



1. Go to the Forms Editor, and create a new object. Copy these settings, and make sure you have checked the "Y-Z Cross Section" option. This changes some symmetry settings, but we'll turn them off to start with.

2. Again, the starting point is a sphere. Note however that all four views are active, and that the shape of the cross sections is define not in the top window, but in the bottom right.

3. The first thing to do is to flatten the cross-sectional shapes. This will give our 'plane a flat base, and it will also help you to see what exactly is going on with the object. Alter the points in both the left and right bottom views, like this.

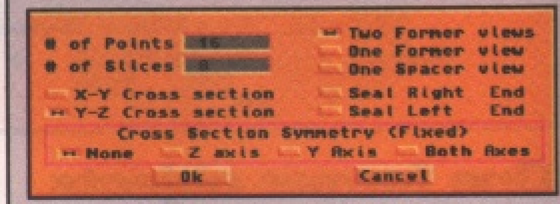
4. Now you can define the length of the object in the upper view. Drag out the points to form the points at which the cross sections are define along the length of the 'plane body. Do this in the top left and bottom left windows.

5. The final fuselage is a little odd looking (well, mine is!) but with the addition of some wings (added in the Detail Editor) it doesn't look too bad. Using the Forms Editor has produced a very smooth object, which would have taken a great deal longer if constructed solely in the Detail Editor.

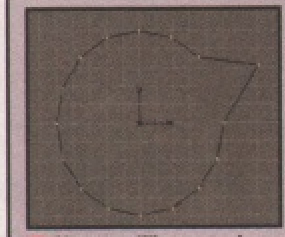
6. This rather frightening jet plane prototype was built in the Forms Editor.

Perfect symmetry

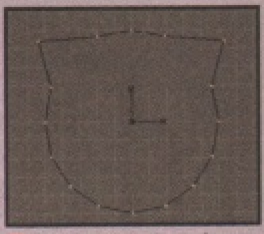
Whether you use Former or Spacer objects, you'll come across different cross-section symmetry options, as shown here, highlighted in the New Object requester.



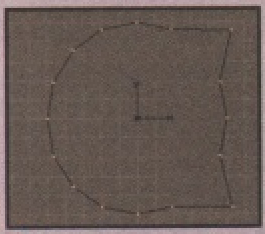
To see what difference the settings make, drag the points which make up a cross-section in the top-left window. Here's what you'll see depending on which option is selected.



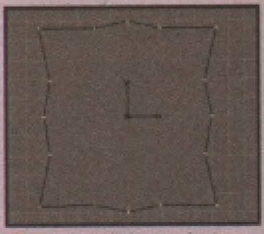
■ **None - When you select this option, every point you move will move independently.**



■ **X - Objects mirrored around the X axis will also move when you choose X.**

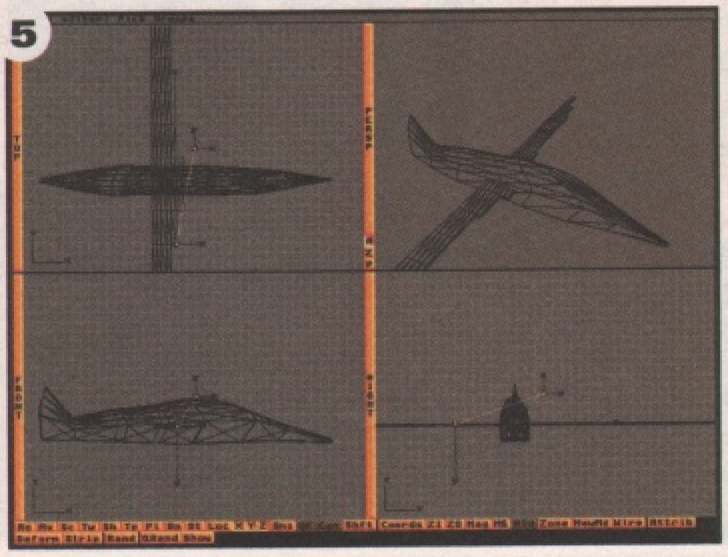


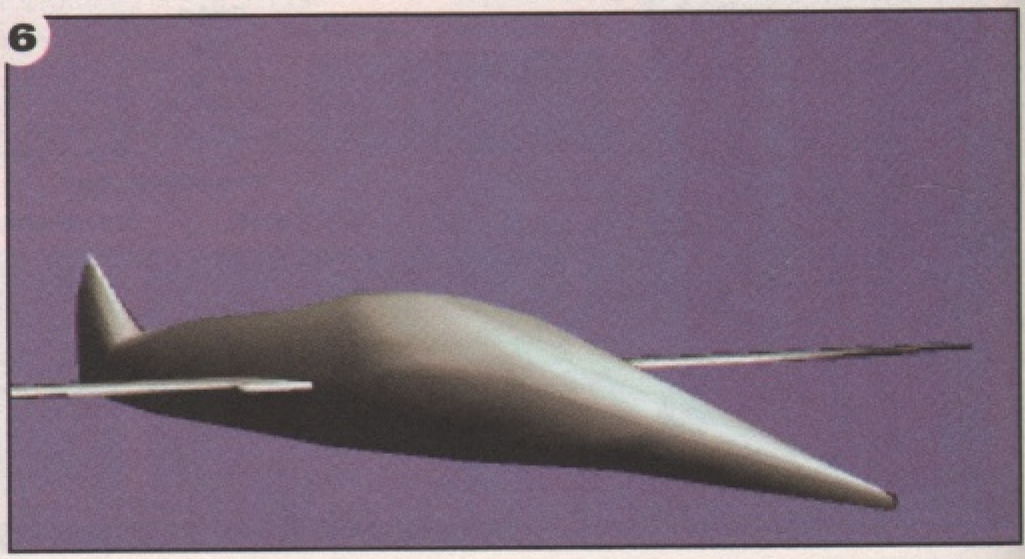
■ **Y - Objects mirrored around the Y axis will move when you select Y.**



■ **Both - Objects mirror around both axis will move, surprisingly enough.**

Note that the 'Y' in the above examples will only be an 'X' if the 'X-Y Cross Section' is selected. This is the default, and is designed for vertical objects like bottles and pillars. If the "Y-Z Cross Section" is selected, the 'X' will change to a "Z". This mode is mostly used for horizontal objects such as boat hulls or aeroplanes.





Imagine 4.0 Manual Offer

GET YOUR OFFICIAL IMAGINE 4.0 MANUAL NOW!

Awesome renders and animations are easy to knock up with Imagine 4.0 when you know how. Get the best from this amazingly powerful package by ordering the official manual from its creators Impulse. No more fishing around one menu after another in search of that elusive feature and goodbye to scratching your head as you try to figure out what 'that' button does ...



Once you have the manual to refer to you'll be able to make the most of this wonderful 3D rendering package.

This offer is being handled directly by Impulse Inc at their USA headquarters. For further information you can contact Impulse by phone, fax, mail or Email at the following:

Impulse Inc, 8416 Xerxes Avenue North, Brooklyn Park, MN. 55444, USA

Tel: (001) 612 425 0701
Fax: (001)-612-425-0557
Email: sales@coolfun.com

❑ Please send me one Imagine 4.0 manual.
❑ I enclose a cheque/money order for £25 plus £3 sterling post and packaging

Name...

Address..

....

....

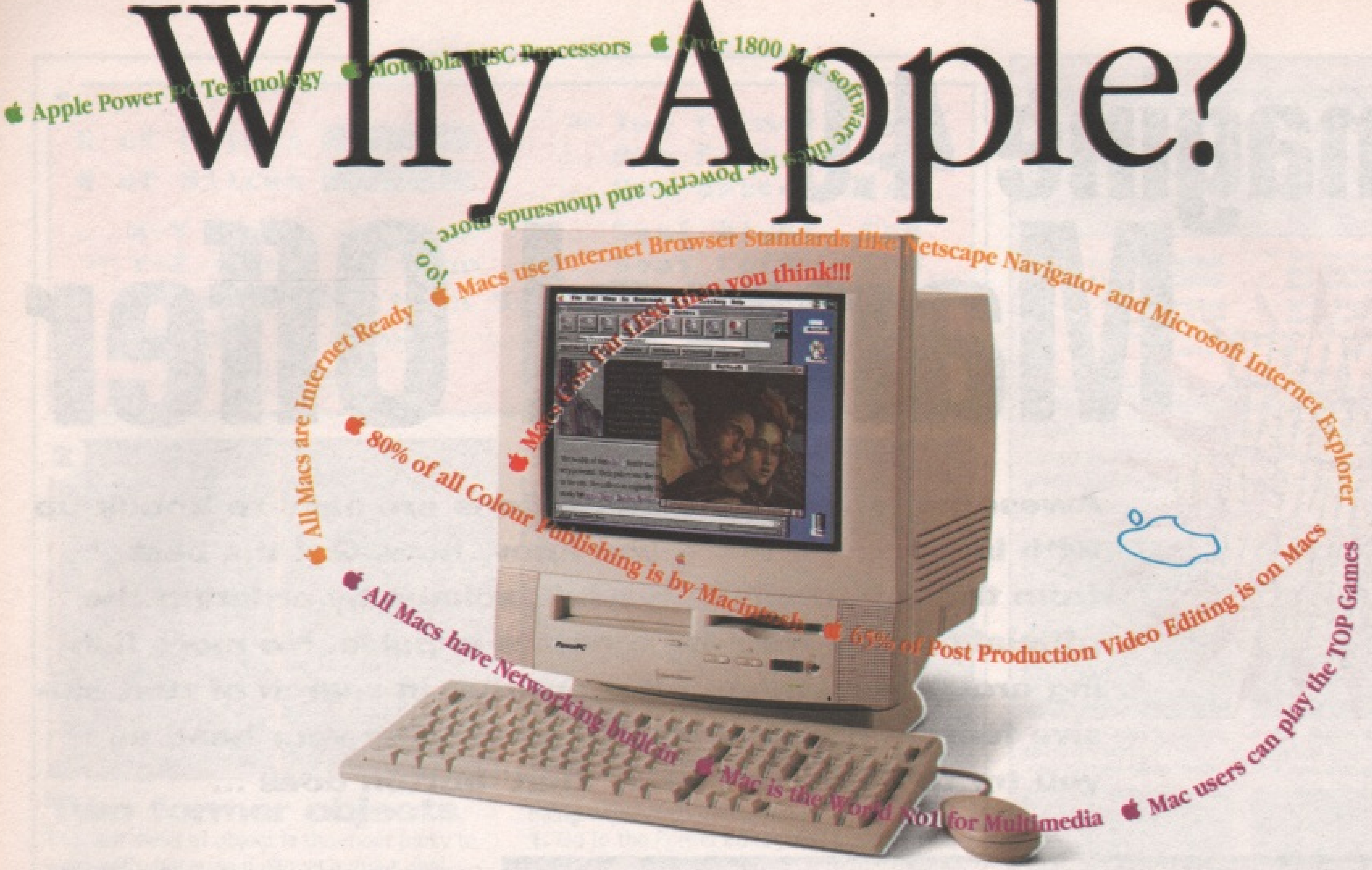
....

....

Country ....

Send this coupon with payment to Imagine 4.0 Manual Offer, Impulse Inc, 8416 Xerxes Avenue North, Brooklyn Park, MN. 55444, USA.

Why Apple?



One day we may see the rebirth of the Amiga with a PowerPC processor and other new features to enable it to compete again with today's systems. Sadly though, more than two years since Commodore's demise, very little of substance has happened. We've seen prototypes and promises, but that's about it...

Perhaps some can wait for the final outcome, but if you need more performance, without paying the earth - and you need it today - there's one real alternative to consider now...

Only Apple can offer you both desktop and portable computers that truly match the ease of use the Amiga brought to your desktop. Affordable Apple Macintosh systems have PowerPC RISC processors with thousands of off-the-shelf programs available in areas where the Amiga was previously so strong.

And, if you need to have the most compatible of all computers, Macintosh is currently the only system that can run MacOS, DOS and Windows applications via optional DOS Cards or SoftWindows.

Why Macintosh?

Performance:

All Macs are PowerPC based (except PowerBook 190s). Even entry level systems run at 100MHz or 120MHz, with 200MHz powerhouses and 180 MHz multi-processor systems at the top of the range.

MacOS

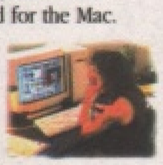
Apple is the only mainstream computer company who has been able to make the transition from the older CISC (complex instruction set computing) processors to the newer and faster RISC (reduced instruction set computing) processor technology - whilst still retaining full backward compatibility with previous software.
Remember 486, Pentium/Pro & 680X0 are merely CISC!

Software choice:



Over 1,800 native software packages (written specially for PowerPC Macs) have been shipped since Power Macintoshes were launched in 1994 - plus there are thousands of existing programs which can also be used. Industry standard programs such as Word, Pagestream, Word Perfect, Page FileMaker Pro, Excel, Quark Xpress, Photoshop and many others have all been developed for the Mac.

Creativity:



- Macintosh still dominates the creative world with an 80% market share in colour publishing.
- 65% of post-production video editing is on Macs.
- Macintosh is the most widely used system for the creation of Internet web pages.
- Most magazines (probably the one you're reading right now) are created on Macintosh.

The Internet & Communication:

INTERNET READY

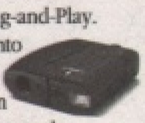
- All Macs are Internet ready; many include a 28,800bps modem with full send/receive fax and answerphone management facilities.
- Industry standard web browsers, Netscape Navigator and Microsoft Internet Explorer, were developed for the Mac. Both give full access to all Web sites with new Internet page layout features like auto-tables and on-screen movies.



- The Internet's standard format for video files, called QuickTime (or QuickTime for Windows), was an Apple development. Of course it comes as standard with every Mac.

Connectivity & Expandability:

- All Macintoshes have networking built in as standard, so connecting systems together and adding shared printers etc. couldn't be easier.
- All Macintoshes have an external SCSI connector as standard (except Duos) - adding external drives, cartridge drives, scanners etc. really is Plug-and-Play.
- Low-cost digital cameras can be plugged into the Mac for instant real image input.
- Inexpensive industry standard PCI cards can be used in all Mac systems from the 5400 upwards.



Education & Edutainment:

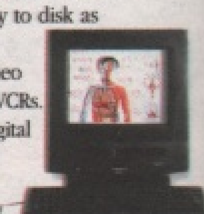
- Many quality Macintosh titles are widely available. Dorling Kindersley offer superb titles like The Ultimate Human Body and History of the World whilst Microsoft publish Encarta, Cinemania and Dinosaurs.
- Because Macintosh is the preferred system within many educational establishments, high quality software is assured.



Multimedia:

MULTIMEDIA EQUIPPED

- Apple is the World's No. 1 Multimedia PC vendor.
- All desktop Macs have a fast CD-ROM drive as standard (portables get internal CD soon too).
- In 1995, 42 of the top 50 selling CD-ROM titles worldwide were developed on the Macintosh.
- Many Macintoshes have built-in TV with teletext so TV clips can be recorded directly to disk as QuickTime movies.
- Many Macintoshes have built-in video in and out, for direct recording to VCRs.
- Some Macintoshes have internal digital video editing facilities as standard, others can be upgraded to include this facility with ease.



New 5400 'Black Mac' ideal for your home.

Recreation & Games:



- Top games like The Ultimate Doom, Myst, Rebel Assault II, Dark Forces, Descent, Afterlife, Lost Eden, Legend of Kyrandia, Full Throttle and The Dig have all been developed for Macintosh.

Output & Presentation:

- Connecting and using colour printers (from Epson, HP, Apple and others) to Macs is so easy and the results are truly outstanding.
- Many software packages are available offering image manipulation and superb photo quality output.



Interested?

All you need is 10% deposit then there's NOTHING TO PAY until Summer!✦

5320 Performa

120MHz

Powerful fully expandable Mac with a superb office suite included...

- 5320/120MHz, 8Mb RAM, Quad Speed CD 1.2Gb Hard Drive, Built-in 15" Colour Monitor, 28.8Modem, Integral TV Tuner with Teletext & Video Input, MPEG (full motion video) and Keyboard £1385

GET ALL THIS GREAT SOFTWARE... • At Ease • Mavis Beacon • ClickArt • Thinkin' Things 2 • Claris Works • Millie's Math House • Spin Doctor • System Software • HyperCard Player • MacGallery • SuperMaze Wars ...ON HARD DRIVE PLUS on CD ROM... • Making Music • MYST • The Way Things Work • Daedalus Encounter • Grolier Multimedia Encyclopedia • RedNex • Rock Rap & Roll • LION KING Story Book • ALADDIN Activity Centre • TOY STORY (Preview) PLUS... • THE APPLE INTERNET CONNECTION KIT... A Complete Internet Software Kit!

FULL 12 MONTHS ON-SITE WARRANTY FREE OF CHARGE FROM GH

5320/120 - 8/1200 - CD

£1385

JUST £9.34 PER WEEK✦

6400 Creative Studio

200MHz

The ideal Mac package for all creative types with software to help your talents...

- 6400/200MHz with 24Mb RAM, Eight Speed CD, 2.4Gb Hard Drive, TV Tuner, Teletext, Video-In/Video Compression Card and built in 28.8 Modem £2639

ADD YOUR IDEAL MONITOR & KEYBOARD

GET ALL THIS GREAT SOFTWARE... • CUBASIS AV • DABBLER • POWERGOO • AVID CINEMA • ADOBE PHOTODELUXE • ADOBE PAGEMILL • Mac OS 7.5.3 • HyperCard Player • Acrobat Reader • At Ease • Apple Video Player • Apple Telecom 3.0 • Internet Connection Kit • Claris Works 4.0 • MacLink Plus • 120 Letters • Performa ClickArt • Thinkin' Things 3 • Grolier Multimedia Encyclopaedia • PowerPete • Sammy's Science House • Disney - Aladdin Activity Centre • Disney - Lion King Story Book • Disney - Toy Story Preview • DK's The Ultimate Human Body • Full Throttle • Descent • The Best of European Soccer

FREE CLARIS WORKS 4

6400/200 - 24/2400 - CD

£2639

JUST £17.80 PER WEEK✦

5400 Family Macintosh

180MHz

- 5400/160MHz, 16Mb RAM, 8 Speed CD, 15" Monitor, 1.6Gb Hard Drive, 28.8 Modem £1699
- 'BLACK MAC' 5400/180MHz with 16Mb RAM, 8 Speed CD, 15" Monitor, 1.6Gb Hard Drive, TV Tuner/Teletext, Video-In/Video Compression Card and built in 28.8 Modem £1996

INCLUDES 15" BUILT IN COLOUR MONITOR

GET ALL THIS GREAT SOFTWARE... • Mac OS 7.5.3 • HyperCard Player • Acrobat Reader • At Ease • Apple Video Player • Apple Telecom 3.0 • Internet Connection Kit • Claris Works 4.0 • MacLink Plus • 120 Letters • Performa ClickArt • Thinkin' Things 3 • Grolier Multimedia Encyclopaedia • PowerPete • Sammy's Science House • Disney - Aladdin Activity Centre • Disney - Lion King Story Book • Disney - Toy Story Preview • DK's The Ultimate Human Body • Full Throttle • Descent • The Best of European Soccer

FREE CLARIS WORKS 4

5400 - 16/1600 - CD

FROM **£1699**

JUST £11.60 PER WEEK✦

Monitors

ASK ABOUT MONITORS FROM SONY, MITSUBISHI, FORMAC etc.

There's a great choice of colour monitors to add to your Mac, here's just a few...

- GH 15" Multisync £279
- Apple 15" Multiscan £339
- Apple 15" AV Multiscan £422
- Apple 17" 1705 TCO Multiscan £586
- Apple 17" 1710 TCO Multiscan £798
- Apple 17" 1710 AV TCO Multiscan £880
- Apple 20" Multiscan II £1526

Printers

Apple StyleWriter 1500 Colour £245

MORE PRINTERS... Ask for more details

- Apple StyleWriter 2500 Colour £339
- Epson Stylus 500 Colour £245
- Epson Stylus Pro A4 Colour £369
- Epson Stylus ProXL A3 Colour £974

Modems

Apple Internet Connection Kit £55

- Global Village Teleport Gold 14.4 £59
- Motorola 3400 Pro V34 28.8 £117

Mac Software:

- All the best programs are available for your Mac and cost less than you might expect. A very small selection is shown below...

MYST	£37	ENCARTA '97	£46
THE DIG	£36	GROLIERS ENCYC	£36
ABSOLUTE ZERO	£45	COREL DRAW SUITE...from	£116
ALONE IN THE DARK 3	£40	CLARIS WORKS 4	£111
DARK FORCES	£41	SOFTWINDOWS '95	£295

Mac Accessories:

- It's easy to add peripherals to your Mac. Just look below and see what's available - it's all plug and play!

KEYBOARDS...from	£47	MACALLY GAME PAD	£26
ZIP DRIVE - 100Mb	£147	MACALLY JOYSTICK	£38
1.2Gb. EXT. HARD DRIVE	£328	JETSTICK JOYSTICK	£45
WACOM ARTPAD II	£140	APPLE DESIGN SPEAKERS	£58
APPLE DOS CARDS...from	£575	1yr ON-SITE MAINTENANCE	£18

Deferred Payment Plan: ✦

- It's easy to buy your Mac with a GH Personal Finance Option.
- Ask for details of one to suit you.
- Example... Pay 10% Deposit on a balance over £1200 and then pay nothing for 4 months (subject to status and an £18 arrangement fee).
- Written details available on request.

Why Inexpensive?

Price/Performance:

- Today's fastest Macintoshes outperform the fastest Pentium Pro systems - by a considerable margin!
- Macintosh systems have a far lower cost of ownership than Windows systems.
- Macs are much cheaper than comparable Amigas!

Price Comparison:

Amiga System:		Macintosh System:	
A1200 inc. 2Mb RAM	£350	Macintosh Performa 5400	
50MHz 68060 upgrade	£580	180MHz PowerPC 603e.	Inc.
16Mb RAM	£119	16Mb RAM	Inc.
1.6Gb Hard Drive	£300	1.6Gb Hard Drive	Inc.
8 x Speed CD ROM drive	£259	8x Speed CD ROM drive	Inc.
14" Monitor	£286	15" Monitor & Keyboard	Inc.
28.8k Modem	£135	28.8 Modem/Fax/Answerphone	Inc.
TV Options	Not Available	TV 'Live in Window' on screen	Inc.
Video In/Quicktime	Not Available	Video In/Quicktime	Inc.
PCI Card Facility	Not Available	PCI Card Facility	Inc.
Total for Amiga System	£2029	Total for Mac System	£1996

Remember, the Amiga shown above is still only CISC based, and.. if the comparison was for an A4000, the cost differential would be even greater!

Apple Loyalty:

Apple is the No.1 computer company worldwide with 87% of users purchasing other Macintosh systems. There are over 60,000,000 Macintosh users worldwide...

Isn't it time you became one?

Weekly finance prices are exc.VAT and are based on 3 year fixed cost ✦ Apple Commercial Credit for business users. Ask for full details✦ This advertisement was created entirely on Apple Macintosh equipment utilising a variety of standard software programs. The source of all factual information included here is available to view at Harwoods. All Trademarks are acknowledged. E&OE.

Why Harwoods?

Gordon Harwood Computers was founded as a specialist Commodore dealer in 1982 and we're still supporting Amiga users today. We began supplying Macintosh systems in 1991 when it became clear that Commodore was failing to capitalise on the technological advantage it had. We needed to have products available that fulfilled the needs of our customers who were demanding...

- Systems with a future
- Systems with outstanding performance
- Systems with unsurpassed ease of use
- Systems without the problems and disadvantages associated with DOS/Windows, which still persist and trouble users even now.

Today we have grown to be one of the largest Apple Authorised Resellers in Europe. Our extensive product knowledge and solid support facilities emphasise our status as one of a select group of Apple Authorised Service Centres and accredited Apple Higher and Further Education Alliance Resellers.

Please send the coupon or phone us - we'll rush you your FREE 'Why Macintosh' brochure pack

Mr/Mrs/Miss/Ms: Initial(s): Surname:

Address:

County or Country: Postcode:

Daytime Phone: Evening Phone:

Main use(s) of computer: HOME ☐ BUSINESS ☐ EDUCATION ☐

Please cut out the coupon and return it FREE to...

GORDON HARWOOD COMPUTERS• FREEPOST MID04091
Dept. CUA • NEW STREET • ALFRETON • DERBYSHIRE • DE55 9BR
Tel: 01773 836781 • Fax: 01773 831040 • e-mail: info@ghc.co.uk

01773 836781

We accept most major Credit and Debit Cards and there is NO CREDIT CARD SURCHARGE!

GH GORDON HARWOOD COMPUTERS

WE'RE EASY TO FIND, SO WHY NOT COME TO OUR SHOWROOM AND SEE Why Macintosh!

PRICES INCLUDE VAT @ 17.5%

Authorised Reseller

OctaMED SoundStudio

PART 1

Hello and welcome to the first in the series on this month's wonderful SoundStudio cover disk, the ultimate Amiga music package.

With this SoundStudio tutorial series we'll be ramping up very quickly to an advanced guide to this unrivalled music program. You'll find a few other SoundStudio related articles throughout this issue of CU Amiga Magazine: page six for loading instructions, page eight for a quick introduction and page 20 to get an idea of its many different powerful features. If you've never used a tracker before, see the panel opposite which explains the basic idea of how the tracker section works.

For now we'll take a look at each of the pull-down menus to see what they do. Next month we'll begin a tour of each of the main sections of SoundStudio.

Project menu

This is mostly concerned with input and output. New: clear the current song. Open: load a new song. Play after loading: option to automatically play a song on loading. Save: save the song to disk. Save timer: set the delay of the automatic save timer. Delete files: remove files from a disk. Print: print out the song data (or send to a text file). Command Shell: open SoundStudio's ARexx command interface. ARexx Script: select an ARexx script to be executed. AmigaDOS Shell: open a normal AmigaDOS Shell on the SoundStudio screen. Last Message: display the last message output by SoundStudio. Online Help: call up the on-line help document. About: find out about this particular version of SoundStudio. Audio channels: turns the Amiga audio channels on or off, handy for use with other audio software. Quit OctaMED: close down the program.



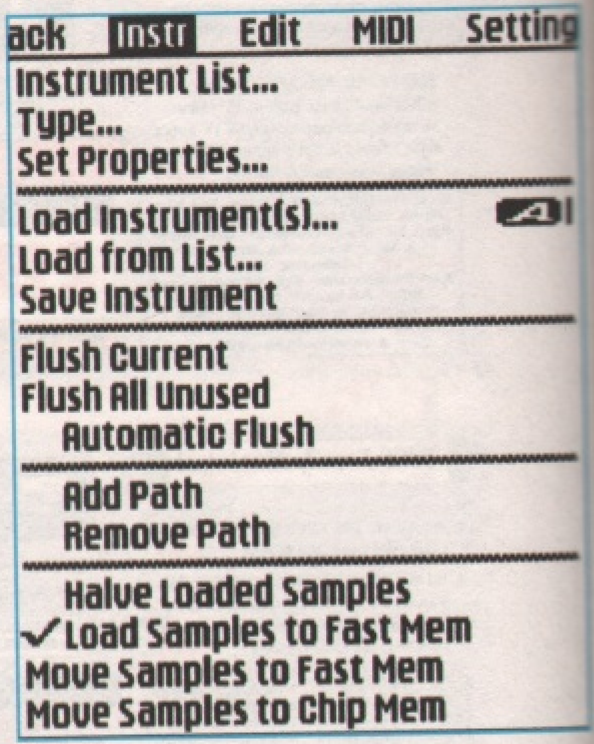
Display menu

All the selections from this menu call up specific control panels. If you accidentally close or lose any of the main control panels you can always open them again from this menu. The menu speaks for itself really, each selection opening the corresponding editor.

Song menu

Select: select which song you are currently working on (SoundStudio can have more than one song resident in memory at a time). Add New: add a new song to those currently in memory. Delete Last: get rid of the last song. Playing Sequence: open the playing sequence window in which blocks are stuck together to make a song. Section List: brings up the Section List. Set Options: a number of overall song options can be set from here, including the number of channels/mixing mode and also the song's name (not the same as its filename). Set Volumes: offers a bank of sliders controlling the volume of each track. Set Annotation: extra notes can be tagged onto the song here to be displayed when loaded.





Block menu

These options deal with processes that affect the whole of the current block. New: create a new block. Delete: delete the current or last block. Set Properties: set the number of tracks in the current block along with other attributes. Block List: display a list of all blocks, useful for finding specific blocks. Highlight: alternating lines of the block can be highlighted to make editing easier and the gaps between the highlights can be set to any number. Cut, Copy, Paste: cut, copy or paste the current block. Swap w/buffer: switch current block with the one in the buffer. All Cmd Pages: work on all command pages (see the docs for details of command pages, a great feature we'll cover in a later issue). Insert Line: add a line to the block from the current cursor position. Delete Line: delete the line at the cursor position. Expand/Shrink: expand or shrink the block by two or a specified amount. Split at Cursor: split the block into two. Join With Next: tack the block onto the front of the next one.

Track menu

This is a quick and simple little menu that holds the cut, copy, paste and delete controls that affect the track occupied by the cursor.

Instrument menu

From here you can access all the controls that deal with instruments. Not just samples, but MIDI instruments, external samples and synth sounds. Instrument List: a quick way to select any currently loaded instrument. Type: set the type of the current instrument. Set Properties: change properties of an instrument such as loop settings, fine tune and transpose values, plus MIDI settings for MIDI instruments. Load Instruments: load an instrument from disk. Load from List: load an instrument from the sample list selector. Save Instruments: Save

an instrument to disk. Flush Current: remove instrument from the song and memory. Flush all unused: remove all instruments from memory that are not used in the song. Automatic flush: determines whether you're asked before unused instruments are flushed when New is selected. Add Path: includes the path of loaded instruments in their name. Remove Path: removes paths from instrument names. Halve Loaded Samples: option to reduce samples to half volume automatically on loading, useful for the old style 8-channel mode, not much use otherwise though. Move Samples to Fast/Chip Mem: samples can be switched to Fast RAM when in Mixing mode, allowing for much larger samples. Samples for a song cannot be shared between Chip and Fast memory, hence the option to move them all.

Edit menu

Most of the editing functions not contained in the Block or Track menus can be found here. Cut/Copy/Paste Range: performs these functions on a selected area (range) of the current block (drag out an area with the left mouse button to define a range). Paste to Selected Tracks: pastes the range copy buffer onto the selected tracks (jumping any unselected tracks - use the number buttons above tracks to turn them on or off). Erase Range: clear the selected range. All Cmd Pages: apply changes to all command pages, or not if it's turned off. Discard Copy Buffers: flush the copy buffers. Transpose: calls up a comprehensive transpose control panel for shifting blocks of notes up or down in pitch. Replace Notes: a kind of search and replace function. Range Current Track: set the range to the current track. Range Current Block: set the range to the whole block. Re-mark Range: moves the cursor to the start of the range. Spread Notes: spreads the notes in the range across consecutive tracks to the right of the range. Pitch Slide: creates a pitch slide between the current note and the next in the track. Volume Slide: inserts volume changes to ramp from the current instrument's volume to that of the next. Generic Slide: generates a transition between any two command values in the track. Note Echo: turn this on to generate echo effects automatically with repeated notes inserted at lower volumes in the track.

MIDI menu

Of course this is where most of the MIDI settings are made, except for individual MIDI channel and preset settings for each instrument (which are set from the Instrument Properties section). MIDI instruments can be mixed in the same songs with samples. MIDI Active: turns on MIDI mode. Input Active: turns on the MIDI input. Slave Mode Active: turns on a new mode in which one Amiga running SoundStudio is controlled like a MIDI module from another MIDI instrument (which could be another Amiga running SoundStudio or any other software). Input Channel: selects the channel on which MIDI input will be read (not for MIDI Slave mode). Ext Sync: turns on an alternative remote control mode in which another Amiga running SoundStudio or OctaMED can start and stop the song on this Amiga. Send Sync: sets up this Amiga to act as the master in such a situation. Send Active Sensing: sends out periodical messages saying "I'm here and listening" to any connected MIDI devices. Read Key Ups: a 'note off' command will be inserted when you release a key on a MIDI instrument during recording (also works with the Amiga keyboard). Read Volume: reads and records initial velocity data as volume data from touch-sensitive keyboards. Immediate Preset Change: sends a preset change MIDI message immediately if a MIDI preset is changed in the Instrument Properties section, otherwise a preset change message is sent when that instrument is next played. Reset Pitch/Presets: sends out reset messages for all pitch bender, modulation wheel and preset values. Send MIDI Reset: sends out a MIDI reset message. Send Local Control: sends out a Local Control On/Off message. Note Killing: selects one of two kinds of methods for turning notes off. SMF Load Options: calls up the window dealing with loading Standard MIDI Files. Controller Commands: set options for MIDI controllers.

Settings menu

Various preferences and settings are accessed here. Mouse Options: allows you to change the functions of the mouse buttons. Keyboard Options: various keyboard configuration options. Programmable Keys: set up functions for the programmable keys. Keyboard Shortcuts: these can be re-defined and added to. Mixing Settings: calls up the all-important mixing settings for your chosen output device. Aura Sampler: specific options for use with Aura. Equalisers: choose from a couple of 'equaliser' type displays. Miscellaneous: a bundle of settings that don't fit anywhere else. Screen: change to any available screenmode



of your choice. Auto-Freeze Screen: switches on automatic screen freezing. Palette: customise the screen palette to your taste. Font: select new fonts, useful if you've changed screen modes. Windows: snapshot tools for the windows. Load/Save settings: store or recall all the settings via the default settings file or create any number or alternative settings files. ■

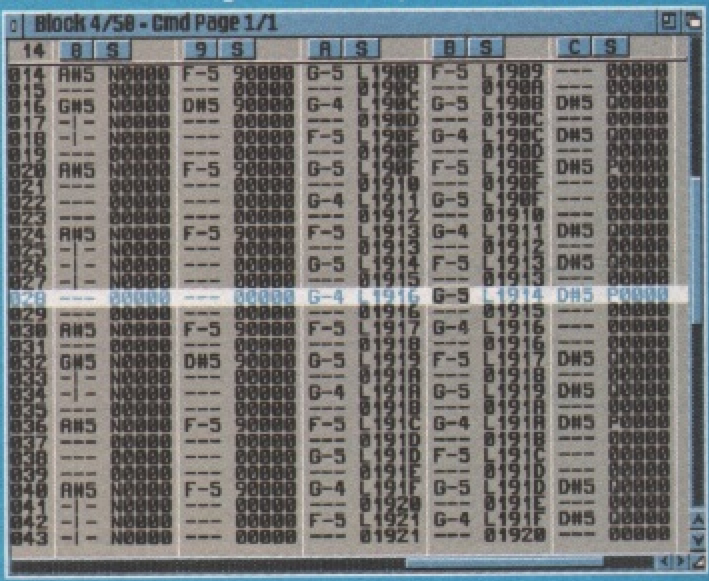
Tony Horgan

The tracker

Listen up! Trackers are much simpler and easier to use than you think. It looks like a bunch of alpha-numeric garbage but when you know what you're seeing it makes sense. In SoundStudio, a song is made up of a series of blocks. These blocks are put into order with the Playing Sequence section and can be in any order you like, the same blocks repeated as often and where ever seems appropriate. Blocks are made up of anything from 1 to 64 tracks. A track is displayed as a vertical column in the block and consists of three main parts. The first specifies the note, such as D#5, which is D Sharp on octave number five. Next to this on the right is a number or letter which signifies which instrument is being played. Finally there are four digits which hold information for the command parameters. These are for adding effects to the sound as it is played. The first two of these digits indicate the type of effect command, while the remaining two are the parameters for the effect (eg how much of the effect is used on the instrument).

When you play a block or song, the sequence scrolls up the screen. When some instrument data passes through the centre line it's played by the computer. A handy shortcut for moving from one block to the next is to use the Shift key with the Up and Down cursor keys.

If you need to know more about the fundamentals of trackers and Amiga audio in general, dig out Dr Horgan's Complete Guide to Amiga Music and FX, the free book given away with the May 1996 issue of CU Amiga.



Wired World

Worried that the government or anyone for that matter is spying on your Emails? Don't fret here's a way to keep your mail safe from prying eyes and keep your privacy in tact.



A fact which may not be commonly known, is that Email is sent as raw uncompressed text around the world. And any service provider from your own to any other system between yourself and the destination can read that Email. Whether this bothers you or the chances of this being likely could be the topic of a separate feature but right now we'll concern ourselves with a way around it. PGP (Pretty Good Privacy), a universal cross-platform 'public key' encryption system, is one solution. What does this all mean? Well it's time to find out.

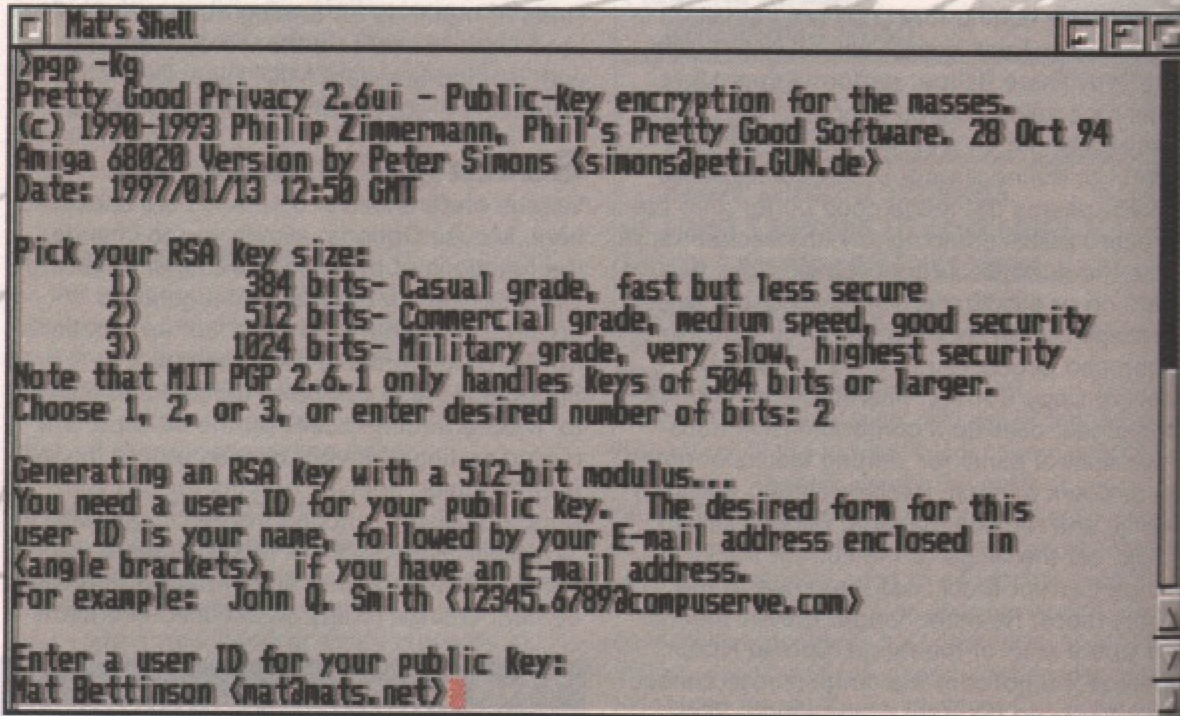
All jumbled up

The most basic form of cryptography is to take some data and scramble it in a particular way so that it is essentially meaningless. If the exact operation is known, the scrambled data can be unscrambled and the original material regained. This isn't much good unless the only people who have the encryptor are the people exchanging data. Public Key systems are much more complex beasts where the theory is that you must have a 'key' from one party to encode data for them. The key itself isn't important and can be sent out via unsecure means.

To decode a PGPed message, you will need two keys: the public key for which the data was encrypted and the secret key which belongs to the public key. The secret key is never sent anywhere, residing on the hard drive only. And for the last level of protection in case the local computer is compromised, a pass-phrase must be used as well. It may sound complex but when it's working all you need is to exchange Emails with tiny uuencode-like public keys so mail can be sent encrypted.

Complex commands

PGP is a CLI executable with some rather complex commands to perform various functions. The first step of installation is to extract the PGP archive to somewhere onto your hard drive. We are working with the AmigaPGP 2.6.3i distribution which can be found on Demon's FTP site at ftp.demon.co.uk/ .d3/amiga/util/crypt/ PGPAmiga_2.6.3is.lha. If you have the CD issue, you can find a drawer called PGP in the



▲Here we are generating a public and secret pair of keys made up of 512 bits with our name and Email address. It's best to use either 384 or 512 as your RSA key size, 1024 is overkill and is a bit on the slow side.

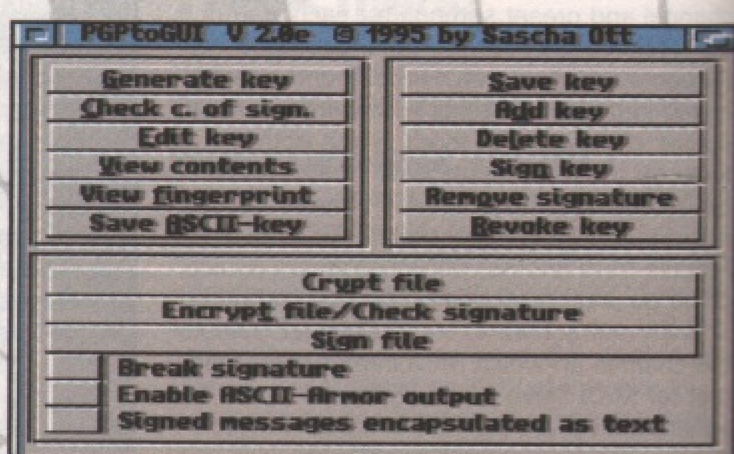
Wired World dir in the magazine section. After deciding where you want to install PGP, create a directory called PGP in that drawer and copy the contents of the 'bin' directory from the archive into it. Next you will need to set an ENV variable for the path where PGP is installed. For this type the following in the shell;

```
SETENV PGPPATH Workbench:PGP
Copy ENV:PGPPATH ENVARC:
```

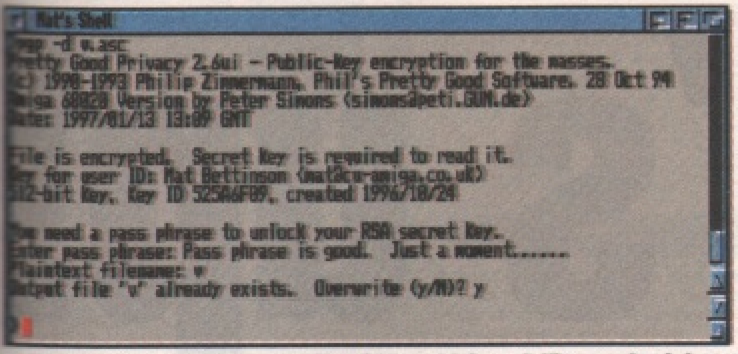
Make sure Workbench:PGP is changed to the path where PGP has been installed. Now in our PGP directory we have 'PGP263i-000' and 'PGP263i-020' for the 68000 and 68020 CPUs. You should pick the version relevant to your CPU, rename it to just plain 'PGP' and copy somewhere in your AmigaDOS path. A safe bet would be the C: assign. For example;

```
CD workbench:PGP
rename pgp263i-020 PGP
copy PGP c:
```

Now you should be able to simply type PGP in the shell and have it report back the correct version. We're now ready to get started so we have to generate a secret and public key. Enter `PGP -kg` in the shell. PGP will ask you what size key you would like to use. Only choose 384 or 512 bits as 1024 is too slow. Next it will want a user ID. The format for this generally matches something like; 'Joe Bloggs <joe@bloggs.com>'. Insert your ID in this format with your own Email address etc and hit



▲Above is PGP to GUI's interface, you can see here that there are quite a few buttons that perform the most basic PGP operations.



▲Using PGP via the shell to decrypt a file is fairly straightforward. All you need to do is enter your RSA secret key and you're sorted.

return. Next PGP will ask for a pass phrase. Choose something you won't need to write down and you won't forget as you'll need it every time to access PGP. If you forget it, your keys will be useless. PGP will ask for it again to confirm that it got it right since you can't see what you're typing at this point.

Now PGP will want a random bunch of key presses to initialise a random-seed file. This is a technicality so we won't go into it, just type until the number ticks down to 0. PGP will then spend some time creating your keys. All we need now is an ASCII version of our public key and to generate this, type;

```
PGP -kxa <ID> mykey.txt
```

Change ID to a part of your own user ID. PGP does a wildcard match, for example I just use 'mat' and it picks my key. You should now find that you have a text file in the current directory called mykey.txt. Place this somewhere where it's easy to include into Emails and such forth. Have a look at it in a text editor or type mykey.txt to take a look at your very first PGP public key! This little bit of text is what you need to send to other people so they can encrypt data to you so you may use any mechanism to distribute it you like, on your home page? (Make it a click-on link so visitors can save it out and add to their public key-ring)

Now we'll try a quick test so we can see everything is working OK. Type a little message in a text editor and save it as ram:message.txt. Now run through the following;

```
CD ram:
pgp -ea message.txt
```

When PGP asks for a user ID, enter your own. Now you'll have a file called message.txt.asc.

```
type message.txt.asc
```

See the encrypted text file

```
delete message.txt
pgp -d message.txt.asc
```

Enter your password when PGP asks for it and the file will be decrypted.

```
type message.txt
```

The message has been successfully decoded

In this way we can use PGP to encrypt any file be it text or a binary to another PGP user but first we'll need their PGP key. You can obtain my PGP key from both the floppy disk (called mat.pgp) and on the CD in the Wired World directory again. To add a public key to your public key-ring, firstly you'll need to clip out the uuencode-like public key from an Email and save it out. The syntax for PGP is `PGP -ka <keyfile>` so you can add my PGP key to your keyring by;

```
PGP -ka mat.pgp
```

You'll be asked how well you trust that this key belongs to the person it is supposed to. This is a bit overly technical, mainly you just answer YES. You can view your collection of public keys by typing PGP -kv and even extract those people's PGP keys from your keyring if you need to pass them to someone else.

There's quite a bit more to driving PGP but that's the basics and will get you by managing your collection of public keys, encrypting and decrypting Email. See the documentation provided for further information. In particular, readers with the cover CD can find useful concise information in AmigaGuide form in the PGP directory. Next we'll look at a couple of utilities to make using PGP much easier.

PGP helpers

PGPtoGUI is a stand alone GUI interface for PGP. It handles everything from public key management to actual encryption/decryption. It can be found on the Aminet in the path util/crypt/PGPtoGUIV2.0e.lha and of course on our cover CD in the PGP directory again. After extracting the archive, all that's needed is to copy one of the two icons supplied as an .info for the executable called PGPtoGUIv2.0e. Then choose preferences from the project menu and configure the full path to your PGP executable.

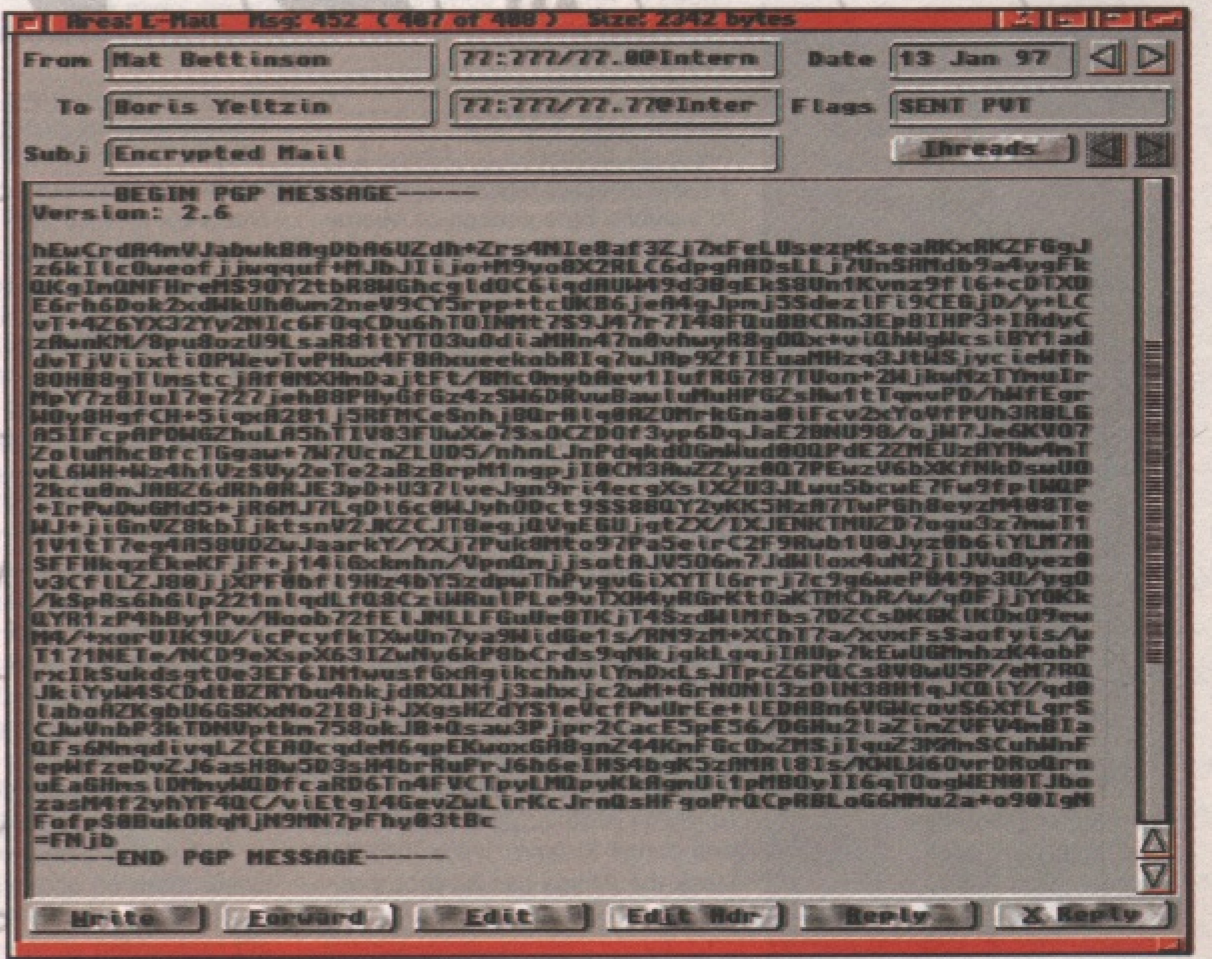
PGPtoGUI can even be used to generate your initial secret and public key pair if required. The buttons are pretty self explanatory but again you'll need to save out all of your encrypted Emails and such forth as text to pass into PGPtoGUI. The same goes for encrypted mail, the encrypted text will have to be generated and then included into an Email in your Email client of choice.

What would be more useful would be to use PGP transparently right where it's needed, that is in your text editor. I use the commercial Cygnus Editor package which has an excellent ARexx port and there happens to be some great ARexx scripts specifically to drive PGP. Unsurprisingly they can be found on the Aminet in util/crypt/CEDPGP.lha and of course on the cover CD in the usual place. I did find that all of the scripts required editing so that the line which says pgpt = 0 must be changed to pgpt = 2, this sets the PGP version to what we are using.

Once this is done, the scripts are easily added from CED's 'special' menu and the ARexx/DOS interface section. Encrypt and Decrypt are just added to function keys. Even if you don't have Cygnus Editor there's a host of great shareware ARexx capable editors available. With a little work the scripts could be modified to run on those for transparent PGP usage.

If you've any suggestions for what you'd like to see in Wired World in the future, please let me know and drop me an Email to mat@mats.net ■

Mat Bettinson



▲A PGP encrypted Email sure doesn't look like much. In fact that's the idea but with a quick flick of a macro, the mail will be decoded and Boris Yeltzin will get my national nuclear secrets and MI5 will be none the wiser.



Surf's up!

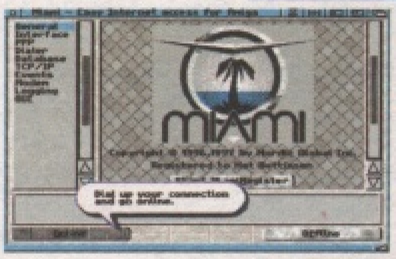
Viscorp's set top box didn't see the light of day but Sony's did. New improved Voyager hits the streets and Miami gets SANA2.

Net God speaks

If you remember, the Amiga supported the PNG file format in web browsers before any of the big PC boys did. And as usual CU Amiga Magazine (or my column, in fact) was there to tell you about it before anyone else. Unfortunately, there's proprietary technology abounding on the PC Net scene which generally means Amiga support will never be forthcoming. When I say proprietary technology I am talking about RealAudio which is a scheme for audio to be spooled over the Net to your computer. The authors of RealAudio have turned an Amiga port down flat. However, all is not lost as it turns out that there's a new audio format called MPEG 'layer 3' which has better specifications and better still it's not proprietary. It's coming into increasing use as a spooling form on the Internet, so all we need is an Amiga implementation. Luckily, IBrowse's author Stefan Burstroem is working on it, so that's good news!

Web TV discussion

Sony's WebTV has been causing a stir on the Amiga's busiest Usenet newsgroup, comp. sys.amiga.misc. This unit plugs into your living room television and allows browsing of the WWW. Sound familiar? Obviously the WebTV beat VIScorps' 'ED' set-top box to the market so it's interesting to Amiga users to see how it is received. There is an interesting discussion to be had on the subject though sadly it's partially swamped with critiques of American computer television programs but it's still worth a look.





Miami gets SANA2

Although promised for Miami 2.0, SANA2 support has been added to a public Beta version of Miami 1.8.x and should be fully debugged by the time the betas reach 1.9.x (as was T/TCP support, see Voyager article).

For those that don't know, SANA2 is the Commodore networking standard for interfaces which connect to networking or TCP/IP software including Envoy, AS225, AmiTCP and now Miami. This means that Miami can now be used with an Ethernet board or any other networking device that has a SANA2 driver. AmigaNet and MagPLIP for parallel Amiga to Amiga use, are two more examples. Too many other changes and enhancements have been added to Miami to document here, but one things for sure, it's a TCP/IP stack the Amiga can be proud of. Point your web browser to http://www.america.com/~kruse/amiga/Miami.html for more details and the latest version.

Voyager is looking good and now its available as shareware

Contrary to the belief that work was floundering due to Oliver Wagner's commitments to the MicroDot II project, Voyager has received numerous additions to its features list since its public 1.0 freeware release and now its been made available as shareware.

Just before going to press, the big news was that Voyager has just gained support for Frames. This brings Voyager's current feature list to include; HTML 1.0, 2.0 and 3.1, Internal Image decoding for progressive on-the-fly image loading for GIF and jpeg, Anim GIF support, HTML 'Tables' and many more 'Netscapisms' supported such as FONT SIZE and HR WIDTH. Voyager also has improved compatibility with broken/nonstandard HTML code.

Another new feature is T/TCP (TCP for Transactions) which allows much faster HTTP links to servers. This is only currently supported by Miami 1.9.x beta versions and web servers supporting T/TCP themselves (quite a few). A new preferences page is included with sub-pages similar to IBrowse's preferences. Shift-click downloading of files to disk added. Internal SMTP send capability for mailto: and mailto: forms. Improved news handling.

So far it looks like Voyager is the most complete browser on the Amiga at the time of going to press though the authors of AWeb and IBrowse promise Frames support in the next versions of their software. Voyager also only costs only £15, less than half of the £35 which IBrowse and AWeb 2.1 cost.

Call Active Software on 01325 352260 for registration details or Email them on active@enterprise.net. You can also find a 'reg tool' on the Vaporware WWW site at http://www.vapor.com which will aid registering all Vaporware software in any country. Latest details are on Vaporware's web site: http://www.vapor.com/voyager/

Tower Kits

Big Box Towers



...range of *Amiga Tower Kits* will ...nce the specification of your ...iga. They benefit from quality ...ruction and have dimensions of ...x190mm x410 mm approx.

...re is room for 6 x 5.25" devices, ...3.5" devices and two 3.5" hard ...(hidden). Kit includes ...ting chassis for internal floppy ...and all parts to mount the Amiga. There is room for an ...tional fan and also included is a 230W temperature ...rolled PSU.

...A1200 version includes an Amiga/PC autosensing ...board adaptor and allows use of the PCMCIA.

...er for A4000 (Tower and PSU)	£249.95
...er for A1200 (Tower, PSU, Keyboard adaptor)	£199.95

CD-ROM, RAM, Keyboards

...Mb SIMMs	£ 34.95
...Mb SIMMs	£ 69.95
...Mb SIMMs	£134.95
...X CD ROM drive (Internal SCSI)	£139.95
...ndows 95 Keyboard	£ 19.95

Tower 4000PCI Kit

Our *Tower 4000 PCI Kit* expands the desktop A4000 with further Zorro III, Video, PCI and ISA slots. The PCI slots allow the use of our *Pentium* processor boards to take advantage of multiple computer platforms in one Tower.

- BigBox Tower (6 x 5.25" Bays, 5 x 3.5" Bays)
- 230W temperature controlled PSU
- 7 x Zorro III Slots (5 DMA Buster)
- 3 x PC PCI Slots
- 1 x Slot for Pentium Board
- 3 x PC ISA Slots
- 2 x Video Slots

Tower 4000 PCI Kit	£379.95

Tower 1200PCI Kit

Our *Tower 1200 PCI Kit* expands the A1200 with Zorro II, Video, PCI and ISA slots. The PCI slots allow the use of our *Pentium* processor boards to take advantage of multiple computer platforms in one Tower.

- BigBox Tower (6 x 5.25" Bays, 5 x 3.5" Bays)
- 230W temperature controlled PSU
- 7 x Zorro II Slots
- 3 x PC PCI Slots
- 1 x Slot for Pentium Board
- 3 x PC ISA Slots
- 2 x Video Slots

Tower 1200 PCI Kit	£429.95

Tower 4000 Kit

Our *Tower 4000 Kit* expands the desktop A4000 with further Zorro III, Video and ISA slots. The ISA slots allow the use of our *486* processor board to take advantage of multiple computer platforms in one Tower.

- BigBox Tower (6 x 5.25" Bays, 5 x 3.5" Bays)
- 230W temperature controlled PSU
- 7 x Zorro III Slots
- 5 x PC ISA Slots
- 2 x Video Slots

Tower 4000 Kit	£299.95

Tower 1200 Kit

Our *Tower 1200 Kit* expands the A1200 with Zorro II, Video and ISA slots. The ISA slots allow the use of our *486* processor board to take advantage of multiple computer platforms in one Tower.

- BigBox Tower (6 x 5.25" Bays, 5 x 3.5" Bays)
- 230W temperature controlled PSU
- 7 x Zorro II Slots (Non DMA)
- 5 x PC ISA Slots
- 2 x Video Slots
- Built in Keyboard adaptor (Amiga or PC)

Tower 1200 Kit	£339.95

Blittersoft



PC 486 and Pentium Boards

Our *PC 486 and Pentium Boards* can be used in conjunction with our ISA (486) or PCI (Pentium) slots. This means that our Towers can offer a complete multi-platform solution (Amiga, PC and Mac) via these boards and *Fusion*. Integration can be further enhanced by using the *Siamese system (or Siamese-Mac system)*.

- 128Kb (486) and 256Kb (Pentium) Cache (Expandable to 1Mb)
- Floppy and HDD Controller, Keyboard socket
- PC104 Expansion Port
- 486 Board accepts Processor at DX2/DX4 up to 100MHz
- Pentium boards accept processors at P75, 100, 120, 133 and 150MHz. (Standard) and P166 or P200 for high end models.
- 2 x Serial Ports, 1 x Parallel Port
- External Power Connector
- 128Mb RAM capability.

486DX4 Board	£299.95
Pentium PCI Board (Standard)	£349.95
Pentium PCI Board - On board VGA and up to P166	£449.95
Pentium PCI Board up to P200	£399.95

486/Pentium Board CPU Prices

486DX4/100	£ 34.95	Pentium P120	£ 99.95
Pentium P133	£169.95	Pentium P150	£189.95
Pentium P166	£299.95	Pentium P200	£379.95

eagle 1200 TE

All our new Amiga's are built exclusively under full Amiga Technologies OEM license under the "Amiga-Based" Trademark.

Eagle 1200TE £ 549.95
- High quality Tower
- Original Amiga Technologies Motherboard
- IDE Bus, OS3.1,
- 2Mb Chip RAM
- 230W PSU, PC Keyboard and System disks

Eagle 1200TE-40/40 £ 749.95
As Eagle 1200TE but with :
- 68040 40MHz Blizzard Processor

Eagle 1200TE-60/50 £ 899.95
As Eagle 1200TE but with :
- 68060 50MHz Blizzard Processor

eagle 4000 TE

All our new Amiga's are built exclusively under a full Amiga Technologies OEM license under the "Amiga-Based" Trademark.

Eagle 4000TE £1199.95
- High quality Tower
- Original Amiga Technologies Motherboard
- SCSI-2 and IDE Bus, OS3.1
- 2Mb Chip RAM, 4Mb Fast RAM
- 230W PSU, PC Keyboard and System disks

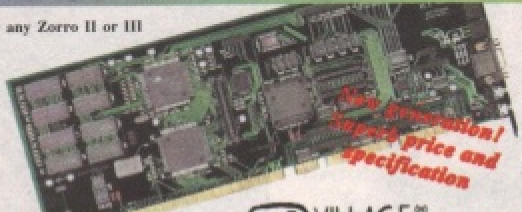
Eagle 4000TE-40/40 £1629.95
As Eagle 4000TE but with :
- 68040 40MHz CyberStorm Processor
- 1Gb Hard drive

Eagle 4000TE-60/50 £1799.95
As Eagle 4000TE but with :
- 68060 50MHz Cyberstorm Processor
- 1Gb Hard drive

Village Tronic

Picasso IV is a brand new Graphics board for any Zorro II or III Amiga. Feature include:

64-bit Cirrus CLGD 5446 Chip
4Mb Fast EDO RAM
On-board Flicker Fixer
Genlock compatible
"Video -on-Workbench" Mode
Ports for additional MPEG, TV-Tuner and 3D Chip



VILLAGE TRONIC

Picasso IV 4Mb £299.95

Picasso II+	£199.95	Pablo Video Encoder	£ 79.95
Ariadne	£149.95	Liana 1.6m cable	£ 59.95
Liana 5.0m cable	£ 69.95	AmiTCP	£ 69.95
OS3.1 A500/600/1500/2000 (ROMs Disks, Manuals)	£ 74.95	OS3.1 A1200/3000/4000 (ROMs, Disks, Manuals)	£ 89.95
OS3.1 A500/600/1500/2000 (ROM only)	£ 44.95	OS3.1 A1200/3000/4000 (ROMs only)	£ 59.95
MainActor Pro	£ 59.95	MainActor Broadcast	£149.95
MainActor Broadcast (Upgrade from Pro)	£119.95	RapidFire SCSI-II + 8Mb RAM capacity	£129.95
SpitFire SCSI-II	£109.95		

Phase 5

Best Prices Guaranteed!

We are an Approved Phase 5 Dealer

Phase 5 accelerators offer unrivalled performance and price. There are various models to suit most Amiga's.



CyberStorm MKII 060 (50MHz) for A4000(T) or A3000(T)	£479.95
CyberStorm MKII 040EC (40MHz) for A4000(T) or A3000(T)	£319.95
Blizzard 1260 (50MHz) for A1200	£399.95
Blizzard 1240ECT (40MHz) for A1200 Tower	£249.95
SCSI-II Fast for all CyberStorm versions	£ 89.95
SCSI-II Fast for Blizzard 1260 and 1240	£ 89.95

StormC/StormWizard

The Advanced C/C++ Development System for the AMIGA !

StormC is an integrated development system which contains all development tools imperative for efficient engineering: editor, compiler, linker, debugger and RunShell with many outstanding features. The heart of StormC is its visual project manager which manages every part of the project, e.g. sources, headers, libraries, documents, binaries. The very fast editor displays colour coded key-words to get a better readability and a syntax check.
The StormC compiler handles ANSI C and C++ sources and generates optimised code for the whole Motorola 68xxx family (including 68060 and 68881/882).
The RunShell is a powerful run-time system that monitors the running application and prevents it from crashing the system. It also offers resource tracking and it can start the source-level debugger during run-time of the program.

StormC	£229.95
StormC - Upgrade option	£149.95

Just send in your original disks from ANY programming language!

StormC Starter	£ 99.95

Reduced features, fantastic introductory version.

StormWIZARD - New GUI editor

StormWIZARD is a tool to make designing of GUIs simple. You will get an AmigaOS compliant UI very quickly without programming one line of code!

StormWizard	£ 49.95
StormC Starter + Storm Wizard	£124.95



ArtEffect unites painting and image processing with a particularly productive user interface. ArtEffect is not "just another" graphics program for the Amiga. It is not oriented towards the current "standard" programs on the Amiga, but rather to the classic programs for professional image processing such as Photoshop (TM) and for creative painting like Fractal Painter (TM). These pictures show ArtEffect in action.

Creative. Intuitive. New. *ArtEffect* The Ultimate Graphics Program.



ArtEffect	£ 69.95

Siamese System

Developed by HiQ Ltd

The *Siamese System* is the means to allow the Amiga and PC to integrate neatly.

- Single Monitor automatically switches between PC and Amiga Screen.
- Single Keyboard and Mouse operation across both platforms.
- Built in Serial networking with all Amiga mounted PC drives.
- High speed SCSI network with suitable SCSI interfaces.
- Read and Write on any PC Drive at high speed, including Networked Drives.
- Text Clipboard, Cut and Paste between Amiga and PC.
- Full Arexx support built in.
- Share Printer, all Amiga output sent to PC printer.
- Access to low cost PC products e.g.. 16 bit Sound Cards.
- Amiga MCI controller from AmigaDos or Arexx. (Media Control Interface).

Siamese System	£149.95
Siamese-Mac Pack	£179.95

This pack offers the full Siamese features above, but also includes a full Macintosh emulation module.

RTG - Siamese Pack
New software pack that offers retargeting of many Amiga screens to the video board within your PC! £ 69.95

Graffiti and Cat Weasel

Graffiti - Fast Chunky adaptor!

The Graffiti adaptor plugs into the standard video connector and offers fast 256 colour chunky pixel screens on any Amiga. It is a great way to speed up the Mac and PC emulation, and is gathering software support in the public domain.

Graffiti Graphics Adaptor	£ 59.95

CatWeasel - Floppy Controller for A1200

The Cat Weasel controller will open up a whole range of Disk Formats using cheap PC High Density Drives :
Amiga (HD,DD), PC (HD, DD), MAC (HD)

Cat Weasel (1200)	£ 59.95

Fusion

Fusion is a software only Mac emulation for ANY Amiga with 68020 or better CPU. It represents the most advanced Mac emulation available for the Amiga.

- Works on all Amiga's with 68020 processor or better
- Supports all modern Macintosh operating systems (7.1.0 through 7.5.3)
- Virtual Memory Support (System 7.5.0 or later + MMU)
- 68060 compatible
- Support for all usable video boards and Graffiti box
- Use of 256K, 512K and 1Mb MAC ROMs
- Supports 2, 4, 16, 256, thousands and millions colour modes
- Stereo Audio
- Multiple video display support (up to 6 screens at a time)
- Workbench Video driver, up to 256 colours in a window!
- On the fly resolution switching (System 7.5.0 or later)
- Ethertalk (requires Amiga Ethernet board)
- Appletalk with Emplant hardware
- Supports up to 14 AmigaDOS devices
- Supports CD-ROM drives, hard drive partitions, hard files and ram disks
- Supports serial and parallel using any Amiga or compatible port
- Clipboard sharing (text) and built in file transfer/translation
- Custom FPU routines for high performance floating point operations
- Custom chunky to planar conversion for fastest possible graphics
- Supports AMAX, EMPLANT, MAC high density, PC 720K and PC high density disks.
- Direct SCSI and Serial access through Emplant hardware.
- Supports Akiko when used with CD-32 with SX-1/SX-32
- Supports 020 through 060 processors and 68881/2.
- OS2.x style guide compliant interface on public screen.

Owners of Emplant 1200 or Mac Lite can upgrade for half the usual price by sending in their original disk.

Fusion	£ 49.95
Fusion Upgrade (from Emplant 1200 or Mac Lite)	£ 25.00

PCx

PCx is an all new (Software only)80x86 emulation for any 68020+ Amiga!

- Intel Pentium Processor(tm) (FPU supported if Amiga has FPU)
- PS/2 keyboard & mouse Bus mouse emulation
- Dual 8273 DMA controllers
- Dual 8259 interrupt controllers
- 8254 timer and 8272 disk controller
- 82C55 parallel interface
- 16C550 serial interface
- Cirrus 5428 chipset (VGA/SVGA graphics)
- SoundBlaster(tm) compatible DAC
- Standard PC speaker sound
- IDE controller (supports two virtual IDE devices)
- Supports up to 16 Mb of memory (with 1:1 memory mapping)
- Support for all usable video cards
- Native ANSI driver for fast TEXT modes
- Native CD-ROM driver
- Native ASPI driver for direct SCSI access
- Native network driver for accessing AmigaDOS devices
- 100% hand optimised68K assembly language for best possible performance
- OS2.x+ compliant user interface
- CPU Transcription converts 80x86 code to native code 68K code

PCx	£ 49.95

ACE and Apple II

ACE is an Atari emulator for the Amiga. The Atari computer was created by the same man who created the Amiga, Jay Miner. Many programs developed for the Atari were gold medal winners in their categories.

APPLE II puts into your hands the ability to use many of the museum-quality applications written for the Apple II's. It offers you several models of emulation Apple II/II+, IIe, IIc, and IIgs. Many have cited the Apple II as one the first computers for personal use. It has been embraced by educators and admired by historians.

Requirements : Amiga 2.04 OS (V 37) or newer, 1Mb RAM, 68020 or better CPU and appropriate System ROMs
There are literally hundreds of games and utilities freely available on the internet/WWW for both emulations!

ACE and APPLE II	£ 19.95

Software

AsimCDFS 3.5	*Total CD-ROM package*	£ 49.95
MasterISO	*Amiga CD-Writing software*	£129.95
MasterISO + AsimCDFS		£149.95
ImageVision	*Multimedia authoring system + CD*	£ 49.95
World Construction Set	*(Scenery Generator)*	£119.95
World Construction Set 2	*(Advanced version)*	£249.95

A'Web

AWeb-II is the most advanced Web Browser available for the Amiga. The HTML-2 standard is fully supported, including forms. Many HTML-3.2 features are also supported, like backgrounds and centering. AWeb supports the use of proxies for HTTP, FTP, Gopher and Telnet. By using external programs, FTP, Mailto, Telnet and News can also be used. AWeb lets you load all images, delay all image loading, or load only clickable maps and delay other images. The 24-bit picture datatype (picturedt V43) is supported.
AWeb-II requires : Workbench / Kickstart 3.0+, Approx 3 MB of hard disk space for software, 5/0 MB of free space for disk caching, 2 Mb RAM, 1 Mb chip RAM, A working TCP/IP stack (AmiTCP), appropriate GIF, JPEG, JFIF, 24bit datatypes.

AWeb-II	£ 39.95

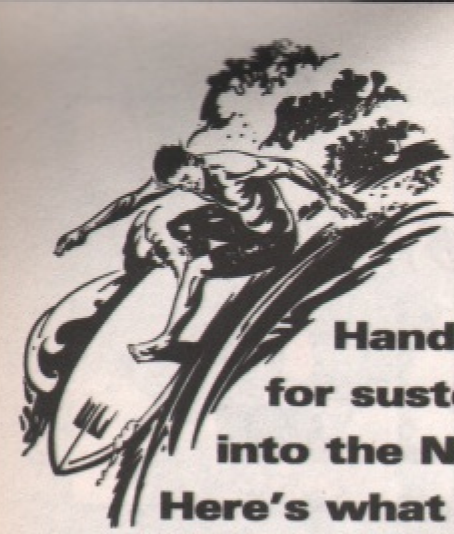
A'Web Get it! Now!

Tel : 01908 261466 Fax : 01908 261488
Tech : 01908 261477

Blittersoft
6 Drakes Mews, Crownhill Industry,
Milton Keynes. MK8 0ER. UK.

Order by Access/Visa/Delta/Switch or Postal Order/Cheque. No added surcharges. All prices fully inclusive of VAT. Postage and Packing £[illegible] (24 Hour) and £[illegible] (Saturday). Prices and specifications may change without notice. Please telephone to confirm pricing/specification/availability before ordering. E&OE. All trademarks acknowledged. All orders subject to our terms and conditions of trading, available on request. Trade enquiries welcome.

e-mail : bsoft@wildnet.co.uk Web Site http://blittersoft.wildnet.co.uk



Surf of the Month

Handing him his packed lunch for sustenance, we sent one man into the Net for a day of discovery . Here's what he came back with.







Back on our screens for its seventh series, **Red Dwarf** is as popular as ever, especially among the Internet community, even if it does seem to have made a few compromises this time around. If you're a fan of Kryten, Rimmer, Cat, Holly and Lister, chances are you've already thrown Red Dwarf into a search engine and received a throng of web sites dedicated to the unlikely sci-fi sitcom. Either way, a good place to start is Androo's Brill-Smegging-Illiant Red Dwarf Home Page. This site itself doesn't have a huge amount of stuff on it, but it does serve as a neat introduction and offers plenty of links to other Red Dwarf pages and links.

A little closer to home but still with a tenuous space/earth orbit kind of theme, information from **The Met Office**'s weather satellites can be access from their own web site. The Met Office site offers weather reports and forecasts for the UK, up to date pictures of the UK and Europe from geostationary satellites and links to other weather related web sites. It also has a section for job vacancies at the Met Office. Compared to some American weather sites it's a bit of a poor effort, but I suppose that's the difference between a British government institution and the Yank's whizz-bang approach to the media.

While most of the northern hemisphere looks forward to warmer times, snowboarders will be hoping for a good covering of the white stuff across the world's ski resorts. If you're one of the growing numbers of people gearing up for a session on the slopes, why not get yourself in the mood by visiting a few snowboarding web sites. The Finnish-run Snwbrdr's **Snowboarding** Page is home to all kinds of pictures, info and links for those who like to slide down icy hills on small ironing boards. World rankings, a decent picture library and a chat forum are among the many features on offer.

Fancy a bit of childish escapism? There's always the **Disney** site. As you'd expect, it's one of the better looking sites and has lots to keep you occupied. Unfortunately, much of it requires specific PC web browsing software to use properly, but the story books work fine (but, don't get too depressed – take a look at the new version of Voyager – it's hot on the heels of current PC browsers). Anyway, the Disney site is nice and colourful and doesn't hit you as hard as you might









expect with all the sales patter and adverts.

Most of us would like to be able to see into the future. Surprisingly, some claim they can. Even more surprisingly, even more people believe them! If you want your digital palm read, try hooking up to the **Daily Zodiac Forecast**, but don't blame us if what they tell you turns out to be a load of cobblers.

You've probably read all about **QuikPak**'s bid for the Amiga in this month's news section, but if you want to know more you can hook up to their site where you can read an open letter to the Amiga community from QuikPak's bosses, and also check up on their latest plans for new Amiga models, which include a bizarre 'luggable' Amiga based on an A4000T with a flip-up LCD screen.

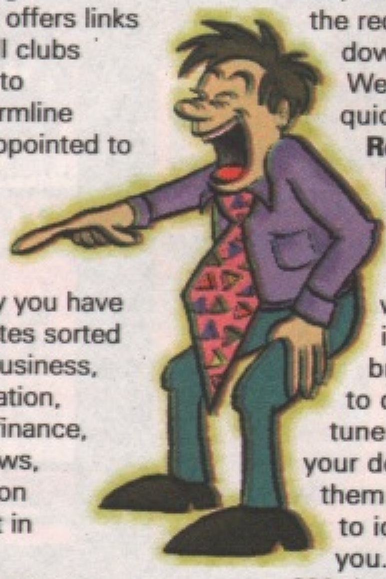
One site worth dropping into on a regular basis is the **Amiga Web Directory**, which as its name suggests, offers links to all kinds of Amiga-related web sites. It's also home to an excellent Amiga news service and is backed up by an Amiga web site search engine. With no official Amiga body to quiz about the machine's future, this is a valuable forum and definitely one to bookmark.

If this month's SoundStudio covermount has got you in the mood for a bit of composing, take a look at the **Yamaha** site for details of their extremely wide range of MIDI and recording gear. They've got everything from the cheapest multitimbral sound modules right up to cutting edge mono synths. Still on a musical theme, **Roland** have a very impressive site with an interactive MC-303 that makes sounds as you tweak its buttons and knobs, but only if you have a system capable of RealAudio, which rules out any Amiga browsers unfortunately. If you're looking for a mixer you're bound to find one to fit your requirements and your budget on the **Spirit** site. They've got models starting at under £200 right up to great big professional studio models.



Maybe you'd rather just buy some music on CD rather than making your own. If so, the **One Store** site could be just what you need. It's an on-line shopping site that currently is made up of departments selling music, bikes, photographic equipment and educational software – a strange mix indeed. Additional departments are on the way, including videos and games. By the way, it's run by those awfully nice guys at Team 17.

Totally unconnected to that is this page of links to football club home pages. A division of **UKDirectory/sport**, it offers links to pages dedicated to football clubs ranging from Whitley Bay FC to Manchester United via Dunfermline Athletic. However, I was disappointed to find the link to fun sounding 'Arsenet', an unofficial Arsenal page, lead to nothing. By tracing the URL back to the main UK Directory you have access to a vast number of sites sorted by subject matter, including business, community, computers, education, employment, entertainment, finance, government, home pages, news, shopping, sports, transportation and travel. Another one to put in your hotlist.



Budding artists and animators can check out loads of good ideas and technique examples at **Emmett Scott's Cartoon Corner**. It's full of ideas to make your own cartoons more punchy, effective, and above all just plain funny. There are sections a number of different aspects of cartoon creation including caricature, animation and drawing tricks. It's decorated with neat little cartoon images that, for a change, are stored using only the required amount of colours for fast downloading.

We'll finish up this month with a quick look at the **Hard to Find Records** web site. This is a Birmingham based shop specialising in rare and deleted dance records. Most of the stock seems to be classics from the world of house and techno, including many imports. You can browse the stock list alphabetically to check if they have your particular tune. If you're not sure of the name of your desired record you can even send them a tape and they'll do their best to identify it and track it down for you. Expect to pay between £4 and £30 depending on the collectability of the particular slab of vinyl.

That's all for now. Happy surfing! ■

Tony Horgan

Those sites in full

Red Dwarf Links
http://www.geocities.com/Hollywood/6691/index.htm

The Met Office
http://www.meto.govt.uk/

Snowboarding Page
http://www.snwbrdr.com/

Daily Zodiac Forecast
http://www.bubble.com

QuikPak
http://www.amigasupport.com/quikpak/

Amiga Web Directory
http://www.cucug.org/amiga.html

Yamaha
http://www.yamaha.com

Roland
http://www.roland.co.uk

Spirit
http://www.spirit-by-soundcraft.co.uk

One Store
http://one.store.co.uk

Football club home pages
www.ukdirectory.com/sport/index2.htm

Cartoon Corner
www.cartooncorner.com

Hard to Find Records
http://www.hard-to-find.co.uk



CU Amiga Classifieds

FORE-MATT Home Computing

Dept. CU, PO Box 835, Wootton Bassett, Wilts SN4 8RX
01793 853802

PD / Shareware / CD-ROM

FREE CATALOGUE DISK
(FREE P&P and FREE updates)

PD / Shareware from only 50p / disk

CU READER CD-ROM SPECIALS
(Limited offer)

Oh Yes...More Worms!	£7.99
Assassins Games 2	£13.49
Network CD 2	£13.49
Multimedia Toolkit	£5.99
Octamed 6	£17.95
Meeting Pearls v1	£8.99
Epic Interactive Encyclopedia	£23.50

Many more titles in stock
Please add 50p P&P per order

Berkshire P.D.

ALL DISKS 50P EACH

RING FOR FREE CATALOGUE
0589 722502
OR WRITE TO:
B.P.D. PO BOX 179,
READING, BERKS RG30 3DD

CLASSIC AMIGA

P.D Software

Phone for a FREE catalogue disk
0161 723 1638
SHOP OPEN
12-9pm DAILY
FULL RANGE OF CD ROMS & CD32's
HARD DRIVES / MEMORY EXPANSIONS
CD ROM DRIVES
GAMES NOW IN STOCK
11, DEANSGATE
RADCLIFFE
Manchester

ONLINE PD

FREE 3 DISK CATALOGUE LISTING 15000+ PD TITLES
TEL: (01704) 834335 or 834583
OR SEND 39p SAE
Fax/BBS: (01704) 834583
FRED FISH 1-1000
ASSASSINS GAME DISKS 1-261
75P PER DISK
Every 10 disks ordered choose 1 FREE
Online Pd, Dept CU3,
1 The Cloisters, Halsall Lane,
Formby, Liverpool L37 3PX

KEW = II

SOFTWARE
Est. 1989

THE BEST IN QUALITY PD & SHAREWARE
SUPPLIED ON BRANDED DISKS ONLY!
The LEADER -
OTHERS CAN ONLY FOLLOW!
FREE FRIENDLY HELP BY
POST or PHONE ANYTIME!
FREE CLUB MEMBERSHIP
PICK YOUR OWN PROGRAMS!
BY NAME, NUMBER AND SIZE!
IT'S EASY!
500K makes 1 bootable disk!
800k makes 1 non bootable disk!
CATALOGUE WITH FULL DESCRIPTIONS & INDEX ONLY £1
Phone for the LATEST PROGRAMS!
1-3 disks £1.50,
4 or more ONLY £1.25
P.O BOX 672
South Croydon
Surrey CR2 9YS
Tel: 0181 657 1617
FREE P&P

Silicon Village

Presents to you
DYNAMODE Fax/Modems
NEW RANGE!
33.6 External only £107.22

- V.Everything
- Three year Factory Guarantee
- All cables included and comes with JR. Com
- Prices INCLUDE VAT and EXCLUDE delivery

Internal models available
Call Silicon Village on
01727 768417

DELTRAX PD

DEPT (CU), 36 BODELWYDDAN AVE,
OLD COLWYN, COLWYN BAY, CONWY LL29 9NP
TEL/FAX 01492 515981
AMIGA & IBM PC
CATALOGUE AVAILABLE NOW!
PUBLIC DOMAIN / SHAREWARE
ONLY 95P PER DISK
PLUS 60P P&P PER ORDER
PLEASE STATE WHICH FREE
PRINTED CATALOGUE YOU REQUIRE

FUTURE PD

30+ 30p per disk

- High quality DD disks - Maxell etc..
- Next day despatch.
- 16,000 titles Inc. Aminet.
- For TDK branded disks add 10p.

1-9=50p 10-29=40p 30-49=35p 50+=30p P&P=50p

10 FREE DISKS voucher with 3 disk catalogue
(free with any order, or send 3 x 1st class stamps)

10 DISK PACKS - £2.90
Please state your workbench.
Big Name Games 1 or 2 ● PD Mix 1, 2 or 3
AGA Demos & Games ● Arcade Games AGA
Platform Games 1 or 2 ● Useful Utilities
Mixed Fonts ● Klondike Cardsets
Assassins Games Packs
..Plus another 150 Packs or choose your own theme for £3.40

Dept CU3 (F), 64 Stapleford Road, Luton. LU2 8AY
ORDER LINE : 01582 36157 No Credit Card Needed.
CHEQUES PAYABLE TO M.WOOD

Convert your Amstrad COLOUR MONITOR £10

Our custom made leads will convert your old Amstrad Monitor to work with your Amiga giving a crisp R.G.B. colour picture & optional quality amplified stereo sound.

	DIY	MADE
464/6128 (CTM644/0) Picture Only	£6	£10
464/6128 (CTM644/0) Inc Stereo Speakers	£31	£40
464/6128 PLUS (CM14) Inc Sound	£9	£15
464/6128 Green (GT-65) Picture Only	£6	£10

Dept CU, Hagars Electronics,
127 High Street, Sheerness, Kent ME12 IUD
Tel/Fax 01795 663336
Money back approval P&P inc.
CQ/PO DELIVERY 2 DAYS

MICRONINE SOFTWARE

ADULT CD-ROMS

World's Best Butts	£15.00
Bra Busters	£20.00
Girls, Girls, Girls	£10.00

+ Many Many More listed in our FREE catalogue

ADULT FLOPPY'S

Asian Collection	£4.00
Blondes	£4.00

Too many to list send for our FREE catalogue

SEND FOR OUR FREE CD & FLOPPY CATALOGUE
YOU MUST BE 18 or OVER TO ORDER

Secret Subjects CD £10.00
This CD exposes the computer underground
Hacking, Phreaking, money making secrets etc.

11 Chapel Street, Rhydyfelin, Pontypridd
Mid Glamorgan CF37 5RG

PD POWER

WE STOCK OVER 10,000 DISKS
50p per disk
NO MINIMUM ORDER
1 FREE WITH EVERY 10
For FREE CATALOGUE DISK +
FREE GAME + FREE COPIER
AND MORE
Please SAE to:
PD POWER (DEPT CU)
15 LOVETOT AVENUE
ASTON SHEFFIELD S31 OBQ
0374 150972

TO ADVERTISE IN THE CU AMIGA CLASSIFIED SECTION

CALL
GENENE DICK
NOW ON
0171 972 6700

CAT DISK £1 OR FREE WITH EVERY ORDER

FREESTYLE PD

TEL: 01922 710985

TWO FREE DISKS WITH EVERY 10 ORDERED

DISK PRICES
1-20 £1 EACH
21+ 75p EACH
P&P 50p PER ORDER

MAGIC C64 EMULATOR
For Amiga 1200/4000
Complete with over 200 C64 games
only £6.00

C64 game disks available separately
See Cat disk for more info

UFO INFO
Finding the truth (3)
Project UFO (6)
Out of space 1,2,3. (3)
Roswell Slides (2)
Paranormal Invest (2)
Aliens Multimedia AGA (9)

SMART CARDZ
Excellent Klondike rip-off for all Amigas
Sold as a pack with 10 cardsets for only £5.00 or separately at £1.00 per disk

AGA GLAMOUR
PLEASE STATE OVER 18
Claudia Schiffer
Claudia S The Works (3
Claudia SChif NFA (3)
Chix 3 (2)
Elenlak
Big Top
Crawford Coll. 1 (2)
Pam Anderson NFA
Macpherson (3)
Nikki Taylor (2)
Girls Girls Girls
Playmates (5)
Starkers1 : Anna
Starkers2 : Laytoyah
" " 3 :Fam. Babes 1
" " 4 :Fam. Babes 2
" " 5 :Fam. Babes 3
" " 6 :Fam. Babes 4
" " 7 :P.Anderson
" " 8 :P.A.'son (3)
" " 9 :Fam. Babes 5
" " 10 :Fam. Babes 6
" " 11 :Fam. Babes 7
" " 12 :Fam. Babes 8
Calendar Girls (2)
Calendar Girls 2 (2)
Danni Minogue (3)
Kylie Minogue (3)
Kylie Minogue (3)
Madonna Sex (3)
Beach Babes (5)
Lingerie Babes (5)
Christ Aplegate (3)
Sherilyn Fenn (2)
Lunatic Nudes
Anna Nicole SM. (3)
Blond B'shells (3)
Blond B'shells 2 (3)
Chessi Moore
Pandora Peaks
Tracy West
Crystal Storm
Lulu Devine
Busty Dusty
Lisa Lipps
Tawny Peaks
Tiffany Powers
Tanya
Saskia
Savanah Staxx
Tammy Tatas
Colt 45
Tonisha Mills
Lisa Kelly
Susie Boobies
Wendy Whoppers
LA Bust
Rule Britania
Bluey (3)
Hapiness (5)
Sauna Beauty
Red Eye
Sensual Kittens
Come On Spurs

KLONDIKE AGA
Klondike (3)
Klondike V3 (4, HD, 4MB)
Card Games Deluxe (3)
Sci-Fi
Butts 18+
Blonds and Brunettes (18+)
Playmates 1
Whoppers (18+)
Stocking Tops (18+)
Models (18+)
X-Files 1
X-Files 2
Jennifer Connely
Safari
Big Cats
Audrey Hepburn
Nine Inch Nails
Marilyn
Wendy Windham
Modern Airwar
WW2 Airwar
Aviation
Anna Nicole Smith (2)
Christina Applegate (2)
Bathing Beauties
Big Bags (18+)
Black Adder (4)
Body Beautiful
Body Perfect
Braindead
Cameron Diaz
Castles
Cindy Crawford 3
Classic Cars
Claudia Schiffer 2
Computer
Eva Herzigova
Extasy (18+)
F1 GP
Flash Gordon
Harley Davidson 2
Helena Christensen (2)
Horses
Illustrated Animals (6)
Magic Roundabout
MG Cars
Danni and Kylie
Nice Bums (18+)
Nikki Taylor (2)
Pin Ups (18+)
Pretty Babes (18+)
Pulp Fiction 2
Red Dwarf (2)
Sharon Stone
Spiderman
Speccy (8)
Speccy Covers (4)
Teri Hatcher
Wizard of Oz
Thunderbirds
Trains
Vanessa Paradis
Vietnam War (2)
NASA
They Live
Jennifer Aniston
Manga Girls
Gruesome Horror (18+)

GAMES CLASSICS
Space Invasion 2
Gorf
Defender
Toado
Zaxxon
Donkey Kong
Derring Do
Pacman
Deluxe Galaga 2.6
Galaxy Wars

TETRIS
Columns
Klakmis
Dr Mario
Hot Blox
Tetris Pro
Megablock II
Power Tetris
Spell Tris
Pill Mania
Team Tetris
Smashing Tetris
Last Tetris
Tetris
Syrgy
Deflektris
Gyves
Cybertris
Super Cautri II
Statetix

PAC-MAN
Yum Yum
Pacman's Revenge
3D Pacman
Cyberman
Super Pacman 92
Wabes 2.1
Deluxe Pacman
Pacman Worlds

BANDITS
Cash Fruit
Loads A Money
Ambassador
Bandit Mania
Fruit Mania
Poker Mania
Super Mega Fruits
Ultimate Fruit Mach
Black Knight F. Mach

DRIVING
Skoda Challenge
Battle Cars II
Automobiles
Moose Drive
Flaming Engines
Mangled Fenders
Int. Combustion
Last Lap

BREAKOUT
Megaball
Megaball V2
Cybersphere
Alienoid
Power Walls

GAMES BOARD GAMES
Diplomacy
Statistic Monopoly
Othello
Serious Backgammon
Reversi II
Monopoly
Gnu Chess
Pro Bingo
Scrabble
Draughts

ADVENTURE
Starbase 13 (2)
Black Dawn
Dragon Cave
Temp M'placement
Knightwoode
Seed of Darkness
Psycho Ward
Gladiators Dragonia
Wizards Domain
Intro Gash
The Summoning
Time Zoner (2)
Dead of Night (3)
Mad House (2)
Lethal Formula
Inner Demons (4)
Legions of Dawn
Black Dawn 5 (2)
Emotional Conflict

QUIZ
Wots Its Name
S'marks Pop Quiz
Wheel of Fortune
Quiz Challenge
Quiz Master
Quingo
Red Dwarf Trivia 2

PUZZLE
Shapes
Quadrix
Nova & Dog
Gash
Multiplex 1.1
Jelly Quest
Slime
Zyrad
Jigsaw (2)
Marble Rescue
Marbles
Word Play
Track Attack (2)
Double Shuffle
Tooba
Jump Em
Blox
Springtime
Marblelous

RPG STRATEGY
Survivor
Total Wars
War
Legend of Lothian
Fleet 10
Col Conquest (2MB)

GAMES CARD GAMES
Bridge
Solitaire Sampler
Premiere Pics
Cards & Mancala
Casino Blackjack
Hi Lo Card Game
Cardz
King Hi

BEAT EM UPS
Fighting Warriors
Martial Spirit
Supreme Fighter
Cyber Games (2)
Mortal Kumquat

PLATFORMERS
Willys Castle Dreams
Baldy
Elevation
Elevation 2
Fruit Salad
Klwaz The Cat
Wally world (2_
Jet Set Billy
Dr Strange
Dangermouse
George Glass (2)
Ace Spacecase
Harry Haddock
Jet Set Willy 3
Techno Venture
Evasive Action
Glassback II
Dr Strange II
Nicky II
Platman
Top Hat Willy
Egg Scramble
Trap Em

TILES
Shanghai 93
Tiles/Zynt
Imperial
China Tiles

MISC
18th Hole Golf
Amos Games Coll
21 Games
100 Games Pack (7)
Mad Bomber
W.W. Pong
Bobs Garden
Green 5
Gravity Force II
Super Lge Manager
Overlander
Les Dennis H'man
Sonic Hedgehog
Starwoids (2)
Chaneques (2)
Super Battlezone
Beavis & Butthead
Judgement Day
Dynamite Warriors 2
Pengo
Chair V1
Master Blaster

GAMES MISC
M.F. Tanks
MA.S.H.
The Pyramid (2)
Friday Night Pool
Alien Bash II
Super Combat 3 (2)
Wooglies
Course Angler
Parachute Joust
Demolition Mission
Growth
Amos Cricket
Int Cricket
All Rounder Cricket
Trail Blazer
Roulette
Top of The League
Mr Men Olympics (2)
Phantom
Punter v3.1
Worms Ext Levels
Alien Fishfinger

LATEST TITLES
MONO CLIP ART
Asterix 2
Wind in The Willows
Buildings (5)
Exercise

KLONDIKE CARDS
Stars
Voyager
Vehicles
Pussypack 18+
Babes Galore 18+
Babes 3 18+
Babes 4 18+

GAMES
Ultra Ball
AGA Tetrys
Blobble
Smart Cardz

AGA GLAMOUR
Please state 18+
Lowely Girls 1 (2)
Lowely Girls 2 (2)
Liz Hurley (2)
Starkers 13 (2)
Starkers 14
Claudia Schiffer 96 (3)
Glamourous Women (5)
Patsy (2)
Katie (2)
Jo Guest (2)
Joanna (2)
Carla (2)
China Syndrome
Beachball Women
In Your Dreams (5)
Busom Buddies (6)
Stocking Tops (5)
Blondies Friends (2)

FOR A RAPID RETURN PLEASE MAKE CHEQUES/POSTAL ORDERS PAYABLE TO: FREESTYLE PD, DEPT CU, 108 WOODSIDE WAY, SHORTH HEATH, WILLENHALL, WEST MIDLANDS WV12 5NH

SELECT SOFTWARE

FREE WITH ALL ORDERS ☆ FREE ☆ ONLY SELECT SOFTWARE GIVE YOU ALL THIS

- ☆ 3 FREE disks per £10 paid
- ☆ FREE disk boxes choose upto 100 capacity
- ☆ FREE spare labels * FREE catdisks
- ☆ FREE 1st class P&P next day despatch

All PD seen in this mag (incl. PD Soft & Aminet) BUT :
- ☆ Amended to work easily for beginners
- ☆ TDK branded disks at no extra charge
- ☆ Only best titles & latest versions
- ☆ Guaranteed - No quibble replacements

A1200/A4000 UTILS
WB3 Beginner Guide
Image Desk 3 AGA 78%
Class Action 3.1 (hd)
HD Click 3
SwazBlanker AGA
Symphonie Pro 2.1
Nucleus Multimedia
Shapeshifter 3.6
RD's Datatypes
Iconian 2.97 AGA 90%
Magic WB on Floppy 3
Magic WB 2 AGA (hd)
Navigator 3D 2 AGA (2)
Easyprint 2.25 (2)

A1200/A4000 DEMOS
Axis Time & Emotion
Artcore 82%
Bigtime Sensuality (2)
Friday at Eight

A1200/A4000 GAMES
Poweroids 1.3
D.Pacman1.6 AGA 88%
D.Galaga 2.6C AGA 100%
Megaball v4 AGA
Breathless Demo AGA
Action Replay Pro5
Diamond Caves Latest
Cybertech AGA (2)
Klondike AGA Floppy (3)
Klondike AGA 4 (4) (hd)
Kelloggs Land AGA
Rockets 2 AGA
Samurai Showdown AGA

WB2+ UTILS
Lottery Mania Pro 4
Visual E Developer Pro
Madhouse Blankers 2.1
Easy Web Page Maker (2)
GenMidiPlay 1.2 (2)
Image Studio (hd) 90%
Midnight Blanker 2.6 90%
Menus & More 3.2 93%
Palette Control Utils
AmiCDFS 2.6 96%
Reqtools Kit 2.6
XP Katana1.2 XFD Master
Reorg3.11 & Disksalv 2
Fiasco 1.2 Database (2) 95%
Virus Workshop 6.1
Latest Viruschecker/VirusZ
Virus Xtruder2.4 92%
Blacks Editor 1.02 90%

Filerequest Dopus Clone
Requester Creator Kit
RD's Utils 46
RD's Utils 47
PowerdataPro HD doubler
XPK Libs and Tools
Magicmenu Progs & More
Executive 2.0 (hd) 95%
MCP Latest (2) 93%
Dopus Magic Companion
Dopus 4 Utils 2
Dopus 5 Utils
Dopus 5 Extras
Toolsdaemon 2.1a
TurboCat 2.0
Logic Circuit Sim 1.1
UltraAccounts 2.1 90%
Accountmaster 3 92%
BlitzBankAccounts 2.25
DOOPSI Game Creator
GRAC Adv. Creator Demo
Experiment GRAC Game
RD's Monitor Fix Disk
Legal Games Install(3) (3mb)

MUI UTILS (WB2 +)
MUI 3.6 and DevKit (2)
ASL Requester Kit
Everyday Organiser 2.1
RO Filemanager1.29 84%
Daily Backup 2.42
Minbar 1.13 84%
Screentab 2.1
Start Menu 2
Windoze Progs & More
RD's MUI Utils 33
RD's MUI Utils 34
MUI Video Titler 2.1
Voyager Latest
MUI Rexx 2.1b 94%

WB2 + GAMES
MegaTyphoon 91%
Battleduel (2)
Statix 89%
Psycheual 98%
Deluxe Pacman 1.6 88%
Reboundix
Fantasy Forces 1.0a
Worms Demo
D.CardGames 2 (4) (2.1+)
B'dash 2.54 (3) (hd) 90%
Ballunacy Demo 90%
Slider 92%
Torque 87%

Smart Cardz 2.1 95%
Deluxe Galaga 2.8 100%
Psychoward
Scorched Tanks 1.85

UTILS ETC - ANY 1MB
Cache CDFS
Pro-Football
Backit-Up 5
Oinform 2
TextEngine 5 Word Pro
Fastview 2
DMS GUI's
Stonecracker 4.10.3 Pro
MRbackup 2.4
DCopy 3 Pro
Remdate 2.22
Superview 4.2
Snoopdos 3
DMC Gold Demo
Wordworth Fonts (5)
Dark Fiction
Panasonic Print Driver
Star Printer Drivers
Pro Printer Drivers
Magic Workbench 1.3

ART, MUSIC ANY 1MB
Junior Picasso
Disney Colour Clipart (2)
HAM Slides Planes
Spectrapaint 3.1
Amiga Guitars
RD's Sound Samples (3)
RD's Instruments (2)
Deltracker 2.14 (WB2+)
Star Trek Rave Demo
Octamed (5) (WB2+)

GAMES - ANY 1MB
T-Racer Shoot em up
Super Foul Egg (Puyo)
Step Five 89%
M&S Tetris Compilation
M&S Puzzlers Comp
M&S Comical Comp
M&S Arcade Classics (2)
M&S Blaster Comp
Bubble & Squeak Demo
Death Mask 3D Demo
Pinball Dreams 2 Demo
Pinball Fantasies Demo
Argus Game
Breed 96 SimCity 1.3
Wrex Game
Total War 1.9

Super Ham & Toses Bros
Real Chinese Majong
R3 Game
Knights v2.42
Super Skiddy 3 85%
Waynes World Pong
Wheel Chair Gladiators
Wally World (2)
Coarse Fishing (2) 100%
Antwars 1.9
Cosmic Racer
Colour Mania
Cybersphere
Chaneques (2)
M.A.S.H.
Green 5 Platform Puzzle
Kung Fu Charlies
Solo Assault

EDUCATIONAL - ANY 1MB
Star Trek The Guide
Star Trek Next Gen Quiz (2)
AmigaWorld 3.1 (3)
T Concepts Dinosaurs 3
Storyland 2 Game
Barney Goes Camping (2)
Barney Meets Santa (2)
Medical Clipart (2)
Firework Alphabet
Red Dwarf Guide 1996
How The Earth Began
Star Trek Voyager Guide
Star Trek The Guide
Octamed 5 Tutor (4)
Kids Disk 7

ICONS & BACKGROUNDS
Newicons 3 Kit (2) 90%
AES Newicons 1, 2 & 3
AES Newicons 4, 5 & 6
AES Newicons 7 & 8
Newicons Backdrops
Newicons Benzbench
Newicons Tools
Magic WB extras 10 (2)
Magic WB extras 11 (2)
Magic WB extras 12 (2)
Magic WB Backgrounds (2)
Rabbits MWB Icons 14
Star Trek Magic WB extras
Iconographics v3 (3)
Iconographics v3 (hd,Lha)
Iconographics More Icons
Football Icons 95%

ALL DISKS £1 ASK ABOUT 10 DISK PACKS £5
Dept CU3 (S), 64 Stapleford Road, Luton. LU2 8AY ORDER LINE : 01582 36157
No Credit Card needed. Cheques payable to M.Wood

FREE Mouse Mat for all orders over £8.00 from

NO MERCY SOFTWARE

'We are still here

FREE OFFER

If your want the best catalogue with 14,000 + titles listed phone us before 5pm & get it tomorrow

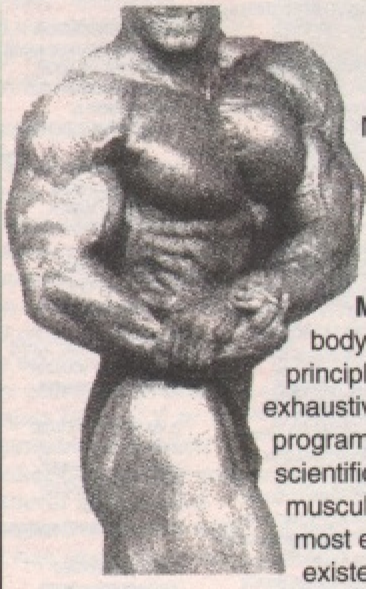
01845 501326 or 526412

We have a huge range of games, a massive collection of adult disks and a splendid array of utilities plus all the usual stuff

ALL DISKS JUST 45p EACH

No Mercy Software, 3 Hillside, Dept CU, GT Thirkleby, Thirsk, North Yorks, YO7 2AX, 01845 501326/526412

BUILD MUSCLES FAST!



NEW! Fastest way to build muscles and strength without weights – EVER! Just 35 minutes daily in the privacy of your home will develop an amazing physique.

MUSCLE DYNAMICS is a new body building system based on principles developed after years of exhaustive research. It is a total exercise programme involving the very latest scientific breakthroughs in the field of muscular development. It is the fastest, most effective way to build muscles in existence.

Noticeable results in 28 days guaranteed.
Send for FREE Information Pack.
MUSCLE DYNAMICS, P.O. BOX 40, GATESHEAD, NE8 1PD
Tel: 0191-487 4087

MUSCLE DYNAMICS, P.O. BOX 40, GATESHEAD, NE8 1PD
Yes! I want to build muscles fast. Please rush me a FREE information pack!

Name ....BLOCK
Address ....CAPITALS
....PLEASE
..............................Postcode ....
(A stamp for reply appreciated)

HORNESOFT PD

DEPT (CU1) 23 Stanwell Close, Wincobank, Sheffield, S9 1PZ
Tel: (0114) 2967825 Fax : (0114) 2492950 Email:

F1

OVER 17000+ DISKS AVAILABLE
For a copy of our superb easy to use catalogue disk send 2 X 1st class stamps also included is a free utility of our choice on the catalogue......

AGA HOT BABES CD VOL 1
New exclusive CD Rom full of adult GIF pictures contains loads of gorgeous women like Pam Anderson and more this CD is for AMIGA A1200 owners only and you must be over 18 to order this thus this is only available to order through our creditcard hotline priced at just £17.99 +7op postage. Get your copy while they last ... This title is only available from HORNESOFT PD.........

Cheques/Postal orders Payable to : HORNESOFT PD

BELLE'S PAINT v2.0
Belle's paint is an easy to use paint package which contains many innovative ideas. Originally designed for children the program has now grown to include "dot to dot" module , an entire image processing suite, enhancements to the video titling system plus many other refinements. A superb paint package at a great price: main features include: FULLY PRINTED MANUAL, USES COLOUR & IFF FONTS, LINKS PICTURES FOR TITLING WITH SCREEN WIPES, CONTAINS 8 DOT TO DOT PICTURES FOR KIDS, LARGE SELECTION OF STANDARD PAINTING TOOLS. To use belle's paint you will require an Amiga with a minimum of 1mb chip memory & workbench v2.0 and above to use this superb paint program. Fun for all ages forget spending £25-£30 on a paint package buy this for just £5.99 + 50p postaage and have hours of fun for your money... order your copy NOW!!!

5TH DIMENSON Licenceware

CREDITCARD SALES MON-FRI 9.30am-5pm (0114) 2967825

VISA MasterCard DELTA

PD UNDERGROUND

FREE FREE
GAMES CHEATS 1.4 EMULATOR
ON ALL ORDERS

FREE FREE
LIBRARY DISK POST & PACK
ON ALL ORDERS

PLATFORM GAMES
- ❑ 1330 CAPTAIN BONUS
- ❑ 1233 ROACH MOTEL
- ❑ 1445 10 C.W. GAMES
- ❑ 1553 LANCE-O-LOT
- ❑ 1462 CHARLIE COOL
- ❑ 1712 DITHELL & MUCUS
- ❑ 1701 ITS HIDEOUS
- ❑ 1684 THE BIRDIES

SPACE BLASTERS
- ❑ 911 SOLO ASSAULT
- ❑ 906 OBLITERATOR
- ❑ 498 THE LAST REFUGE
- ❑ 1434 SPACE BLASTER
- ❑ 1473 EXENEX A/ROIDS
- ❑ 1706 THE ASTRO KID
- ❑ 1789 MEGA TYPHOON

ARCADE GAMES
- ❑ 555 HUGO V2.5 DISK
- ❑ 273 KELLOGS EXPRESS
- ❑ 1368 ALIENS F.F.
- ❑ 1338 STRIKE COMMAND
- ❑ 1500 U.P.D 24 GAMES

P.D. VERSIONS
- ❑ 025 HUNTER PLUS
- ❑ 815 LEMMINGS PACK
- ❑ 023 RICK DANGEROUS
- ❑ 1457 TI-FIGHTERS
- ❑ 022 THE GODS
- ❑ 026 ROBOCOP V2
- ❑ 1703 S.W.O.S EARTH
- ❑ 1702 S.W.O.S MOON
- ❑ 1778 PINBALL FANTASY

COMBAT GAMES
- ❑ 941 FATAL BLOWS
- ❑ 938 MARTIAL SPIRIT
- ❑ 290 FIGHT WARRIORS
- ❑ 1238 WEAPON MASTERS
- ❑ 1428 CYBERGAMES 3DSK
- ❑ 1548 FIGHT A1200
- ❑ 1720 A1200 SAMURAI

CLASSIC GAMES
- ❑ 011 ASTEROIDS
- ❑ 693 MISSILE COMMAND
- ❑ 778 OVERLANDER
- ❑ 692 SPACE INVADERS
- ❑ 841 COOKIE
- ❑ 308 DONKEY KONG

DRIVING GAMES
- ❑ 951 FLAMMING ENGINES
- ❑ 469 THE ROAD TO HELL
- ❑ 1417 MANG FENDERS V2
- ❑ 1466 A12 KNOCK OUT
- ❑ 1642 A1200 EX RACING
- ❑ 1686 HILL CLIMB
- ❑ 1705 A12 AER RACERS
- ❑ 974 F1 EDITOR 95/6

SIMULATORS
- ❑ 926 HELICOPTER
- ❑ 332 SEALANCE-SUB
- ❑ 333 BATTLE CARS V2
- ❑ 1273 A12 TRAIN DRIVER

SPORT GAMES
- ❑ 1014 CRAZY GOLF
- ❑ 366 GOLF 18TH 2 DISK
- ❑ 822 CRICKET AMOS V2
- ❑ 630 TEN PIN BOWLING
- ❑ 1171 2 DSK CRS-ANGLER
- ❑ 1373 ICE HOCKEY
- ❑ 1317 A12 GON FISHING
- ❑ 1465 A12 2DSK TENNIS
- ❑ 1251 TENNIS TOUR
- ❑ 1630 INTER CRICKET
- ❑ 1700 GOLF 9 HOLES
- ❑ 1667 TABLE TENNIS
- ❑ 1329 U.S.A. BASEBALL

HINTS & CHEATS
- ❑ 418 1000 CHEATS
- ❑ 931 BACKDOOR V3
- ❑ 821 PASSWORD MANIA
- ❑ 813 GAME TAMER V4.5
- ❑ 820 MEGA CHEATS
- ❑ 681 SIERRA SOLUTIONS
- ❑ 1118 UP TO DATE V1
- ❑ 1358 GAME SOLUTIONS
- ❑ 1653 SOLUTIONS V3
- ❑ 1651 SOLVES 6 DISK

OVER 18 GAMES
- ❑ 1328 ADULT JIGSAWS
- ❑ 1307 TERRORLINER V3
- ❑ 997 2 DSK ADVENT V1
- ❑ 1001 2 DSK ADVENT V2
- ❑ 101 TERROR LINER V1
- ❑ 1081 ADULT TETRIS
- ❑ 1176 A12 NUMBERS V2
- ❑ 1248 STRIP POKER
- ❑ 1145 A12 NUMBERS V1
- ❑ 1335 ADULT DROIDS
- ❑ 1533 DRAGONS BALL
- ❑ 1517 ADULT BOMBER
- ❑ 1514 STRIP SLOTTER
- ❑ 1643 TERROR LINER V4
- ❑ 1654 LEGO BREAKOUT
- ❑ 1768 4 DSK A12 ADVENT

TETRIS - COLUMNS
- ❑ 294 KLACK-TRIS COLMS
- ❑ 107 TWIN-TRIS TETRIS
- ❑ 293 DR. MARIO COLMS
- ❑ 626 MEGA-BLOX TETRIS
- ❑ 1602 SUPER FOUL EGG
- ❑ 1627 PILL - MANIA

PAC-MAN GAMES
- ❑ 252 YUM YUM PAC MAN
- ❑ 1096 PUC MAN
- ❑ 1138 A12 CYBER MAN
- ❑ 1346 WABES PAC MAN
- ❑ 1648 A12 BOBS LEMON
- ❑ 230 SUPER PAC-MAN

BREAK-OUT & PONG
- ❑ 003 MEGABALL V1
- ❑ 459 MEGABALL V2
- ❑ 1459 CYBERSPHERE
- ❑ 559 MEGABALL V3
- ❑ 1704 BORIS BALL

BOULDERDASH GAMES
- ❑ 1423 MINE TRASHER
- ❑ 1527 ICE MINE PRO
- ❑ 1595 NEW MINES
- ❑ 1569 BUG MINES
- ❑ 1572 UNDER MINES
- ❑ 1573 GOLD MINES
- ❑ 1577 EMERALD HEAD
- ❑ 1580 EXPERT MINES
- ❑ 1582 DENMARK MINES
- ❑ 1583 STYX MINES
- ❑ 1689 RO-BOULD-IX

PUB-CLUB GAMES
- ❑ 1304 CHECKERS V2
- ❑ 222 FRUIT MACHINE
- ❑ 375 CARDS SOLITAIRE
- ❑ 1246 AMIGA CRIBBAGE
- ❑ 1362 PUB DARTS TOUR
- ❑ 560 WORLD DARTS
- ❑ 1450 SAT SNOOKER
- ❑ 1112 A1200 X CARDS

BOARD GAMES
- ❑ 910 NEW MONOPOLY STAT
- ❑ 631 SCRABBLE
- ❑ 476 CHESS GAMES
- ❑ 1433 LIFT & LADDER

ADVENTURE GAMES
- ❑ 116 STAR TREK 2 DISK
- ❑ 297 NEIGHBOURS 2 DISK
- ❑ 1359 A12 ALIEN SPACE
- ❑ 1503 4DSK A.N.G.S.T.
- ❑ 1711 A12 INGENUOUS
- ❑ 1671 BREED 1996
- ❑ 1753 A1200 GLOOM

STRATEGY GAMES
- ❑ 876 GLOBAL NUKE WAR
- ❑ 826 IND-ESPIONAGE
- ❑ 1182 A12 NIGHTMARE
- ❑ 1170 A12 LORDS 2 DSK
- ❑ 1431 UFO UNCLOTHED
- ❑ 1547 SOLO STAR TREK
- ❑ 1623 FLEET - 2MEG

PUZZLER GAMES
- ❑ 953 CHANEQUE 2 DISK
- ❑ 914 JINX A1200 2 DISK
- ❑ 1135 SPRING TIME
- ❑ 1211 AMIGA GEMZ
- ❑ 859 10 PUZZLERS
- ❑ 1550 PUZZLER PITS
- ❑ 1546 EXPERT BALLS
- ❑ 1633 THE WOOGLIES
- ❑ 1765 BRAIN BALLS
- ❑ 1764 BRIDGE BALLS

MANAGER GAMES
- ❑ 876 SCOTTISH LEAGUE
- ❑ 404 METROS MANAGER
- ❑ 321 AIRPORT
- ❑ 443 SLAM BALL
- ❑ 817 BLOOD BALL
- ❑ 1429 ULTI MANAGER
- ❑ 1699 PREMIER PICS
- ❑ 1763 AIR TRAFFIC
- ❑ 1771 MICRO MART 3

QUIZ GAMES
- ❑ 1031 TREK TRIV 5 DISK
- ❑ 716 POP MUSIC QUIZ
- ❑ 309 THE QUIZ MASTER
- ❑ 462 WHEEL OF FORTUNE
- ❑ 1597 QUIZ 555
- ❑ 1683 HOLLYWOOD TRIV
- ❑ 1670 A12 DEATH ROW

LOGIC GAMES
- ❑ 1037 MARBLES GAME
- ❑ 1035 ATOMIC GAME
- ❑ 119 DRAGON'S TITLES
- ❑ 112 DRAGON'S CAVE
- ❑ 1369 BOOM'IN ECK!
- ❑ 1463 FULL SCNEBITZ
- ❑ 1477 BOMB MANIACS
- ❑ 1476 MARBEL-LOUS
- ❑ 1687 TILE MANIA

AMIGA LEISURE
- ❑ 205 AMIGA PUNTER
- ❑ 228 PERM CHECKER
- ❑ 1210 LOTTO LUNATIC
- ❑ 1438 A-GENE V5
- ❑ 1594 LOTTERY SYSTEM
- ❑ 1682 THE PHYSICIAN

A1200 MEGA DEMOS
- ❑ 1270 DOOM RAVE
- ❑ 1220 AMIGA JAMMIN
- ❑ 1165 VENTILATOR
- ❑ 1414 2 DISK DOVE
- ❑ 1415 MYSTIC ILEX
- ❑ 1685 2 DISK JADE
- ❑ 1725 DREAM WITH ME
- ❑ 1783 FATAL MORGANA

AMIGA MEGADEMOS
- ❑ 460 TEKNO RAVE
- ❑ 1015 2DSK TAZ QUEEN
- ❑ 1120 2DSK TAZ QUEEN 2
- ❑ 1104 2DSK OXYGENE
- ❑ 1084 ASCII NOT 1.3
- ❑ 1785 TECHNO TRACKS

A1200 SLIDE SHOWS
- ❑ 740 4 DISK MANGA
- ❑ 1271 PIXEL STORMS
- ❑ 1193 LEMMINGTONS
- ❑ 1040 3 DISK GLAMOUR
- ❑ 1646 MISS MANGA
- ❑ 1650 STARFLEET 3DSK

AMIGA SLIDE SHOWS
- ❑ 704 REVELATIONS
- ❑ 061 PAT NAGEL'S GIRLS
- ❑ 936 AVIATION HISTORY
- ❑ 1060 5DSK LION KING
- ❑ 1498 NIGEL MANSELLS
- ❑ 1472 YABA DABA DO

ARTWORK PACKAGE
- ❑ 063 ULTRAPAINT
- ❑ 349 SPECTRACOLOUR
- ❑ 748 ILLUSION PAINT
- ❑ 1460 A-Z PAINT PAD
- ❑ 1565 CARTOON STUDIO
- ❑ 1707 PERFECT PAINT
- ❑ 1760 JNR PICASSO

ARTWORK PROGRAMS
- ❑ 1299 A12 MAGNI-CAD
- ❑ 071 GRAPHICS CON KIT
- ❑ 070 GRAPHIC UTILS
- ❑ 133 FRAC LAND BUILD
- ❑ 1026 PICTURE LAB

ANIMATIONS
- ❑ 084 PUGGS IN SPACE
- ❑ 233 COOL COUGAR
- ❑ 651 FAIRLIGHT 242
- ❑ 831 RED DWARF
- ❑ 475 BAIT MASKING
- ❑ 463 MR POTATO HEAD
- ❑ 347 NEWTEK V3 2 DISK
- ❑ 187 ANIMATION STUDIO
- ❑ 1449 BATMAN V JOKER
- ❑ 1447 2 DISK JAPMANGA
- ❑ 1784 BAIL OUT VOL 3

AMIGA VIDEO
- ❑ 329 VIDEO INSCRIPT
- ❑ 790 VIDEOTRACKER 5 DISK
- ❑ 148 S-MOOVIE

MUSIC MAKERS
- ❑ 220 FUNK KEYBOARDS
- ❑ 431 RAVE KEYBOARDS
- ❑ 661 MED WORKSHOP 4 DISK
- ❑ 202 MED V3.2
- ❑ 729 DRUM MACHINE
- ❑ 787 SONIC DRUM KIT
- ❑ 738 OCTAMED V2
- ❑ 136 THE ART OF MED
- ❑ 192 THE COMPOSER
- ❑ 618 MUSIC DATABASE
- ❑ 981 AUDIO ENGINEER
- ❑ 1268 HIPPO PLAYER
- ❑ 1681 PROTRACKER 3.5
- ❑ 1791 OCTATUTOR V5
- ❑ 1792 OCTAMIDITUTOR

CLASSIC-POP
- ❑ 1029 COTTONEYE SONG
- ❑ 201 PIANO CLASSICS
- ❑ 234 VIVALDI 2 DISK
- ❑ 342 AMIGA-DEUS
- ❑ 213 DIGI CONCERT V2
- ❑ 620 BAGPIPE MUSIC
- ❑ 248 EXPRESSION V2
- ❑ 473 RHYTHM'S DANCER
- ❑ 1357 2 MEG DACO VI
- ❑ 1759 GUITAR BLUES
- ❑ 1757 HEAVY METAL
- ❑ 1800 TEKNO MAGE 96

SAMPLES - MODS
- ❑ 680 KORG 01W 8 DISK
- ❑ 647 SOUND FX 3 DISK
- ❑ 619 DRUMS 2 DISK
- ❑ 1666 URBAN 6 DISK
- ❑ 1588 DANCE 5 DISK
- ❑ 1258 MOVIE SAMPLES

AMIGA EMULATION
- ❑ 423 2 DISK SPECTRUM
- ❑ 889 PC EM 2 DISK
- ❑ 327 ACTION REPLAY
- ❑ 955 DOWN TO A500
- ❑ 313 UP TO A500 PLUS
- ❑ 414 UP TO A1200
- ❑ 1779 MESSY SID VOL 3

DISK COPIERS
- ❑ 380 NIBBLER (NIB)
- ❑ 727 MULTI TASK (MT)
- ❑ 158 X.COPY PRO
- ❑ 357 COPY AND CRACK
- ❑ 325 LOCK PICKER V2
- ❑ 1667 COPY & CRACK V2

HARD DRIVES
- ❑ 779 W/B 3 INSTALL
- ❑ 780 W/B 2 INSTALL
- ❑ 621 H/D STACKER
- ❑ 665 MR BACK UP PRO
- ❑ 490 8 DISK MAGIC W/B
- ❑ 957 GAME INSTALL V2
- ❑ 1141 GAME INSTALL V3
- ❑ 1199 GAME INSTALL V4
- ❑ 1692 A BACKUP V5
- ❑ 1674 CD ATAPI
- ❑ 1775 2 DISK MUI 3.6
- ❑ 1770 2 DSK ERROR TALK

PRINTING
- ❑ 243 AWARD MAKER 4 DISK
- ❑ 065 AMIGA FONT 7 DISK
- ❑ 100 PRINTER DRIVERS
- ❑ 048 PRINTING STUDIO
- ❑ 345 BANNER MAKER
- ❑ 057 TEXT ENGINE V4
- ❑ 394 INVOICE PRINT
- ❑ 749 FORM PRINTER
- ❑ 1658 CARD AND LABEL

AMIGA BUSINESS
- ❑ 832 DATABASES 2 DISK
- ❑ 092 ACCOUNT MASTER
- ❑ 240 ADDRESS BOOK
- ❑ 470 LITTLE OFFICE
- ❑ 244 SPREADSHEET
- ❑ 535 UK S.T.D CODES
- ❑ 1464 DIARY 2000
- ❑ 1368 AMIBASE V4
- ❑ 1758 DAILY LIVING

COLOUR CLIPART
- ❑ 637 6 DISK COL/BRUSH
- ❑ 633 7 DISK CLIP ART
- ❑ 901 9 DISK WORLD MAP

MONO CLIP ART
- ❑ 172 15 DISK PORTFOLIO
- ❑ 558 7 DISK CLIP ART

AMIGA MODEM
- ❑ 702 COMMS TUTORIAL
- ❑ 413 N.COMMS V3
- ❑ 079 OPTICOMMS V2
- ❑ 1032 MAX BBS PROG
- ❑ 1562 EASY D.M.S.

PROGRAMMERS
- ❑ 288 A-BASIC TUTOR
- ❑ 306 UNDERSTAND AMOS
- ❑ 722 TONS OF AMOS
- ❑ 1067 AGA DATATYPES
- ❑ 1691 NORTH C
- ❑ 1754 AMIGA DOS FRAU

DO IT YOURSELF
- ❑ 239 SLIDESHOW MAKER
- ❑ 808 MAKE A DISK
- ❑ 242 MENU MAKER
- ❑ 1154 HEDLEYGUIDE A12

VIRUS CONTROL
- ❑ 506 A1200 VIRUS
- ❑ 160 M.V.K PLUS
- ❑ 1440 Z CHECKER V6.4

AMIGA UTILITIES
- ❑ 1030 A12 DIONIC TOOLS
- ❑ 612 4 DISK TOOL KIT
- ❑ 1629 UN-ARCHIVER

DISK & SYSTEM
- ❑ 166 SYSTEM TESTER
- ❑ 467 FILE UNDELETE
- ❑ 194 DISK OPTIMISE
- ❑ 356 ENGINEERS KIT
- ❑ 245 FIX DISK
- ❑ 168 HARDWARE MANUAL

AMIGA EDUCATION
- ❑ 766 GEOGRAPHY
- ❑ 532 MATHS 5 DISKS
- ❑ 644 ENGLISH 4 DISK
- ❑ 486 LANGUAGES 4 DISK
- ❑ 270 PLANETS 6 DISK
- ❑ 304 ENGINES 5 DISK
- ❑ 059 AMIGA TUTORIAL
- ❑ 1269 DPAINT 4 TUTOR
- ❑ 937 A1200 / 600 TUTOR
- ❑ 1361 2 DISK INTERNET
- ❑ 1360 AMIGA GUIDE

DISK COST £1.50 EACH, NO MINIMUM ORDER, ALL VIRUS FREE AND USER FRIENDLY.
All games are on 1 disk and run on all Amiga's unless otherwise stated
PICK AN EXTRA DISK FOR FREE WITH EVERY EIGHT DISKS YOU PURCHASE

UNDERGROUND PD, 54 CARMANIA CLOSE, SHOEBURYNESS, ESSEX SS3 9YZ. TEL: 01702 295887

Name: .... Amiga Model: ....
Address: ....
.... Postcode: ....

Arrow Pd

For two disk datalogue including a free game
send three 1st class stamps or a cheque for 75p.
Please state workbench version

ARROW PACKS

Games Creation Pack ....WB2+
Five ways to write your very own games.
Space Adventureres Pack...................WB2+
Adventuring with a space theme!
Adventurer's Pack......................Any Amiga
Grab your sword and get adventuring!
Shoot 'em Up Pack...................Any Amiga
Get that trigger finger moving!
Superutils 6-10 ....WB2+
The Next Generation of this very popular series

All packs are 5 disks for only £3.99

Arrow-Dynamic Software

Astrokid You are 'Astrokid' in his exciting adventures on planet Funk. There really is something for everyone in this two-disk game, as you brave the meteor fields and enemy craft, to make your landing on this inhospitable planet. Everyone of the six chapters is a completely different gameing experience. This licenceware version includes a brand new 3D level as well as super enhanced graphics and sound. Highly recommended for all games players.

Full Program £4.99

PD TITLES — 99P PER DISK

7778:	Brutal Tenia	(1) Any
7782:	The Seven Realms	(1) WB2+
7785:	SuperBallz	(1) AGA
2298:	High Octane	(1) Any
1461:	Wizard Wars	(1) Any
7788:	Arrow Super Utils XII	(1) WB2+
7793:	LightWalker/Galaxy Creator	(1) AGA
6511/2:	Image Studio	(2) Any
1216:	Instruments I	(1) Any
3479:	Quadra Composer	(1) WB2+
7799:	Bjork Klondyke Cardset	(1) AGA
7800:	Stargate Klondyke Cardset	(1) AGA

( ) = number of disks
Free disk box with every ten disks ordered

COLLECTABLE CARD GAMES

Magic: The Gathering Gift Box	£14.99
Everything for two people to start playing	
Mirage Starter Deck	£6.00
Mirage Boosters	£2.20
Alliances Boosters	£1.90
The X-Files Starter Deck	£6.99
The X-Files Boosters	£2.25
Mythos: Standard Game Set	£8.99
King IronHearts Madness story pack	£1.60
King IronHearts Madness Character Pack	£1.60

For details and complete list see our Cat disk.
*** Special Offer ***
1 display box of Mirage Boosters £60.00

P&P 70p on any sized order. Cheques made payable to Arrow Pd.
ARROW PD, PO BOX 7, KENT CT15 4AP
24 Hour Ordering Hotline: **01304 832344**
E-Mail: pj@arrowpd.demon.co.uk

CLASSIFIED ADVERTISERS

ARROW PD..........................01304 832344
BERKSHIRE PD 0589 722502
CLASSIC AMIGA.................0161 7231638
DELTRAX PD........................01492 515981
FOREMATT HOME COMP .01793 853802
FREESTYLE PD 01922 710985
FUTURE PD.........................01582 36157
FUTURE SOFTWARE.........01232 626694
GOLDEN IMAGE 0181 900 9291
HAGARS ELECTRONICS ..01795 663336
HORNSOFT 0114 2967825
KEW SOFTWARE...............0181 657 1617
MICRONINE PD..................01443 404599
MUSCLE DYNAMICS 0191 487 4087
NO MERCY PD 01845 501326
ON-LINE PD.........................01704 834335
PD POWER..........................0374 150972
PD UNDERGROUND..........01702 295887
SELECT SOFTWARE.........01582 36157
SILICON VILLAGE 01727 768417

HOW TO CREATE TOP CLASS AMIGA GAMES WITH YOUR MOUSE!

Have you ever dreamed of creating your very own Public Domain or Commercial software products without having to program?

Well now it is no longer a dream - it's REALITY!

REALITY - THE ULTIMATE SOFTWARE CONSTRUCTION KIT is a REVOLUTIONARY new product from B.P.M. Promotions, a company involved in the AMIGA software market for over five years. This product is a BREAKTHROUGH in software design and allows anyone with an AMIGA computer, regardless of their age or intelligence, to create both Public Domain and Commercial software products in virtually no time at all using nothing more than their computer's mouse! it can be used to create games, demos, educational software etc, much much faster and easier than ever before throughout the history of computers! REALITY is like nothing you've ever seen before on the AMIGA. Now for the first time you can access the awesome power of your computer with bewildering ease and use it to create TOP CLASS AMIGA software in few days by doing nothing more than clicking the buttons on your mouse or moving the mouse cursor around the screen - that's it! It's so easy you will not believe it! No programming is required whatsoever!

Here is a small example of what you can achieve in minutes with Reality by using nothing more that your Amiga's mouse:

- Create HUGE fully detailed scenery back grounds for your games using the background creation editors!
- Make your games main character shoot all sorts of different weapons each with different power values!
- Define monster attack patterns and choose from the HUGE amount of already made variations!
- Create intelligent enemies that home in on your main character!
- Add text messages to the software with hundreds of different styles of text fonts to choose from!
- Create SUPER intelligent GIANT mid level and end of level monsters just like the very best commercial games!
- Produce scenery that your main character reacts to : Ladders, Ropes, Platforms, Traps, Switches etc etc!
- Define complex puzzles to make your games much more interesting!
- Make other games characters that your main character can interact and communicate with!
- Select and define all sorts of weapons, bonuses and objects that your main character can collect and use!
- Create characters that have to fight each other in a beat 'em' up - STREETFIGHTER II style!
- Produce ALL sorts of demo effects from groovy text scrollers to on screen 3D rotation just like the very best PD demos!
- Create Educational software from a simple slideshow to a full blown disk magazine!
- Add graphics, music and sound effects to your software with ease!

THE LIST IS ENORMOUS!!!! - Test your software in seconds to see if everything is working the way that YOU want it to! There's no need for any slow compiling or testing like certain other packages!

REALITY can be used to create many types of different software products! It's ideal for TOP notch games! Create HIGH speed shoot 'em' ups, Addictive scrolling platform games, Beat 'em ups, Point and Click Graphic Adventures, HUGE Arcade games, Puzzle games, Racing games, Card games and much much more! Even create your own mind-blowing special effects demos or user friendly Educational software! Just look at the screenshots in this advertisement and see just what this system is really capable of!

Over four man years of work has gone into the development of this Software!
The result is:
A STATE OF THE ART SOFTWARE CREATION SYSTEM!
It's ***versatile*** - it's ***easy to use*** - it's ***incredibly fast*** -It's ***the biggest ever breakthrough in Amiga software creation and has already been used to create twenty commercial games and a multitude of PD software!!***
If you can use an AMIGA you can use REALITY! All the hard work has been done for you! With once complicated programming routines reduced to simple mouse actions that anyone can understand! That's the hidden power of REALITY! Absolutely no knowledge of programming is required whatsoever Reality is unique! It is a completely new way of creating software!
MORE THAN TEN 90% SCORES HAVE BEEN AWARDED TO REALITY SO FAR FROM MANY DIFFERENT AREAS OF THE AMIGA COMMUNITY!

What you get!

The very latest version of the REALITY software construction kit which incorporates a whole batch of useful and essential utilities. These include: an Animation and Sound Studio, a Graphics toolkit, a Background creation system, Picture and Introduction creators, a FULL blown paint package, Text editing and disk utilities plus much much more! You'll also receive a fully detailed user friendly instruction guide and a handy hints and tips guide! Two further guides that will show you how to make two full blown games from scratch! Two full blown commercial games that have been created using REALITY for you to adapt and learn from! Issue one of the REALITY USER CLUB disk magazine! Two packed disks full of sound effects, music tracks and a MASSIVE amount of graphic images that can be used in your own software! These include characters, enemies, weapons, bonuses, scenery, fonts and MUCH MUCH MORE!! You get everything you need for creating your own full blown top quality software with ease!

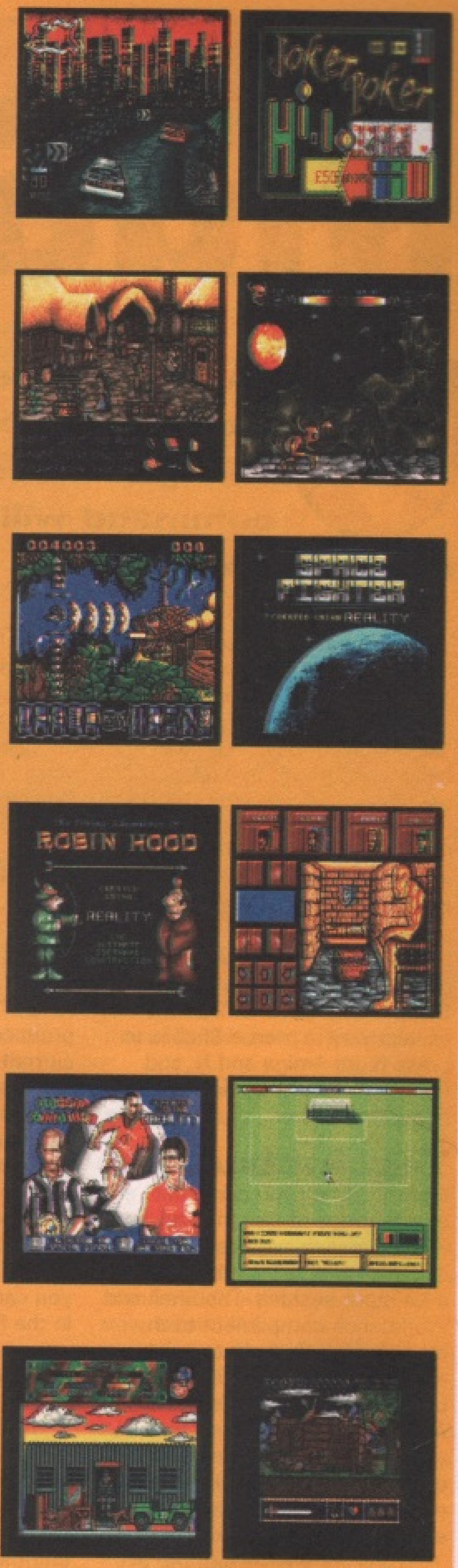
You'll also get FREE membership to the Reality User Club!

This will provide you with a phone helpline, a pen-pal list allowing you to contact and work with the already -MASSIVE REALITY userbase from around the globe! You will also have access to a HUGE range of software that has been created using the REALITY system and 1000's of graphic images, sound effects and music tracks which you can use with your own software! We are willing to publish any software that you create using REALITY or if you wish you can have other companies publish your work! The REALITY user club can supply you with ALL the graphics, music, sound effects and ideas that you need to create superb software with this system. ALL the hard work has been done for you!

So what do you have to pay for this totally amazing system?

Only £29.99! This product is worth many times this price and only due to forecasted large sales, low cost advertising and direct sales to the customer are we able to offer it at this unbeatable price! By creating only one piece of software you should get your money back many many times over! How much software do you wish to create? What more can we say other than you would be crazy not to take up this very special offer! Creating software is much more interesting than using it, and REALITY is the perfect tool! Please note that the REALITY package is compatible with ALL AMIGA computers and is hard disk installable!

Screenshots of games created with REALITY



HOW TO ORDER

ALL AMIGAS

Please send a cheque , Postal Order, International money order to:
B.P.M. PROMOTIONS, DEPT CU3, 8 MAGNOLIA PARK, DUNMURRY, BELFAST BT17 0DS

PHONE 01232 626694 - PRICE £29.99

UK postage £2, Overseas please add £3.
All payments must be in English Sterling! 24 Hour despatch.
EXTRA SPECIAL OFFER - Order NOW and receive a FREE never been released before guide on 'HOW TO DESIGN A WINNING COMPUTER GAME' written by one of the TOP games designers in the business! Essential reading for any budding games makers!

Masterclass

PART 7

There are times when your mouse and pointers aren't enough and only a text command will do. Real men don't use WIMPS ...

If you have been following this series of Masterclass then you are probably ready to leave the comfort of the Graphical User Interface behind and go off to explore the Shell.

So what exactly is the Amiga's Shell? Is it a hard encrusted covering that surrounds your Amiga keepings its innards intact and safe? No. The Shell is the special window which accepts typed commands: you'll find it in the System directory. Perhaps the easiest way to start a Shell is to press Right-Amiga and N, and then enter 'newshell' into the pop-up requester.

Top instructor

From the Shell you can enter a wide range of commands which can achieve everything you can do from the Workbench and a lot more besides. The Shell and Workbench compliment each other extremely well: certainly more than, say, an MSDOS shell open on a Windows desktop. And as for Apple Macs... well, if you really need to enter text commands on an Apple Mac you must clearly have the wrong sort of computer.

There are a large number of AmigaDOS commands, and as we saw in a previous episode, most of these are stored in the Workbench's C: directory. Hopefully you will have already played around with the Shell (perhaps to use ARexx) and so you'll know some basic AmigaDOS commands, such as 'CD', 'DIR' and 'ED'.

RAMs 'n' List

The key to keeping track of your files is to know and love the AmigaDOS 'List' command.

List is superficially similar to 'DIR', as by default both will produce a list of files in the current directory.

However, List is considerably more powerful and has a million and one different options which can produce a detailed analysis of your current directory.

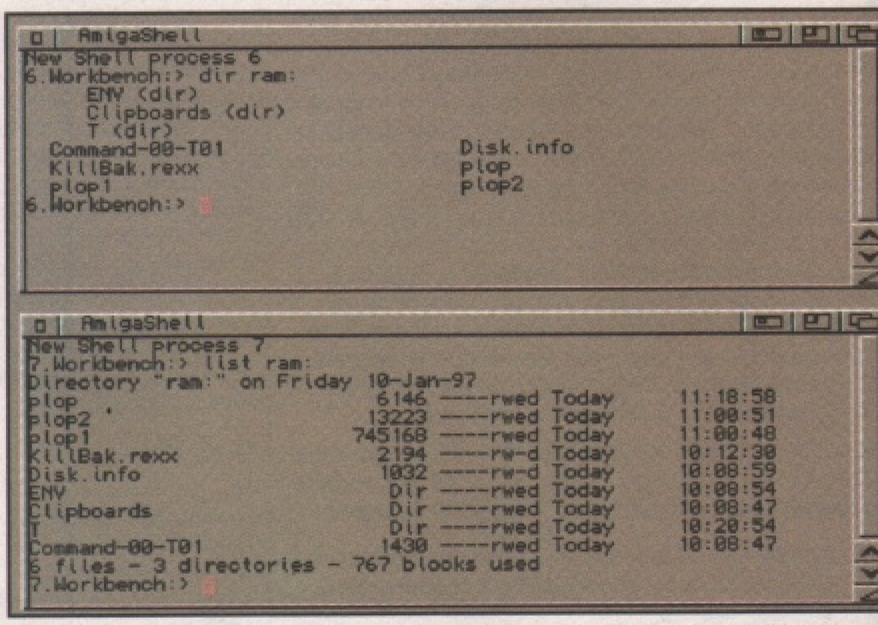
Both List and Dir will accept an argument in the form of an AmigaDOS device. For example, you can obtain a list of the files in the RAM disk by typing:

```
dir ram: or list ram:
```

You can see that the results are the same, although the List version includes extra information such as the files' status flags, the creation date and time, and the file size. This is only the start of what List can do.

Here's an example. Let's say you remember creating a particularly good picture in your favourite art program, but you cannot remember the file name nor can you remember where you stored it on your large hard disk. In fact, all you know was that you rendered the picture in the first week of January, and that the file ends in the usual '.iff' extension. How on earth can you locate it? Well you could go through every file or directory on your Amiga searching through for something resembling your lost picture or you could use List and save yourself hours/weeks of endless frustration and searching.

Please note: this example assumes you have a battery backed clock fitted to your Amiga – if you don't, none of the files will be dated properly. Most A1200 expansion cards have battery backed clocks though so there isn't much cause for you to worry as it should work.



▲ You get more or less the same results when you type in either dir ram: or list ram: though list provides a little more information for you to go through.

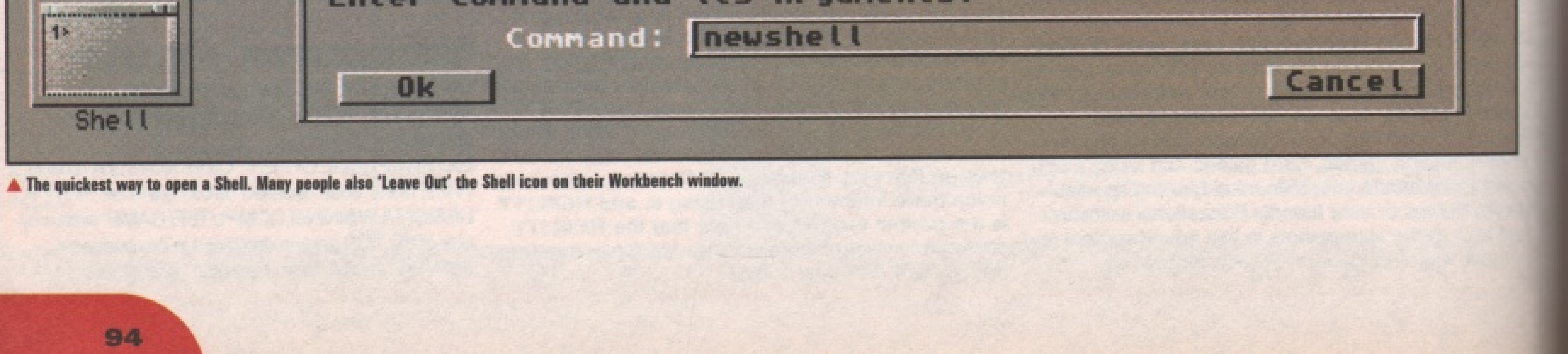
Two of the keywords which List accepts are 'Since' and 'Upto'. The first, 'Since', will list only those files created after the supplied date, whilst the second, 'UpTo', will list files which have been created before the supplied date. They can be used separately, or combined to define a special 'window' in time.

The following is the List command which will list only those files present.

```
list #?.iff since 01-jan-97 upto 07-jan-97 all nohead quick files
```

It looks a bit complicated, but we'll take it step by step. First of all we use a wildcard, which restricts all the files to those ending in '.iff'.

The 'Since' and 'Upto' commands are hopefully self-explana-



▲ The quickest way to open a Shell. Many people also 'Leave Out' the Shell icon on their Workbench window.

Templates

If you need a hand using an AmigaDOS command, there's always help to be had. If you want to know what arguments to use with a particular command, you only need use it with the help keyword, which is a question mark, like this:

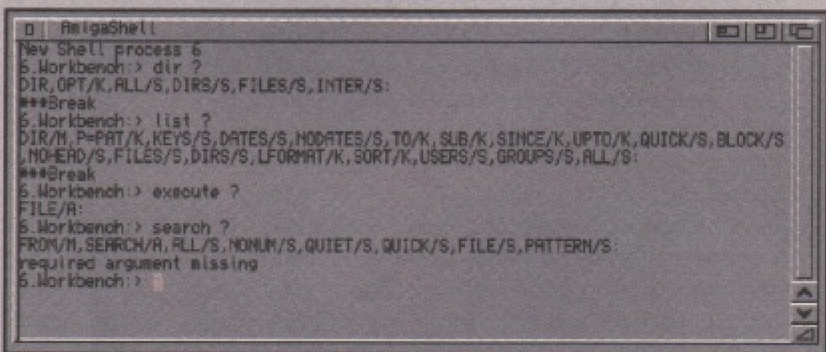
```
list ?
```

This produces a list of all the options which can be used with the command, and each option is followed by a special code letter. As an example, here's what you get in return:

```
DIR/M,P=PAT/K,KEYS/S,DATES/S,NODATES/S,TO/K,SUB/K,SI
NCE/K,UPTO/K,QUICK/S,BLOCK/S,NOHEAD/S,FILES/S,DIRS/S
,LFORMAT/K,SORT/K,USERS/S,GROUPS/S,ALL/S:
```

Here's what those code letters actually mean:

/A - Argument. Something must follow in order for this command to work.
/K - Keyword. The word itself is optional, but if used an argument is required.
/S - Switch. This turns an option on or off.



LFORMAT

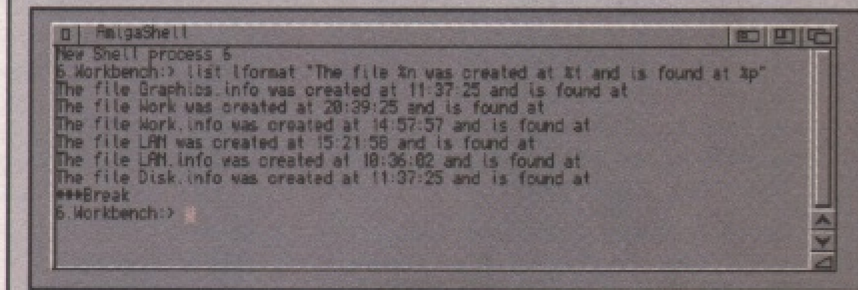
Use List with LFORMAT and you can fine-tune the output exactly. LFORMAT needs a string, and the contents of this string determine what the output looks like. Here's a list of the special flags in the string are used for.

%A - Attributes (the flags)
%B - Blocks (a measure of file size)
%C - Comment (some files have short text strings associated with it)
%D - Date of file creation (or last modified)
%K - Key (an indication of the files location on disk)
%L - Length (in bytes)
%N - Name of the file
%P - Path of the file
%T - Time of file creation (or last modified)

You can also use your own text in the LFORMAT string in you choose. Here's a example which list the filename, its path and the time it was created.

```
list lformat "The file %n was created at %t and is
found at %p"
```

This control is perfect for creating text files which contain the infotmation in the order you need for subsequent processing.



tory. Remember that AmigaDOS will also accept the words 'Today' and 'Yesterday'.

ALL

The 'all' keyword forces the list to be performed not only in the current directory, but also in all the sub-directories as well. For example, if you are currently in the Workbench: directory, this will force List to look through S:, C:, L: and so on.

NOHEAD

The 'nohead' keyword stops list from displaying the current directory name as it examines it. If you leave it out, you'll see a large number of directories listed one-by-one.

QUICK

By using 'quick' we keep the output to a list of names only, and do without the flags, file size and creation date.

FILES

Including 'files' stops any directories which were altered within the dates from being listed. As we only want to find a particular file, this will speed things up a bit.

There – I bet you never knew there was so much to the List command. It's a very effective tool for helping you track down files. There are plenty of keywords too: here are some more which you might find useful:

DATES

If you have switched off dates by using QUICK, this will cause them to be displayed again. For example:

list quick dates

This will display only filenames and dates, and ignore flags and sizes.

DIRS

In the same way in which FILES suppresses the listing of anything which isn't a file, so DIRS suppresses the listing of anything which isn't a directory. Example:

```
list nohead dirs
```

LFORMAT

In case you thought that List was in some way limited, the LFORMAT command is what you need. LFORMAT takes a string as it's argument, and the contents of the string determines exactly what is displayed and in what order. See the box out for more details.

NODATES

Stops Dates from being displayed. Don't waste your time using it at the same time as DATES.
Example:

```
list nodates
```

This will suppress the date and time data from display.

TO

When TO is used, the output from the List command will be sent to following file. Yes, you can do the same thing with the re-direction ">" option. This is more legible though. Example:

```
list since 01-Jun-96 to
ram:myfiles
```

This can be useful if you need the files sorted into order. Unlike Dir, List will not sort the files. However, if they are stored in a file you can use the AmigaDOS command "sort" to produce a new, sorted list.

USERS

Sorry, I've absolutely no idea! Answers to the usual address please!

It's easy to see why List is such an important command to get to know. It will help you keep track of all your files and it's also invaluable when writing scripts either in ARexx (such as Killbak) or in AmigaDOS.

Any bright ideas?

If there is anything that you would like to see a masterclass tutorial on, please write in and let us know. Likewise if there is any subject that is not covered in the workshop section that you would like to know more about please drop us a line at CU Amiga Magazine, Priory Court, 30-32 Farringdon Lane, London EC1R 3AU.

Seek and destroy

Looking after the files on your floppy and hard disks can be a chore. There are so many, it's easy to forget what most of them are for. Before you know it, your hard disk is 90% full and it's time for a bit of a spring clean. One of the most useful programs I wrote was "Killbak", which searches through the current directory (and subsequent sub-directories) looking for files ending in ".bak". These are files which application programs often create when saving projects: for example, you may have a text project called "article.doc". When you edit it and save it for the second time, the original will be renamed "article.bak". Once you have finished the project the ".bak" file is useless, and simply consumes space. Nuke it! KillBak is included hereabouts, and also on the CD-ROM. It's written in ARexx, which means it's simply an ordinary text file: until it's used with RX like this:

```
RX ram:killbak
```

which executes it. In this case, I've copied the program to the RAM disk to start with. Remember, Killbak will work with the files in the current directory. So if you want to delete all the ".bak" files from the Workbench partition of your system, keep the Killbak.rexx file in RAM but do a

```
CD workbench:
```

before you run it. Here's the listing (it's on the CD in the mag drawer.)

```
/*
     Search for file names
     ending in #?bak, and then
     delete them if necessary.
           (r) John Kennedy
*/

address command /* Use AmigaDOS */

/* First, generate list of files & sizes */

Say "Making list of all files in current directo-
ry...."

'list lformat "%p%n %l" all files > t:templist'


/* Now, search for those ending in .bak */

Say "Adding up file sizes.."

infile='infile'
outfile='outfile'

total_size=0
number=0

call open(outfile,'t:report','w')
call open(infile,"t:templist",'r')

do while ~eof(infile)
     data=readln(infile)
     if data~='' then do
          parse var data namepath " " size
          if size='empty' then size=0
          test=right(namepath,4)
          if (test='.bak') then do
               total_size=total_size+size
               number=number+1
               call writeln(outfile,namepath)
          end
     end
end
call close(infile)
call close(outfile)

/* Process the files if required */

say "Number of back-up files:" number
say "Drive space taken up:  " total_size
say

if number~=0 then call ProcessFiles()

/* All done! */

'delete "t:report" quiet'
'delete "t:templist" quiet'

say "Finished."
exit


ProcessFiles:

     answer=''
     do while (answer~="D" & answer~="C")
          say "[D]elete files or [C]ancel?"
          parse pull answer
          answer=upper(answer)
     end

     select
          when answer='D' then call DeleteFiles()
          when answer='C' then return
     end

     return


DeleteFiles:

     answer=''
     confirm='Y'
     do while (answer~="A" & answer~="C")
          say "Delete [A]ll or [C]onfirm each one?"
          parse pull answer
          answer=upper(answer)
     end

     call open(infile,"t:report",'r')
     do n=1 to number
          file=readln(infile)
          data='delete '||d2c(34)||file||d2c(34)


          if (answer="C") then
          do
               confirm=''
               do while (confirm~="Y" & confirm~="N" &
confirm~="Q")
               say "Delete " || file || " [Y]es, [N]o,
[Q]uit?"
               parse pull confirm
               confirm=upper(confirm)
               end
          end

          if (confirm="Y") then interpret(data)
          if (confirm="Q") then leave

     end
     call close(infile)
     return
```

FAQ

Frequently Asked Questions

With all this uncertainty hanging in the air, is there any point to it all? Yes. And here's some reasons why.

Q. What is the Amiga good at?

A. The Amiga is still an excellent home computer. Easy to use and reliable, it's cheap, easily expanded and works with any colour television. The Amiga is still the best way to get into fields such as desktop video and music: it can do both right 'out of the box' with no extra hardware required. With software packages such as Final Writer, WordWorth, Draw Studio and Art Effect, it can compare very favourably to application software running on other platforms.

The Amiga also has a vibrant shareware and public domain software scene. With resources such as the Aminet, there is no way you'll run out of new and interesting programs to use on the Amiga. The Internet has also allowed Amiga users to get together and chat, which means there is always a large and popular Amiga crowd to chat with.

Q. How does the Amiga Operating System compare to Windows '95?

A. In many ways, the Amiga Operating System is considerably better than Windows '95. It's a lot more compact for a start and it's possible to own an Amiga with only 2Mb of RAM and a single floppy disk drive and still get work done. By contrast, an entry level PC now features 16Mb of memory, an 133MHz Pentium and a 1Gb hard drive.

The Amiga OS is also very fast and supports superb multitasking features. Tying the OS to the Amiga hardware makes it possible to perform such tricks as dragging and flicking screens: something not possible on the PC. The Amiga also comes with ARexx, a powerful scripting language which can be used to link application programs together. There is still nothing quite like this on the PC.

There are flaws of course: Windows includes reliable and invisible Virtual Memory as standard, as well as support for networks and the Internet. It's also easier to upgrade separate components such as the graphics or sound system.

Q. How does the Amiga hardware compare to that of the PC?

A. It cannot be denied that the years have not been kind to the Amiga. The raw processing power of the PC and constant development of graphics cards mean that impressive games like Quake are possible. The new generation of 3D graphics cards will make more games possible. All this hardware does have its price of course: and an all singing-all dancing PC for playing state-of-the-art games will cost considerably more than the combined priced of an A1200 and a PlayStation or Nintendo 64.

Q. Do I really need to upgrade to a PC?

A. No, of course you don't. All your existing Amiga software will still work, regardless of how many copies of Microsoft Word are sold. If you have an Amiga with an 030 (or even an 020) and 4 or 8Mb of extra memory, you need a very quick PC before a program such as Word will work as quickly.

If you buy a PC, you will need to be prepared to upgrade it regularly: unlike the Amiga, PC's date extremely quickly. By the time you read this, there is every chance that the Pentium processor itself will be out of date and you would be expected to buy a new Pentium MMX chip.

The same goes for memory and hard disk space. Whilst 8Mb on a Amiga is plenty, you need 16, 32Mb or more on a PC for the same results. If you bought a PC with a 75MHz Pentium last year, you'll find it's too slow for most games and large applications now.

Q. What about a new Apple Macintosh?

A. Apples look smart, but they are still very expensive. Unlike an Amiga (or even a PC) you cannot buy a cheaper model and upgrade in stages. The operating system is closer to the Amiga's than the PC's (if you can cope with a single mouse button) although you'll miss features such as the Shell and being able to obtain shareware or inexpensive application software. Apple as a company are currently undergoing big changes, with acquisitions such as the NeXT Step Operating System, so who knows what the next generation of Apple computers will look like, or what software they will run.

Q. What about the future of the Amiga? Does it have one?

A. Although the VISCorp deal seems to have fallen through, there are still plenty of other interested parties looking at the Amiga. If new Amigas are to appear, there are several options. Either the Amiga could live through the continued use of Motorola 68060's processors, or the OS could be resurrected on some new hardware (such as the proposed Phase5 system). This could incorporate a PowerPC processor (the same as used in the Apple systems which is renowned for being nippy and a good 680x0 emulation) and custom hardware for controlling graphics and sound. Hardware has come a long way since the 1980's when the Amiga's custom chipset was first designed: a system designed from scratch would be able to deal with 3D textures and real-time full motion video as easily as the Amiga deals with the Copper.

The Amiga Operating System will certainly not be forgotten: to many people it's more important than the Amiga hardware. As proved by PC programs such as 'UAE', the OS can be run on other platforms and this will ensure than the Amiga Workbench and Amiga applications will still be used many years from now.

Q. Should I still spend money on my Amiga?

A. If you intend to continue to use your Amiga, there is no reason not to. Recent software releases are excellent, and extremely good value for money - especially when compared to applications on rival platforms. When it comes to spending money on hardware you might be more than a little cautious: but remember, if you buy a SIMM, a printer, an IDE hard drive, a CD-ROM, ZIP or JAZ drive that these can all be used with a PC too.

John Kennedy

Logos, meanings and mysteries:

- CD32 queries, ParNET and various other CD-ROM-related problems.
- All about upgrading RAM, operating systems and processors.
- Plug-in hardware of any kind: scanners, disk drives etc.
- Answers to queries on particular pieces of software.
- Music, sampling, MIDI and anything that makes a loud noise.
- Miscellaneous tools to keep your Amiga running smoothly.
- Form-feeds, page-breaks, preferences and lots, lots more!
- Monitors, TVs, modulators, screen-modes and all that stuff.
- Pixels, sprites, animation, pictures. In one small word: graphics.
- Spreadsheets, databases, organisers, accounts ...
- Everything you need answering about the Internet
- Not everything fits into a pigeonhole, but anything you like fits in here.

Q&A

And it's a very warm welcome to CU Amiga Magazine's version of Master mind. Please give a big hand to your contestants Mr Andrew Korn and Mr Mat Bettinson. Tonight's subject is the Amiga, from 1985 to the present.



Andrew lives in north London and is versed on everything Amiga. His chosen topics are hardware and utilities.



An ex-technical engineer, Mat specialises in the Internet: what it is, what it does and what it has to do with the Amiga.

Tower critical!

I have an A1200 with an internal 3.5" Quantum Lightening 365 Mb IDE hard drive. In the near future I would like to buy a CD-ROM such as the 8x Samsung IDE. I have just bought a tower with 200 watt PSU and internal cables. I want to put the CD-ROM into the tower. Bearing in mind the possible power supply problems if I fit a 50MHz accelerator in the future ...

1. Which is the best option? To remove the hard drive and use it with the Alfa Quatro in the tower with the CD-ROM or leave the hard drive in the A1200 along with the Alfa Quatro and take an IDE lead to the tower for the CD-ROM?

2. If the hard drive is put in the tower does it matter if it is put on its side rather than flat.

3. Is 300mm a 'safe' maximum length for an IDE cable?

A. Robinson, Hayle, Cornwall.

First of all, thanks to Gordon Moss, Ryan Morgan, Greg Fox, Mr. P.A. Burgess, Norman Haigh, Derek Gascoine and many others who have also written in on the subject of towers cases. It looks like we will be going ahead with a feature on DIY tower conversions.

Correspondents seem to be expressing most interest so far in using a mini tower to hold CD-ROM drives and hard drives, like A. Robinson, but we would like to take it a step further and look into fitting the A1200 motherboard into the case, maybe even Zorro slot expansion. Keep your comments coming in. In the meantime, we are going to answer A. Robinson's letter as it seems fairly representative of the letters that we've been receiving.

1. Don't move the hard drive if you don't have to, although 3.5" drives can be quite a load on your power supply. Moving your drive means the power can be supplied from the tower PSU, leaving your computer's PSU unburdened.

2. Modern hard drives can take all sorts of rough treatment. However it is best to avoid putting it on its side especially if you have a CD-ROM in the tower too as your discs will keep falling out.

3. Oh dear, a contentious issue. Various people have written in concerned about IDE cable lengths and the safety of unbuffered interfaces. We use an A1200 in a tower with about 600mm of IDE cable connecting a hard drive and a CD-ROM without any problems whatsoever. To address the more technical issues, yes, the A1200 has an unbuffered interface, and if you want to be totally secure go for a buffered splitter, it's safe and will allow you to connect additional devices too. Stories of exploding CPUs are undoubtedly exaggerated – I haven't heard of a single case and it seems unlikely. I'd expect problems with unbuffered interfaces and long cable lengths to lie in capacitive loading leading to unreliability rather than CPU death. In practice keeping cable lengths to not much over half a metre is OK.

If only ...

What is the difference between a £40 internal disk drive for the A1200 and a £16 drive for a PC? I have just fitted a new disk drive and it looks very much like a PC one. It even had the HD detector switch. What is stopping the Amiga from formatting at a higher density?

W.G.Hall, Bishopsgarth, Stockton.

The Amiga expects the disk drive to tell it things when it boots up and when a disk is changed; PC drives don't do this. An interface can be built with a few flip-flops and gates, but it's a lot of work for what will save you very little in the end. HD floppies are harder work – in addition to the above you will need to halve the motor speed which means replacing the oscillator crystal and ... look, just buy an Amiga HD drive instead. Sorry.

A500 + CD32 = ?

For the past four years I have been the proud owner of an Amiga 500 with the A501 memory expansion unit. It has been adequate for my purposes thus far, but I now wish to upgrade to a new system, mainly to have access to the large treasury of software available on CD-ROM in addition to the advanced AGA graphics and the latest Workbench. The Eyetech SX32 Combo Pack seems to be a very attractive upgrade option. I would be obliged if you would enlighten me on the following:

1. What is the difference between the SX32 and the SX32 Pro?

2. What are the advantages of this Combo Pack as compared to an A1200 with similar specifications and a CD-ROM drive.?

3. What would be the best way

to connect my A500 to a CD32?
4. Is it possible to use the keyboard and disk drive of my A500 with a CD32 in order to convert it into a fully-fledged, up and running A1200?
5. Is the A570 CD-ROM drive still available and did it require any modifications?

Samir Bharadwaj, Sultanate of Oman.

A lot of readers are tempted by the notion of upgrading a CD32 to turn it into a CD-ROM equipped AGA super machine. It isn't all that straightforward and it doesn't work out all that cheap.
1. The primary difference is that the SX32Pro has a faster processor in it, while the SX32 has no facility for changing processor.
2. The differences are small. The A1200 won't cope with some CD32 games, but is more expandable.
3. The CD32 S-port, from Marpet developments (01423 712600) is probably your best bet. It's just fast enough to get away with using the CD32 as a CD-ROM drive but don't expect it to give your A500 access to the CD32's 68020 processor.
4. No. If you want to turn a CD32 into a full AGA computer, you'll have to go the SX32 route or buy an A1200 and CD-ROM. A500 + CD32 does not an A1200 make.
5. The A570 plugged straight into the A500 with no modifications but it did require OS2.0 or greater. I haven't seen one on sale for ages, but Golden Image (0181 900 9291) will sell you an A500 CD-ROM if you want one.

Windows Amiga

1. How much would it cost and how could I run Windows on my A600? I've tried to balance the pros and cons of buying a PC or just an emulator.
2. I'd also like to ask what are those Zippo drives you plug into the side of an Amiga?
3. Would I benefit from buying a hard drive or a CD-ROM? If so how many Mb of RAM should I get or what speed should the CD-ROM be?.
4. Could I use the Internet and is there anything for the A600 to speed it up, something like the Viper, for example?

Brett Edwards, London.

1. The best way of running PC software is on a PC. If you want a PC/Amiga combo, talk to HiQ about their Siamese system. Software emulation in the form of PCTask 4.0 (£69.99, from Wizard, tel.: 01322-527800) and the forthcoming PCx works wonders these days but they are too slow for serious use.
2. Hmm. If you plug a Zippo into your Amiga you will set fire to your PCMCIA port; Zippos are refillable lighters. I guess you mean either Zappo, an old PCMCIA hard drive/CD-ROM controller, or ZIP, the mass storage device from IOMEGA, which most users plug, via a SCSI interface such as the squirrel into the PCMCIA slot. ZIP drives are fast, barely slower than a hard drive, store 100Mb on a £15 disk and are as robust as a floppy. Top devices.
3. Yes! Hard drives may sound to those who haven't used them like a minor convenience, but buy one and you will never regret it. They cost very little now and we cannot over emphasise how much easier and better it makes using a computer.
CD-ROM drives are great, mainly because they allow you to use our amazing CUCD-ROMs every month, which is kind of like getting 700 odd floppies mounted on the cover only quicker and a lot less heavy, but if you don't have a hard drive, save up and buy one as soon as possible. You will thank us.
4. Yes, and Yes. It is called the Apollo 620, and we gave it 91% when we reviewed it a year ago. Shop around for best price or call Visage on 0115 9444500.

Hole in my GIF

I have recently joined the 'Information Superhighway' and am making my own pages. I need to make transparent GIFs (GIF89a or something?), however I can't find a way to do this on my Amiga 1200 (WB3.0, 2+4Mb RAM, 2.1Gb HD).

I've read about loaders/savers that allow you to do this for various software e.g. PPaint, but I can't find such software anywhere. I own PPaint 6.4 and Photogenics 1.2, if that's of any help.

Adam Smolarczyk, adam_s@australiamail.com

PPaint is a great tool for producing artwork for Web pages but the GIF loader is not included in PPaint 6.4. GIFs are a proprietary datatype and commercial use has to be paid for – hence Cloanto supply the GIF loader as PD rather than with the release.

However, GIFs 'owners', Unisys, are coming down on this too, so your best bet is either to upgrade to the brilliant PPaint 7 which has GIF support, or use a graphics conversion utility such as Ultraconvert, which will convert IFFs and Anims to GIFs and AnimGIFs with transparency.

17" too big?

I currently own an Amiga 1200 with 6Mb RAM, 210 Mb hard disk and 50MHz '030 accelerator. I am now seriously considering upgrading my Amiga again and would appreciate your help.
1. In the August 96 issue of CU, there was a review of the Microvitec M1764 17" monitor. Is there a 14 or 15" version of this monitor?
2. I am going to buy a CD-ROM drive and later a tower case with Zorro slots for my machine but am unsure which CD-ROM drive to buy. Which ones would quite happily work with my standard A1200 and could at a latter date be placed into a tower case?
3. By how much will an FPU speed up packages such as Imagine 4?
4. Are there any plans to run C++ tutorials in future issues of CU Amiga Magazine?

Christopher Caleb, The Republic of Email.

1. Microvitec do produce a 14" monitor, the 1438, although it is not a smaller version of the 1764. However, it is a good multi-sync monitor for use with video modes and graphics cards. It lacks the excellent digital screen mode controls of the 1764 but is still highly recommended.
2. Any 100% ATAPI standard IDE drive will work.
3. A lot. An FPU can actually make significantly more difference to maths intensive software such as Imagine than a CPU upgrade.
4. A few readers have expressed an interest in this idea recently, we'll look into it.

My own game

I recently designed a space strategy game and was hoping you could give me some advice:
1. I was thinking of sending the design to a software company for evaluation; how detailed would the design need to be?
2. How would you recommend I copyright my game?
3. Which software company should I send the design to?
4. If the design is accepted and published, what sort of royalty would I get?
5. What are the chances of a design from someone outside the company being accepted in the current Amiga market?

M. Smith, Bramley, Leeds.

1. Oddly, not too detailed! If you send 100 pages of designs, no-one will have time to look at it. Your first letter should contain just enough detail to give a good idea of what the game is about and to intrigue the software company enough that they want to contact you to find out more, and no longer.
2. As soon as you write something, you have copyright. To protect your copyright, post a copy by registered mail to yourself before you post it to anyone else and make sure you keep the envelope sealed.
3. Look for companies still active on the Amiga, whose products are close but not too similar to your idea.
4. This depends on the individual company, how many people are required to work on the project, and how complex the coding, graphics and sound are, and so on. If you are worried about being ripped off, look for a software agent to negotiate your contract.
5. There aren't a lot of Amiga games being produced these days, so the demand for designers isn't high. You may have more luck if you go to a software house which converts to other systems as well. However, there will always be interest in a design good enough to be the next Worms. ■

Send your Q&A problems to ...

You can send your technical problems [or answers – Ed] to CU Amiga by the following means:
By letter to Q&A, CU Amiga, Priory Court, 30-32 Farringdon Lane, London, EC1R 3AU.
Email: Q+A@cu Amiga.co.uk.
NO SAES PLEASE We regret that we can't respond to readers' questions by post or over the phone. Please do not include a stamped addressed envelope with your letters as we simply don't have time to answer the thousands we receive. Responses are only available through the pages of this magazine.

Backchat

Don't be shy, find your voice amongst the thousands of Amiga owners out there. Write in to Backchat and get yourself and your views noticed.

Brainwashed

Having read January's issue of CU Amiga Magazine, I just had to write in to agree with James Pullens' comments (letter of the month). The Amiga must shout out. It is losing ground rapidly because there is no one out there shouting about how good it is. The Amiga is a powerful machine especially for us home users. As has been stated and no doubt time and time again will be said it can do what any PC can do. If people can be lead away so easily then the Amiga must be in there doing battle with the PC. So let's see some brainwashing for the Amiga.

Keith McMaster, East Yorkshire.

We try and do our best, really we do. Not brainwashing mind, Keith but in keeping people informed about just how great the Amiga is. Maybe we may see some form of advertising for the Amiga in the near future. So, fingers crossed.

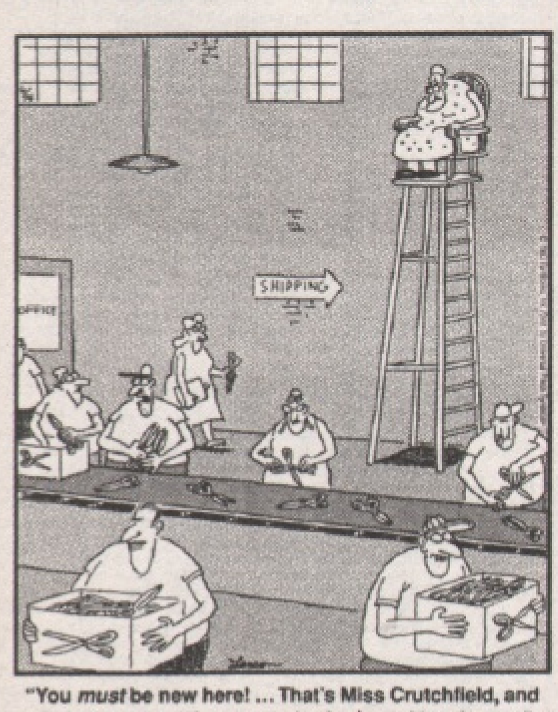
Shopped again

Though I think your section shoppers corner where you name stores which stock Amiga programs is a good idea, especially in these times when its so hard to get Amiga software in the high street, I do think you should check up more on the information given to you. For example, in January's edition you mention a few shops in Wood Green which claimed to have Amiga software but they don't. Multimedia Discount Shop: this does have a small Amiga game section (about 13 games) most of which are either old or compilations as opposed to about 200 PC games/programs. I wouldn't travel any distance to get games from here. Tandy: they have a kind of bargain bin and have absolutely no Amiga software there anymore. WHSmith: again, they used to have, but this was a long time ago, there is NO Amiga software there at all. The place your most likely to acquire Amiga games is called Shekhana Computers and Communications. Its next to the video shop opposite the bingo hall at Wood Green. They have about 40 titles there. The newest being Worms, though most of them were pretty old Hit Squad re-releases.

Desmond Anglin, London.

Thank you for your comments Desmond. The list you mention was compiled by us and based on research we carried out ourselves quite a long time ago. These were included to kick off our new listings section so we accept that the level of service may have changed. However, we have introduced a more detailed service whereby readers send in their comments so you get a more up to date picture (see column far right). This service will be updated every six months to keep it currently relevant. Hope that answers your query and you got a free plug for Shekhana Computers.

THE FAR SIDE By GARY LARSON



"You *must* be new here! ... That's Miss Crutchfield, and she's there to make sure *nobody* runs with scissors."

Suspect survey

I picked up your January issue from my local Amiga dealer and noticed a survey form in there. I thought I might answer this survey, but could not find the form on the CD. Surely you don't expect us to type it all in do you? Of course readers in the UK will probably just write their answers on the form and post it in, but that would be much more expensive for us over here on the other side of the world. Whereas Email is only a cent or two...

If the survey form is on the CD, could you tell us the path to the file? Getting onto specific questions I found one to be particularly strange - the one about If I bought a IBM PC, how soon would I stop reading CU Amiga. Maybe you don't realise it, but not every Amiga owner that buys a PC does so to replace their Amiga. In fact I bought a PC clone two years ago, for work purposes. This does not mean I use my Amiga any less, or stop buying Amiga magazines.

The Amiga is a hobby, and I enjoy using it (well them actually, I have a 1200 and a B2000.) The same cannot be said for the PC. I have been using an Amiga for the last 10 and a half years and will probably continue to do so for the next 10 years, and will continue buying your magazine (as long as I can get the CD version).

Of course like any of these surveys, a lot of the questions are for your advertisers benefit, rather than anything to do with the magazine or Amigas or even computing as a whole. I can't see what relevance the consumption of alcohol is (I am a Baha'i, I don't drink alcohol) but I hope you don't intend to have alcohol advertising in your magazine.

Ross Deeley, USA.

You're right, there was an awful lot in that survey to fill in. Directives from 'above' came to us at a very late date that a survey was going to be included with that issue, and because of the timing of this decision it was not quite to our liking (handled by a different department from the normal editorial team).

We did actually have a version of that survey on our Web site for a time and got lots of useful feedback from that. We'll continue to put other much smaller occasional questionnaires on the Web site, so drop in every now and then to see what's up (www.cu-amiga.co.uk).

Most of those 'lifestyle' questions are indeed posed to see if it's worthwhile for companies outside of the Amiga scene to take advertising space in CU Amiga.

We'll be publishing the results of that survey and the survey carried out on the Web site in a forthcoming issue (at the time of writing the results are being compiled, so we should be able to bring them to you next issue). It will be interesting to see how many people said they

The beast is here

letter of the month

So its finally arrived: the new computer that will save the Amiga users from the current situation! We should all thank the mighty Phase 5 for bringing us what we have been looking for years. Does this means that the Amiga is saved? I think not. In fact, it would be wrong to say that the A\Box is just the new Amiga. The A\Box has almost nothing to do with it! Wasn't that what we had been waiting for? Something totally new. We know that the Amiga has come to its maximum potential with the 060 accelerators and I think that adding new processors to the old technology (eg PPC) is not a good solution. They could end up like PCs: just plain old boosted technology.

The A\Box is really the next BIG step for us ... If Phase 5 doesn't screw up! We all know what happens when a new computer is sold: all sorts of questions come to mind: should I buy it? Will it be supported for a long time? Will there be any software?

I implore Phase 5 to allow maximum Amiga emulation on his new machine. This is really important because being unable to use old Amiga software could stop people from buying. Also it is crucial to ensure that some 'basic' software is available when the A\Box comes out. Not really games (although it surely could help), but development software like an adapted C language, a music creation tool (SoundStudio2?), a graphic package (DPaint VI?), a raytracer, maybe a multimedia show maker (Scala 5?), etc ... because I swear won't buy a machine on which I can't create, and that's the reason I bought an Amiga and not a PC! So the Amiga as we know it will probably survive, as it is now thanks to Amiga enthusiasts and to Public Domain (thanks Aminet!).The A\Box really represents the new breakthrough in terms of technology but also as a commercially viable product. I have my fingers crossed ...



Diego Pappalardo, Emailand.

Well it hasn't quite arrived yet but we were so excited about it that we had to tell the world. As you say, it's not actually an Amiga, but it's what we have been waiting for. The Amiga scene is loyal, but those involved in it know what they want: a cutting edge affordable creative computer platform. As an Amiga magazine it might seem strange that we are pushing a non-Amiga platform when others are singing the praises of other proposed official Amigas, but we have a duty to give our readership honest, informed opinion. Let's hope this pioneering work from Phase 5 shakes up the ideas over at QuikPak, who currently seem to have a less realistic line up of new Amigas.

would like to see more dogs and cats in the magazine, as asked by one question!

Lynx footy

In the November issue, the site of the month in your comms section was the Carling Premiership site. This site is wonderful if you have a graphical browser. But if there are people out there who use ALynx extensively, a Lynx friendly site for UK soccer results is http://soccernet.com.

John Tomic, Melbourne, Australia. Email: atom@net-space.net.au

CU and UK footy fans thank you.

Come and get it

The following is a listing of recommended stockists who supply Amiga products. If you don't see your favourite shop in here, please fill out the form below and send it in to us.

BRADFORD: **GAME**, 4 Darley, Bradford , West Yorkshire. Tel: 01274 305055. (Games, utilities, CD32s.) ★ ■■

EASTBORNE: **Electronics Boutique**, Eastborne Arndale Centre. (Games, accessories) ★★ ■■■

EXETER: **Electronics Boutique**, High Street, Exeter, Devon. (games, utilities, educational software and accessories). ★★ ■■

INVERNESS: **Electronics Boutique**, Eastgate Centre, Inverness. Tel: 01463 716 464. (Games, accessories ★★ ■■■

LINCOLN: **Micropoint**, Sincil St, **Lincoln** (games and repairs) ★★ ■

MANCHESTER: **Classic Video**, 11 Deansgate, Greater Manchester. Tel: 0161 723 1638. (Software, CDs, CD32, floppies, PD, hardware accessories.) ★★ ■■■

NEWCASTLE: **GAME**, Eldon Square, Newcastle, Northumberland. Tel: 0191 274 7321. (Games, programs, CDs, magazines and books). ★★★ ■■■

NORTHAMPTON: **Direct Software**, 166 Birchfield Road East NorthaMpton Tel; 01604 722 499. (Tons and tons of software) ★★★ ■■■

PLYMOUTH: **GAME**, Plymouth. (games, joypads, joysticks). ★★★ ■■

ROTHERHAM: **Micro Fun**, The Guardian Centre, **Rotherham** South Yorkshire. Tel: 01709 36000. (Games including CD32 stuff, CD-ROMs, A1200s, hard drives including a free fitting service). ★★★ ■■■

SOUTHAMPTON: **Digital Oasis**, 95 Victoria Road, Woolston, Southampton, Hants. (Secondhand Amiga programs, hardware, PD Library, blank discs).★★ ■■
Game: 12 Bargate, Southampton, Hants. Tel: 01703 237771. ★★ ■■

★ quantity of goods available. ★very little ★★average ★★★mountains

■ quality of service. ■poor ■■good ■■■excellent

For this month's entries thanks to: Wayne Pyram, Lincoln. Gareth Murfin, Newcastle. Dave Enfield, Southampton. Charlie Penny, Hants. Andrew Firtzgerald, Rotherham. Jason Hill, Cornwall. Stephen Wolstenholme, West Yorkshire. MJ Kay, Bolton. Colin Kennedy, Isle of Lewis. Martin Dan, East Sussex. Graham Hamilton, Devon. Ken Smith, Lancashire.

Previous entries include:
Crewe High Street Micros
Doncaster The Computer Store
Leicestershire Microgenesis
London HMV (Oxford Street), Multimedia Discount Shop (Woodgreen)
Liverpool Game
Luton Beatties, Electronic Boutique, Tandy, Silica (Debenhams)
Manchester Boots (Arndale Shopping Centre), WHSmith (Arndale Shopping Centre), HMV, Game
Meadowhall Game, Virtual Reality
Middlesborough Chips Computers
Pontrefract Microtron
Sheffield Game
Southport Screen Arts (Eastbank Street)
Torquay Multimedia

Name of Shop ....
Shop's address ....
.... **Tel** ....
Type of products on sale ....
Quantity of goods available: ❑ Very Little ❑ Average ❑ Mountains
Quality of service: ❑ Poor ❑ Good ❑ Excellent
Your name ....
Address ....

Thank you for taking the time out to fill in this form. Help keep the Amiga alive.

Points of view

Gonna have a revolution



■ Tony Horgan is CU Amiga Magazine's Editor.

by Tony Horgan

This month you're one big step closer to being able to master your own audio CDs from your Amiga, thanks to this month's excellent SoundStudio cover mount.

Who knows? Maybe we're on the brink of fawning a whole cottage industry of people producing music from their bedrooms on their Amiga, cutting their own CDs and then perhaps selling them direct to the market themselves, cutting out the middleman all together.

Perhaps it's long way off until this is a reality but until very recently mastering your own music CDs was out of the queştion. CD audio writing 'machines' would cost thousands of pounds and were only available from a select few professional audio shops. Now you can get a CD-ROM drive that also writes CDs for around £300! With a single blank CD setting you back about a fiver, DIY CD production is now a solid affordable reality.

This is one of those little technological revolutions that seems to creep up and then suddenly jump out at an unsuspecting public.

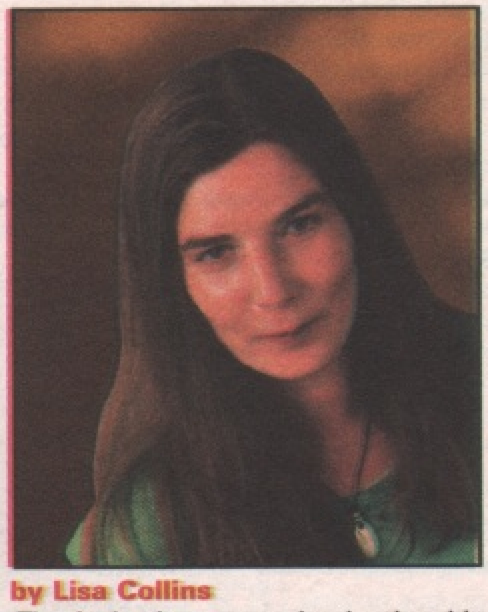
For computer-based musicians this is as big a step forward as the emergence of MIDI and even sampling. A musician on a budget can now press up commercial quality CDs with nothing more than a computer. No mixer, no keyboards, no effects units, in fact none of that traditional outboard gear is actually required any more.

Compared to mastering to DAT, cutting a CD is infinitely more useful. Apart from studios and record company HQs, who do you know that actually has a DAT player? Now compare that to how many people you know in possession of a CD player. What format would you rather use?

If you still think there's a catch, you're still convinced this can't quite be true, think again. You don't even need a 16-bit sound card or a fast Amiga. With a CD-writer (doubling as a conventional CD-ROM of course) and SoundStudio, all you need is any Workbench 2 or more recent Amiga, a couple of megs of RAM, a hard drive and some CD writing software – that's it! Now if that's not a technological revolution then I don't know what is.■

“With a single blank CD setting you back about a fiver, DIY CD production is now a solid affordable reality.”

Further education



■ Lisa Collins is CU Amiga Magazine's Deputy Editor.

by Lisa Collins

The Amiga is supposed to be the ultimate home computer: cheap and well catered for in terms of software for games, word processing, DTP, graphics and music. Hang on, isn't there another area that home computers are used for? Yes, education. But where's all the software?

Generalisations can be annoying but more often than not, there is a grain of truth in them. Generally speaking, most home computers are bought by parents to do a bit of home accounting, word processing and so on while the kids can use it to play games and help with their homework. And in today's climate children need all the help they can get in trying to educate themselves.

We are supposed to be in the technological era, our children are meant to be reciting binary in their sleep and surfing the Net for their recreation time.

So where is all the Amiga's educational software? There just isn't any, at least nothing much appeared in the last couple of years. Correct me if I'm wrong but I only know of Guildhall's 'Ten Out of Ten' educational range and some encyclopedia from Epic. Hardly, enough material to formulate young Einsteins let alone give a helping hand with the basics of the three Rs or anything as taxing as learning a new language.

Perhaps the advent of the Internet taking off has replaced the need for children to have educational software as they can find out most information they want here, once they've sifted through all the other irrelevant material that the Net seems to be crammed full of.

However, not every child has access to a modem. PC software manufacturers recognise this and have the market well sussed. There are copious amounts of learning and educational material available for the PC. There is even a new magazine coming out dedicated just to children's educational software on the PC, so the demand is there.

I don't know the real reasons why there isn't any educational software available for the Amiga (opinions are welcomed an can be sent in to me at the usual address) but I do know that it is an opportunity is being missed out on. Please rectify.■

“Isn't there another area that home computers are used for? Yes education. But where's all the software?”

Whole lot of shaking going on



by Mat Bettinson

We find ourselves in much the same situation as before; yet another company looking to take over ownership of the Amiga and manufacture them once again.

However, this time the situation is a lot different and we are in the more fortunate situation of instead of having more than one major contender. This puts us in a better position than solely relying on one saviour for the Amiga. As we have unfortunately discovered to our disappointment in the past relying on one saving light is not a good idea.

Most of these contenders are actually either producing machines or planning to produce something resembling an Amiga so again this is welcome news.

However, they all appear to be coming from different angles when it comes to their vision of the way forward for the Amiga.

So what exactly is the current situation as it stands and how is it different from what we have seen before?

Firstly QuikPak are actually a manufacturing company. Already they are making promises about releasing new up-spec Amigas, you know, the kind we said Commodore should have released several years ago.

Coupled with promises of new machines, QuikPak have gone on record as saying they're looking to use the incredibly powerful Dec Alpha RISC chip instead of the Motorola PowerPC.

However, the drawback with this is that it's too expensive for the low-end market, so low-end machines will continue to be 680x0 based. This philosophy goes against previous wisdom and makes the gap between the Phase 5 PowerUp and A\BOX yet wider.

It's Phase 5 which is the second major difference this time around. Even though they may not be in the running for ownership of the Amiga

> **"The market isn't big enough for all of you, for Pete's sake get together and try to organise some common ground ..."**

itself, no-one can deny that they've done more to take the Amiga forward than any other company. Indeed they would appear to be the only hope for a true next generation Amiga before the next Millennium.

So we find the next probable company to own the Amiga will produce Amigas as we know them (and is already doing so) albeit more expensively and with some half reasonable specifications at last.

Meanwhile Phase 5 are set to release the PowerUp to the Amiga market – something that will be successful and which surely QuikPak can't ignore with reference to their Dec Alpha statements.

ProDAD are also working on a platform-independent AmigaOS style operating system which is a fundamentally great idea although Phase 5 are doing the same and QuikPak will presumably port AmigaOS to the Dec Alpha.

Lord have mercy, this is insane! The market isn't big enough for all of you, for Pete's sake get together and try to organise some common ground for ALL our sakes ■

■ Mat Bettinson is CU Amiga Magazine's Technical Editor.

Abort, retry, fail?



by Andrew Korn

With computing now so much a part of our culture, it had to happen. There has been the odd cheesy Space Invaders inspired trash-pop track in the lower reaches of the charts before, but White Room's 'Abort, Retry, Fail' which has just reached number 1, is as far as I remember the first song to use the language of computing as a mode of semiotic discourse. What this means in plain English, is that computing has entered public consciousness to such a degree that a phrase which derives from computing can be successfully used to parallel an emotional idea, in this case the parallel being the lack of communication between two people and the lack of communication between a human and a PC.

The phrase 'Abort, Retry, Fail' is one people who used PCs in the bad old days will find spine chillingly familiar. Anyone who first experienced PCs in the days before Windows '95 actually made the PC a useable GUI based machine (Windows 3.1 was too painful to use, you really had to stick to MS-DOS if you wanted the machine to do anything) will have, somewhere on their souls, a little scar marked 'Abort, Retry, Fail'.

The first time you came across this little seemingly harmless grouping of words was usually when you tried to change directory to a volume

> **"The phrase Abort, Retry, Fail is one people who used PCs in the bad old days will find spine chillingly familiar."**

that didn't exist. First you would Retry. Maybe it had just gone a little wrong. But no, it just asked you Abort, Retry, or Fail again. What next? Time to give up, tell it to abort. Uh-uh. Try that and what does it say? Abort, Retry, or Fail?

If you are new to computing, Fail sounds a little drastic, maybe even dangerous, you don't know what damage you might do. You just want out, to abort, so you type A again. No luck. You start to get wound up, hammering the A key, yelling at the machine, begging the little $%&! to understand what you are telling it to do. Eventually, with fear and trepidation, and not a little desperation, you hit F for fail.

C:>_

Maybe computers are more human than we thought. ■

■ Andrew Korn is CU Amiga Magazine's Staff Writer.

Subscribe Now

SAVE MONEY!!

off a six month subscription to CU AMIGA MAGAZINE

25% OFF!!!

Subscription Priority Order Form

Ordering by phone

The easiest way to take out a subscription to CU Amiga Magazine is to order it by phone. Simply call 01858 435350 between 8.30am and 6pm, quote the type of subscription you want (eg: UK 12 months, UK six months, Rest of World 12 months), the source code and the relevant offer code (both codes can be found in the box below).

Postcode

Country (where applicable)

How are you paying?

By cheque/money order   Total

By: Visa ☐ Access ☐ American Express ☐

Mastercard ☐

Credit card number

Card expiry date

Date   Signature

Source Code:	CD edition	**001O**	DD edition	**IA2f**
Offer Codes:	6 month CD edition	**01U**	DD edition	**A2P**
	12 month CD edition	**01K**	DD edition	**A2F**

POSTAL APPLICATIONS
From UK only: CU Amiga Magazine, Subscriptions department, EMAP Consumer Magazines, FREEPOST (LE5 981) Leicester LE87 4AB

From Overseas: CU Amiga Magazine, Subscriptions department, EMAP Consumer Magazines, Tower Publishing, Leicester LE87 4AB, UK.

Ordering by post:

A. 6 month subscription

Please tick which one of the following subscriptions you want:

United Kingdom and NI	Disk version £20.25 ☐	CD version £27 ☐
Europe and Eire mail	Disk version £26.25 ☐	CD version £32.62 ☐
Rest of World Air Mail	Disk version £33.75 ☐	CD version £40.12 ☐

B. 12 month subscription

Please tick which one of the following subscriptions you want:

United Kingdom and NI	Disk version £54 ☐	CD version £72 ☐
Europe and Eire mail	Disk version £70 ☐	CD version £87 ☐
Rest of World Air mail	Disk version £90 ☐	CD version £107 ☐

C. Your details

Title (Mr/Mrs/Ms)   First Name

Surname

Address

NEW WEB EXPLOSION

NET FORCES

HiSoft SYSTEMS

NEW LOW PRICES

NEW	Cinema4D V3	£199.95
NEW	CinemaFONT	£39.95
NEW	CinemaWORLD	£39.95
	Termite	£39.95
	TermiteTCP	£39.95
	Studio II Professional	£49.95
NEW	Disk Magic 2	£39.95
	Maxon Magic	£29.95
NEW	Media Magic	£49.95
	Upper Disk Tools	£14.95
NEW	HiSoft C++	£169.95
NEW	HiSoft C++ Lite	£79.95
	Devpac 3	£49.95
	HighSpeed Pascal	£79.95
	HiSoft BASIC 2	£49.95
	Gamesmith	£79.95
NEW	Twist 3 Database	£99.95
	ProFlight Simulator	£19.95
	Aura 8	£34.95
	Aura 16	£99.95
	Clarity 16	£129.95
	ProMidi Interface	£24.95
	Megalosound	£34.95
	VideoMaster	£69.95
	VideoMaster RGB	£109.95
	VideoMaster AGA	£79.95
	VideoMaster AGA RGB	£129.95
	ColourMaster	£69.95
	Zip Drive (inc all extras)	£159.00
	Jaz Drive (cased)	£449.00
	SMD-100 MPEG decoder	£199.95
	Classic Squirrel	£69.95
	Surf Squirrel	£99.95
	2x CD-ROM Drive (cased)	£89.95
	4x CD-ROM Drive (cased)	£129.95
	12x CD-ROM Drive (cased)	£229.95

SPECIAL OFFER

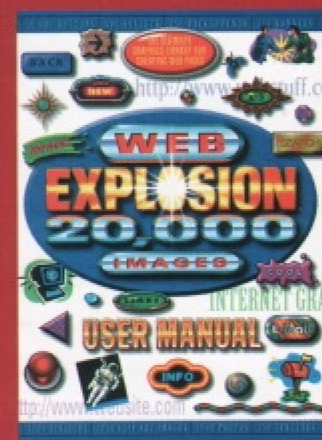
SAVE £20 ON THE PRICE OF ANY SQUIRREL WHEN YOU ORDER A ZIP OR CD-ROM DRIVE

ALL MAJOR CREDIT CARDS ACCEPTED

POSTAGE £2, COURIER £4 (NEXT DAY £6)
(ZIP, JAZ, SMD-100 & CD-ROM DRIVES BY COURIER ONLY)

HiSoft Systems
The Old School
Greenfield
Bedford MK45 5DE

Phone 01525 718181
Fax 01525 713716
Email sales@hisoft.co.uk



WEB EXPLOSION

TWENTY THOUSAND
WEB-PAGE SIZED GIFS AND JPEGS
ON TWO COMPACT DISCS

INCLUDES

10,000 Buttons
500 Bullets
750 Backgrounds
250 Banners
1,000 Dividers
250 Textures
1,000 Photos
7,000 Clip art images

Compatible with IBrowse and most other browsers

INCLUDES 120-PAGE COLOUR/BW MANUAL

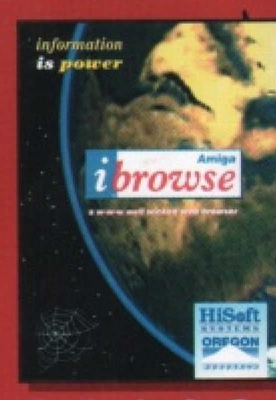
£49.95

IBROWSE
VERSION 1.10

NOW SUPPORTS FRAMES

"Currently the most advanced Amiga WWW browser..." CU Amiga Nov 96

£29.95

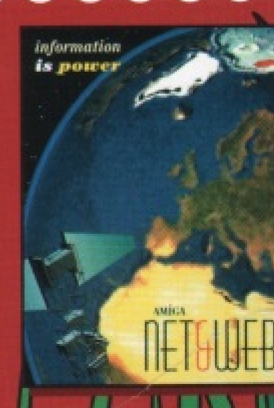


NET&WEB2

THE SERIOUS SURFER'S COMPLETE SOLUTION

Includes IBrowse, Email & FTP clients, plus the PPP-ability of Termite TCP

£69.95 NEW LOW PRICE





FREE SURFIN' BOOK WITH NET&WEB2

NET&WEB

£39.95

YOUR EASY INTERNET CONNECTION

Includes IBrowse, Email & FTP clients
Compatible with DEMON Internet

HOT STUFF

CALL FOR OUR COMPETITIVE PRICES ON 33.6BPS MODEMS

CALL 0500 223 660 FREE

HiSoft Systems—Your Safe Passage Through The Jungle

SERIOUSLY FAST

SPECIAL OFFER



X4 SPEED CD-ROM
INC.SQUIRREL AND FREE SOFTWARE
FOR THE AMIGA 600/1200

£179.95

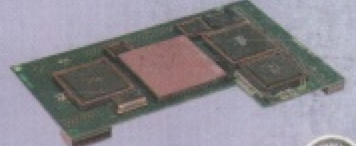
ECONOMY ACCELERATOR BOARD



£99.95

ECONOMY BOARD ALL INCLUDE 4MB RAM

68030 25MHZ INCLUDING 25MHZ FPU	£99.95
68030 33MHZ INCLUDING 33MHZ FPU	£139.95
68030 50MHZ INCLUDING 33MHZ FPU CLOCKED UP TO 50MHZ	£189.95



FALCON BOARDS

FALCON 68040RC 25MHZ	£279.95

MEMORY SIMMS

4MB SIMM 72-PIN	£19.95
8MB SIMM 72-PIN	£39.95
16MB SIMM 72-PIN	£99.95
32MB SIMM 72-PIN	£199.95
1 x 8 30-PIN	£15.95
4 x 8 30-PIN	£39.95



VIPER BOARDS

The Viper 33 can have up to 128MB RAM installed, full Kickstart remapping, optional SCSI-II adaptor, on-board battery backed clock, 68882 co-processor option, instruction and data burst modes.

VIPER 33 MKII BARE	£129.95
VIPER 33 MKII 4MB	£159.95
VIPER 33 MKII 8MB	£179.95
VIPER 33 MKII 16MB	£199.95
VIPER 33 MKII SCSI ADAP.	£69.95

SPECIAL OFFER

BLIZZARD BOARDS

68030 50MHz accelerator board with up to 128MB of RAM installable.

BLIZZARD 50 BARE	£159.95
BLIZZARD 50 4MB	£189.95
BLIZZARD 50 8MB	£209.95
BLIZZARD 50 16MB	£239.95

CO-PROCESSORS

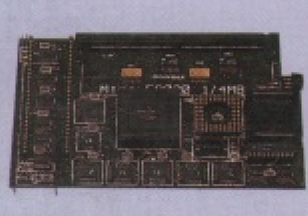
FPU's complete with crystal. State for Blizzard compatibility.

20MHZ FPU PLCC	£20.95
33MHZ FPU PLCC	£39.95
40MHZ FPU PLCC	£60.95
50MHZ FPU PLCC	£79.95
VIPER MKI SCSI-ADAPTOR	£79.95

GVP 68060/68040

A 68060 accelerator board for the A2000/4000 running at 50MHZ and allowing up to 128mb of use installable memory and a SCSI-2 hard disk controller.

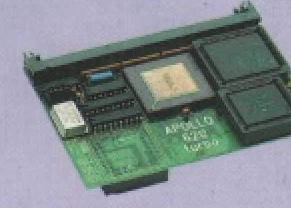
A2000 68040 25MHZ	£489.95
A2000 68040 40MHZ	£589.95
A2000 68060 0MB RAM	£699.95
A4000 68060 0MB RAM	£799.95
4MB GVP RAM ADD	£159.95



A500 68020EC

A 68020EC processor accelerator card for the A500 and A500+, with an option to fit a 68881 or 68882 co-processor (PLCC OR PGA). This card can fit up to 4MB FastRAM and is fully auto-config. Not compatible with GVP Hard Drive.

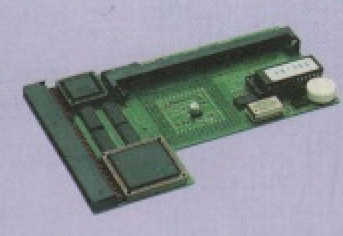
68020EC 0MB RAM	£99.95
68020EC 4MB RAM	£189.95



TURBO BOARDS

Performance 10 times of a standard A600 68020 CPU clocked at 28MHZ, 68882 FPU clocked at 28MHZ, up to 8MB FastRAM, autoconfigurating. Socket for 72-pin SIMM.

TURBO 620	£119.95



Performance 25 times of a standard A1200. 68040 CPU with 25MHZ. Up to 32MB FastRAM, autoconfigurating, socket for 72-pin SIMM.

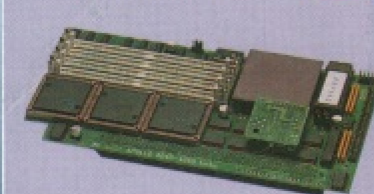
TURBO 1240 25MHZ +8MB	£269.95

Performance 40 times of a standard A1200. 68060 CPU with 50MHZ. Up to 32MB FastRAM, autoconfigurating, socket for 72-pin SIMM.

TURBO 1260 50MHZ +8MB	£499.95

Performance 3 times of a standard A4000/040. 68040 CPU with 40MHZ. Up to 128MB FastRAM, autoconfigurating, 4 sockets for 72-pin SIMM. Specify desktop or tower version.

TURBO 4040 40MHZ	£469.95



Performance 4-5 times of a standard A4000/040, suitable for the A3000 and A4000. 68060 CPU with 50MHZ, up to 128Mb FastRAM, autoconfigurating, 4 sockets for 72-pin SIMM. Specify desktop or tower version.

TURBO 4060 50MHZ	£699.95

Access VISA

01234 851500

POWER COMPUTING LTD



UNIT 82A SINGER WAY
WOBURN ROAD IND. ESTATE
KEMPSTON MK42 7PU
TEL: 01234 851500
FAX: 01234 855400
EMAIL: sales@powerc.demon.co.uk

PRICES INC. VAT

SEE DPS AD FOR ORDER FORM